# The RISCV Sail Golden Model A Cookbook for the RISCV ISA

William C. McSpadden, Martin Berger

# **Table of Contents**

List of programming examples (in increasing complexity)	3
1. Introduction	4
2. How to contribute (Bill)	5
2.1. Coding and indentation style	5
2.2. Brevity	5
2.3. Maintainership (when something breaks)	5
3. Sail installation	6
3.1. Ubuntu (Bill Mc.)	6
3.2. MacOS (Martin)	6
3.3. Docker	6
3.4. Windows	6
3.5. Windows: Cygwin (Bill Mc., low priority)	6
3.6. Other?	6
4. Basic description	7
4.1. What Sail is	7
4.2. What sail is not	7
4.3. version management and what to expect.	7
5. Platform Configuration example (Bill)	8
6. Example: Add A New Extension and a New CSR.	9
7. FAQs (Frequently Asked Questions)	25
7.1. Frequently Asked Questions about the Sail RISC-V Golden Model	25
8. Colophon	2.7

# List of programming examples (in increasing complexity)

The main purpose of this document, is to give the user a set of programming examples for working on the RISC-V Sail model (often referred to as the RISC-V Golden Model). The examples will show the user how to change or extend the model. And it will also show the user how to write a RISC-V program (in both assembler and C) and then run it on the Golden Model.

You should read and utilize this document after you have a good handle on the Sail programming language.

Platform Configuration example (Bill)

Example: Add A New Extension and a New CSR

# **Chapter 1. Introduction**

## Chapter 2. How to contribute (Bill)

### 2.1. Coding and indentation style

### 2.2. Brevity

Program examples should be short, both in terms of number-of-lines and in terms of execution time. Each example should focus on one simple item. And the execution of the example item should be clear. The example should be short, standalone and easy to maintain.

## 2.3. Maintainership (when something breaks)

We would also ask that if you contribute a code example, that you would maintain it.

# Chapter 3. Sail installation

TBD

3.1. Ubuntu (Bill Mc.)

TBD

3.2. MacOS (Martin)

TBD

3.3. Docker

Docker is used as a ....

3.4. Windows

3.5. Windows: Cygwin (Bill Mc., low priority)

3.6. Other?

## Chapter 4. Basic description

### 4.1. What Sail is

Sail is a programming language that is targetted for specifying an ISA. Once specified, a set of instructions (usually found in a .elf file) can then be executed on the "model" and the results observed.

The model is a sequential model only; at this time, there are no semantics allowing for any type of parallel execution.

#### 4.2. What sail is not

Sail is not an RTL (Register Transfer Language). There is no direct support for timing (as in clock timing) and there is no support for parallel execution, all things that an RTL contains.

### 4.3. version management and what to expect

**TBD** 

# Chapter 5. Platform Configuration example (Bill)

TBD

# Chapter 6. Example: Add A New Extension and a New CSR

The main purpose of this cookbook, is to explain how someone can add an extension (and a CSR) to the RISC-V Sail model. This example attempts to add a very simple instruction and a very simple CSR to the model. One instruction will be added into the custom opcode space. And that instruction will be used to manipulate the new CSR, which can then be accessed by the existing CSR instructions.

This is an example of what **is**, not necessarily what it should be. This follows a pattern from the existing code.

First, we will walk through the pertinent sections of the RISC-V specifications to see what the specifications have to say about adding instructions.

Let's start with the Unprivileged Specification

# The RISC-V Instruction Set Manual Volume I: Unprivileged ISA

Document Version 20191213

Editors: Andrew Waterman<sup>1</sup>, Krste Asanović<sup>1,2</sup>

<sup>1</sup>SiFive Inc.,

<sup>2</sup>CS Division, EECS Department, University of California, Berkeley

andrew@sifive.com, krste@berkeley.edu

December 13, 2019

Chapter 26 of the Unpriv Spec ("Extending RISC-V") describes how you can extend the RISC-V instruction set. In this chapter, we find the following...

#### Guaranteed Non-Standard Encoding Space

To support development of proprietary custom extensions, portions of the encoding space are guaranteed to never be used by standard extensions.

This encoding space can be found in chapter 24 in the instruction space listings. This where you go to find encoding space that has been reserved for custom extensions.

You should be familiar with the various types of encodings that RISC-V has defined. These can be found in chapter 2 of the UnPriv Spec. Here are the very basic encodings...

