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Work Experience

• 2020.09 -**Barclays** , Data Scientist

Company Address Matching, Entity Linking and knowledge graph building.

• 2019.08 - 2020.09 **Kwai Inc (Kuaishou)**, Natural Language Processing Engineer

With more than 300 million daily active users (DAU), Kwai is one of the largest short video sharing and live streaming social platforms in mainland China and also in the world

Tech stack: Spring, Ceph, Dragonfly (A Opensource P2P file distributed system From Alibaba), Tensorflow, Faiss, Hive SQL, Docker, Gitlab

- Model Migrations for an newly built internal model management system
- Maintain an internal inference system, build upon Spring
- Retaining a transformer-based user language model using newly incoming data (~ millions, fetched by Hive SQL) to mitigate data shift issue

Leave for a better work-life balance, and a future plan to travel around the Europe.

Barclays, Backend Developer

Tech stack: Jenkins, Jira, Confluence, BitBucket, Openshift (Kubernetes), Docker, GridGain, Maven, Gradle, Wiremock, Mockito, Spring Boot, AWS, SonarQube, Karate, AppDynamics

- End-to-end function development, testing (unit, functional, performance), deployment (CD)
- Add cache layer to the existing APIs to reduce the latency for repetitive data access
- Migrate legacy codes to internal Spring Boot templates, with refactors to enhance code readability and performance
- Build up handy internal tools (e.g. git hooks) and scripts (python / bash) from scratch to automate software development processes

 Take some NLP side projects (e.g. Address NER using BERT), and trace the state-of-the-art progress in NLP area, especially in the topic of transfer learning, model compression (for low resource inference) and multi-modality fusion
- Keep a good communication and delivery efficiency during COVID-19 pandemic, when the team has to work from home for months

Education

• 2018 - 2019 University College London, MSc Web Science and Big Data Analytics, Distinction

Core subjects: Probability Graphical Models: Introduction to Deep Learning: Complex Network: Affective Computing: Statistical NLP: Information Retrieval: Multiagent Al, Applied Machine Learning

 2016 - 2018 **University of Liverpool**, BSc Internet Computing, First class

Core subjects: Software Engineering; Database Concepts; Internet Principles (Introduce to OSI layers); Object-Oriented Programming; Distributed Systems Concepts; Software Development Tools (Mainly about testing); Principles of C && Memory Management; iOS Programming (Swift); Knowledge Representation & Reasoning; E-commerce (Auction and Security [RSA, Diffie-Hellman key exchange, Elliptic Curve Encryption]);

 2014 - 2016 Xi'an Jiaotong-Liverpool University, BSc Information and Computing Science

2+2 pathway routine (first 2 years in Suzhou, China and final 2 years in Liverpool, UK), dual degree.

Core subjects: Computer Systems; Introduction to Databases; Introduction to Programming in Java; Algorithmic Foundations and Problem Solving; Data Structures; Operating Systems Concepts; Human-Centric Computing; Calculus; Introduce to Discrete Mathematics

Projects

• 2019.06 - 2019.09 Project Internship (Master Degree Thesis) @ Astroscreen

Tech stack: Python, Keras, Tensorflow, MulticoreTSNE, Matlabplot

Social media posting language source identification (tweets and gabs) project. Finished a crawler for collecting language (posts) data from Gab.com, pre-processed data using Regular Expression, built models for classifying the source of these data by fine-turning BERT and XLNet, visualised results using t-SNE, did "leave-onehashtag-out" cross-validation and evaluated models using some common matrics (Accuracy, F1 score, Confusion Matrix, Matthews Correlation Coefficient).

2019.03 - 2019.04 **Information Retrieval Course Project**

Multiple practices using Fact Extraction and Verification (FEVER) dataset Including word counting and verification of zip's law; implementation of vector space information retrieval (TF-IDF); implementation of query likelihood document retrieve (applying Laplace Smoothing, Jelinek-Mercer Smoothing and Dirichlet Smoothing, respectively); implementation logistic regression to predict sentence relevance; implementation of Precious, Recall and F score function; using neural networks to predict document truthness.

2019.02 - 2019.03 Integrating BERT and Embeddings into CommonsenseQA Chanllenge

We fine-turned Google BERT to CommonsenseQA challenge 1.0 (with 3 options of each question) and then integrated Conceptnet Numberbatch and ELMo embeddings attempting to improve the model performance. The challenge involves a set of MCQ questions requiring human commonsense knowledge. We achieved 68,79% of accuracy on validation set using BERT + ELMo (solv BERT : 67.47%; BERT + Numberbatch; 67.68%).

• 2019.02 - 2019.02 "Recogising food-stimalated emotions" experimental labelling platform

Tech stack: Bootstrap, JQuery, Recordrtc.js, Java, Play! framework 2, PostgreSQL, Cloud Foundry

A simple web app that we used to collect experimental data (food taste affection). An online demo could be visited at https://affective-computing-data-collectiondist.cfapps.io/sessions (Offine now, because out of charge). I finished this on my own on a weekend. This is a draft version of it (we then removed the personal info and produced a local version of it).

2019.02 - 2019.03 Maximise number of clicks through AD CTR prediction and bidding functions selection

Tech stack: Python, Keras, XGBoost, Numpy, Pandas, Matlabplot

Predicting whether a user would click the online AD (advertisement) on an AD real-time DSP bidding history dataset. The prediction results then were inputted to a bidding strategy function to predict a bid price. The total pay price is bounded by a constant total number. The dataset is unbalanced with only about 3000 positive samples (clicks) among more than 300000 bidding records. We tried many different models (XGBoosting, Shallow NN, Logistic Regression) and some bidding strategies. We also applied downsampling and re-calibration techniques in the project. We did a competition in a leaderboard with other students (30 groups) and ranked in the 3rd place (with 185 clicks and the first 2 are with 186 clicks).

2017.09 - 2018.05 Simulation, Visualization and Experimental Analysis for Population Protocols and Network Constructor in 2-Dimension

Tech stack: Kotlin, GraphStream

Population protocol is a theoretical model for distributed computation. The model contains a collection of indistinguishable agents. The network constructor and the terminating grid network constructor are some models extending population protocol but with a different aim to construct networks in different topologies.