

Using Hibernate 3.2.x, Spring 2.0.x, and JSF 1.2 $\,$



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1 Introduction

The purpose of this paper is to show how to use Hibernate, Spring, and JavaServer Faces to structure an enterprise application. To facilitate the readers understanding, I have created a simple application which almost everybody uses - an ATM.

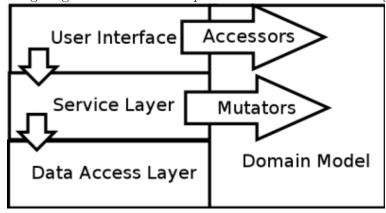
I wrote this paper because it's the paper I would have liked to have read when I first started work after college.

1.1 Road Map

- Chapter 2 The User Stories. All examples in this paper will be driven by User Stories.
- Chapter 3 The Domain Model. This section shows how to create a Domain Model to implement all of the User Stories which involve the business logic.
- Chapter 4 The Proxy Pattern, introduces a core technology that Hibernate and Spring use internally.
- Chapter 5 Data Access Layer, introduces Hibernate, an objectrelational mapper used to save a domain model to a relational database. It will discuss the basics of the impedance mismatch between objects and relational databases.
- Chapter 6 Service Layer, is a short introduction to the Spring Framework. It will show how to use Spring to simplify transaction management in the service layer.
- Chapter 7 UI Layer, is discusses JavaServer Faces, the JavaEE standard framework for creating dynamic web pages.

1.2 Layered Architecture

Ideally, organizations structure their enterprise applications as depicted in the following diagram. The arrows represent method calls across layers.



The Domain Model is the core of an enterprise application. A solid Domain Model encapsulates the data and behavior of the business processes. As my feeble diagram attempts to convey, the Domain Model should be the focus of the entire application.

The responsibility of the User Interface is to display data to the user. To achieve this, the User Interface calls the Service Layer to retrieve a subgraph of the persistent Domain Model object graph. Upon receiving this sub-graph, the User Interface calls accessor methods, and displays the result. After rendering this data, the end user of the application needs to manipulate it. The User Interface calls upon the Service Layer to mutate the data.

The Service Layer is a very thin layer which provides application logic such as management of transactions, authentication and authorization, and logging. As such, the Service Layer mainly delegates method calls to the Domain Model and Data Access Layer. Because of its limited responsibilities, the Service Layer should fairly small.

The responsibility of the Data Access Layer is to retrieve and persist subgraphs of the persistent Domain Model object graph.

2 The User Stories

This section describes the User Stories that will drive the application development.¹

2.1 Business Domain

The Business Domain is how people who use the system refer to the entities involved. It is developed as part of object-oriented analysis.

- Account An account is the base unit in which a person can transfer funds. Each account has a collection of fund transfers.
- Fund Transfer Any action which involves increasing or decreasing the current balance of an account. A Fund Transfer needs to record the balance before the transaction, after the transaction, and the time of the transaction.
- Deposit A fund transfer which adds money to the account.
- Withdraw A fund transfer which removes money from the account.

2.2 Roles

I find it helpful to not only define the roles for people using the application, but also to define named users with sample data. I find this helps to drive unit tests.

- Bill a person who has an account at our ATM.
 - Username wsix
 - Password password
 - Initial balance = \$100

2.3 User Stories

The user stories are defined in the following format

- Brief description of the user story
 - Acceptance criteria
- Bill provides correct username and password before he can access any of the ATM's services
 - Bill does not provide the correct username and password, and is unable to access any services
 - Bill does provide the correct username and password, and is able to access all services

You should read "User Stories Applied" by Mike Cohn

- Bill checks his current balance
 - Bill's sees that he has \$100.
- Bill withdraws money from his account
 - Bill's withdraws \$50, and his current balance is now \$50. The Fund Transfer reflects the before and after balance.
- Bill deposits money to his account
 - Bill's deposits \$50, and his current balance is now \$150. The Fund Transfer reflects the before and after balance.
- Bill withdraws \$50, deposits \$25, is able to see a history of all of his fund transfers.
 - Bill is able to see all of the fund transfers.

