COURSE SYLLABUS**SYLLABUS**  
**COM262: Mobile Development**

Course Description

This course provides an introduction to Mobile Development. The students will learn application development on the Android platform. Topics will include memory management; user interface design; user interface building; input methods; data handling; network techniques; and finally, specifics such as GPS and motion sensing. Students are expected to work on a project that produces a professional-quality mobile application. Projects will be deployed in real-world applications. Course work will include project conception, design, implementation, and pilot testing on an actual handheld device.

General Course Information

|  |  |
| --- | --- |
| Number of Units/Weeks | 8/10 |
| #Hours Lecture/#Hours Laboratory/#Hours HWs\* | 60/40/120 |
| Prerequisite(s) | COM202, SEC200 |
| Co-requisites (s) | None |
| Course Developer(s) | Leticia Rabor, M.S. |
| Date Approved / Last Review | February 2017 / February 2017 |

\*Enhanced Learning Projects

Learning Outcomes

* Build GUIs compatible with mobile devices.
* Develop a needs analysis for a proposed application.
* Create applications that enable access to network services.
* Create applications that accommodate resource constraints.

Instructional Methods Employed in this Course

* Lecture and reading assignments
* Hands-on exercises and labs
* Homework Projects
* PowerPoint Slides
* Student Presentations
* Practical application of theory and skills in authentic mobile development
* Build on prior knowledge and experience of students to enhance richness of class activities

Information Resources for this Course

 **Textbook**

Android Programming, 3rd ed.

Philips, Bill. Atlanta, GA: Big Nerd Ranch, LLC, 2017. ISBN-13: 978-0134706054

Android Studio Development Essentials, 7th ed.

Smyth, Neil. CreateSpace Independent Publishing Platform, 2016. ISBN-13: 978-1535425339