31	25 24 20	0 19 1	15 14 12	11 7	7 6	0
funct7	rs2	rs1	funct3	$^{\mathrm{rd}}$	opcode	R-type
						_
imm	[11:0]	rs1	funct3	$^{\mathrm{rd}}$	opcode	I-type
						<b>-</b>
imm[11:5]	rs2	rs1	funct3	imm[4:0]	opcode	S-type
		<del> </del>				¬
imm[31:12]				rd	opcode	U-type

Figure 2.2: RISC-V base instruction formats. Each immediate subfield is labeled with the bit position (imm[x]) in the immediate value being produced, rather than the bit position within the instruction's immediate field as is usually done.

Almost certainly you will want to use one of these formats, as all existing RISC-V instructions use one of these types or their variants. Now, having said all that, this example is going to do something a bit different. For the purposes of this example, I simply wanted to create a single instruction that has the side effect of writing a custom CSR with an immediate value. So, when we get to the Sail implementation of the instruction, you will see that I created a new type, and X-type. WARNING: this is not a pattern you should follow. This is for educational purposes only.

Now, let's figure out what opcode bits you should use. Go to chapter 24 of the UnPriv Spec.

See unpriv spec, chapter 24, "RV32/64G Instruction Set Listings"

### Chapter 24

## RV32/64G Instruction Set Listings

One goal of the RISC-V project is that it be used as a stable software development target. For this purpose, we define a combination of a base ISA (RV32I or RV64I) plus selected standard extensions (IMAFD, Zicsr, Zifencei) as a "general-purpose" ISA, and we use the abbreviation G for the IMAFDZicsr\_Zifencei combination of instruction-set extensions. This chapter presents opcode maps and instruction-set listings for RV32G and RV64G.

inst[4:2]	000	001	010	011	100	101	110	111
inst[6:5]	1							(> 32b)
00	LOAD	LOAD-FP	custom-0	MISC-MEM	OP-IMM	AUIPC	OP-IMM-32	48b
01	STORE	STORE-FP	custom-1	AMO	OP	LUI	OP-32	64b
10	MADD	MSUB	NMSUB	NMADD	OP-FP	reserved	custom-2/rv128	48b
11	BRANCH	JALR	reserved	JAL	SYSTEM	reserved	custom-3/rv128	$\geq 80b$

Table 24.1: RISC-V base opcode map, inst[1:0]=11

Here we see the opcode bits (bits 6::0) that can be used for a 32-bit opcode. This is important. If you stray into other opcode space, you will almost certainly end up hurting yourself and creating confusion.

At this point, I should mention that are naming conventions for extensions that get added to the instructions set. See unpriv spec, chapter 27, "ISA Extension Naming Convention", especially setion 27.10, "Non-Standard Extension Names". Following is the pertinent portion....

#### 27.10 Non-Standard Extension Names

Non-standard extensions are named using a single "X" followed by an alphabetical name and an optional version number. For example, "Xhwacha" names the Hwacha vector-fetch ISA extension; "Xhwacha2" and "Xhwacha2p0" name version 2.0 of same.

Non-standard extensions must be listed after all standard extensions. They must be separated from other multi-letter extensions by an underscore. For example, an ISA with non-standard extensions Argle and Bargle may be named "RV64IZifencei\_Xargle\_Xbargle".

If multiple non-standard extensions are listed, they should be ordered alphabetically.

For this example, we are adding a single instruction: xmpl. The name for this particular extension will be called "Xxmpl".

Now that we've covered the instruction and its name and its opcode, let's move on to the addition of a new CSR. First, we need to move to the Priv Spec. Why? Because inherent in the access of the CSR is the concept of privilege. CSRs are typically have some sort of privilege mode associated with them. So, go the Priv Spec, go to chapter 2 and look at Table 2.1 (which is reprinted below). Within this table, you will see several regions that are used for custom implementations.

# The RISC-V Instruction Set Manual Volume II: Privileged Architecture

Document Version 20211203

Editors: Andrew Waterman<sup>1</sup>, Krste Asanović<sup>1,2</sup>, John Hauser

<sup>1</sup>SiFive Inc.,

<sup>2</sup>CS Division, EECS Department, University of California, Berkeley
andrew@sifive.com, krste@berkeley.edu, jh.riscv@jhauser.us

