

KEYSTONE

キーストーン

3-4 players, 30 minutes, 10 years and more

The Gods have the complication in the meeting. What happen?
There are the angels, devils and humans around them. The Gods likely have the meeting for the distribution of angels, devils and humans as the KEYSTONE.
KEYSTONE is configured for the planet. The KEYSTONE is increased more, the planet is grown more. But the order is most important. So the Gods have the complication.

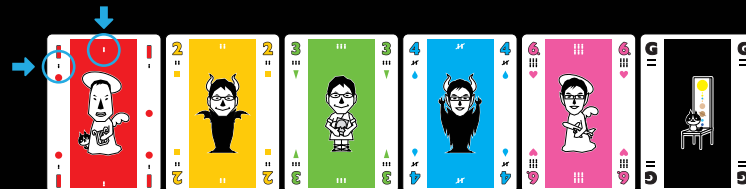
This game is the trick taking game with the KEYSTONE.
The trick taking game means, the players play one card, and decided the winner. The winner take the cards. This manner is continued until the hand is out. This game is used the rule of "Must follow" and "Special trump". They are explained in the rule. This is 2game for the players. the 12 rounds for one game.



Conpornts

53 cards / 10 cards per one color, 5 colors and 3 god cards

*KEYSTONE is in the blue circle. They are 1, 2, 3, 6, -2 and =.



1 Rule

Preparation

The cards are shuffled with face down, and maken the stack.

The highest player is the start player.

Rule of the game

The winner is the player with the most points at the end of two games. The points are written to the paper.
One game is consist with 12 rounds.

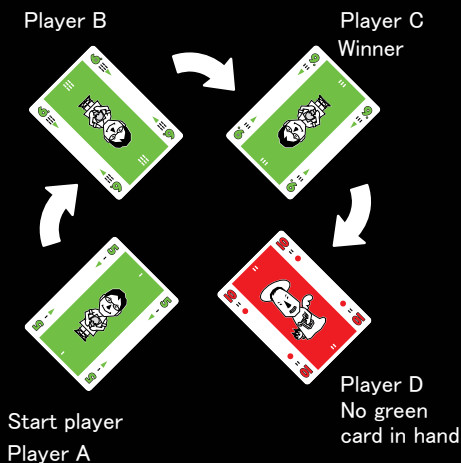
The start player deals the 12 cards to each player as the hand. The remained cards are placed in the box without showing. In this game, their cards are not used.

Please don't show the cards in hand to other players.

The round is played the followings.

The turn is played from the start player clockwise.
In the turn, the player put one card on the table with face up from the hand. At that time, the start player can choose any cards, but other player must choose the same colored card with the card that the start player put.
If the player have the no same colored card, the player can put any card.
When the player put one card, the turn is end. The next player do the turn.
Regarding to the God card, it is special, so it is explained in the next page.

After all players put one card, the winner is decided.
The winner is the highest player with the same color of the card that the start player put.
The winner takes the cards in this round, and is the next start player. Then the next round is played with the same manner.
When all cards in the hand is played, the game is ended, and scoring.



Example

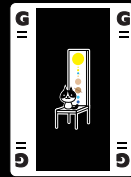
The round is done from A to D. A played the green card. So B, C and D must play the green card if they have it.
D have no green card, so D put the red card with 10.

The winner is C. Because it is the same color with the card of the start player, and the number is highest. C takes their 4 cards.

■ God card

This card can put at any time instead of other card. If the player have the same colored card, the player can put the God card.

If the start player put the God card, the other player can put any card. If the player have the God card, the player can put other card.



When the winner is decided, the player with the God card is the winner. If some player put the God card, the winner is the player that played the God card at first.

● Born the planet (Place the cards)

The winner takes all cards in the round.

