

# Module Interface Specification for Hairesthetics

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# 1 Revision History

Date	Version	Notes
Jan 15	0.1	Initial Draft
Jan 16	0.2	Minor updates
Jan 17	1	Rev0 MIS
Apr 1	2	Final Doc Update
Apr 4	2.1	Minor update to modules

## 2 Symbols, Abbreviations and Acronyms

symbol	description
ML	Machine Learning
UI	User Interface
AI	Artificial Intelligence
AR	Augumented Reality
App	Application
API	Application programming interface
REST	Representational state transfer
RGB	Red, Green, Blue
macOS	Operating system developed by Apple Inc
MG	Module Guide
MIS	Module Interface Specification

See SRS Documentation at </docs/SRS/SRS.pdf>

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### 3 Introduction

The following document details the Module Interface Specifications for the Hairesthetics application. Hairesthetics is an application that simulates 3D hairstyles.

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at <https://github.com/marlon4dashen/Hairesthetics>.

### 4 Notation

The structure of the MIS for modules comes from HoffmanAndStrooper1995, with the addition that template modules have been adapted from GhezziEtAl2003. The mathematical notation comes from Chapter 3 of HoffmanAndStrooper1995. For instance, the symbol  $\Rightarrow$  is used for a multiple assignment statement and conditional rules follow the form  $(c_1 \Rightarrow r_1 | c_2 \Rightarrow r_2 | \dots | c_n \Rightarrow r_n)$ .

The following table summarizes the primitive data types used by the modules.

Data Type	Notation	Description
character	char	a single symbol or digit
integer	$\mathbb{Z}$	a number without a fractional component in $(-\infty, \infty)$
natural number	$\mathbb{N}$	a number without a fractional component in $[1, \infty)$
real	$\mathbb{R}$	any number in $(-\infty, \infty)$

The specification of our modules uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In addition, our modules use functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

### 5 Module Decomposition

This section provides an overview of the module design. Modules are summarized in a hierarchy decomposed by secrets in Table 1. The modules listed below, which are leaves in the hierarchy tree, are the modules that will actually be implemented.

**M1:** ~~Controller Module~~ App Module

**M2:** Server Module

M3: Hair Color Module

M4: Worker Module

M5: Image Worker Module

M6: Salon Recommendation Module

M7: Hair Artist Module

M8: Model Utils Module

M9: Image Utils Module

M10: Hair Color View Module

M11: Hair Style View Module

M12: Salon Recommendation View Module

M13: Home View Module

M14: ~~Error View Module~~ Footer Module

M15: ~~Camera Module~~ NavBar Module

M16: ~~Launch View Module~~ AR Canvas Module

M17: HairModel Module

M18: ThreeFiber Helper Module

Level 1	Level 2
Hardware-Hiding Module	<del>M13</del> <b>M1</b>
	M1
	M2
	M3
Behaviour-Hiding Module	M4
	M5
	<b>M6</b>
	<b>M7</b>
	M10
	M11
	<b>M12</b>
	<b>M13</b>
	M14
	<b>M15</b>
	<b>M16</b>
	<b>M17</b>
Software Decision Module	<del>M6</del>
	<del>M7</del>
	<b>M8</b>
	<b>M9</b>
	<b>M18</b>