December 4, 2021

See priv spec, chapter 2, "CSR Listings", Table 2.1

CSR Address		Hex	Use and Accessibility			
[11:10]	[9:8]	[7:4]		0.00 0.000		
Unprivileged and User-Level CSRs						
00	00	XXXX	0x000-0x0FF	Standard read/write		
01	00	XXXX	0x400-0x4FF	Standard read/write		
10	00	XXXX	0x800-0x8FF	Custom read/write		
11	00	OXXX	0xC00-0xC7F	Standard read-only		
11	00	10XX	0xC80-0xCBF	Standard read-only		
11	00	11XX	0xCCO-0xCFF	Custom read-only		
			Supervisor-Le	evel CSRs		
00	01	XXXX	0x100-0x1FF	Standard read/write		
01	01	OXXX	0x500-0x57F	Standard read/write		
01	01	10XX	0x580-0x5BF	Standard read/write		
01	01	11XX	0x5C0-0x5FF	Custom read/write		
10	01	OXXX	0x900-0x97F	Standard read/write		
10	01	10XX	0x980-0x9BF	Standard read/write		
10	01	11XX	0x9C0-0x9FF	Custom read/write		
11	01	OXXX	0xD00-0xD7F	Standard read-only		
11	01	10XX	0xD80-0xDBF	Standard read-only		
11	01	11XX	0xDC0-0xDFF	Custom read-only		
			Hypervisor and	d VS CSRs		
00	10	XXXX	0x200-0x2FF	Standard read/write		
01	10	OXXX	0x600-0x67F	Standard read/write		
01	10	10XX	0x680-0x6BF	Standard read/write		
01	10	11XX	0x6C0-0x6FF	Custom read/write		
10	10	OXXX	0xA00-0xA7F	Standard read/write		
10	10	10XX	0xA80-0xABF	Standard read/write		
10	10	11XX	OxACO-OxAFF	Custom read/write		
11	10	OXXX	0xE00-0xE7F	Standard read-only		
11	10	10XX	0xE80-0xEBF	Standard read-only		
11	10	11XX	0xECO-0xEFF	Custom read-only		
			Machine-Le	vel CSRs		
00	11	XXXX	0x300-0x3FF	Standard read/write		
01	11	OXXX	0x700-0x77F	Standard read/write		
01	11	100X	0x780-0x79F	Standard read/write		
01	11	1010	0x7A0-0x7AF	Standard read/write debug CSRs		
01	11	1011	0x7B0-0x7BF	Debug-mode-only CSRs		
01	11	11XX	0x7C0-0x7FF	Custom read/write		
10	11	OXXX	0xB00-0xB7F	Standard read/write		
10	11	10XX	0xB80-0xBBF	Standard read/write		
10	11	11XX	0xBC0-0xBFF	Custom read/write		
11	11	OXXX	0xF00-0xF7F	Standard read-only		
11	11	10XX	0xF80-0xFBF	Standard read-only		
11	11	11XX	0xFC0-0xFFF	Custom read-only		

Table 2.1: Allocation of RISC-V CSR address ranges.

For the purpose of this example, we are going to use the region that is marked with a black rectangle. The CSR will be a custom read-only CSR that can only be accessed from the machine privilege level.

So now that we've seen what the specifications say, let's take a look at what that means for the Sail model.

Note: there is a coding style guideline at the top of this github repository (CODE\_STYLE.md). I have attempted to follow the style in the example. If you add code to the model, please make the effort to follow the coding guidelines.

First, let's be clear what we're going to implement in this example.

Single instruction: xmpl

CSR: xmpl\_csr

- Takes an unsigned immediate and puts the value into the xmpl\_csr
- The xmpl\_csr can be read by the normal CSR instructions.
- xmpl\_csr cannot be written with any form of the CSR instructions; it should generate an exception.

As you will see in this example, adding an instruction is actually pretty simple. It only requires the addition of one file and the modification of the top level Makefile. Adding a CSR is actually a bit more complicated; no new file is needed, but no less than 5 files need to be touched.

Following is the list of files that will be added/touched for this example. We'll walk through each one of them, one by one. However, a lot of the code will be obvious.