3 The Domain Model

Rather than creating a class diagram to describe the Domain Model, I find that a good suite of unit tests not only drive the creation of a good Domain Model, they also provide adequate documentation.

```
public class AccountTest extends TestCase {
   public AccountTest( String testName ) {
        super( testName );
   }
   public static Test suite() {
        return new TestSuite( AccountTest.class );
   }
   public void setUp() {
        account = new Account("bill", "password", 100.00);
   }
   public void testPasswordIsValid() {
        assertTrue(account.passwordIsValid("password"));
        assertFalse(account.passwordIsValid("passw"));
   }
}
```

- Bill checks his current balance
 - Bill's sees that he has \$100.

```
public void testCurrentBalance() {
    assertTrue(account.getBalance() == 100.0);
}
```

- Bill deposits money to his account
 - Bill's deposits \$50, and his current balance is now \$150. The Fund Transfer reflects the before and after balance.

```
public void testDeposit() {
    account.deposit(50.00);
    assertTrue(account.getBalance() == 150.0);
    Set<FundTransfer> transactions = account.getFundTransferHistory();
    assertTrue(transactions.size()==1);
    FundTransfer transaction = transactions.iterator().next();
    assertTrue(transaction.getBalanceAfterTransaction() == 150.0);
    assertTrue(transaction.getBalanceBeforeTransaction() == 100.0);
}
```

- Bill withdraws money from his account
 - Bill's withdraws \$50, and his current balance is now \$50. The Fund Transfer reflects the before and after balance.

```
public void testWithdraw() {
   account.withdraw(50.00);
   assertTrue(account.getBalance() == 50.0);
   Set<FundTransfer> transactions = account.getFundTransferHistory();
   assertTrue(transactions.size()==1);
   FundTransfer transaction = transactions.iterator().next();
```

```
assertTrue(transaction.getBalanceAfterTransaction() == 50.0);
assertTrue(transaction.getBalanceBeforeTransaction() == 100.0);
}
```

- Bill withdraws \$50, deposits \$25, is able to see a history of all of his fund transfers.
 - Bill is able to see all of the fund transfers.

```
public void testFundTransferHistory() {
    account.withdraw(50.00);
    account.deposit(25.0);
    for(FundTransfer fundTransfer : account.getFundTransferHistory()) {
        if(fundTransfer.getBalanceAfterTransaction() != 50.0 &&
            fundTransfer.getBalanceAfterTransaction() != 75.0 ) {
            fail("Incorrect set of fund transfers");
        }
    }
    private Account account;
}
```

4 The Proxy Pattern

This section has nothing to do with the User Stories, but before we get into Hibernate, Spring, and JSF, it's important to understand the Proxy pattern. Modern Java frameworks such as Spring and Hibernate make heavy use of dynamic proxies; specifically Hibernate uses them to model unresolved references in the Domain Model sub-graph, and Spring uses them to simplify transaction management.

4.1 Dynamic Proxies

Dynamic, message-passing object-oriented languages such as Smalltalk-80, Objective C, Ruby, and Groovy allow an object to inspect messages which it receives should it not have a method which correspond to the message's selector¹. The object then decides to execute whatever action(s) it sees fit based on the selector and arguments of the message. This feature allows a developer to create proxy objects which forward these unknown messages to another "target" object.²³

While dynamic languages support the Proxy pattern via the language's semantics, the statically-typed nature of Java mandates that an object cannot receive a message, or MethodInvocation in Spring's vernacular, for which it does not have a corresponding Method. As such, a purely statically-typed system cannot allow for proxy objects without manual delegation to the proxy. In order to get around this limitation, Sun introduced the notion of a dynamic proxy in JDK 1.3⁴, which is a Java class that can be configured as a proxy to any number of Java interfaces at runtime: thus allowing safe type-casting of the proxy object to a set of target interfaces. Sun's implementation of this uses reflection. Around the same time, an open source project called CGLIB appeared, allowing similar proxying behavior via byte-code enhancement instead of reflection. The additional benefit of CGLIB is that it removed the restriction that a dynamic proxy can only proxy instances of interfaces, thus providing the ability to proxy an instance of a class.

4.1.1 Proxy Example - Smalltalk-80

The following example shows how proxy objects are implemented in Smalltalk. Since the proxy object intercepts the method call to the target object, the proxy object can perform logic before and after the actual method call is forwarded to the target.

ProtoObject subclass: #CustomProxyClass

 $^{^{1}\,}$ The method signature and in Java parlance

² http://en.wikipedia.org/wiki/Proxy_pattern

 $^{^{3}\,}$ In languages like Lisp where code is data, macros are a more elegant solution