 **Web Site Readings**

### Android Developer SDK

<http://developer.android.com/sdk/index.html>

Retrieved April 16, 2014

Java for Android Development

<http://code.tutsplus.com/tutorials/java-tutorial--mobile-2604>

Retrieved April 16, 2014

Table/Topics & Assignments

**Types of Assignments:**

**Lecture -**   
Considered Lecture Hours

**Classroom Discussion -**   
Considered Lecture Hours

**In Class Critique -**   
Considered Lecture Hours

**In Class (IC) Exercise -**   
Considered Lecture Hours

**Reading -**   
Considered Homework (HW), work done outside of class

**Projects –**

Considered HW, work done outside of class

Considered LAB Hours

**Midterm, Final, LASA -**   
Considered Lecture Hours

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Week 1** | | | | | | | | | |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 1A | | Introduction to Course / Introduction to Android / Setup Development Environment | | 2 | |  |  |  |  |
| LEC 1B | | A tour of Android Studio Code Editor / Setup an Android Virtual Device (AVD) and a Physical Android Device | | 2 | |  |  |  |  |
| IC EX 1A | | Setting up your Emulator | | 1 | |  |  |  |  |
| IC EX 1B | | Develop a new Android App | | 1 | |  |  |  |  |
| HW 1A | | Read Chapters 1, 6 (28 pages) Evaluated by HW 1C | |  | |  | 2.8 |  |  |
| HW 1B | | Read Chapters 2, 3 (37 pages) Evaluated by HW 1D | |  | |  | 3.7 |  |  |
| HW 1C | | Review Questions: Chapters 1, 6  31 Questions | |  | |  | 2 | 10 | Start of Next Class Meeting |
| HW 1D | | Review Questions: Chapters 2, 3  24 Questions | |  | |  | 1.5 | 10 | Week 2 |
| Total Week 1 | |  | | 6 | | 0 | 10 | 20 |  |
| **Week 2** | | | | | | | | | |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 2A | | Layouts & Widgets, Intents | | 1.5 | |  |  |  |  |
| LEC 2B | | Test & Debug, Fragments | | 1.5 | |  |  |  |  |
| IC EX 2A | | Create the Invoice Total App | | 1 | |  |  |  |  |
| IC EX 2B | | Use the documentation for the Android API | | 1 | |  |  |  |  |
| IC EX 2C | | Test and Debug an Android App | | 1 | |  |  |  |  |
| LAB 2A | | Project 1: Create the Fahrenheit to Celsius Converter App | |  | | 8 |  | - | Week 3 |
| HW 2A | | Project 1: Create the Fahrenheit to Celsius Converter App | |  | |  | 8 | 30 | Week 3 |
| HW 2B | | Read Chapters 5, 9  (48 pages) Evaluated by HW 2D | |  | |  | 4.8 |  |  |
| HW 2C | | Read Chapters 4, 7  (27 pages) Evaluated by HW 2E | |  | |  | 2.7 |  |  |
| HW 2D | | Review Questions: Chapters 5, 9  33 Questions | |  | |  | 2 | 10 | Start of Next Class Meeting |
| HW 2E | | Review Questions: Chapters 4, 7  22 Questions | |  | |  | 1.5 | 10 | Week 3 |
| Total Week 2 | |  | | 6 | | 8 | 19 | 50 |  |
| **Week 3** | | | | | | | | | |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 3A | | Recycler View, Fragment Arguments, ViewPager | | 2 | |  |  |  |  |
| LEC 3B | | Handle Events, Dialogs | | 2 | |  |  |  |  |
| IC EX 3A | | Add a seek bar | | 0.5 | |  |  |  |  |
| IC EX 3B | | Add Radio Buttons and a Spinner | | 0.5 | |  |  |  |  |
| IC EX 3C | | Use Anonymous Classes for the Event Listeners | | 0.5 | |  |  |  |  |
| IC EX 3D | | Improve the Listener for the Key Events | | 0.5 | |  |  |  |  |
| LAB 3A | | Project 2: Add a Seek Bar to the Invoice Total App | |  | | 4 |  | - | Week 4 |
| HW 3A | | Project 2: Add a Seek Bar to the Invoice Total App | |  | |  | 5 | 30 | Week 4 |
| HW 3B | | Read Chapters 8, 10, 11 (40 pages) Evaluated by HW 3D | |  | |  | 4.0 |  |  |
| HW 3C | | Read Chapter 12  (30 pages) Evaluated by HW 3E | |  | |  | 3.0 |  |  |
| HW 3D | | Review Questions: Chapter 8, 10, 11  23 Questions | |  | |  | 1.5 | 10 | Start of Next Class Meeting |
| HW 3E | | Review Questions: Chapter 12  17 Questions | |  | |  | 1 | 10 | Week 4 |
| Total Week 3 | |  | | 6 | | 4 | 14.5 | 50 |  |
| **Week 4** | | | | | | | | | |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 4A | | Themes and Styles, Material Design, Implicit Intents | | 1.5 | |  |  |  |  |