Table 1: Module Hierarchy

## 5.1 UML Diagram

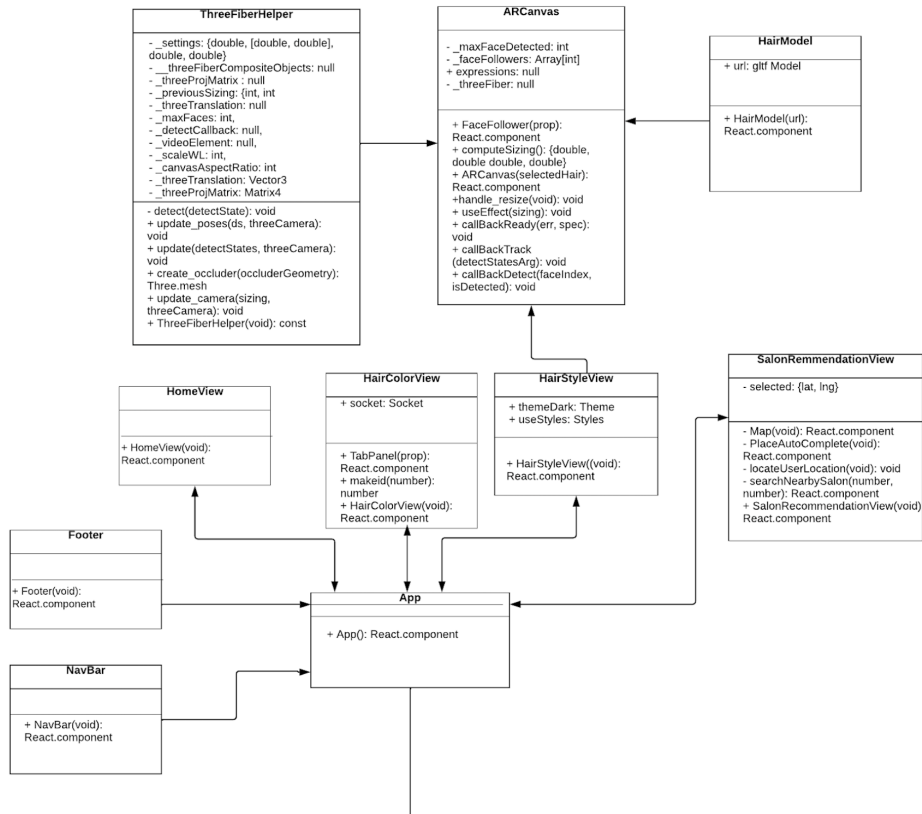


Figure 1: UML Diagram Part 1

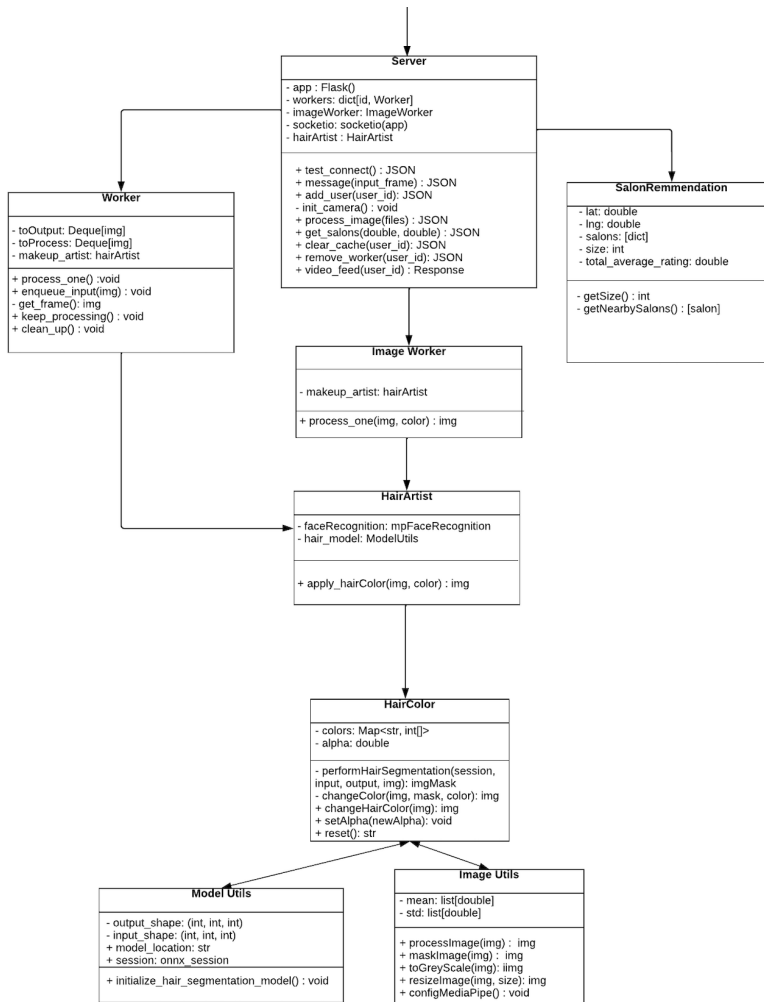


Figure 2: UML Diagram Part 2

## 6 ~~MIS of Controller Module~~App Module

### 6.1 Module

M1 - App Module

Abstract Data Type Module

### 6.2 Uses

Server Module (M2)

HairColorView (M10)

HairStyleView (M11)

SalonRecommendationView (M12)

HomeView (M13)

Footer Module (M14)

NavBar Module (M15)

