

2 Player Advanced

Game Preparation

- 1 Give each player 30 victory points
- 2 Determine the start player by playing rock, paper, scissors
- Take turns selecting characters (Player 1=1P, Player 2=2P)

1P (1) \rightarrow 2P (2) \rightarrow 2P (3) \rightarrow 1P (4) \rightarrow 1P (5) \rightarrow 2P (6) \rightarrow 2P (7) \rightarrow 1P (8)

4 Prepare and shuffle deck (40 cards)

2 Player Advanced

Rounds 1-3 (4)

- 1 Deal 5 cards to each player
- 2 Select a character
 Each round, each player will simultaneously choose (secretly) and reveal a character
- 3 Setup each character (page 15-32)
- 4 Play tricks

 1st trick starts with the character with the highest priority
- **5** Earn victory points
- 6 Play and repeat steps until final round Determine the winner of the game

Game Preparation

- 1 Give each player 30 victory points
- 2 Determine the start player by playing rock, paper, scissors
- Give Player 1: 5 Crowns
 Give Player 2: 5 Black Crowns
- 4 Place characters face up on table
 Place the 2 player character mini cards as well
- 5 Prepare and shuffle deck (40 cards)



2 Player Basic

Rounds 1-4

- 1 Deal 5 cards to each player
- 2 Select a character

Rounds 1 and 3: Player 1 chooses first Rounds 2 and 4: Player 2 chooses first

Player 1 places a Crown on the chosen character Player 2 places a Black Crown on the chosen character The same character cannot be chosen by both players in the same round

- 3 Setup each character (page 15-32)
- 4 Play tricks

1st trick starts with the player who selected a character first in step 2

2nd-5th trick starts with the player who won the previous trick

5 Earn victory points

2 Player Basic

有多数的大型的有条件

- Game Preparation
- Deal 5 cards to each player
 Select a character (remaining characters)
- 3 Setup each character (page 15-32)
- Setup each character (page 13
- 4 Play tricks
 The player with the least amount of victory points can choose who will lead the 1st trick
- 5 Earn victory points
- 6 Determine the winner of the game



