











Round 1

- Deal 5 cards to each player
- Select a character (in clockwise order) Decide start player randomly
- Setup each character (page 15-32)
- Play tricks 1st trick starts with the player who selected a 2nd-5th trick starts with the player who won the previous trick $% \left(1\right) =\left(1\right) \left(1\right) \left($
- 5 Earn Crowns and victory points



Round 2

- Deal 5 cards to each player
- Select a character Refer to the Character Selection Order card
- Setup each character (page 15-32)
- Play tricks 1st trick starts with the player with the fewest victory points without a Crown 2nd-5th trick starts with the player who won the previous trick $% \left(1\right) =\left(1\right) \left(1\right) \left($
- Earn Crowns and victory points





Round 3

Final Roun

- Deal 5 cards to each player
- Select a character (Same as Round 2)
- Setup each character (page 15-32)



- Play tricks (Same as Round 2)
- Earn Crowns and victory points
- 6 Determine the winner of the game

