

# Gia Huy Pham

## Curriculum Vitae

Adelaide  
South Australia, Australia  
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### Personal Information

Interest Games, Music, Reverse engineering, Reading  
Born 05 January 2000 in Ho Chi Minh, VietNam  
Nationality Viet Nam

### Education

2018–2021 **Bachelor of Information Technology: Games and Entertainment Design**, *University of South Australia*, Adelaide, Australia.  
2017–2018 **Foundation study Program**, *Eynesbury College*, Adelaide, Australia.

### Miscellaneous Skills

Programming Language C++, CSharp, Java, JavaScript, Python, SQL, Visual Basic.NET  
3D computer graphics software Blender, Maya  
Graphic Editor Adobe Photoshop  
Game Engine Unity, Unreal

### Projects

Soul Of Time Unreal Engine, Blender, Blueprint visual scripting  
Prison Of Hell Unreal Engine, Blueprint visual scripting  
3d Classroom Unity, Blender, CSharp

### Extra Curricular Activities

2004-Now Music Instruments: Piano, Violin

### Languages

**Vietnamese**, Native Speaker  
**English**, Conversational level



Pham Gia Huy  
Adelaide, South Australia, Australia. February 15, 2021