

SORTING

MSCI 240: Algorithms & Data Structures

lecture summary

sorting overview

selection sort

insertion sort

complexity of selection & insertion

Topic	Building Java Programs	Algorithms (Sedgewick)
classes, ADTs	chapter 8	1.2
arrays	chapter 7	
ArrayList<T>	chapter 10	1.3
Stack/Queue	chapter 14, (11)	1.3
LinkedList	chapter 16	1.3
Complexity	chapter 13	1.4
Searching		pp. 46-47
Sorting		chapter 2.1-2.3
Recursion	chapter 12	1.1 (p. 25)
Binary Search Trees	chapter 17	chapter 3.1-3.2
Dictionaries	chapter 18.1	chapter 3.4
Graphs	N/A (Wikipedia good)	chapter 4.1
Heaps/Priority Queues	chapter 18.2	chapter 2.4

sorting: rearranging the values in an array or collection into a specific order (usually into their “natural ordering”)
one of the fundamental problems in computer science

can be solved in many ways:

- many sorting algorithms

- some are **faster/slower** than others

- some use more/less **memory** than others

- some work better with **specific kinds of data**

- some can utilize **multiple** computers / processors, ...

the `Arrays` and `Collections` classes in `java.util` have a static method `sort` that sorts the elements of an array/list

```
String[] words = {"foo", "bar", "baz", "ball"};
Arrays.sort(words);
System.out.println(Arrays.toString(words));
// [ball, bar, baz, foo]
```

```
ArrayList<String> words2 = new ArrayList<>();
for (String word : words) {
    words2.add(word);
}
Collections.sort(words2);
System.out.println(words2);
// [ball, bar, baz, foo]
```

Collections class

Method name	Description
<code>binarySearch(list, value)</code>	returns the index of the given value in a sorted list (< 0 if not found)
<code>copy(listTo, listFrom)</code>	copies listFrom 's elements to listTo
<code>emptyList(), emptyMap(), emptySet()</code>	returns a read-only collection of the given type that has no elements
<code>fill(list, value)</code>	sets every element in the list to have the given value
<code>max(collection), min(collection)</code>	returns largest/smallest element
<code>replaceAll(list, old, new)</code>	replaces an element value with another
<code>reverse(list)</code>	reverses the order of a list's elements
<code>shuffle(list)</code>	arranges elements into a random order
<code>sort(list)</code>	arranges elements into ascending order

sorting

input:

sequence of n numbers, $A = \langle a_1, a_2, \dots, a_n \rangle$

output:

reordering (permutation) A' of A

where $A' = \langle a'_1, a'_2, \dots, a'_n \rangle$ such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$

important algorithm properties

comparison-based

determine order by **comparing pairs** of elements: `<`, `>`, `compareTo`

stable

elements of the **same value** stay in the **same order**

e.g., sorting email by date, then by sender

in-place

constant amount of extra storage

sorting algorithms:

bubble sort: swap adjacent pairs that are out of order

selection sort: look for the smallest element, move to front

insertion sort: build an increasingly large sorted front portion

merge sort: recursively divide the array in half and sort it

heap sort: place the values into a sorted tree structure

quick sort: recursively partition array based on a middle value

other specialized sorting algorithms:

bucket sort: cluster elements into smaller groups, sort them

radix sort: sort integers by last digit, then 2nd to last, then ...

...

algorithm	worst-case	average	stable	in-place
selection sort	$O(n^2)$	$O(n^2)$	no	yes
insertion sort	$O(n^2)$	$O(n^2)$	yes	yes
mergesort	$O(n \log n)$	$O(n \log n)$	yes*	no
quicksort	$O(n^2)$	$O(n \log n)$	no	yes

selection sort: orders a list of values by repeatedly putting the smallest or largest unplaced value into its final position

the algorithm:

- look through the list to find the smallest value

- swap it so that it is at index 0

- look through the list to find the second-smallest value

- swap it so that it is at index 1

- ...

- repeat until all values are in their proper places

activity: selection sort

select the next smallest element each time

selection sort example:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	22	18	12	-4	27	30	36	50	7	68	91	56	2	85	42	98	25

after 1st, 2nd, and 3rd passes:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	18	12	22	27	30	36	50	7	68	91	56	2	85	42	98	25

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	12	22	27	30	36	50	7	68	91	56	18	85	42	98	25

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	7	22	27	30	36	50	12	68	91	56	18	85	42	98	25

```
// Rearranges the elements of a into sorted order using
// the selection sort algorithm.
public static void selectionSort(int[] a) {
    for (int i = 0; i < a.length - 1; i++) {
        // find index of smallest remaining value
        int min = i;
        for (int j = i + 1; j < a.length; j++) {
            if (a[j] < a[min]) {
                min = j;
            }
        }

        // swap smallest value to its proper place, a[i]
        swap(a, i, min);
    }
}
```