#### Files:

- (new) model/riscv\_insts\_custom\_xmpl.sail : the implmentation of the instruction and the CSR.
- (exists) Makefile: must add riscv\_insts\_xample.sail to the list of source files
- (exists) model/riscv\_types.sail : need to add new instruction to the proper instruction opcode grouping.
- (exists) model/riscv\_csr\_map.sail : the address map of the CSR registers.
- (exists) mpodel/iscv\_insts\_zicsr.sail : need to add new CSR functionality.
- (exists) model/riscv\_csr\_map.sail : need to add new CSR name to the mapping
- (exists) model/riscv\_sys\_control.sail : need to add the new CSR name to the list found in is\_CSR\_defined().
- (new) cookbook/functional\_code\_examples/add\_a\_new\_extension/test.S : for testing the new instruction features

Following is the file that implements the xmpl instruction.

model/riscv\_insts\_custom\_xmpl.sail:

```
// vim: set tabstop=2 shiftwidth=2 expandtab
// Filename: riscv_insts_custom_xmpl.sail
//
// Description: Example for adding a custom instruction, xmpl, to the RISCV model
// Author(s): Bill McSpadden (bill@riscv.org)
//
// Revision: See revision control log
/* ********************** */
                                                              */
/* This file specifies an example custom instruction
                                                              */
/* It can also be used as an example when adding other ratified
/* extensions (while also using the ISA nomenclature).
                                                              */
union clause ast = XTYPE : (bits(25), xop)
mapping encdec_x_xmpl : xop <-> bits(7) = {
 RISCV_X_XMPL <-> 0b0101011  // inst[6:5] == 01, inst[4:2] == 010  --> custom-0
}
mapping clause encdec = XTYPE(imm, xop)
 <-> imm @ encdec_x_xmpl(xop)
function clause execute (XTYPE(imm, xop)) = {
 let csr_val : bitvector(25, dec) = imm;
 xmpl_csr_2->FieldWARL() = csr_val ;
 RETIRE_SUCCESS
}
mapping x_xmpl_mnemonic : xop <-> string = {
 RISCV_X_XMPL <-> "x.xmpl"
}
mapping clause assembly = XTYPE(imm, xop)
 <-> x xmpl mnemonic(xop) ^ " " ^ hex bits 25(imm)
```

We now need to change the top-level makefile to bring in this new file.

Makefile (around lines 26-37):

```
SAIL_DEFAULT_INST += riscv_insts_zba.sail
SAIL_DEFAULT_INST += riscv_insts_zbb.sail
SAIL_DEFAULT_INST += riscv_insts_zbc.sail
SAIL_DEFAULT_INST += riscv_insts_zbs.sail

SAIL_DEFAULT_INST += riscv_insts_zfh.sail
```

```
SAIL_DEFAULT_INST += riscv_insts_zkn.sail

SAIL_DEFAULT_INST += riscv_insts_zks.sail

SAIL_DEFAULT_INST += riscv_insts_zbkb.sail

SAIL_DEFAULT_INST += riscv_insts_zbkx.sail

# Example custom extension (do not include this in the

# usual model build.)

SAIL_DEFAULT_INST += riscv_insts_custom_xmpl.sail
```

The new CSR (actually 2 CSRs; I was playing around with the Sail capabilities of mappings, so you will see references to two) need a mapping from their address to their names. This is done in the following file.

model/riscv\_csr\_map.sail (around lines 115-120):

```
.
..
mapping clause csr_name_map = 0xF11 <-> "mvendorid"
mapping clause csr_name_map = 0xF12 <-> "marchid"
mapping clause csr_name_map = 0xF13 <-> "mimpid"
mapping clause csr_name_map = 0xF14 <-> "mhartid"
mapping clause csr_name_map = 0xFC0 <-> "xmpl_csr" // Custom CSR example
mapping clause csr_name_map = 0xFC1 <-> "xmpl_2_csr" // Custom CSR example
.
```

The code that actually does the reads/writes to the CSRs using the Zicsr extension instructions is found in the following file. Note that only the Read of the CSR is supported, no writes. This was done to check out what happens when you try to write a read-only register.

model/iscv\_insts\_zicsr.sail (around line 137):

```
function readCSR csr : csreg -> xlenbits = {
  let res : xlenbits =
  match (csr, sizeof(xlen)) {
    .
    .
    /* machine mode, custom extension example */
      (0xFC0, _) => xmpl_csr, // error: Xmpl_csr is not a subtype of bitvector(32, dec)
      (0xFC1, _) => xmpl_csr_2.bits(),
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
```

The following file provides a function to see if the CSR is defined.

model/riscv\_sys\_control.sail (within function is\_CSR\_defined() ):

And with that, we have completed the implementation of the CSR for this example. At this point, you should probably try and compile. Got to the root directory of your repo, and run...

```
make ARCH=RV32 csim
```

If you've made it this fair, you need to do a little testing of your new instruction and your new CSR. However, your GNU assembler (or whatever it is that you're using) probably has no idea what xmpl is. So, how do you write some assembly code to test out your new instruction? Let's take a look at one way to test the new instruction.