### 6.3 Syntax

#### 6.3.1 Exported Constants

#### 6.3.2 Exported Access Programs

Name	In	Out	Exceptions
App	-	-	-

### 6.4 Semantics

#### 6.4.1 State Variables

hairColorScreen := HairColorView

hairStyleScreen := HairStyleView

salonRecomScreen := SalonRecommendationView

camera := Camera

homeScreen := HomeView

launchScreen := launchView

errorScreen := errorView

facialRecognitionModel := FacialRecognition

hairColorModel := HairColor

hairStyleModel := HairStyle

salonRecommendationModel := SalonRecommendation

currentView := homeScreen



#### 6.4.2 Environment Variables

#### 6.4.3 Assumptions

#### 6.4.4 Access Routine Semantics

App():

- transition:  
app := react.component()
- output:
- exception:

#### 6.4.5 Local Functions

## 7 MIS of Server Module

### 7.1 Module

M2 - Server

Abstract Object Module

### 7.2 Uses

Worker (M4)

Hair Artist (M7)

Salon Recommendation (M6)

Flask

SocketIO

### 7.3 Syntax

#### 7.3.1 Exported Constants

#### 7.3.2 Exported Access Programs

Name	In	Out	Exceptions
test_connect		JSON	
message	JSON		
add_user	int	JSON	
init_camera			
process_images	File	JSON	
get_salons	double, double	JSON	
clear_cache	int	JSON	KeyError
remove_worker	int	JSON	KeyError
video_feed	int	JSON	KeyError

### 7.4 Semantics

#### 7.4.1 State Variables

app := Flask()

workers := dict()

imageWorker := null

socketio := SocketIO(app)

hairArtist := null

salonRecommendation := null

### 7.4.2 Environment Variables

### 7.4.3 Assumptions

### 7.4.4 Access Routine Semantics

test\_connect():

- transition:
- output:  
return output - JSON with 200 status connection success
- exception:

message(img, color, user\_id):

- transition: worker[user\_id].enqueue\_input = (img, color)
- output: JSON with 200 status success
- exception:

add\_user(user\_id):

- transition: hairArtist = HairArtist() if hairArtist == none  
worker[user\_id] = Worker(hairArtist)
- output: JSON with 200 status success
- exception:

init\_camera(user\_id):

- transition: imageWorker = imageWorker(hairArtist)
- output: JSON with 200 status success
- exception:

process\_images(File, color, user\_id):

- transition: res = imageWorker.process\_one(files.toImage(), color)
- output: JSON with processed frame status 200 success
- exception:

get\_salons(lat, lng):

- input: lat - latitude in double, lng - longitude in double

- transition:  
salonRecommendation = salonRecommendation(lat, lng)  
salons = salonRecommendation.get\_nearby\_salons()
- output: salons - JSON with nearby salon informations and 200 status code
- exception:

clear\_cache(user\_id):

- transition:  
if user\_id exists:  
workers[user\_id].clean\_up()
- output: JSON with 200 status code success
- exception:

remove\_worker(user\_id):

- transition:  
if user\_id exists:  
delete workers[user\_id]
- output: JSON with 200 status code success
- exception:

video\_feed(user\_id):

- transition:  
if user\_id exists:  
resp = gen(user\_id)
- output: Response with form data containing the processed frames
- exception:

#### 7.4.5 Local Functions

The generator function that generates the frame for different users  
gen(user\_id):

- transition: frame = worker[user\_id].get\_frame()
- output: yield formdata containing the frame

## 8 MIS of Hair Color Module

### 8.1 Module

M3 - HairColor Module  
Abstract Object Module

### 8.2 Uses

Model Utils (M8)

Image Utils (M9)

MLModel (M6)

Utility (M7)

### 8.3 Syntax

#### 8.3.1 Exported Constants

#### 8.3.2 Exported Access Programs

Name	In	Out	Exceptions
changeHairColor	image, string	image	KeyErrorException
setAlpha	double		
reset		string	

### 8.4 Semantics

#### 8.4.1 State Variables

colors - Map<str, int[]> - a mapping between the name of color and their rgb values

alpha - double - represents the ratio between the original image and the masked image

min\_confidence\_value - double - the minimum confidence interval for machine learning model

#### 8.4.2 Environment Variables

#### 8.4.3 Assumptions

#### 8.4.4 Access Routine Semantics

changeHairColor(image, color):

- input:
  - image - the copy of an original image
  - color - the chosen hair color
- transition: N/A

- output:  
`hairModelSession = utility.getHairModel()`  
`mask = performHairSegmentation(hairModelSession, hairModelSession.inputName, hairModelSession.output image)` - the image where the hair detected by the model is masked.  
`outputImg = changeColor(image, mask, color)`  
`return outputImg` - an image where the hair color of each person is changed to the specified color
- exception: `InterruptedException` - the prediction and masking process is interrupted by the user