⁴ I'm not quite sure why the name "dynamic" proxy is used instead of just "proxy". I'm guessing it's because you can statically type a proxy class which implements a "dynamic" set of interfaces

```
instanceVariableNames: 'target'
   classVariableNames: ''
  poolDictionaries: ''
   category: 'Examples'
  initializeTarget: t
   target := t
  doesNotUnderstand: aMessage
   | answer |
  Transcript show: 'Here I would open a transaction'; cr.
   answer := target perform: aMessage selector
                    withArguments: aMessage arguments.
  Transcript show: 'Here commit the transaction unless I caught an unre-
coverable exception!';cr.
   answer .
 Object subclass: #CalculatorService
   instanceVariableNames: ''
   classVariableNames: ''
  poolDictionaries: ''
  category: 'Examples
  add: first and: second
   first + second .
 ClassTestCase subclass: #CustomProxyClassTest
   instanceVariableNames: 'calculatorService'
   classVariableNames: ''
  poolDictionaries: ''
  category: 'Examples
  setUp
   calculatorService := CustomProxyClass target: (CalculatorService new).
  testCalculatorService
   self assert: ( (calculatorService add: 1 and: 2) = 3)
```

4.1.2 Dynamic Proxy Example - Spring

The following shows the same example implemented using the Java's dynamic proxies, initialized through Spring.

```
import org.aopalliance.intercept.MethodInterceptor;
import org.aopalliance.intercept.MethodInvocation;
public class TransactionInterceptor implements MethodInterceptor {
    public Object invoke(MethodInvocation invocation) throws Throwable {
        System.out.println("Here I would open a transaction");
        Object answer = invocation.proceed();
        System.out.println("Here commit the transaction unless I \
caught an unrecoverable exception!");
        return answer;
```

```
}
}
public interface CalculatorService {
   public Integer add(Integer first, Integer second);
public class CalculatorServiceImplementation
       implements CalculatorService {
   public Integer add(Integer first, Integer second) {
        return first + second;
}
import org.springframework.aop.framework.ProxyFactoryBean;
public class CalculatorServiceTest extends TestCase {
   public CalculatorServiceTest( String testName ) {
        super( testName );
   public static Test suite() {
        return new TestSuite( CalculatorServiceTest.class );
   public void setUp() throws Exception{
        CalculatorServiceImplementation target =
                        new CalculatorServiceImplementation();
        ProxyFactoryBean factory = new ProxyFactoryBean();
        factory.addAdvice(new TransactionInterceptor());
        factory.setTarget(target);
        factory.setProxyInterfaces(new Class[]{CalculatorService.class});
        calculatorService = (CalculatorService) factory.getObject();
   }
   public void testValidAccess() {
        assertTrue(calculatorService.add(4,5) == 9);
   CalculatorService calculatorService;
```

5 Data Access Layer

The object-oriented model and the relational model have structural and behavioral differences, called the impedance mismatch.

5.1 Structural Mismatch

Inheritance

In the object-oriented model, objects can have superclasses and subclasses. Relational databases do not have this notion.

Collections

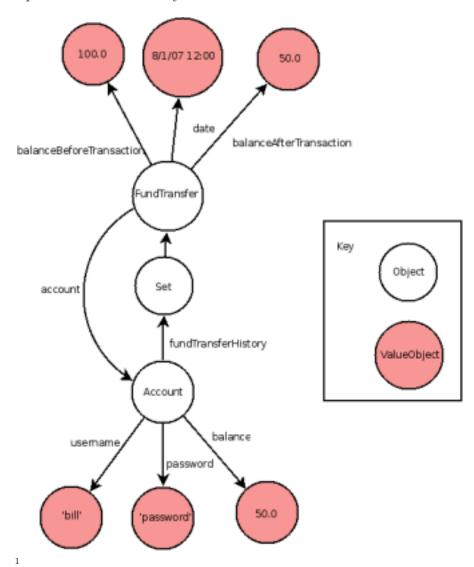
In the object-oriented model, collections are implemented natively using the object graph. In the relational model, collections are represented using joins on foreign keys

5.1.1 Object structure

Object oriented languages model data as an object graph, where an object is represented by a node, and its collaborators are edges.

```
public class Account extends BaseDomainObject{
    .....
    private String username;
    private String password;
    private Double balance;
    private Set<FundTransfer> fundTransferHistory;
}

public class FundTransfer extends BaseDomainObject{
    .....
    private Account account;
    private Double balanceBeforeTransaction;
    private Double balanceAfterTransaction;
    private Calendar date;
}
```



5.1.2 Relational structure

Relational databases model data as tables. Data is stored in columns. Rows are uniquely identified by a primary key. Collections are represented by foreign keys which map to another tables primary key.

