

Berzerka Changelog

Rulebook v1.0.1

- Minor grammar and spelling changes
- Under Finish Dealing i), moved the example above the other text about dealing cards
- Added additional clarification under Game Points and included a new example

Rulebook v1.0.2

- Updated the components list on page 1 to reflect the new components
 - *The picture examples and other rules associated to the old components are still in place...those will be updated in the next rulebook version*
- Added additional clarification under Starting A New Hand (specifically what happens when a player has completed all of their contracts)

Contract Appendix v1.0.1

- Moved and reformatted the objective for each contract, so you can clearly tell what the objective is

Contract Appendix v1.0.2

- Changed Shapeshift to be x6 instead of x5 (to avoid rule exception with Middling)