WHO PALMED THE DIAMONDS?

ダイヤは誰の手に
~ Madam、Watchdog & Burglar ~

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つながるたのしさ
GAME NOWA
ひろがるうれしさ

10+   3-5   20-30 min

In an affluent neighborhood in Paris, beautiful madamoiselles are being targeted for their diamonds. As a thief, your goal is to evade the aristocracy's pampered watch dogs and grab more diamonds than your cohorts in crime!

Summary

Players will compete to see who can steal the most diamonds over the course of the game, earning recognition as the best thief of a generation!

Contents

• 60 Cards (numbered 1-20 for each suit) • 5 Point sheets
• 5 Point markers • 5 Summary sheets
• 1 Set of instructions

Setup

The cards used depend on player count:
*Cards in the (parenthesis) should be set aside

    👤👤👤 3 people: 36 cards, 5-16 (Remove: 1-4, 17-20)
    👤👤👤👤 4 people: 48 cards, 3-18 (Remove: 1-2, 19-20)
    👤👤👤👤👤 5 People: 60 cards, 1-20 (Remove none)

• Distribute a point marker, point sheet and summary sheet to all players.
*You are free to check the summary sheet at any time during the game, so keep one in hand.
• Take the cards designated for play and shuffle them into a deck.
• Distribute 12 face-down cards to each player. Set the leftover cards aside.

Gameplay

In this game, each player will play one face-up card on their turn. When all players have played a card, you will decide the winner. This exchange of turns between all players is called a "trick" and tricks will repeat until players have played all their cards.
• The player who last had a diamond stolen from them is the first leader. If no one is so unlucky, you may use another method of choosing the first leader.
• The leader will pick any card from their hand and play it face-up. From the lead player in clockwise order, the other players will take turns playing face-up cards of any suit.

Determining the Winner of a Trick

When all players have put down a card, the player with the strongest card will be declared the winner. However, the number of suits played will change how the winner is chosen.

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• If one suit of card is played: the highest number wins
• If 2 suits are played: the strength of card suits are determined by this chart and the highest wins
• If 3 suits are played: the card with the lowest number wins regardless of type (if multiple players play the same low number, the first player who played that number wins)
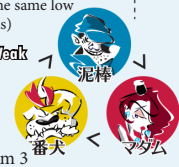
Strong > Weak

(Strongest is in **green**)
Ex. Dog 3 -> Dog 9 -> *Dog 12* -> Dog 8
Ex: Thief 7 -> Dog 6 -> Thief 16 -> *Dog 11*
Ex: Dog 10 -> Madam 14 -> *Thief 3* -> Madam 3

泥棒 ✓
番犬 < マダム

Acquiring Cards

When you win a trick, you collect all cards played in that trick. Sort the cards by their suit and stack them in front of you so that all players can see their values and the number of diamonds (the 💎 symbol on Madam Cards, under the number value).
• The player who won the trick will become the leader in the next trick, and all players will play a card before determining a winner.
• This cycle of tricks will continue until players have no cards.

Scoring Points

①Before calculating score, if you are the player with the most Thief Cards, you may steal Madam Cards from the player who has collected the most Madam Cards ("Thief's Chance"). However, you can only steal a number of cards equal to your number of Thief Cards MINUS your opponent's Watch Dog Card count. If multiple players are tied for the highest number of Thief Cards or Madam Cards, then no one can claim Thief's Chance.
*To distinguish stolen cards from collected cards, place your stolen Madam Cards face down.

②For each Watch Dog Card you've collected, you may discard 1 Thief Card from your winnings.

③For each Thief Card you've collected, you MUST discard 1 Madam Card (you may choose which card is discarded).

④For each diamond 💎 on your remaining Madam Cards, you earn 1 point.
*Face-down Madam Cards earned through Thief's Chance are then added to this total.

Finishing the Round and Game

After totalling your diamonds, you will mark your score on your score sheet. Shuffle the cards used to form a deck for the next round, and distribute to all players.
• The player sitting to the left of the current leader becomes the leader in the next round.
• The game is played over the same number of rounds as there are players.