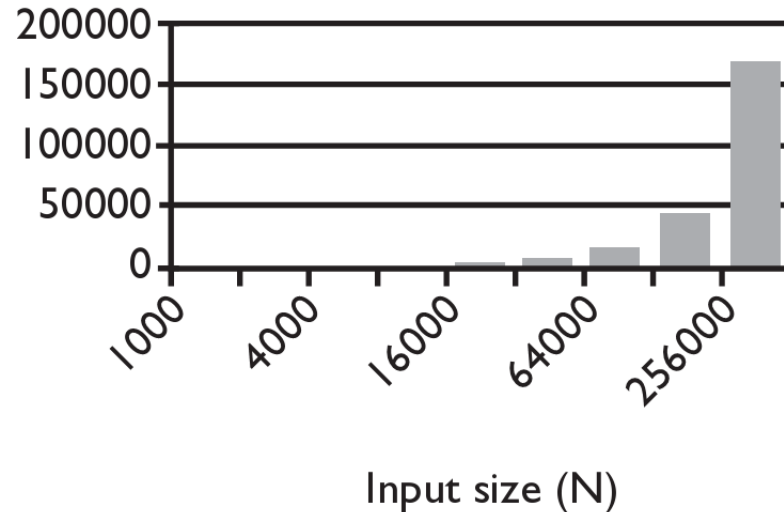
```
// Swaps a[i] with a[j].  
public static void swap(int[] a, int i, int j) {  
    int temp = a[i];  
    a[i] = a[j];  
    a[j] = temp;  
}
```

complexity of swap?

$$T_{sw}(n) = 3$$

what is the **complexity class** (big-oh) of selection sort?
(fig. 13.6)

N	Runtime (ms)
1000	0
2000	16
4000	47
8000	234
16000	657
32000	2562
64000	10265
128000	41141
256000	164985




```
// Rearranges the elements of a into sorted order using
// the selection sort algorithm.
```

```
public static void selectionSort(int[] a) {
```

```
    for (int i = 0; i < a.length - 1; i++) {
```

```
        // find index of smallest remaining value
```

```
(n - 1) → int min = i;
```

```
        for (int j = i + 1; j < a.length; j++) {
```

```
            if (a[j] < a[min]) { ← (n - 1) + (n - 2) + ... + 1
```

$$\min = j; \quad \leftarrow \frac{n(n-1)}{2} = \sum_{i=1}^{n-1} i = \frac{n(n-1)}{2}$$

```
            }
```

```
        }
```

```
        // swap smallest value to its proper place, a[i]
```

```
3(n - 1) → swap(a, i, min);
```

```
    }
```

```
}
```

$$T(n) = n^2 + 3n - 4 \in O(n^2)$$

insertion sort: orders a list of values by shifting each element into a sorted sub-array

the algorithm:

- insert index 0 into sorted subarray of size 1 (already sorted)

- insert index 1 into sorted subarray of size 2 (shift left to insertion point)

- insert index 2 into sorted subarray of size 3 (shift left to insertion point)

- ...

- insert index $n-1$ into sorted subarray of size n

activity: insertion sort

insert the next element in the “right” spot

```
// Rearranges the elements of a into sorted order  
// using the selection sort algorithm.
```

```
public static void insertionSort(int[] a) {  
    for (int i = 1; i < a.length; i++) {  
        // shift element i left  
        // until it's in the right spot  
        int j = i;  
        while (j > 0 && a[j] < a[j - 1]) {  
            swap(a, j, j - 1);  
            j--;  
        }  
    }  
}
```

insertion sort example:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	22	18	12	-4	27	30	36	50	7	68	91	56	2	85	42	98	25

1st pass (size 2):

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	18	22	12	-4	27	30	36	50	7	68	91	56	2	85	42	98	25

2nd pass (size 3):

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	18	12	22	-4	27	30	36	50	7	68	91	56	2	85	42	98	25

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	12	18	22	-4	27	30	36	50	7	68	91	56	2	85	42	98	25

insertion sort example:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	12	18	22	-4	27	30	36	50	7	68	91	56	2	85	42	98	25

3rd pass (size 4):

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	12	18	-4	22	27	30	36	50	7	68	91	56	2	85	42	98	25

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	12	-4	18	22	27	30	36	50	7	68	91	56	2	85	42	98	25

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	12	18	22	27	30	36	50	7	68	91	56	2	85	42	98	25

insertion sort example:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	12	18	22	27	30	36	50	7	68	91	56	2	85	42	98	25

4th pass (size 5):

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	12	18	22	27	30	36	50	7	68	91	56	2	85	42	98	25

no change!

complexity of insertion sort

best case?

array already **sorted** (always leave in place—no need to shift left)

worst case?

array in **reverse** order (have to shift all the way to left every time)

best case

```
public static void insertionSort(int[] a) {  
    for (int i = 1; i < a.length; i++) {  
        (n - 1) → int j = i;  
        (n - 1) → while (j > 0 && a[j] < a[j - 1]) {  
            0 → swap(a, j, j - 1);  
            0 → j--;  
        }  
    }  
}
```

$$T(n) = 2n - 2 \in O(n)$$

worst case

```
public static void insertionSort(int[] a) {  
    for (int i = 1; i < a.length; i++) {  
        (n - 1) → int j = i;  
        while (j > 0 && a[j] < a[j - 1]) {  
            swap(a, j, j - 1);  
            j--;  
        }  
    }  
}
```

$$4 \sum_{i=1}^{n-1} i = 4 \cdot \frac{n(n-1)}{2}$$

$$T(n) = 2n^2 - n - 1 \in O(n^2)$$

<http://www.sorting-algorithms.com/>

<http://www.sorting-algorithms.com/selection-sort>

<http://www.sorting-algorithms.com/insertion-sort>

summary

there are many sorting algorithms

properties: (comparison-based), stable, in-place

selection sort

select element that belongs in each index

insertion sort

insert next element into proper spot in sorted sub-array

next:
mergesort