 $cookbook/functional\_code\_examples/add\_a\_new\_extension/test. S: for testing the new instruction features$ 

```
1 // vim: tabstop=2 shiftwidth=2 expandtab
   3 /// @file test.S
   4 ///
   5 ///
                   RISC-V asm code for testing an example custom instruction
   6 /// @brief
   7 ///
   8 /// @author
                   Bill McSpadden (RISC-V Internation) (bill@riscv.org)
    9 //
_____
  10
  11 #ifndef CONFIG_BASE
   12 #error The C pre-processor variable, CONFIG_BASE, must be set.
  13 #endif
   14
   15 // -----
   16 // Support for a custom extension
   17
                          (0x2b) // inst[6:5] == 01, inst[4:2] == 1011 -->
   18 #define X_XMPL_OPCODE
```

```
custom-0
   19 #define X_XMPL(__rd__, __imm__) .word (__imm__ << 12) | (__rd__ << 7) |
(X_XMPL_OPCODE << 0)
   20
   21 #define XO
                    (0)
   22 #define X1
                    (1)
   23 #define X2
                    (2)
   24 #define X3
                    (3)
   25 #define X4
                    (4)
   26 #define X5
                    (5)
   27 #define X6
                    (6)
   28 #define X7
                    (7)
   29 #define X8
                    (8)
   30 #define X9
                    (9)
   31 #define X10
                    (10)
   32 #define X11
                    (11)
   33 #define X12
                    (12)
   34 #define X13
                    (13)
   35 #define X14
                    (14)
   36 #define X15
                    (15)
   37 #define X16
                    (16)
   38 #define X17
                    (17)
   39 #define X18
                    (18)
   40 #define X19
                    (19)
   41 #define X20
                    (20)
   42 #define X21
                    (21)
   43 #define X22
                    (22)
   44 #define X23
                    (23)
   45 #define X24
                    (24)
   46 #define X25
                    (25)
   47 #define X26
                    (26)
   48 #define X27
                    (27)
   49 #define X28
                    (28)
   50 #define X29
                   (29)
   51 #define X30
                   (30)
   52 #define X31
                    (31)
   53
   54
   55
   56
   57 // -----
   58 // Memory-mapped machine timer registers and other support
   59
      // for generating a timer interrupt
   60
   61 //#define MMR_MTIMEL
                                (CONFIG_BASE + 0x0000)
   62 //#define MMR_MTIMEH
                                (CONFIG_BASE + 0x0004)
   63 //#define MMR_MTIMECMPL
                                (CONFIG_BASE + 0x0008)
   64 //#define MMR_MTIMECMPH
                                (CONFIG_BASE + 0x000C)
   65
                              (CONFIG_BASE + 0xbff8)
   66 #define MMR_MTIMEL
   67 #define MMR_MTIMEH
                              (CONFIG_BASE + 0xbffc)
```

```
68 #define MMR_MTIMECMPL (CONFIG_BASE + 0x4000)
   69 #define MMR_MTIMECMPH (CONFIG_BASE + 0x4004)
   70
   71 #define TIMER_COUNT
                         (100)
   72 #define WATCHDOG_COUNT (100000)
   73
   74 #define MSTATUS_MIE
75 #define MSTATUS_FS
                         0x00000008
                         0x00006000
   76 #define MSTATUS_XS
                         0x00018000
   77
   78 #define MIE_MTIE 0x80
   79
   80
   81 // -----
   82 // mcause bit definitions
   83
   84 #define MCAUSE_SUPERVISOR_SOFTWARE_INTERRUPT (0x1 << (__riscv_xlen - 1) +
1)
   85 #define MCAUSE_MACHINE_TIMER_INTERRUPT (0x1 << (__riscv_xlen - 1) +
7)
                                            (0x0 << (__riscv_xlen - 1) +
   86 #define MCAUSE_ILLEGAL_INSTRUCTION
2)
   87
   88 // -----
   89 // Support for tohost/fromhost
   90
   91 #define PASS_CODE
   92 #define FAIL_CODE 1337
   93
   94
   95 // -----
   96 // Support for 32/64 bit compilation.
   97
   98 #if __riscv_xlen == 64
   99 # define LREG ld
  100 # define SREG sd
  101 # define REGBYTES 8
  102 #else
  103 # define LREG lw
  104 # define SREG sw
  105 # define REGBYTES 4
  106 #endif
  107
  108 #define XMPL_CSR (0xfc0)
  109 #define XMPL_CSR_2 (0xfc1)
  110
  111 // -----
  112 // Following power-on reset, we start executing at _start.
  113 // We jump to "reset_vector"
  114 //
  .section ".text.init"
```

```
.globl _start
116
117 _start:
   la x5, reset_vector
118
119
     jr x5
   // -----
120
121
122
123 // -----
124 // Initialization of the processor, starting with the
125 // register file.
126 reset_vector:
127
    li
          x1,
                   0
128
     li
                   0
          x2,
                   0
129
     li
          x3,
                   0
130
     li
          х4,
                   0
131
     li
          х5,
                   0
132
     li
          х6,
133
                   0
     li
          x7,
                   0
134
     li
          x8,
                   0
135
     li
          χ9,
                   0
136
     li
          x10,
                   0
137
     li
          x11,
138
     li
          x12,
                   0
139
     li
          x13,
                   0
140
     li
          x14,
                   0
                   0
141
     li
          x15,
142
     li
          x16,
                   0
                   0
143
     li
          x17,
                   0
144
     li
          x18,
                   0
145
          x19,
     li
146