`setAlpha(newAlpha):`

- input: `newAlpha` - double - input alpha value for update
- transition: `alpha := newAlpha` - update the alpha value
- output: N/A
- exception: N/A

`reset():`

- transition:
- output: `message => MLModel.reset(hair)`
- exception:

#### 8.4.5 Local Functions

`performHairSegmentation(session, input, output, image):`

- input: `session` - the onnx inference session that contains the input model  
`input` - list of integer - the input shape of the image  
`output` - list of integer - the expected output shape  
`image` - the copy of an original image
- transition: N/A
- output: `mask` - hair mask.



Figure 3: Hair Mask after running the pre-trained hair segmentation model

- exception: `KeyErrorException` - the specified color is not in the color map

`changeColor(img, mask, color):`

- input: `img` - the original image, `mask` - the masked image generated from hair segmentation, `color` - color's name as a string
- transition: N/A
- output: an image where the original image is mixed with the masked image.
- exception: `KeyErrorException` - the specified color is not in the color map

## 9 ~~MIS of Hair Style Module~~

### 9.1 Module

M9 - FacialRecognition  
Abstract Object Module

### 9.2 Uses

MLModel (M6)  
Utility (M7)

### 9.3 Syntax

#### 9.3.1 Exported Constants

#### 9.3.2 Exported Access Programs

Name	In	Out	Exceptions
computeHairCoordinate	list[double], list[double]	list[double]	
computeRotationDegree	list[double], list[double]	list[double]	

### 9.4 Semantics

#### 9.4.1 State Variables

#### 9.4.2 Environment Variables

#### 9.4.3 Assumptions

#### 9.4.4 Access Routine Semantics

computeHairCoordinate(basePosition, facialCoordinates):

- input: basePosition - the basePosition of the camera setting in a tuple  
facialCoordinates - a list of coordinates of the facial features
- transition: N/A
- output: output the desired position to place the hairstyle centered at a coordinate, computed based on the base position and facial coordinates.
- exception: InterruptedException := action terminated by the user

computeRotationDegree(basePosition, facialCoordinates):



- input: basePosition - the basePosition of the camera setting in a tuple  
facialCoordinates - a list of coordinates of the facial features
- transition: N/A
- output: output the desired rotation of the hairstyle when being placed on the user's face, computed based on the base position and facial coordinates.

#### **9.4.5 Local Functions**

## 10 MIS of Worker Module

### 10.1 Module

M4 - Worker Module  
Abstract Data Type Module

### 10.2 Uses

Hair Artist (M7)  
Threading

### 10.3 Syntax

#### 10.3.1 Exported Constants

#### 10.3.2 Exported Access Programs

Name	In	Out	Exceptions
<code>__init__</code>	HairArtist	Worker	
<code>enqueue_input</code>	img, tuple		
<code>get_frame</code>		img	
<code>clean_up</code>			

### 10.4 Semantics

#### 10.4.1 State Variables

`thread` - Thread - daemon thread processing images in the background  
`to_process` - Deque - Double ended queue that stores input images (FIFO)  
`to_output` - Deque - Double ended queue that stores output images (FIFO)  
`makeup_artist` - HairArtist - HairArtist instance that used for image processing

#### 10.4.2 Environment Variables

#### 10.4.3 Assumptions

#### 10.4.4 Access Routine Semantics

`__init__(hairArtist):`

- input: `hairArtist` - HairArtist instance that used for image processing

- transition:  
to\_process := Deque([])  
to\_output := Deque([])  
makeup\_artist := hairArtist  
thread = Thread(target=keep\_processing())

- output:

- exception:

enqueue\_input(img, color):

- input: img - the input image from user  
tuple(color) - the input color to change hair to
- transition:  
to\_process.append((img, color))
- output:
- exception:

get\_frame():

- input:
- transition:  
frame = to\_output.popleft(img)
- output:  
return - frame - processed image frame in order
- exception:

clean\_up():

- input:
- transition:  
to\_output.clear()  
to\_process.clear()
- output:
- exception:

### 10.4.5 Local Functions

`keep_processing()`:

- input:
- transition:  
    while !to\_process().empty():  
        process\_one()
- output:
- exception:

`process_one()`:

- input:
- transition:  
    img, color = to\_process.popleft()  
    res = hair\_artist.apply\_hair\_color(img, color)  
    to\_output.append(res)
- output:
- exception:

## 11 MIS of Image Worker Module

### 11.1 Module

M5 - Image Worker Module  
Abstract Data Type Module

### 11.2 Uses

Hair Artist (M7)

### 11.3 Syntax

#### 11.3.1 Exported Constants

#### 11.3.2 Exported Access Programs

Name	In	Out	Exceptions
<code>__init__</code>	HairArtist	ImageWorker	
<code>process_one</code>	img, tuple		

### 11.4 Semantics

#### 11.4.1 State Variables

`makeup_artist` - HairArtist - HairArtist instance that used for image processing

#### 11.4.2 Environment Variables

#### 11.4.3 Assumptions

#### 11.4.4 Access Routine Semantics

`__init__(hairArtist):`

- input: `hairArtist` - HairArtist instance that used for image processing
- transition:
  - `to_process := Deque([])`
  - `to_output := Deque([])`
  - `makeup_artist := hairArtist`
  - `thread = Thread(target=keep_processing())`
- output:
- exception:

`process_one(img, color):`

- input: `img` - input image for hair segmentation  
`color` - input color to change the hair
- transition:  
`res = hair_artist.apply_hair_color(img, color)`
- output:
- exception:

#### **11.4.5 Local Functions**

## 12 MIS of Salon Recommendation Module

### 12.1 Module

M5: Salon Recommendation Module

Abstract Object Module

### 12.2 Uses

### 12.3 Syntax

#### 12.3.1 Exported Constants

#### 12.3.2 Exported Access Programs

Name	In	Out	Exceptions
get_size		int	
getNearbySalons		list[salons]	

### 12.4 Semantics

#### 12.4.1 State Variables

lat - double - latitude

lng - double - longitude

salons - list[dict] - contains the information of salons

size - int - size of nearby salons

total\_average\_rating - double - the average rating among all salons

#### 12.4.2 Environment Variables

#### 12.4.3 Assumptions

#### 12.4.4 Access Routine Semantics

get\_size():

- input:
- transition:
- output:  
return - size - the size of nearby salons
- exception:

getNearbySalons():

- input:
- transition: `nearby_salons = fetchNearbySalons(lat, lng)`  
`foreach salon in nearby_salons: details = fetch_place_details`  
`salons.append(details)`  
`rank_salons(salons)`
- output:  
return - salons - the sorted nearby salon details list
- exception:

#### 12.4.5 Local Functions

`fetchNearbySalons()`:

- input:
- transition:
- output:  
return `nearby_salons` - response from google map API.
- exception:

`fetchPlaceDetails(place_id)`:

- input:
- transition:
- output:  
return `salon_info` - the salon information with the given `place_id`
- exception:

`rank_salons()`:

- input:
- transition: sort the salons with their average ratings generated by the bayesian algorithm
- output:
- exception:



## 13 MIS of Hair Artist Module

### 13.1 Module

M7 - HairArtist Module  
Abstract Data Type Module

### 13.2 Uses

Model Utils Module (M8)  
Image Utils Module (M9)  
Hair Color Module (M3)

### 13.3 Syntax

#### 13.3.1 Exported Constants

#### 13.3.2 Exported Access Programs

Name	In	Out	Exceptions
apply_hair_color	img, color	img	

### 13.4 Semantics

#### 13.4.1 State Variables

face\_recognition - mediapipe instance of face recognition  
hair\_model - ModelUtils instance with session that performs hair segmentation

#### 13.4.2 Environment Variables

#### 13.4.3 Assumptions

#### 13.4.4 Access Routine Semantics

apply\_hair\_color(img, color):

- input: img - input image for hair segmentation  
color - input color to change the hair
- transition:  
res = hair\_color.change\_hair\_color(img, color, hair\_model, face\_recognition)
- output: res - img - processed frame with hair color changed as desired
- exception:

### 13.4.5 Local Functions

## 14 MIS of ModelUtils Module

### 14.1 Module

M8 - Model Utils Module

Abstract Data Type Module

### 14.2 Uses

Onnx (External Module)

### 14.3 Syntax

#### 14.3.1 Exported Constants

#### 14.3.2 Exported Access Programs

Name	In	Out	Exceptions
initialize_hair_segmentation_model		FileNotFoundException	

### 14.4 Semantics

#### 14.4.1 State Variables

minConfidenceLevel - 0.5 - minimum confidence accuracy for output

inputShape - tuple - represent model input shape

outputShape - tuple - represent model output shape

modelFilePath - filePath (path to the pre-trained model)

model\_session - ML model with active session

#### 14.4.2 Environment Variables

#### 14.4.3 Assumptions

#### 14.4.4 Access Routine Semantics

`initialize_hair_segmentation_model()`:

- transition:  
    `model_session = onnx_inference_session(modelFilePath, minConfidenceLevel)`  
    `inputShape = model_session.input_shape`  
    `outputShape = model_session.output_shape`

- output:
- exception:

#### 14.4.5 Local Functions

## 15 MIS of Image Utils Module

### 15.1 Module

M9 - Utility Module  
Library

### 15.2 Uses

OpenCV (External Module)  
Numpy (External Module)  
Pillow (External Module)  
BytesIO (External Module)  
base64 (External Module)

### 15.3 Syntax

#### 15.3.1 Exported Constants

#### 15.3.2 Exported Access Programs

Name	In	Out	Exceptions
processImage	image, list[int]	tensor	illegalArgumentException
maskImage	image, image	image	illegalArgumentException
toGreyScale	image	image	
resizeImage	image, list[int]	image	illegalArgumentException
cv2_image_to_base64	img	string	illegalArgumentException
base64_to_cv2_image	string	img	illegalArgumentException

### 15.4 Semantics

#### 15.4.1 State Variables

mean - list[double] - the mean values of trained images, used to normalize the images  
std - list[double] - the standard deviation values of trained images, used to normalize the images

## 15.4.2 Environment Variables

## 15.4.3 Assumptions

## 15.4.4 Access Routine Semantics

`processImage(image, input_size):`

- input: image - the original input image in the form of 3-dimensional array, input\_size - a tuple represents the input size the ML model requires
- transition: N/A
- output:  
OpenCV.cvtColor(image, BGR2RGB) - convert the image to RGB format  
resizeImage(image, input\_size) - convert image to input size  
image = (image / 255 - mean) / std - normalize the image  
Numpy.expandDimension(image, axis=0) - expand one dimension to a tensor  
output a image tensor ready for process with the model
- exception: illegalArgumentException - illegal input size for resizing

`maskImage(original_img, mask):`

- input: original\_img - the original image in the form of 3-dimensional array, mask - the masked image in the form of 3-dimensional array with same dimension as original
- transition: N/A
- output:  
OpenCV.bitwise\_or(original\_img, original\_img, mask) - apply masking to the original image with the given mask.  
output a masked image.
- exception: illegalArgumentException - original image has different size from the masked image.

`toGreyScale(image):`

- input: image - the input image to be converted to grey scale
- transition: N/A
- output:  
OpenCV.cvtColor(image, BGR2GRAY) - convert the input image to an grey scale image  
output the greyscaled image
- exception:

`resizeImage(image, shape):`

- input: image - the input image  
shape - a tuple represents the width / height to be reshaped into.
- transition: N/A
- output:  
Numpy.reshape(image, shape) - reshape the image  
output an reshaped image
- exception: `IllegalArgumentException` - illegal input size for resizing

`cv2_image_to_base64(image):`

- input: image - the input image
- transition: N/A
- output:  
img = PIL.Image.fromarray(img)  
base64.b64encode(img)
- exception: `IllegalArgumentException` - input array can not be transformed into image

`base64_to_cv2_image(string):`

- input: string - image string encoded in base64
- transition: N/A
- output:  
str = base64.b64decode(string)  
img = PIL.Image.open(str)
- exception: `IllegalArgumentException` - input string can not be transformed into image

#### 15.4.5 Local Functions

None

## 16 MIS of Hair Color View Module

### 16.1 Module

M8 - HairColorView  
Abstract Object Module

### 16.2 Uses

None

### 16.3 Syntax

#### 16.3.1 Exported Constants

None

#### 16.3.2 Exported Access Programs

Name	In	Out	Exceptions
TabPanel	prop	React.component	-
makeid	number	number	-
HairColorView	void	React.component	-

### 16.4 Semantics

#### 16.4.1 State Variables

socket : [Socket.io](#) [[io socket connected on localhost/5001](#) —SS]

#### 16.4.2 Environment Variables

Screen, Camera

#### 16.4.3 Assumptions

None

#### 16.4.4 Access Routine Semantics

TabPanel(prop):

- transition: None
- output: the tab panel for the user to select different hair colors with the given React properties.