CREATE SEQUENCE hibernate_sequence INCREMENT 1 MINVALUE 1

¹ from Fowler's PoEAA, a Value object is "a small simple object, like money or a date range, whose equality isn't based on identity."

```
MAXVALUE 9223372036854775807
  START 3
 CACHE 1;
CREATE TABLE account
 id int8 NOT NULL,
 username varchar(255),
 password varchar(255),
 balance float8,
 version int8,
 CONSTRAINT account_pkey PRIMARY KEY (id)
WITHOUT OIDS;
CREATE TABLE fundtransfer
 id int8 NOT NULL,
 balancebeforetransaction float8,
 balanceaftertransaction float8,
  date timestamp,
  version int8,
  account_id int8,
  CONSTRAINT fundtransfer_pkey PRIMARY KEY (id),
  CONSTRAINT fk5995fdf0980ea509 FOREIGN KEY (account_id)
      REFERENCES account (id) MATCH SIMPLE
      ON UPDATE NO ACTION ON DELETE NO ACTION
WITHOUT OIDS;
```

Table account

id	username	password	balance	version
1	bill	password	50.0	1

Table fundtransfer

id	before	after	date	version	$\operatorname{account}_{-\operatorname{id}}$
1	100.0	50.0	8/1/07 12:00	1	1

5.1.3 Overcoming the Structural Mismatch

To overcome these structural differences, Hibernate uses Java 5's annotations as meta-data.

```
@Entity()
@AccessType("field")
public class Account extends BaseDomainObject{
    .....
    private String username;
    private String password;
```

```
private Double balance;
    @OneToMany(cascade = CascadeType.ALL)
    @JoinColumn(name="ACCOUNT ID")
    private Set<FundTransfer> fundTransferHistory;
    @Id @GeneratedValue private Long id;
    @Version private Long version;
}
@Entity()
@AccessType("field")
public class FundTransfer extends BaseDomainObject{
    @ManyToOne( cascade = CascadeType.ALL )
   @JoinColumn(name="ACCOUNT_ID")
   private Account account;
   private Double balanceBeforeTransaction;
   private Double balanceAfterTransaction;
    @Temporal(TemporalType.TIMESTAMP) private Calendar date;
    @Id @GeneratedValue private Long id;
    @Version private Long version;
}
```

- The @Entity() annotation lets Hibernate know that this object corresponds to a table, which by default has the same name as the class. By default, all Value objects map to columns of the same name.
- The <code>QAccessType("field")</code> annotation tells Hibernate to populate the fields directly, instead of the default method of calling the accessor methods.
- The @OneToMany and @ManyToOne (along with a @JoinColumn) annotations tell Hibernate that the collection is represented in the relational database though foreign keys.
- The @Id @GeneratedValue annotations tell Hibernate that this is the primary key, and that Hibernate should generate a value upon insertion into the database.

Collections

Using the meta-data, Hibernate performs a join on the tables, and returns an instance of the Set interface.

Inheritance

Solving the inheritance mismatch is outside of the scope of this paper. If you need to learn more, consult Hibernate's online documentation, and Martin Fowler's Patterns of Enterprise Application Architecture.

5.2 Behavioral Mismatch

Object Identity

In the object-oriented model, two objects are equal if they are located in the same place in memory. In a relational model, two rows are equal if they have the same primary key.

5.2.1 Overcoming the Behavioral Mismatch

Object Identity

When using create/read/update/delete operations in Hibernate, Hibernate doesn't directly execute your calls, it operates through Hibernate's Level 1 cache. This thread-scoped² cache is a local copy of the user accessed sub-graph of the persistent object graph. As such, the Level 1 cache acts as a buffer which ensures that each unique entry in the database corresponds to the same Java object in memory.³

5.3 Unit of Work

When the Service Layer calls mutator methods on the Domain model, the Domain Model needs to flush its changes to the database upon the completion of the transaction.

Hibernate could

- Flush everything in the Level 1 cache to the database. This would make for a lot of unnecessary SQL updates.
- Force the developer to manually register which objects were modified, flushing only "dirty" objects.
- Transparently register modified objects, flushing only "dirty" objects.

Hibernate uses the third method.

5.4 N+1 Selects Problem

When Bill first logs into the ATM, he wants to check his balance, withdraw, deposit, or view the entire history of his fund transfers. When he first logs in, Hibernate will pull back his Account object into the Level 1 cache, along with all of the Value objects that the Account object references.

Should Hibernate automatically load the entire object graph into the Level 1 cache? Assuming he just wants to check his current balance, he has no need to pull back the thousands of previous fund transfers.

Hibernate could

• Load every object into the Level 1 cache that is referenced by any object in the Level 1 cache

Because the cache is thread-scoped, a developer only needs to set correct transaction isolation levels to deal with concurrency

 $^{^3\,}$ This is described as the "Identity Map" in Martin Fowler's Patterns of Enterprise Application Architecture

- Lazy-load all non-Value objects referenced by any objects in the Level 1 cache. The Set of FundTransfers will not be a null reference, it will be a reference to a dynamic proxy⁴ which can pull back the FundTransfers only when it is required.
- Load a user-specified sub-graph of the persistent object graph into the Level 1 cache.