     li
          x20,
                   0
                   0
147
     li
          x21,
                   0
148
     li
          x22,
149
     li
                   0
          x23,
150
     li
          x24,
                   0
151
     li
          x25,
                   0
152
     li
                   0
          x26,
153
     li
                   0
          x27,
154
     li
          x28,
                   0
155
     li
          x29,
                   0
156
     li
          x30,
                   0
157
     li
          x31,
158
    // -----
159
160
    // PMP configuration
161
162
     # configure pmp to enable all accesses
163
     li
          t0,
                   0x1f
     csrw pmpcfg0, t0
164
          t0,
                   0xffffffff
165
     li
166
     csrw pmpaddr0, t0
```

```
167
168 // -----
169 // initialize machine trap vector
    la
                machine_trap_entry
170
         x5,
171
     csrw mtvec,
                 x5
172
173
174 // -----
175 // The test!
176
177 the_test_begin:
178
   X_XMPL(X2, 0x0dead)
179
   csrr x3, XMPL_CSR_2
180
181 // li x4, 0x76543210
182 // csrw XMPL_CSR_2, x4 // Q: What happens to a write to a read-only csr?
                        // A: illegal_instruction trap
183 //
184 the_test_end:
185
186
187
188
189 // -----
190 // PASS: The end of the test, if successful
191 j_target_end_pass:
192
    // exit code construction
193
    li x10,
                PASS_CODE
               tohost
194
    la x13,
    x13,
SW x10,
195
               0(x13)
196
    la x5,
                j_target_end_pass
197
    jalr x5
                                    // should never be taken
198
    j j_target_end_fail
199
200 // -----
201
202 // -----
203 // FAIL: The end of the test, if unsuccessful
204 j_target_end_fail:
    // exit code construction
205
206
    li x10,
                FAIL CODE
    la ...
sw x10,
x5,
207
    la x13,
               tohost
208
               0(x13)
209
                j_target_end_fail
    jalr x5
210
211
212
213 // -----
214 // In support of vectored interrupt, although it's not
215 // being used in this test.
216
217
     .align 4
```

```
machine_trap_entry:
218
219
      j
          machine_trap_entry_0
220
      .align 2
221
      j
           machine_trap_entry_1
222
      .align 2
223
      j
            machine_trap_entry_2
224
      .align 2
225
            machine_trap_entry_3
      j
226
      .align 2
227
      j
            machine_trap_entry_4
228
      .align 2
229
      j
            machine_trap_entry_5
230
      .align 2
231
      j
            machine_trap_entry_6
232
      .align 2
233
      j
            machine_trap_entry_7
234
      .align 2
235
      j
            machine_trap_entry_8
236
      .align 2
237
      j
            machine_trap_entry_9
238
      .align 2
239
      j
            machine_trap_entry_10
240
      .align 2
241
     j machine_trap_entry_11
    // -----
242
243
244
245
    // -----
    .align 2
246
247
    machine_trap_entry_0:
248
      csrr x7,
                      mcause
249
      li
                      MCAUSE_MACHINE_TIMER_INTERRUPT
             х6,
250
      bne
                             not_a_timer_interrupt
             х7,
                      х6,
251
      li
             х6,
                      0x1
252
             х7,
                      timer_interrupt_flag
      la
253
                      0(x7)
      SW
             х6,
254
255
      // Turn off timer interrupt. No longer needed
256
                      χ0,
      addi
             х7,
                             MIE_MTIE
257
      CSTC
             mie,
                      х7
258
259
      // Clear interrupt
260
                  MSTATUS_MIE
      li
             x7,
261
      CSTC
             mstatus, x7
262
      // and return
263
264
      mret
265
266 not_a_timer_interrupt:
267
      // Do not try and correct the opcode, and do not
268
      // do an mret. This should probably be the last
```

```
269
        // part of this simple test.
        csrr x7, mcause
li x6, MCAUSE_ILLEGAL_INSTRUCTION
  270
       li
  271
       j j_target_end_fail
  272
  273 // -----
  274
  275 // -----
  276 // None of these machine traps should have been taken
  277 // Jump to test failure
  278 machine_trap_entry_1:
  279 machine_trap_entry_2:
  280 machine_trap_entry_3:
  281 machine_trap_entry_4:
  282 machine_trap_entry_5:
  283 machine_trap_entry_6:
  284 machine_trap_entry_7:
  285 machine_trap_entry_8:
  286 machine_trap_entry_9:
  287 machine_trap_entry_10:
  288 machine_trap_entry_11:
  289 csrr x7, mcause // Do the read so that it appears in the log
file for debug.
     j j_target_end_fail
  290
  291 // -----
  292
  293
  294
  295 // -----
  296 // Memory locations for specific usage.
  297 .section ".tdata.begin"
  298 .globl _tdata_begin
  299 _tdata_begin:
  300
  301 .section ".tdata.end"
  302 .globl _tdata_end
  303 _tdata_end:
  304
  305 .section ".tbss.end"
  306 .globl _tbss_end
  307 _tbss_end:
  308
  309 .section ".tohost", "aw", @progbits
  310 .align 6
  311 .globl tohost
  312 tohost: .dword 0
  313
  314 .section ".fromhost", "aw", @progbits
  315 .align 6
  316 .globl fromhost
  317 fromhost: .dword 0
  318
```

```
319 .align 6
320 .global timer_interrupt_flag
321 timer_interrupt_flag: .dword 0
322
323
324
325
```

