

仲良シふれんず (Nakayoshi Furenzu)

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Players: 3-4

PREPARATION: Shuffle the cards well (12 cards in each of 4 types), and deal them out to the 4 players. In a 3 player game, set aside 9 cards face down and deal out the remainder.

The game begins with each player choosing three cards from their hand and passing these to the player on their left. The lead player is decided by rock-paper-scissors.

HOW TO PLAY: Beginning with the start player and proceeding clockwise, each person chooses one card from their hand and plays it face up on the table. After each person has played a card, their numbers are compared.

If a player has a card of the same color as the lead player, they must play it. The person who played the highest number of the lead color wins the trick and will lead the next trick.

If a player has no card of the lead suit, they may play any card.

The person who won the trick collects all cards played to the trick which were not of the lead suit; the sum of the ranks of these cards are points the player will earn at the end of the game. The collected cards are placed face down in front of the winner; the other cards from the trick are set aside.

GOOD FRIEND CARDS: Cards with ranks that are multiples of 3 (3, 6, 9, and 12) are the good friend cards; these cards also have circles around the art.

When a good friend card is played, the player may play an additional card. The additional card must be of a different color than the good friend card and must have a lower rank.

If you play a second good friend card as the friend of a first, the effect is not triggered again.

ROUND END: At the start of a trick, if there is a player with no cards left in their hand, the round immediately ends. Players earn points for facedown cards in front of them and any cards remaining in their hand.

Play a number of rounds equal to the number of players. The lead player for the next round will be the person sitting to the left of the person who started the previous round.

VICTORY CONDITION: Whomever has the fewest points at the end of the game wins. (It will be easy to understand if you write down the scores as the game proceeds.)

Q&A:

Q: If I don't want to play an additional card with a good friend card, do I have to?

A: No, you don't have to.

Q: If I play a good friend card on a good friend card, can I play another good friend card?

A: No, you cannot. Only one additional card in total can be played.

Q: I don't know what 3 cards to give to my neighbor.

A: It doesn't matter which cards you give, but it might be a good idea to pass large numbers that you think you will not be able to play.

Q: Does the passing have to be to the left every time?

A: You can change it each round.