The first option is by far the worst. There can be gigabytes of data stored in the database, causing a simple read to pull back a large portion of the object graph when only a subset is required.

The second option is more sensible, and this was the model for EJB's before EJB 3.0. The problem with this model is that you may know that you want a specified sub-graph of the full object graph. Lazy-loading will force multiple database roundtrips to fetch the sub-graph (hence the name N+1 selects).

Hibernate (and now EJB 3.0) allows the third model, enabling loading a sub-graph in one database roundtrip.

 $^{^4}$ In this case, the dynamic proxy is an implementation of the "Lazy Load" pattern decribed in PoEAA

6 Service Layer

The Service Layer is a thin layer on top of a Domain Model which provides application logic such as management of transactions, authentication and authorization, and logging.

There is only one User Story which deals with authorization.

- Bill provides correct username and password before he can access any of the ATM's services
 - Bill does not provide the correct username and password, and is unable to access any services
 - Bill does provide the correct username and password, and is able to access all services

To implement this, I create a base interface for the Service Layer called Authenticatable. This class enables Bill to log in, and any Service Layer interface which implements Authenticatable has access to the current account via the getAuthenticatedAccount() method.

The Service Layer is also supposed to act as a thin layer over the Domain Model, exposing methods that the User Interface needs to call.

The @Transactional annotation are Spring's way of setting isolation and propagation levels for the Service.

6.1 Service Unit Test

The unit test for the Service Layer could then be implemented as follows.

```
public class ATMServiceTest extends TestCase {
   public ATMServiceTest( String testName ) {
        super( testName );
   }
   public static Test suite() {
        return new TestSuite( ATMServiceTest.class );
   }
   ......
   public void testIncorrectLogin() {
```

```
if(atmService.authenticate("ll", "password")) {
    fail("Invalid user should not be able to log in");
}
try{
    atmService.withdraw(100.0);
    fail("Invalid user should not be able to use the ATM Service");
} catch(IllegalStateException ise) {
}
public void testCurrentBalance() {
    if( !atmService.authenticate("bill", "password")) {
        fail("Valid user should be able to log in");
    }
    assertTrue(atmService.getBalance() == 100.0);
}
.......
}
```

6.2 Service Implementation

return false;

}

```
public class ATMServiceImplementation implements ATMService{
   public ATMServiceImplementation(SessionFactory sessionFactory) {
      this.sessionFactory = sessionFactory;
   }
```

 \bullet Calling session Factory.getCurrrentSession() gets Hibernate's Session, which accesses the thread-local Session. The Query uses Hibernate's HQL¹.

```
public boolean authenticate(String username, String password) {
    Account account = (Account) sessionFactory.getCurrentSession()
    .createQuery("from Account as account where account.username like :username")
    .setParameter("username", username, Hibernate.STRING)
    .uniqueResult();
    if(account == null) {
        return false;
    }

    if(account.passwordIsValid(password)) {
        this.account = account;
        return true;
    }
}
```

• Calling saveOrUpdate(object) on the session reattaches the "detached" instance into the current transaction. Although, since the account

¹ HQL queries specify the sub-graph you want to load into the Level 1 cache

object will not have changed in the UI, calling load(Account.class, this.account.getId()) would perform better.

```
public Double getBalance() {
    sessionFactory.getCurrentSession().saveOrUpdate(this.account);
    return this.account.getBalance();
}
public void deposit(Double amountToDeposit) {
    sessionFactory.getCurrentSession().saveOrUpdate(this.account);
    this.account.deposit(amountToDeposit);
}
public void withdraw(Double amountToWithdraw) {
    sessionFactory.getCurrentSession().saveOrUpdate(this.account);
    this.account.withdraw(amountToWithdraw);
}
```

• Since the FundTransfer set is lazily loaded, calling Hibernate.initialize(objects) forces the fundHistory dynamic proxy to actually fetch the collection into the Level 1 cache.

```
public Account fetchFundTransferHistory() {
    sessionFactory.getCurrentSession().saveOrUpdate(this.account);
    Hibernate.initialize(account.getFundTransferHistory());
    return account;
}
public Account getAuthenticatedAccount() {
    return this.account;
}
private SessionFactory sessionFactory;
private Account account;
```

6.3 Transaction Management

Spring defines an interface called the PlatformTransactionManager, for which there are multiple implementations; allowing you to develop your Service Layer code completely independently of a specific transaction technology. These include the HibernateTransactionManager, JTATransactionManager, and others. By having the PlatformTransactionManager interface, transaction management code in the Service Layer can be developed regardless of the underlying transaction management scheme.