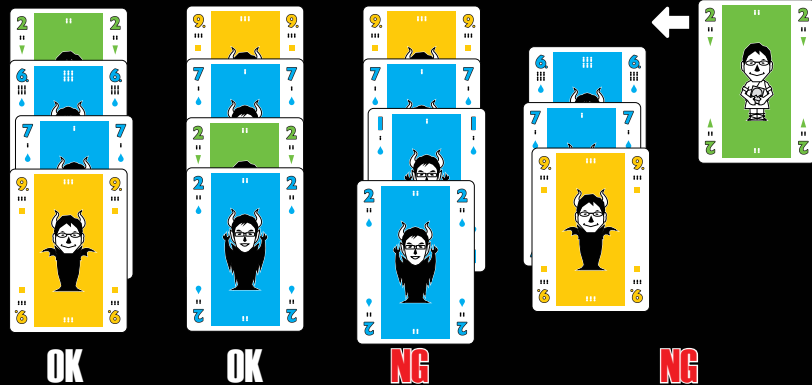
Their cards are placed in the front with the vertical line. Then the player can make some lines, and can place some of cards at the line that he/she made it at the other round.

However there is the rule for the line. The cards are placed with the ascending order or the descending order at the number of the card (No KEYSTONE). The color is free. And the same number can be placed.

If the player add the card to the line, the player must place it on the line. This means, the player cannot place the card in the middle of the line, in the bottom of the line. The cards must be placed on the line. The ascending line is placed the same or bigger card with the top of the line, the descending line is placed the same or smaller card with the top of the line.

Then, the God card is the same number and same KEYSTONE with the card under the God card. If it is no card under the God card, it is same with the card upper the God card.

If only God card is placed on the line, the number is 0, and the KEYSTONE is 0.



OK
The same number can placed it with the same number.

OK
Ascending and descending must be kept.

NG
The cards are added only on the line. No in middle, in bottom.

● Scoring

All players have no hand, now scoring.

The points are calculated for each line. The points are written to the paper.

■ Formation the SUN

Each player find the line with most cards in the own lines. They form the SUN, and they are not calculated the score. If it is tied, they form the SUNs.

■ Points from the KEYSTONE (Angels, Devils and Humans)

Each player get the points of the KEYSTONE. The player calculate the KEYSTONE. The “-2” and “=” are explained the follows.

- “-2” card (The number is 4)

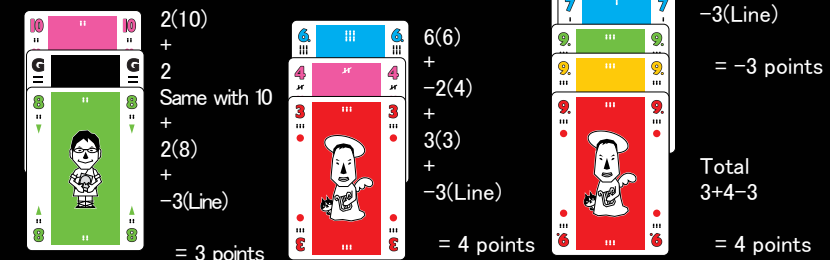
The pestilence occur. The KEYSTONE is reduced 2. Even if the total is the minus, the score is the minus.

- “=” card (The God card)

The KEYSTONE is the same with the card under the God card. If the card is 4, the KEYSTONE is “-2”. If it is no card, the card is changed to the card upper the God card. If it is also no cards, the KEYSTONE is 0.

■ Spended the power for borning the planet

Per the line, the players pay the 3 point. This is calculated with the SUN(s).



● Next game and winner of the game

If the first game is ended, all cards are shuffled with face down, and made the stack. Then the second game is started. The start player is the winner of the last round.

After the second game, the winner is decided.

The winner is the player with the highest points. If tie, they are winners.

// Cautions //

If the player mistakes the rule, please consider the re-start with all players. And please consider the game speed more slowly. When the player come accustomed this game, please play it more speedy.

If you have any question or claims, please let us know.

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Special Thanks / Board game Kenkyu-Shitsu (Laboratory)

<http://boardgame-kks.seesaa.net/>