| LEC 4B | | Toolbar, SQLiteDatabase | | 2 | |  |  |  |  |
| IC EX 4A | | Use Built-In Themes | | 0.5 | |  |  |  |  |
| IC EX 4B | | Use Styles, Material Design | | 0.5 | |  |  |  |  |
| IC EX 4C | | Experiment with Menus and Settings | | 0.5 | |  |  |  |  |
| IC EX 4D | | Work with Menus | | 0.5 | |  |  |  |  |
| IC EX 4E | | Work with Preferences | | 0.5 | |  |  |  |  |
| LAB 4A | | Project 3: Modify the Invoice Total App to use styles to format its widgets. | |  | | 4 |  | - | Week 5 |
| HW 4A | | Project 3: Modify the Invoice Total App to use styles to format its widgets. | |  | |  | 7 | 30 | Week 5 |
| HW 4B | | Read Chapters 22, 35, 15 (23 pages) Evaluated by 4D | |  | |  | 2.3 |  |  |
| HW 4C | | Read Chapter 13, 14  (32 pages) Evaluated by 4E | |  | |  | 3.2 |  |  |
| HW 4D | | Review Questions: Chapters 22, 35, 15  19 Questions | |  | |  | 1 | 10 | Start of Next Class Meeting |
| HW 4E | | Review Questions: Chapters 13, 14  22 Questions | |  | |  | 1.5 | 10 | Week 5 |
| Total Week 4 | |  | | 6 | | 4 | 15 | 50 |  |
| **Week 5** | | | | | | | | | |
| Type | Topic/Description | | LEC Hours | | LAB Hours | | HW Hours | Point Value | Due |
| LEC 5A | Taking Pictures | | 1 | |  | |  |  |  |
| IC EX 5A | Create a New Fragment | | 0.5 | |  | |  |  |  |
| IC EX 5B | Use the Fragment Manager | | 0.5 | |  | |  |  |  |
| LAB 5A | Project 4 – Convert the News Reader App to use Fragments | |  | | 6 | |  | - | Week 6 |
| HW 5A | Project 4 – Convert the News Reader App to use Fragments | |  | |  | | 6 | 30 | Week 6 |
| HW 5B | Read Chapter 16  (29 pages) Evaluated by HW 5D | |  | |  | | 2.9 |  |  |
| HW 5C | Review Questions: Chapter 16  23 Questions | |  | |  | | 1.3 | 10 | Week 6 |
| EXAM 5A | Midterm Exam | | 1 | |  | |  | 150 | Week 5 |
| EXAM 5B | LASA MIDTERM: Create a Burned Calories Calculator Application | | 3 | |  | |  | 100 | Week 5 |
| Total Week 5 |  | | 6 | | 6 | | 10.2 | 290 |  |
| **Week 6** | | | | | | | | | |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 6A | | Two Pane, Accessibility | | 1 | |  |  |  |  |
| LEC 6B | | Localization, Data Binding | | 1 | |  |  |  |  |
| LEC 6D | | Firebase and Multi-Window Support | | 1 | |  |  |  |  |
| IC EX 6A | | Review the News Reader app | | 0.5 | |  |  |  |  |
| IC EX 6B | | Work with asynchronous tasks | | 0.5 | |  |  |  |  |
| IC EX 6C | | Modify the News Reader app | | 0.5 | |  |  |  |  |
| IC EX 6D | | Work with a service | | 0.5 | |  |  |  |  |
| IC EX 6E | | Modify the Notification for the News Reader app | | 0.5 | |  |  |  |  |
| IC EX 6F | | Create a Reminder App | | 0.5 | |  |  |  |  |
| LAB 6A | | Project 5: Use a timer thread to the News Reader App | |  | | 4 |  | - | Week 7 |
| HW 6A | | Project 5: Use a timer thread to the News Reader App | |  | |  | 5 | 30 | Week 7 |
| HW 6B | | Read Chapters 17, 18  (52 pages) Evaluated by HW 6D | |  | |  | 5.2 |  |  |
| HW 6C | | Read Chapters 19, 20  (40 pages) Evaluated by HW 6E | |  | |  | 4.0 |  |  |
| HW 6D | | Review Questions: Chapter 17, 18  28 Questions | |  | |  | 1.8 | 10 | Start of Next Class Meeting |
| HW 6E | | Review Questions: Chapter 19, 20  23 Questions | |  | |  | 1.3 | 10 | Week 7 |
| Total Week 6 | |  | | 6 | | 4 | 17.3 | 50 |  |
| **Week 7** | |  | |  | |  |  |  |  |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 7A | | Unit Test, XML Drawables | | 2 | |  |  |  |  |
| LEC 7B | | Tasks, HTTP | | 1 | |  |  |  |  |
| LEC 7C | | Content Providers | | 1 | |  |  |  |  |
| IC EX 7A | | Work with broadcast receivers | | 0.5 | |  |  |  |  |
| IC EX 7B | | Review the Task List app and use its database class | | 0.5 | |  |  |  |  |
| IC EX 7C | | Use the SQLite Database Browser | | 0.5 | |  |  |  |  |
| IC EX 7D | | Modify the database class for the Task List app | | 0.5 | |  |  |  |  |
| LAB 7A | | Project 6: Add Broadcast Receivers to the Tip Calculator App or the Invoice Total App | |  | | 2 |  | - | Week 8 |