7 UI Layer

My personal preference is to use rich clients whenever possible, as I believe that end users should be viewing computers as "personal dynamic media". With a rich client application, the the UI layer can fetch a sub-graph of the Domain Model, and traverse it as the user sees fit, only contacting the server when the UI needs to invoke a method in the Service Layer.

However, to my dismay, HTML-based UIs have become the standard.

Since HTTP is inherently stateless, the Java Servlet API provides abstractions on top of HTTP which save state for a web session¹.

JavaServer Faces is built on top of the bare Java Servlet API, and the user's session state is stored in a so called "BackingBean". There is a multiphase lifecycle which is used to convert/validate the state from the user's form to the BackingBean. JSF defines a basic suite of components, bound to model objects. The JSF standard only defines basic components for text, input boxes, submit boxes, tables, and a few more; however, it is possible to create custom components. JSF also has a XML-based system of page-flow

The JSF standard mandates that implementors provide JSP as a view technology. JSPs process pages in a linear order, as does PHP. JSF has a much more complex lifecycle which doesn't quite mesh with JSP. Facelets is an alternate view technology which is much more in line with the JSF lifecycle, so these examples will use Facelets as the view technology.

7.1 User Stories

The User Interface needs to provide a few screens to implement the User Stories.

Bill provides correct username and password before he can access any
of the ATM's services

Username:	
Password:	
Login	

 $^{^{1}\,}$ PoEAA discusses the various ways in which this is accomplished

 Welcome page. It wasn't specified in the User Stories, but I felt it was needed.



Hello bill

• Bill checks his current balance

Current Balance: 75.0

• Bill withdraws money from his account

Current Balance Withdraw Deposit Transaction History Amount To Withdraw:

Withdraw

• Bill deposits money to his account

Current Balance Withdraw Deposit Transaction History

Amount To Deposit:

Deposit

• Bill withdraws \$50, deposits \$25, is able to see a history of all of his fund transfers.

Current Balance Withdraw Deposit Transaction History

Account ID	Transaction Date	Before	After	Transaction Details
1	Fri Sep 07 02:02:44 EDT 2007	7 50.0	75.0	Transaction Details
1	Fri Sep 07 02:02:44 EDT 2007	7 100.0	50.0	Transaction Details

• A fund transfer page. I admit this is goldplating. It wasn't in the User Stories. I put this in only to show how an individual element of a table is selected.

```
Current Balance Withdraw Deposit Transaction History
```

On Fri Sep 07 02:02:44 EDT 2007, you committed a transaction on account 1 to change your balance from 50.0 to 75.0

7.2 Login Page

```
<html xmlns="http://www.w3.org/1999/xhtml"
    xmlns:ui="http://java.sun.com/jsf/facelets"
    xmlns:h="http://java.sun.com/jsf/html">
    <body>
```

All data is stored in forms

```
<h:form id="atmLoginForm">

   <h:outputLabel for="nameInput">
```

• Output texts can be used for i18n and l10n

• The value in this input text is bound to the backing bean's username field. If none is specified, the JSF lifecycle will abort early, and the message tag will be activated

• The commandButton is the "Submit" button. It calls the backing bean's login() method

7.3 Template

Facelet's templates are useful in cases where multiple pages have a similar structure. In this case, I'm using a template to define the navigational bars.

• An outputlink is like an HREF

```
<h:outputLink value="currentBalance.xhtml">Current Balance
   </h:outputLink>
  <h:outputLink value="withdraw.xhtml">Withdraw
   </h:outputLink>
  <h:outputLink value="deposit.xhtml">Deposit
   </h:outputLink>
  </t.d>
  <h:outputLink value="transactionHistory.xhtml" >Transaction History
   </h:outputLink>
  <br/>
</h:form>
```

• Any page which uses this template will override this default body

```
<ui:insert name="body">Default Body</ui:insert>
</body>
</html>
```

7.4 Welcome page

7.5 Current Balance page

```
<html xmlns="http://www.w3.org/1999/xhtml"</pre>
      xmlns:ui="http://java.sun.com/jsf/facelets"
      xmlns:t="http://myfaces.apache.org/tomahawk"
      xmlns:h="http://java.sun.com/jsf/html">
<body>
  <ui:composition template="/template.xhtml">
  <ui:define name="body">
  <h:form id="currentBalanceForm">
   <h:outputLabel for="currentBalanceLabel">
   <h:outputText id="currentBalance"
  value="Current Balance: #{atmServiceBackingBean.atmService.balance}"/>
   </h:outputLabel>
  </h:form>
  </ui:define>
  </ui:composition >
 </body>
</html>
```

