



Character Selection

When deciding which characters will be used in the game it is recommend to use characters that everyone understands.

All-star **Select from all the characters for each round**

Choose the number of characters you want available during the game (example: 15 characters). Lay all chosen Character Cards face up and select a character clockwise starting from the first player. For the second and third rounds, do this in ascending order starting from the player with the lowest score.

Draft **Select 3 characters at once (play 1 character per round)**

Choose the number of characters equal to the number of players x 3 (example: 5 players x 3 = 15 characters) Lay all chosen Character Cards face up and select a character in the following order. [The first (1) player > second (2) > third (3) > fourth (4) > fifth (5)] → [5 > 4 > 3 > 2 > 1] → [1 > 2 > 3 > 4 > 5]. At the beginning of each round, each player selects a character and places the Character Card in front of themselves face down, and then flips the card over simultaneously. The one with the highest priority character will designate the lead player for the round.

Shuffle **Select from player count +1 characters for each round**

Choose the number of characters you want available during the game (example: 8 characters in a 5 player game). In that example, you would randomly lay 6 Character Cards face up for selection in the current round. In the next round, the 2 Character Cards that were not available are laid first. Then, the Character Cards used and the one unselected in the previous round are shuffled, and 4 cards are revealed out of them. In the first round, select a character clockwise starting from the first player. For the second and third round, do this in ascending order starting from the player with the lowest score.