| LAB 7B | | Project 7: Add a database to the Tip Calculator App or the Invoice Total App | |  | | 2 |  | - | Week 8 |
| HW 7A | | Project 6: Add Broadcast Receivers to the Tip Calculator App or the Invoice Total App | |  | |  | 6 | 30 | Week 8 |
| HW 7B | | Project 7: Add a database to the Tip Calculator App or the Invoice Total App | |  | |  | 7 | 30 | Week 8 |
| HW 7C | | Read Chapters 21, 23 (12 pages) Evaluated by HW 7E | |  | |  | 1.2 |  |  |
| HW 7D | | Read Chapters 24, 25  (38 pages) Evaluated by HW 7F | |  | |  | 3.8 |  |  |
| HW 7E | | Review Questions: Chapters 21, 23  15 Questions | |  | |  | 1 | 10 | Start of Next Class Meeting |
| HW 7F | | Review Questions: Chapters 24, 25  17 Questions | |  | |  | 1 | 10 | Week 8 |
| Total Week 7 | |  | | 6 | | 4 | 20 | 80 |  |
| **Week 8** | |  | |  | |  |  |  |  |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 8A | | Thread, Search | | 2 | |  |  |  |  |
| LEC 8B | | Background Services, Broadcast Intents | | 1.5 | |  |  |  |  |
| IC EX 8A | | Work with tabs | | 0.5 | |  |  |  |  |
| IC EX 8B | | Work with a custom adapter | | 0.5 | |  |  |  |  |
| IC EX 8C | | Review and modify the task list and task history apps | | 0.5 | |  |  |  |  |
| IC EX 8D | | Review and modify the favorites app | | 0.5 | |  |  |  |  |
| IC EX 8E | | Add a Content Provider | | 0.5 | |  |  |  |  |
| LAB 8A | | Project 8: Display the data for the Tip Calculator or the Invoice Total App | |  | | 4 |  | - | Week 9 |
| LAB 8B | | LASA FINAL – Create your own Android App | |  | | 2 |  | - | Topic Approval: Start of Next Class Meeting  Project: Week 9 |
| HW 8A | | Project 8: Display the data for the Tip Calculator or the Invoice Total App | |  | |  | 4 | 30 | Week 9 |
| HW 8B | | LASA FINAL – Create your own Android App | |  | |  | 12 | 150 | Week 9 |
| HW 8C | | Read Chapters 26, 27 (31 pages) Evaluated by HW 8E | |  | |  | 3.1 |  |  |
| HW 8D | | Read Chapters 28, 29 (33 pages) Evaluated by HW 8F | |  | |  | 3.3 |  |  |
| HW 8E | | Review Questions: Chapter 26, 27  9 Questions | |  | |  | 0.7 | 10 | Start of Next Class Meeting |
| HW 8F | | Review Questions: Chapter 28, 29  13 Questions | |  | |  | 0.6 | 10 | Week 9 |
| Total Week 8 | |  | | 6 | | 6 | 23.7 | 200 |  |
| **Week 9** | |  | |  | |  |  |  |  |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 9A | | App Widgets, WebView, Custom View | | 1.5 | |  |  |  |  |
| LEC 9B | | Deploy an App, Property Animation, Location | | 1.5 | |  |  |  |  |
| LEC 9C | | Final Exam Review Chapters 9-17 | | 0.5 | |  |  |  |  |
| IC EX 9A | | Review and modify the task list app widget | | 0.5 | |  |  |  |  |
| IC EX 9B | | Add an app widget that displays a count of tasks | | 0.5 | |  |  |  |  |
| IC EX 9C | | Add an app widget to the News Reader App | | 0.5 | |  |  |  |  |
| IC EX 9D | | Install the Tip Calculator App on your device | | 0.5 | |  |  |  |  |
| IC EX 9E | | Install the Task List App on your device | | 0.5 | |  |  |  |  |
| LAB 9A | | LASA: Install your Android App on the School’s Android Device | |  | | 4 |  |  | Week 9 |
| HW 9A | | Read Chapter 30, 31 (21 pages) Evaluated by HW 9C | |  | |  | 2.1 |  |  |
| HW 9B | | Read Chapter 32, 33  (20 pages) Evaluated by HW 9D | |  | |  | 2.0 |  |  |
| HW 9C | | Review Questions: Chapters 30, 31  11 Questions | |  | |  | 0.7 | 10 | Start of Next Class Meeting |
| HW 9D | | Review Questions: Chapters 32, 33  19 Questions | |  | |  | 0.6 | 10 | Week 10 |
| Total Week 9 | |  | | 6 | | 4 | 5.4 | 20 |  |
| **Week 10** | |  | |  | |  |  |  |  |
| Type | | Topic/Description | | LEC Hours | | LAB Hours | HW Hours | Point Value | Due |
| LEC 10A | | Maps | | 2 | |  |  |  |  |
| EXAM 10A | | FINAL EXAM | | 2 | |  |  | 150 | Week 10 |
| EXAM 10B | | LASA FINAL: Present and Explain Mobile App | | 2 | |  |  | 40 | Week 10 |
| Total Week 10 | |  | | 6 | | 0 | 0 | 190 |  |