- exception: None

makeid(length):

- transition: None
- output: generate a random id number with the given length.
- exception: None

HairColorView():

- transition: None
- output: generate the HairColorView page.
- exception: None



## 17 MIS of Hair Style View Module

### 17.1 Module

M9 - HairStyleView  
Abstract Object Module

### 17.2 Uses

HairStyleModule

### 17.3 Syntax

#### 17.3.1 Exported Constants

None

#### 17.3.2 Exported Access Programs

Name	In	Out	Exceptions
HairStyleView	void	React.component	-

### 17.4 Semantics

#### 17.4.1 State Variables

themeDark : Theme [MUI Theme for frontend UI View —SS]  
useStyles: Styles [MUI styles for frontend UI View —SS]

#### 17.4.2 Environment Variables

Screen, Camera

#### 17.4.3 Assumptions

None

#### 17.4.4 Access Routine Semantics

HairStyleView():

- transition: None
- output: generate the HairStyleView Page
- exception: None

## 18 MIS of Salon Recommendation View Module

### 18.1 Module

M10 - SalonRecommendationView  
Abstract Object Module

### 18.2 Uses

None

### 18.3 Syntax

#### 18.3.1 Exported Constants

None

#### 18.3.2 Exported Access Programs

Name	In	Out	Exceptions
SalonRecommendationView	void	React.component	-

### 18.4 Semantics

#### 18.4.1 State Variables

selected: {lat, lng} [selected user location by latitude and longitude —SS]

#### 18.4.2 Environment Variables

Screen

#### 18.4.3 Assumptions

None

#### 18.4.4 Access Routine Semantics

SalonRecommendationView():

- transition: None
- output: generate the SalonRecommendationView Page
- exception: None

### 18.4.5 Local Functions

Map():

- transition: None
- output: generate the GoogleMap React Component
- exception: None

PlaceAutoComplete():

- transition: None
- output: generate the autocomplete search bar react component
- exception: None

locateUserLocation():

- transition: selected := located user location
- output: None
- exception: None

searchNearbySalon(lat, lng):

- transition: None
- output: use google map api to get nearby salons by the given latitude and longitude
- exception: None

## 19 MIS of Home View Module

### 19.1 Module

M11 - HomeView Module

### 19.2 Uses

None

### 19.3 Syntax

#### 19.3.1 Exported Constants

None

### 19.3.2 Exported Access Programs

Name	In	Out	Exceptions
HomeView	void	React.component	-

## 19.4 Semantics

### 19.4.1 State Variables

None

### 19.4.2 Environment Variables

Screen

### 19.4.3 Assumptions

None

### 19.4.4 Access Routine Semantics

HomeView():

- transition: None
- output: generate the HomeView Page
- exception: None

## 20 MIS of Footer Module

### 20.1 Module

M14 - Footer

Abstract Object Module

### 20.2 Uses

react, react-bootstrap, react-icons

### 20.3 Syntax

#### 20.3.1 Exported Constants

None

#### 20.3.2 Exported Access Programs

Name	In	Out	Exceptions
Footer	void	React.component	-

### 20.4 Semantics

#### 20.4.1 State Variables

None

#### 20.4.2 Environment Variables

None

#### 20.4.3 Assumptions

None

#### 20.4.4 Access Routine Semantics

Footer():

- transition: None
- output: generate the Footer component.
- exception: None

## 21 MIS of NavBar Module

### 21.1 Module

M15 - NavBar

Abstract Object Module

### 21.2 Uses

react, react-bootstrap, react-router-dom

### 21.3 Syntax

#### 21.3.1 Exported Constants

None

#### 21.3.2 Exported Access Programs

Name	In	Out	Exceptions
NavBar	void	React.component	-

### 21.4 Semantics

#### 21.4.1 State Variables

None

#### 21.4.2 Environment Variables

None

#### 21.4.3 Assumptions

None

#### 21.4.4 Access Routine Semantics

Footer():

- transition: None
- output: generate the NavBar component.
- exception: None

## 22 MIS of ARCanvas Module

### 22.1 Module

M16 - ARCanvas Module  
Abstract Object Module

### 22.2 Uses

react, @react-three/fiber, @react-three/drei, facefilter, ThreeFiberHelper, HairModel

### 22.3 Syntax

#### 22.3.1 Exported Constants

None

#### 22.3.2 Exported Access Programs

Name	In	Out	Exceptions
FaceFollower	props	React.component	
ThreeGrabber	props	React.component	
compure_sizing		list[double]	
ARCanvas	selectedHair	React.component	
handle_resize			
do_resize			
useEffect	sizing		
callbackReady	errCode, spec		
callbackTrack	detectStatesArg		
callbackDetect	faceIndex, isDe- tected		
ARCanvas	url	React.component	-