7.6 Withdraw page

```
<html xmlns="http://www.w3.org/1999/xhtml"</pre>
      xmlns:ui="http://java.sun.com/jsf/facelets"
      xmlns:f="http://java.sun.com/jsf/core"
      xmlns:h="http://java.sun.com/jsf/html">
  <ui:composition template="/template.xhtml">
  <ui:define name="body">
   <h:form id="withdrawalForm">
    >
    <h:outputLabel for="withdrawalInput">
    <h:outputText id="withdrawalInputLabel"
                  value="Amount To Withdraw:"/>
    </h:outputLabel>
    <h:inputText id="withdrawalInput"
                 value="#{atmServiceBackingBean.withdrawal}"
                 required="true">
    </h:inputText>
   <h:message id="errors" for="withdrawalInput" style="color: red"/>
   <h:commandButton id="withdrawCommand" type="submit" value="Withdraw"</pre>
                   action="#{atmServiceBackingBean.withdraw}" />
   </h:form>
  </ui:define>
 </ui:composition >
</body>
</html>
```

7.7 Deposit page

```
<html xmlns="http://www.w3.org/1999/xhtml"</pre>
      xmlns:ui="http://java.sun.com/jsf/facelets"
      xmlns:f="http://java.sun.com/jsf/core"
     xmlns:h="http://java.sun.com/jsf/html">
 <ui:composition template="/template.xhtml">
 <ui:define name="body">
  <h:form id="depositForm">
  >
    <h:outputLabel for="depositInput">
     <h:outputText id="depositInputLabel"
                   value="Amount To Deposit:"/>
     </h:outputLabel>
     <h:inputText id="depositInput"
                  value="#{atmServiceBackingBean.deposit}"
                  required="true">
     </h:inputText>
     <h:message id="errors" for="depositInput" style="color: red"/>
  <h:commandButton id="depositCommand" type="submit" value="Deposit"</pre>
```

```
action="#{atmServiceBackingBean.deposit}" />
    </h:form>
    </ui:define>
    </ui:composition >
    </body>
</html>
```

7.8 FundTransfer History page

• A dataTable loops over a ListDataModel, binding each elemnent to the "transaction" variable

```
<h:dataTable id="transactions"
             value="#{atmServiceBackingBean.transactions}"
             var="transaction">
<h:column>
<f:facet name="header">
  <h:outputText value="Account ID"/>
<h:outputText value="#{transaction.account.id}"/>
</h:column>
<h:column>
<f:facet name="header">
 <h:outputText value="Transaction Date"/>
</f:facet>
<h:outputText value="#{transaction.date.time}"/>
</h:column>
<h:column>
<f:facet name="header">
 <h:outputText value="Balance Before Transaction"/>
<h:outputText value="#{transaction.balanceBeforeTransaction}"/>
</h:column>
<h:column>
<f:facet name="header">
 <h:outputText value="Balance After Transaction"/>
</f:facet>
<h:outputText value="#{transaction.balanceAfterTransaction}"/>
</h:column>
<h:column>
<f:facet name="header">
  <h:outputText value="Transaction Details"/>
```

```
</f:facet>
```

• This link calls the viewSingleTransaction method. This method will have to inspect the DataModel to see which row was chosen.

7.9 FundTransfer page

• Since the viewSingleTransaction set the current row to "selectecTransaction", this page can access the single record

```
<h:outputText id="deposit"
   value="On #{atmServiceBackingBean.selectedTransaction.date.time},
   you committed a transaction on account
   #{atmServiceBackingBean.selectedTransaction.account.id}
   to change your balance from
   #{atmServiceBackingBean.selectedTransaction.balanceBeforeTransaction}
   to
   #{atmServiceBackingBean.selectedTransaction.balanceAfterTransaction}
   "/>

   </h:form>
   </ui:define>
   </ui:composition >
   </body>
   </html>
```

7.10 BackingBean

The BackingBean is an object which resides on the server side which holds onto the state of the application. When a Facelet page binds to a variable in this class, it doesn't directly set the fields, it follows the JavaBean standard of calling the get/set methods.

```
public class ATMServiceBackingBean {
  public ATMServiceBackingBean() {
    atmService = new Main().getAtmService();
}
```

• Since username and password were bound by JSF, I know that these fields are populated. JSF requires these action methods to return a String that JSF will use for page navigation

```
public String login() {
    if (atmService.authenticate(username, password))
        return "loginSuccess";
    return "loginFailure";
}
```