Course Hours Summary

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Week** | **Topic** | **LEC Hours** | **LAB Hours** | **HW Hours** |
| 1 | Introduction to Course / Introduction to Android  Setup Development Environment | 6 | 0 | 10 |
| 2 | Layouts, Widgets, and Intents  Test & Debug an Android App, Fragments | 6 | 8 | 19 |
| 3 | Recycler View, Fragment Arguments, View Pager  Handle Events, Dialogs | 6 | 4 | 14.5 |
| 4 | Themes and Styles, Material Design, Implicit Intents  Toolbars, SQLite Database | 6 | 4 | 15 |
| 5 | Taking Pictures | 6 | 6 | 10.2 |
| 6 | Two Pane, Accessibility  Localization, Data Binding | 6 | 4 | 17.3 |
| 7 | Unit Test, XML Drawables  Tasks, HTTP | 6 | 4 | 20 |
| 8 | Thread, Search  Background Services, Broadcast Intents | 6 | 6 | 23.7 |
| 9 | App Widgets, Web View, Custom View  Deploy an App, Property Animation, Location | 6 | 4 | 5.4 |
| 10 | Maps  Final Examination  App Presentation | 6 | 0 | 0 |
| Total |  | 60 | 40 | 131.1 |

Table/Point Breakdown

|  |  |  |  |
| --- | --- | --- | --- |
| **Week** | **Assignment** | **Possible Points** | **Percent of Grade** |
| 1 | HW 1C, Review Questions (Chapter 1) | 10 | 1% |
| 1 | HW 1D, Review Questions (Chapter 2) | 10 | 1% |
| 2 | HW 2A , Project 1: Fahrenheit to Celsius Converter App | 30 | 3% |
| 2 | HW 2D, Review Questions (Chapter 3) | 10 | 1% |
| 2 | HW 2E, Review Questions (Chapter 4) | 10 | 1% |
| 3 | HW 3A, Project 2: Add a Seek Bar to the Invoice Total App | 30 | 3% |
| 3 | HW 3D, Review Questions (Chapter 5) | 10 | 1% |
| 3 | HW 3E, Review Questions (Chapter 6) | 10 | 1% |
| 4 | HW 4A, Project 3: Add Styles to Format the widgets of the Invoice Total App. | 30 | 3% |
| 4 | HW 4D, Review Questions (Chapter 7) | 10 | 1% |
| 4 | HW 4E, Review Questions (Chapter 8) | 10 | 1% |
| 5 | HW 5A, Project 4: Convert the News Reader App to use Fragments | 30 | 3% |
| 5 | HW 5C, Review Questions (Chapter 9) | 10 | 1% |
| 5 | EXAM 5A, Midterm Exam | 150 | 15% |
| 5 | EXAM 5B, LASA MIDTERM: Burned Calories Calculator Application (Practical Exam) | 100 | 10% |
| 6 | HW 6A, Project 5: Use a Timer Thread to the News Reader App | 30 | 3% |
| 6 | HW 6D, Review Questions (Chapter 10) | 10 | 1% |
| 6 | HW 6E, Review Questions (Chapter 11) | 10 | 1% |
| 7 | HW 7A, Project 6: Add Broadcast Receivers to the Tip Calculator App or the Invoice Total App | 30 | 3% |
| 7 | HW 7B, Project 7: Add a database to the Tip Calculator App or the Invoice Total App. | 30 | 3% |
| 7 | HW 7E, Review Questions (Chapter 12) | 10 | 1% |
| 7 | HW 7F, Review Questions (Chapter 13) | 10 | 1% |
| 8 | HW 8A, Project 8: Display the data for the Tip Calculator or the Invoice Total App | 30 | 3% |
| 8 | HW 8B, LASA FINAL: Create your own Android Application | 150 | 15% |
| 8 | HW 8E, Review Questions (Chapter 14) | 10 | 1% |
| 8 | HW 8F, Review Questions (Chapter 15) | 10 | 1% |
| 9 | HW 9C, Review Questions (Chapter 16) | 10 | 1% |
| 9 | HW 9D, Review Questions (Chapter 17) | 10 | 1% |
| 10 | EXAM 10A, Final Exam | 150 | 15% |
| 10 | EXAM 10B, LASA FINAL: Android Application Presentation | 40 | 4% |
| Total |  | 1000 | 100% |

Your Grades for this Course

Your final grade for this course will be based on an assessment by the Instructor of your performance on a number of course activities, which may include objective tests, classroom exercises, laboratory demonstrations, project papers, or other types of activities. The chart below indicates in what activities you will engage, how many possible points can be earned for each activity, and the percentage of your final grade that will be accounted for by each activity.

