### **Network and Web Security**

Browser fingerprinting

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Course web page: <a href="https://331.cybersec.fun">https://331.cybersec.fun</a>

### Network & browser fingerprinting

- Network fingerprinting
  - Detect configuration information to identify a system component
  - An important part of the pentesting intelligence gathering phase
    - Which host is the DNS server?
    - What OS is running on each host?
    - What services are running on the open ports of a host?
- Browser fingerprinting
  - Recognize the same browser instance across website visits
    - That particular browser binary, on that particular device
  - Goals
    - Authentication
      - Google will send you an email if you log in from a device it hasn't seen before
    - Authorization
      - Session tokens may include hash of browser fingerprint to prevent session hijacking
    - Access control
      - Network or service access may be restricted to a particular known device
    - Tracking, deanonymisation
      - If two website visits show same fingerprint then user is likely to be the same

### Passive fingerprinting

- The servers receives an HTTP request
  - TCP/IP parameters, including IP address
  - A number of HTTP headers

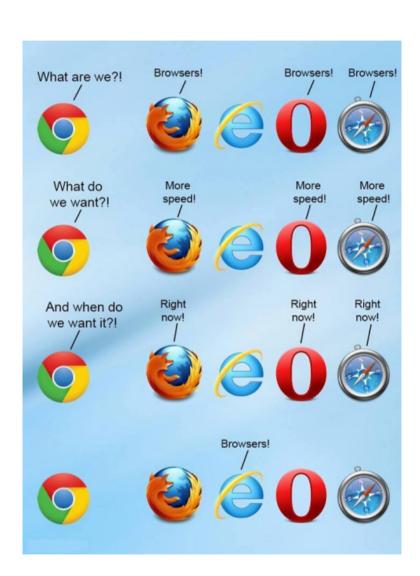
Connection: keep-alive

- Some headers directly reveal information
  - User-Agent, Accept, Accept-Language, Accept-Encoding
- Identity and order of headers also matter
- Accessing the same website, same machine, same OS on:
- Chrome GET / HTTP/1.1 Host: www.theguardian.com Connection: keep-alive Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,\*/\*;q=0.8 Upgrade-Insecure-Requests: 1 User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10 9 5) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/48.0.2564.116 Safari/537.36 Accept-Encoding: gzip, deflate, sdch Accept-Language: en-US, en; q=0.8 Firefox GET / HTTP/1.1 Host: www.thequardian.com User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.9; rv:44.0) Gecko/20100101 Firefox/44.0 Accept: text/html,application/xhtml+xml,application/xml;q=0.9,\*/\*;q=0.8 Accept-Language: en-GB, en; q=0.5 Accept-Encoding: gzip, deflate

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### Active fingerprinting

- Popular techniques using JavaScript and plugins
  - Installed fonts
    - Works best in Java/Flash
    - Possible in JavaScript via tricks
  - Installed plugins
  - Browser type
    - Also reported by HTTP headers
  - Time-zone
  - Screen resolution and color depth
  - JavaScript engine performance
  - JavaScript engine conformance to standard
    - Supported features, presence of browser-specific objects and behaviours
  - GPU or graphic drivers
    - Exposed by differences in rendering elements via HTML5 <canvas> element
- Concrete example: <u>https://github.com/Valve/fingerprintjs2</u>



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# Commercial fingerprinting

- Some private companies provide fingerprinting services, mostly to marketers
  - Fore example: Bluecava, Iovation ReputationManager and ThreatMetrix
  - They do it "openly", yet the user does not know, or notice
  - Excellent source of examples of tracking and fingerprinting code
- To find out more: Exploring the Ecosystem of Web-based Device Fingerprinting

