

 **Setup** Add the Black 7 to your hand and discard a different card of your choice  
→ Create the trap deck and activate 1 card each trick

**On Your Turn**  
Once per round, you may use the Tactical Card to ignore the must follow rule

**Trick Victory**  
Acquire all pooled victory points

**Strategize**

|   |                            |
|---|----------------------------|
| 0 wins + <b>Rare</b> or <b>50</b> pts   | 3 wins + <b>50</b> pts     |
| 1 win + <b>Black 7</b> or <b>30</b> pts | 4 wins + <b>80</b> pts     |
| 2 wins - <b>50</b> pts                  | 5 wins <b>Win the game</b> |

**Alchemy**

**Setup** Randomly draw 6 cards from the Alchemist Deck

**On Your Turn**  
Play 3 cards (always becomes lead color) then draw 3 cards  
Hand limit of 6 cards  
Total the value of the 3 cards played (11+, use the 1s digit)  
• If you have a card of the lead color in your hand you must play at least 1 of them  
• When you lead, declare what the lead color is (even Black)

**Elements**  
Acquired Elements are immediately placed in the magic circle

|  |                    |
|--|--------------------|
| <b>α</b> Same number as lead (total value)       | + <b>1</b> Element |
| <b>β</b> 3 of a kind (3 cards with same number)  | + <b>1</b> Element |
| <b>γ</b> Flush (3 cards with same color)         | + <b>1</b> Element |
| <b>δ</b> Straight (3 cards with values in a row) | + <b>1</b> Element |
| <b>ε</b> Win the trick                           | + <b>1</b> Element |

**Art of Theft**

**Setup** Give each other player a notice or invitation  
Choose 0 or ±1 (place the Chip)

**On Your Turn** You may exchange 1 card with your partner  
If the exchange fails, discard it and take 1 card from the deck

**Trick Victory** Reselect 0 or ±1 OR **Flip the Chip**

|                         |   |
|-------------------------|---|
| 0 wins + <b>0</b> pts   |  3 wins - <b>50</b> pts  |
| 1 win - <b>20</b> pts   |  4 wins + <b>100</b> pts |
| 2 wins + <b>P50</b> pts | 5 wins <b>Win the game</b>  |

**Spirit of Red**

**Setup** Discard all Black cards in hand and redraw that many from the deck

**Trick Victory** Take 1 Red card from play into your hand then discard another card

**Red is as strong as Black** If there is a White Flag in play, the effect is invalid






|                        |                            |
|------------------------|----------------------------|
| 0 wins + <b>0</b> pts  | 3 wins + <b>120</b> pts    |
| 1 win + <b>30</b> pts  | 4 wins <b>Win the game</b> |
| 2 wins + <b>80</b> pts | 5 wins - <b>100</b> pts    |

**Summon**

**On Your Turn**  
After summoning to the rear (up to 2), you can order (any number of times), then you may summon to the front

**Setup** Acquire initial 5MP

**Trick Victory** Acquire 1MP

|                        |                            |
|------------------------|----------------------------|
| 0 wins - <b>20</b> pts | 3 wins + <b>70</b> pts     |
| 1 win + <b>20</b> pts  | 4 wins + <b>100</b> pts    |
| 2 wins + <b>40</b> pts | 5 wins <b>Win the game</b> |

**Time Travel**

**Setup** Secretly predict who will win the Crown and Black Crown

**Rewind** **On Your Turn**  
• Return all cards currently in play  
• Draw 2 cards, discard 2 cards  
• Choose the lead player

**Change the past** **Trick Victory** **Not on the 5th trick**  
Take all cards from the trick into your hand, pass 1 card to each other player, finally choose the lead player

**Last Round** Predict the Crown winners publicly **Win the game**

Predict Crown + **50**pts      Predict Black Crown + **50**pts

**Shadow Cloning**

**On Your Turn**  
After playing 1 card from hand, you may play another card face down (draw 1 card from the deck)  
→ After all cards have been played, choose to flip over your face down card or discard it  
→ For the 5th trick, look at 1 card from the deck to play face down

|                        |  |
|------------------------|--|
| 0 wins + <b>70</b> pts |  3 wins - <b>20</b> pts   |
| 1 win - <b>20</b> pts  | 4 wins + <b>140</b> pts  |
| 2 wins + <b>70</b> pts |   5 wins <b>Win the game</b> |