Students in this course should be graded following Coleman University assessment practices and policies. A point system is used in the University to indicate student performance on various required activities or projects. For this course, it is recommended that points be distributed as follows:

**Coleman University Grade Assignment Policy:**

The Coleman University guidelines for the assignment of grades to total points earned is as follows:

|  |  |  |
| --- | --- | --- |
| **Percent** | **Letter Grade** | **Grade Points** |
| 94-100 | A | 4.0 |
| 90-93 | A- | 3.67 |
| 87-89 | B+ | 3.33 |
| 84-86 | B | 3.0 |
| 80-83 | B- | 2.67 |
| 77-79 | C+ | 2.33 |
| 74-76 | C | 2.00 |
| 70-73 | C- | 1.67 |
| 67-69 | D+ | 1.33 |
| 64-66 | D | 1.00 |
| 60-63 | D- | 0.67 |
| N/A | INC | 0 |
| N/A | W | 0 |
| 60 or above | CR | 0 |
| 59 or below | NC | 0 |
| 70 or above | PASS | 0 |

Requirements

**Assignments:** All assignments (including projects, lab work, quizzes and exams) must be completed as scheduled. The following will apply to late assignments:

* 1-24 hours after due date = 20% off point value
* 25-48 hours after due date = 60% off point value
* 49+ hours after due date = No points given

If an assignment equals less than 5 points, no points will be given for late work. If there are extenuating circumstances, the student must submit a written explanation to the department Senior Instructor. Upon evaluation, points will be given according to the Senior Instructor’s discretion.

**Attendance:** Classes begin and end as indicated in the published schedule. It is required that students be present at the beginning of each class session and stay until class is dismissed, including lab periods. Excessive tardiness, leaving early and/or absences (from either lecture or lab sessions) are causes for dismissal from the course. A student that arrives in class beyond 30 minutes late may be considered absent. A student that leaves over 30 minutes before the end of class may also be considered absent. Excused absences will be determined by the instructors and approved by the Dean of Academics & Director of Student Services. Students may be removed from the course(s) based on the following absence guidelines:

*4 Unit Course* – Allowed 2 absences per 10-week MOD (3rd absence may be excused by DOA & DOSS)

*5 Unit Course* – Allowed 2 absences per 5-week MOD (3rd absence may be excused by DOA & DOSS)

*8 Unit Course* – Allowed 5 absences per 10-week MOD (6th absence may be excused by DOA & DOSS)

**Conduct:** Students are expected to conduct themselves in a professional manner while on campus. Rules of conduct are outlined in the University Catalog and students are required to adhere to such policies. Students who are in violation of the Student Code of Conduct Policy can be suspended.

**Student Academic Progression (SAP)**

**Graduate:** Student must maintain an accumulative GPA of 3.0 or higher. If a student falls below the GPA requirement at any time during their program, they will be placed on Academic Probation. Once on Academic Probation, the student’s accumulative GPA will be reviewed after 4 future mods have been completed (must take punitive graded courses). Failure to meet the 3.0 GPA requirements will result in an Academic Suspension. A student is not allowed more than 150% of the standard length of the program in which to complete the requirements for graduation.

**Undergraduate:** Student must maintain an accumulative GPA of 2.0 or higher. If a student falls below the GPA requirement at any time during their program, they will be placed on Academic Probation. Once on Academic Probation, the student’s accumulative GPA will be reviewed after 2 future mods have been completed (must take a minimum of 8 credits per mod). Failure to meet the 2.0 GPA requirements will result in an Academic Suspension. A student is not allowed more than 150% of the standard length of the program in which to complete the requirements for graduation.

**Suspension and Reinstatement:** If a student is suspended (SAP, plagiarism, code of conduct, etc.), the student must sit out one full MOD (currently 10 weeks for undergraduate level and 5 weeks for graduate level). The student will be required to submit a written reinstatement request, which will be reviewed by the Reinstatement Committee. The Reinstatement Committee will approve the request, deny the request, or request a meeting with the student for further consideration.