What does the test.dump file look like? Remember, the RISC-V assembler knows nothing about the custom instruction we have added.

cookbook/functional\_code\_examples/add\_a\_new\_extension/test.dump:

Note that the disassembler has no idea what to do with the opcode, 0x0dead12b. So, it just leaves it as a word at location 0x80000062.

Now that you've compiled an assembly language program and gotten a .elf file, you are now ready to run it against your model. The executable is found at: <root>/c\_emulator/riscv\_sim\_RV32. To run the simulation from the example directory, perform the following...

```
../../c_emulator/riscv_sim_RV32 test.elf
```

The simulator will send its output to stdout. You can capture it in the usual file I/O redirection method.

What does the Sail log look like?

```
.
424 model/riscv_step.sail
425 model/riscv_step.sail:75.25-75.32
426 entering step() function...
427
428 mem[X,0x80000062] -> 0xD12B
429 mem[X,0x80000064] -> 0x0DEA
430 [41] [M]: 0x80000062 (0x0DEAD12B) x.xmpl 1824162
431
432
433 model/riscv_step.sail
```

```
434 model/riscv_step.sail:75.25-75.32
435 entering step() function...
436
437 mem[X,0x80000066] -> 0x21F3
438 mem[X,0x80000068] -> 0xFC10
439 [42] [M]: 0x80000066 (0xFC1021F3) csrrs gp, xmpl_2_csr, zero
440 CSR xmpl_2_csr -> 0x001BD5A2
441 x3 <- 0x001BD5A2
.
```

Note that on line 430, we see the execution of the custom instruction and notice that the simlutor knows how to decode the instruction. On line 439, we see that the normal RISCV instriucion, csrrs, can successfully read the CSR. Woohoo!

You will probably have to add command line switches to enable/disable extensions/functionality. Files that need to be touched are:

- (exists) c\_emulator/riscv\_sim.c : implements the longopts functionality
- (exists) model/riscv\_sys\_regs.sail : function signatures for sys\_enable\_XXX() functionms.
- (exists) c\_emulator/riscv\_platform\_impl.\*: global variables for holding enabled state vars
- (exists) c\_emulator/riscv\_platform.c : implements the C functions that will be made available to Sail; functions like sys\_enable\_zfinx().