| Fingerprinting Category           | Panopticlick                            | BlueCava                                     | Iovation<br>ReputationManager       | ThreatMetrix                          |
|-----------------------------------|---|--|-------------------------------------|---------------------------------------|
| Browser customizations            | Plugin enumeration <sub>(JS)</sub>      | Plugin enumeration <sub>(JS)</sub>           |                                     | Plugin enumeration <sub>(JS)</sub>    |
|                                   | Mime-type enumeration <sub>(JS)</sub>   | ActiveX + 53 CLSIDs <sub>(IS)</sub>          |                                     | Mime-type enumeration <sub>(JS)</sub> |
|                                   | ActiveX + 8 $CLSIDs_{(JS)}$             | Google Gears Detection <sub>(JS)</sub>       |                                     | ActiveX + 6 CLSIDs <sub>(JS)</sub>    |
|                                   |   |  |                                     | Flash Manufacturer <sub>(FLASH)</sub> |
| Browser-level user configurations | Cookies enabled <sub>(HTTP)</sub>       | System/Browser/User Language <sub>(JS)</sub> | Browser Language(HTTP, JS)          | Browser Language <sub>(FLASH)</sub>   |
|                                   | Timezone <sub>(JS)</sub>                | Timezone <sub>(JS)</sub>                     | Timezone <sub>(JS)</sub>            | Timezone <sub>(JS, FLASH)</sub>       |
|                                   | Flash enabled <sub>(JS)</sub>           | Flash enabled <sub>(JS)</sub>                | Flash enabled <sub>(JS)</sub>       | Flash enabled <sub>(JS)</sub>         |
|                                   |   | Do-Not-Track User Choice <sub>(JS)</sub>     | Date & time <sub>(JS)</sub>         | Proxy Detection <sub>(FLASH)</sub>    |
|                                   |   | MSIE Security Policy <sub>(JS)</sub>         | Proxy Detection <sub>(FLASH)</sub>  | , ,                                   |
| Browser family & version          | User-agent <sub>(HTTP)</sub>            | User-agent <sub>(JS)</sub>                   | User-agent <sub>(HTTP, JS)</sub>    | User-agent <sub>(JS)</sub>            |
|                                   | ACCEPT-Header <sub>(HTTP)</sub>         | Math constants <sub>(JS)</sub>               |                                     |                                       |
|                                   | Partial S.Cookie test <sub>(JS)</sub>   | AJAX Implementation <sub>(JS)</sub>          |                                     |                                       |
| Operating System & Applications   | User-agent <sub>(HTTP)</sub>            | User-agent <sub>(JS)</sub>                   | User-agent <sub>(HTTP, JS)</sub>    | User-agent <sub>(JS)</sub>            |
|                                   | Font Detection <sub>(FLASH, JAVA)</sub> | Font Detection <sub>(JS, FLASH)</sub>        | Windows Registry <sub>(SFP)</sub>   | Font Detection <sub>(FLASH)</sub>     |
|                                   |   | Windows Registry(SFP)                        | MSIE Product key(SFP)               | OS+Kernel version <sub>(FLASH)</sub>  |
| Hardware & Network                | Screen Resolution <sub>(JS)</sub>       | Screen Resolution <sub>(JS)</sub>            | Screen Resolution <sub>(JS)</sub>   | Screen Resolution(JS, FLASH)          |
|                                   |   | Driver Enumeration <sub>(SFP)</sub>          | Device Identifiers <sub>(SFP)</sub> |                                       |
|                                   |   | IP Address <sub>(HTTP)</sub>                 | TCP/IP Parameters <sub>(SFP)</sub>  |                                       |
|                                   |   | TCP/IP Parameters(SFP)                       |                                     |                                       |

(Nikiforakis et al., 2013)

# Key trade offs



- Passive vs Active fingerprinting
  - Passive fingerprinting
    - Cannot be detected or prevented
    - Does not affect target
    - Can gather only the information exposed by the target
  - Active fingerprinting
    - May be detected and prevented
    - Can disrupt the target
    - Can probe deeper into the target and reveal more precise information
- Precision vs stability of a fingerprint
  - Precision: a good fingerprint should be different for any 2 devices
  - Stability: a useful fingerprint for a particular device should not change much over time
  - Embedding more attributes in a fingerprint is likely to increase precision but decrease stability
- Building a fingerprint
  - Conceptually, a fingerprint is a set of attributes
    - Once fingerprint is known, hash can be used to reduce network traffic (if fingerprint is stable)
  - What attributes to use in the fingerprint? What data for each attribute?
    - Goal: optimise the precision-stability trade-off
  - Domain knowledge may help defining rules to increase stability
    - Example: if minor version of browser or OS increases, may consider same device with some degree of confidence

### Fingerprinting statistics

- Demo websites collect and fingerprints and analyse data
  - https://panopticlick.eff.org/ the first one to do it, now branched also on tracking
  - https://amiunique.org/ most advanced on fingerprinting, lots of interesting graphs
- Methodology
  - Run fingerprinting routines on visiting browser and report detected attributes
  - Compute entropy of each value with respect to observed samples
    - As a proxy for precision
  - A summary "entropy" statistics supposedly representing uniqueness of your browser
  - Good to raise awareness of problems and techniques
  - Doubts remain about validity of the estimation
    - Data is biased: visitors tend to be privacy-conscious users not representative of broader internet population
    - · Most features in fact are highly correlated
    - Results on entropy/precision are flattered by lack of stability study