**Grades:** All grades listed will count as units attempted:

|  |  |  |
| --- | --- | --- |
| **Letter Grade** | **Percentage** | **Grade Points** |
|  |  |  |
| A | 94% - 100% | 4.00 |
| A- | 90% - 93% | 3.67 |
| B+ | 87% - 89% | 3.33 |
| B | 84% - 86% | 3.00 |
| B- | 80% - 83% | 2.67 |
| C+ | 77% - 79% | 2.33 |
| C | 74% - 76% | 2.00 |
| C- | 70% - 73% | 1.67 |
| D+ | 67% - 69% | 1.33 |
| D | 64% - 66% | 1.00 |
| D- | 60% - 63% | 0.67 |
| F | 0% - 59% | 0.00 |
| INC | N/A | 0.00 |
| W | N/A | 0.00 |
| CR | N/A | 0.00 |
| NC | N/A | 0.00 |
| PASS | N/A | 0.00 |

**Failed Courses:** If a student receives a FAIL grade, they may retake the course. The retake course will be charged at current tuition pricing. The student will be able to *replace* the previous FAIL grade with the grade received on the retake course.

**Drop Period & Refund:***Graduate*

|  |  |  |
| --- | --- | --- |
| **Sessions Attended** | **Refund** | **Grade Received When Dropping Course** |
| 0 | 100% | No Grade |
| 1 | 100% | No Grade |
| 2 | 80% | W |
| 3 | 70% | W |
| 4 | 60% | W |
| 5 | 50% | Grade Earned |
| 6 | 0% | Grade Earned |
| 7 | 0% | Grade Earned |
| 8 | 0% | Grade Earned |
| 9 | 0% | Grade Earned |
| 10 | 0% | Grade Earned |

*Undergraduate*

|  |  |  |
| --- | --- | --- |
| **Week In MOD** | **Refund** | **Grade Received When Dropping Course** |
| No Start | 100% | No Grade |
| 1 | 100% | No Grade |
| 2 | 80% | W |
| 3 | 70% | W |
| 4 | 60% | W |
| 5 | 50% | Grade Earned |
| 6 | 0% | Grade Earned |
| 7 | 0% | Grade Earned |
| 8 | 0% | Grade Earned |
| 9 | 0% | Grade Earned |
| 10 | 0% | Grade Earned |

Coleman University Policy on Academic Dishonesty:

Academic dishonesty is cause for dismissal from Coleman University. Presenting another person’s ideas, methods, course work, or test answers with the intention that they be taken as one’s own is theft of a special kind. It defrauds the originator of the work, the institution, its graduates, its students, and its future students.

The student has full responsibility for the authenticity of all academic work and examinations submitted. A student who appears to have violated this policy must submit to a hearing with the reporting instructor and the associate dean. If it is determined that a violation occurred, the matter will be referred to an Officer of the University with recommendations for an appropriate penalty. The student may be dismissed, suspended, or given another penalty.

Coleman University employs the plagiarism software known as Turnitin. Students are expected to use this tool in an appropriate manner with the sole purpose to support their own academic endeavors at Coleman University. Turnitin account information can not be shared with anyone. Contact your instructor if you have any questions about plagiarism related issues.

Academic Accommodation / Adjustment Policy:

In accordance with Section 504 of the Rehabilitation Act of 1973 and the Americans with Disabilities Act (ADA), Coleman University offers accommodations to students with documented physical, psychological, and/or cognitive disabilities. Coleman University will adhere to all applicable federal, state, and local laws, regulations, and guidelines with respect to providing reasonable accommodations as required to offer equal educational opportunities to qualified disabled individuals.

To qualify for an academic accommodation under ADA, the student must provide adequate documentation of a disability. Students seeking academic accommodations should contact the campus ADA Coordinator, Ariana Marron, at 858-966-3953 or via email at ada@coleman.edu. The ADA Coordinator will review the documentation provided and verify ADA coverage. Students covered under ADA must meet with the ADA Coordinator at the beginning of every term to determine the appropriate academic accommodations. Failing to meet with the ADA Coordinator at the beginning of every term may impact the availability of accommodations.

After the academic accommodations have been determined, the students’ instructors will be notified by the ADA Coordinator. If any problems or concerns regarding the provision of accommodations occur, the student must inform the ADA Coordinator. If the student feels accommodation is not being made appropriately, the student may follow the published Student Grievance Procedures.