This is actually a separate topic that requires its own example and will be added soon.

#### Other goals:

- Demonstrate the experimental switch
- Demonstrate how to code WARL fields based on settings in the YAML files.

# Chapter 7. FAQs (Frequently Asked Questions)

Following are a set of FAQs that were generated via set of questions to the Sail developers.

# 7.1. Frequently Asked Questions about the Sail RISC-V Golden Model

Q: Is there support for multi-HART or multi-Core simulation?

Q: What are .ml files? What are their purpose?

Q: Is there any support for MTIMER?

[qis\_themain\_loop\_\_coded\_in\_Sail]

Q: Can gdb attach to the RISCV Golden Model to debug RISCV code?

Q: There are two C executables built: riscv\_sim\_RV32 and riscv\_sim\_RV64. Is there a reason why we need two executables? Can't XLEN be treated as a run-time setting rather than a compile time setting?

Q: Is there support in the model for misaligned memory accesses?

Q: What is the meaning of life, the universe and everything?

Q: What does the answer to "What is the meaning of life, the universe and everything" mean?

#### 7.1.1. Q: Is there support for multi-HART or multi-Core simulation?

A: There is no inherent support for multi-HART or multi-Core within the existing RISC-V Sail model. There are future plans for adding this kind of simulation. It is needed in order to simulate (in a meaningful way) the atomic memory operations and to evaluate memory consistency and coherency.

The model isn't directly about testing. Testing is a separate activity. The point of the model is to be as clear as possible. and we should keep testing and the model separate.

#### 7.1.2. Q: What are .ml files? What are their purpose?

A: These are OCaml files. They are to the ocaml emulator what the .c files are to the c emulator. I question the need for an OCaml emulator ,see also https://github.com/riscv/sail-riscv/issues/138

#### 7.1.3. Q: Is there any support for MTIMER?

A: Yes. MTIMER functionality lives in riscv\_platform.sail. At this date (2022-05-27) it lives at a fixed MMIO space as specified by the MCONFIG CSR. In the future, once the Golden Model supports the RISCV\_config YAML structure, the MTIMER can be assigned any address.

#### 7.1.4. Q: Is the "main loop" coded in Sail?

A: The initial answer to this question ("The main execution loop can be found in main.sail'.") is incorrect. main.sail is not executed in the RISC-V model, even though it is compiled into the model.

The main loop is actually found on the C side in the file c\_emulator/riscv\_sim.c in the function run\_sail()'. In this function, the Sail function, zstep(), is called (which is the Sail function, step())

#### 7.1.5. Q: Can gdb attach to the RISCV Golden Model to debug RISCV code?

A: Not at this time (2022-05-27). It is being looked at as an enhancement.

# 7.1.6. Q: There are two C executables built: riscv\_sim\_RV32 and riscv\_sim\_RV64. Is there a reason why we need two executables? Can't XLEN be treated as a run-time setting rather than a compile time setting?

A: (Response from Martin Berger) I think this would require a redesign of the Sail code because of the way Sail's liquid types work. Currently xlen is a global type constant, that is used, directly or indirectly, everywhere. As a type-constant it is used during type checking. The typing system might (note the subjunctive) be flexible enough to turn this into a type-parameter, but probably not without major code surgery. I think we should ask the Cambridge team why they decided on the current approach.

#### 7.1.7. Q: Is there support in the model for misaligned memory accesses?

A: (Response from Martin Berger) Short answer: I don't know. Alignment stuff is distributed all over the code base. riscv\_platform.sail has some configuration options for this. Maybe that's a place to start looking?

#### 7.1.8. Q: What is the meaning of life, the universe and everything?

A: 42

# 7.1.9. Q: What does the answer to "What is the meaning of life, the universe and everything" mean?

A: One must construct an experimental, organic computer to compute the meaning. Project *Earth* is one such computer. Timeframe for an expected answer is... soon.

## Chapter 8. Colophon

This document was prepared on an Ubuntu Linux workstation using Microsofts VSCode for editing and rendering the asciidoc text.

shutter was used for screenshots of various parts of the RISCV specifications and were saved in PNG format.

These screenshots were then edited using gimp to highlight the pertinent sections of the screenshot.

asciidoctor-reducer was used to combine and resolve all cross-document references and put them into one .adoc file, TheRISCVSailCookbook\_Complate.adoc.

The pdf was created using asciidoctor-pdf.

See the Makefile, cookbook/doc/Makefile, for the recipe for building the document.