• This shows how to add a custom message to a component. If the user didn't enter a number, a message is added to the component in form "withdrawalForm" with id "withdrawalInput"

```
public String withdraw() {
   FacesContext context = FacesContext.getCurrentInstance();
     trv{
         Double amountToWithdraw = Double.parseDouble(withdrawal);
         atmService.withdraw(amountToWithdraw);
         return "transactionSuccess";
     } catch(NumberFormatException nfe) {
         context.addMessage("withdrawalForm:withdrawalInput",
                   new FacesMessage("Please enter a decimal number"));
         return "transactionFailure";
     }
 }
 public String deposit() {
     FacesContext context = FacesContext.getCurrentInstance();
        Double amountToDeposit = Double.parseDouble(deposit);
         atmService.deposit(amountToDeposit);
         return "transactionSuccess";
     } catch(NumberFormatException nfe) {
         context.addMessage("depositForm:depositInput",
                   new FacesMessage("Please enter a decimal number"));
         return "transactionFailure";
     }
 }
```

• When an individual row in the fund transfer table is selected, the backing bean needs to get the element that was selected.

```
public String viewSingleTransaction() {
    selectedTransaction = (FundTransfer) transactions.getRowData();
    return "viewTransactionDetails";
}
```

JSF requires that a java.util.List is wrapped with a JSF model component

```
public DataModel getTransactions() {
```

```
transactions = new ListDataModel();
    ArrayList<FundTransfer> wrappedList = new ArrayList<FundTransfer>();
     wrappedList.addAll(
        atmService.fetchFundTransferHistory().getFundTransferHistory());
    transactions.setWrappedData(wrappedList);
    return transactions;
 }
 ....getters/setters.....
private ATMService atmService;
 private String username;
private String password;
 private String withdrawal;
private String deposit;
private DataModel transactions ;
private FundTransfer selectedTransaction;
}
```

7.11 faces-config.xml

The faces-config.xml file is responsible for instantiating backing beans, and defining page flow between the pages. It's pretty self explanatory.

```
<faces-config>
 <application>
   <view-handler>
    com.sun.facelets.FaceletViewHandler
   </view-handler>
 </application>
 <navigation-rule>
  <description>Navigation from the login page.</description>
   <from-view-id>/login.xhtml</from-view-id>
    <navigation-case>
     <from-outcome>loginSuccess</from-outcome>
     <to-view-id>/main.xhtml</to-view-id>
    </navigation-case>
    <navigation-case>
     <from-outcome>loginFailure</from-outcome>
     <to-view-id>/login.xhtml</to-view-id>
    </navigation-case>
   </navigation-rule>
   <navigation-rule>
    <description>Navigation from the withdrawal page.</description>
     <from-view-id>/withdraw.xhtml</from-view-id>
     <navigation-case>
      <from-outcome>transactionSuccess</from-outcome>
      <to-view-id>/currentBalance.xhtml</to-view-id>
     </navigation-case>
     <navigation-case>
      <from-outcome>transactionFailure</from-outcome>
```

```
<to-view-id>/withdraw.xhtml</to-view-id>
     </navigation-case>
    </navigation-rule>
    <navigation-rule>
     <description>Navigation from the deposit page.</description>
     <from-view-id>/deposit.xhtml</from-view-id>
      <navigation-case>
       <from-outcome>transactionSuccess</from-outcome>
       <to-view-id>/currentBalance.xhtml</to-view-id>
      </navigation-case>
      <navigation-case>
       <from-outcome>transactionFailure</from-outcome>
       <to-view-id>/deposit.xhtml</to-view-id>
      </navigation-case>
    </navigation-rule>
    <navigation-rule>
     <description>Navigation from the Transaction History page.
     </description>
     <from-view-id>/transactionHistory.xhtml</from-view-id>
     <navigation-case>
      <from-outcome>viewTransactionDetails</from-outcome>
      <to-view-id>/viewTransactionDetails.xhtml</to-view-id>
     </navigation-case>
    </navigation-rule>
    <managed-bean>
     <description>Backing bean used for logging into the ATM system
     </description>
     <managed-bean-name>atmServiceBackingBean</managed-bean-name>
     <managed-bean-class>
       \verb|com.billsix.examples.atm.webclient.ATMServiceBackingBean| \\
     </managed-bean-class>
     <managed-bean-scope>session</managed-bean-scope>
    </managed-bean>
</faces-config>
```

8 Conclusion

Hibernate solves the object-relational impedance mismatch while performing efficiently. Spring simplifies transaction management by offering a uniform transaction management scheme. JavaServer Faces faciliates exposing the Domain Model in web forms almost as easily as with rich clients.

This document, and all sample code can be downloaded from an onymously via subversion.

svn co https://atmexample.svn.sourceforge.net/svnroot/atmexample