### 22.4 Semantics

#### 22.4.1 State Variables

\_maxFaceDetected: int  
\_faceFollowers: Array[int]  
expressions: null  
\_threeFiber: null

## 22.4.2 Environment Variables

window

## 22.4.3 Assumptions

None

## 22.4.4 Access Routine Semantics

FaceFollower(props):

- transition: None
- output: Generate the FaceFollower React component
- exception: None

compute\_sizing():

- transition: None
- output: {width, height, top, left}
- exception: None

ARCanvas(selectedHair):

- transition: selectedHair := event.id
- output: Generate the FaceFollower React component
- exception: None

handle\_resize():

- transition: \_timerResize := setTimeout(do\_resize, 200)
- output: None
- exception: None

do\_resize():

- transition: \_timerResize := null, sizing := newSizing
- output: None
- exception: None

useEffect(sizing):



- transition: `_timerResize := null, sizing := newSizing`
- output: `None`
- exception: `None`

`callbackReady(errCode, spec):`

- transition: `_timerResize := null, sizing := newSizing`
- output: `None`
- exception: `None`

`callbackTrack(detectStatesArg):`

- transition: `detectStates := detectStatesArg.length`
- output: `None`
- exception: `None`

`callbackDetect(faceIndex, isDetected):`

- transition: `None`
- output: `None`
- exception: `None`

## 23 MIS of HairModel Module

### 23.1 Module

M17 - HairModel Module Abstract Object Module

### 23.2 Uses

react, @react-three/drei

### 23.3 Syntax

#### 23.3.1 Exported Constants

None

#### 23.3.2 Exported Access Programs

Name	In	Out	Exceptions
HairModel	url	React.component	-

### 23.4 Semantics

#### 23.4.1 State Variables

nodes: Three.mesh.geometry  
materials: Three.mesh.material

#### 23.4.2 Environment Variables

Screen

#### 23.4.3 Assumptions

None

#### 23.4.4 Access Routine Semantics

HairModel(url):

- transition: None
- output: Import the gltf model from url and pre-load the Hair Model as React component
- exception: None

## 24 MIS of ThreeFiberHelper Module

### 24.1 Module

M18 - ThreeFiberHelper Module Abstract Object Module

### 24.2 Uses

Three

### 24.3 Syntax

#### 24.3.1 Exported Constants

None

#### 24.3.2 Exported Access Programs

Name	In	Out	Exceptions
update_poses	number[], ThreeCamera	-	-
update	number[], ThreeCamera	-	-
create_occluder	any	Meshany, ShaderMaterial	-
update_camera	{width, height}, ThreeCamera	-	-
ThreeFiberHelper	-	React.component	-

### 24.4 Semantics

#### 24.4.1 State Variables

\_settings: double, [double, double], double, double: \_threeFiberCompositeObjects: null  
\_threeProjMatrix : null  
\_previousSizing: int, int  
\_threeTranslation: null  
\_maxFaces: int  
\_detectCallback: null  
\_videoElement: null  
\_scaleWL: int  
\_canvasAspectRatio: int  
\_threeTranslation: Three.Vector3  
\_threeProjMatrix: Three.Matrix4

#### 24.4.2 Environment Variables

threeCamera

#### 24.4.3 Assumptions

None

#### 24.4.4 Access Routine Semantics

update\_poses(ds, threeCamera):

- transition:  $\text{halfTanFOVX} := \tan(\text{threeCamera.aspect} * \text{threeCamera.fov} * \pi / 360)$
- output: None
- exception: None

update(detectStates, threeCamera):

- transition: None
- output: None
- exception: None

create\_occluder(occluderGeometry):

- transition:
- output:  $\text{occluderMesh} := \text{Three.Mesh}(\text{occluderGeometry})$
- exception: None

update\_camera(sizing, threeCamera):

- transition:  $\text{threeCamera.aspect} := \text{\_canvasAspectRatio}$ ,  $\text{threeCamera.fov} := \text{fov}$ ,  $\text{threeCamera.view} := \text{null}$
- output: None
- exception: None

ThreeFiberHelper():

- transition: None
- output: ThreeFiber object that finished setup and face detection
- exception: None

#### 24.4.5 Local Functions

`detect(detectState):`

- input: None
- transition: detect face and set up AR using ThreeFiber library on state variable `_settings`
- output: None
- exception:

## 25 Appendix