### Countermeasures



- Different motivations to fight fingerprinting
  - Good guys want to preserve privacy
  - Bad guys want to commit fraud or crime
- Tools to fight back
  - Browser extensions, browser options, network proxies/firewalls
- Nuclear option
  - Leak minimal configuration information
    - Blacklist known fingerprinters: Firefox now does that automatically
    - Rewrite HTTP requests to hide sensitive information
    - Disable plugins and JavaScript
  - Drawbacks: degradation of user experience, some sites will just break
- Mimic a target
  - Spoof information to report the fingerprint of a system target of impersonation
  - Constrained by difference between attacker and user device and context (device, IP, etc)
- Hide in the crowd
  - Spoof information to report a very common fingerprint compatible with user device
  - Fingerprint coincides with that of many unrelated users, privacy is protected
- Destabilise fingerprint
  - Spoof information to present a different fingerprint at each visit to same fingerprinter
  - Fingerprint may often result to be unique, but will also be highly unstable, providing privacy

# Anti-fingerprinting examples

| Attack point       | Entropy    | Defence                           | How                         |
|--------------------|------------|-----------------------------------|-----------------------------|
| User-agent string  | High       | spoof                             | Modify BOM navigator object |
| Plugins            | High       | spoof/randomisation/disable flash | Modify BOM navigator object |
| Fonts              | High       | spoof/randomisation/disable flash | modify offsetheight/width   |
| HTTP Accept header | High       | spoof                             | Chrome.webRequest API       |
| Screen resolution  | Medium/low | spoof                             | Modify BOM screen object    |
| "DoNotTrack"       | Medium/low | spoof                             | Modify BOM navigator object |
| Language           | Medium/low | spoof                             | Modify BOM navigator object |

```
Object.defineProperty(HTMLElement.prototype, 'offsetWidth', {
    ...
    get: function(){
        return this.clientWidth + (getRandomInt(-5, 5)/100)*this.clientWidth;
    },
    set: function(newval){
        this.setAttribute('offsetWidth',newval);
    }
});
```

# Anti-fingerprinting solutions

- Many solutions claim to stop fingerprinting
  - Very difficult to evaluate
  - Usability concerns
  - Still active area of research

| Countermeasure         | Problem of display | Problem of functionality | Difficult to use |
|------------------------|--------------------|--------------------------|------------------|
| Tor                    | $\sqrt{}$          | $\sqrt{}$                | $\sqrt{}$        |
| RubberGlove            | √                  | √                        | <b>√</b>         |
| CanvasFingerprintBlock | -                  | -                        | -                |
| Canvas Fingerprinting  | -                  | -                        | -                |
| FireGloves             | √                  | √                        | √                |
| FP-Block               | -                  |                          | -                |
| Stop Fingerprinting    | -                  | √                        | -                |

| (Luangmaneerote | et al., | 2016) |
|-----------------|---------|-------|
|-----------------|---------|-------|

| Countermeasure                                     | Object JavaScript<br>(navigator, screen) | List<br>of fonts | List of plugins | Canvas |
|--|--|------------------|-----------------|--------|
| Tor  | √  | *                | √               | -      |
| RubberGlove  | V  | -                | √               | -      |
| Chameleon  | ≈  | -                | -               | ×      |
| CanvasFingerprintBlock                             | -  | -                | -               | ×      |
| ChromeDust   | -  | -                | -               | -      |
| StopFingerprinting                                 | -  | -                | -               | -      |
| Canvas Fingerprinting blocker                      | -  | -                | -               | √      |
| FireGloves   | V  | √                | √               | -      |
| FP-Block   | <b>V</b>                                 | -                | √               | -      |
| Stop Fingerprinting                                | -  | √                | √               | -      |
| UserAgent Switcher to cowser fingerprinting Chrome | -  | -                | -               | -      |

### Counter-countermeasures

- Arms race between fingerprinter and "attacker"
- If anti-fingerprinting is a concern, *robustness* becomes another parameter to chose fingerprintable attributes
  - A robust attribute is one that is hard to spoof, that impacts usability, that can be cross-validated with other attributes
  - For example: network latency, IP, screen size, OS/browser/device agreement
- Attacker needs to avoid inconsistencies in reported data
  - Switch off plugins
    - They provide independent way to cross-check information and detect spoofing
  - Spoof HTTP headers consistently with DOM
    - User-Agent should be the same as navigator.userAgent
  - Avoid implausible configurations
    - Android browser with enormous screen size
    - Build database of acceptable configurations and select randomly across consistent options
- Attacker needs to avoid detection
  - Presence of anti-fingerprinting behaviour is in itself a fingerprintable feature
  - Fingerprinting libraries now include code to detect spoofing attempts
  - Defensive JS techniques may help avoid detection
- Attacker tries to detect activity of fingerprinting code
  - Avoid spoofing results to legitimate requests to improve user experience