Billy Jesse Misjuwar

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Dublin, CA

Objective: seeking Winter Internship 2017

Summary of Experience

Intern – California State University Internal Internship, Los Angeles CA, USA – Animator

- Worked with a group of other students to plan out the animation for an opening motion graphics to an event set by the art department.

- Animated walking animations of comic characters such as Asterix as alpha channels to be used in a comic-themed event's opening motion graphics, each character has different walking style which has to be animated. Animation was made in Harmony Pro.

-Animated Falling leaves as alpha channels to be used as assets for opening motion graphics of an event set by the art department. Animation was done in Harmony Pro.

Intern – Shadow Puppet Brewery. Livermore CA, USA – Graphic Designer.

- Designed Poster for a charity event using Adobe Illustrator, purpose of the poster was to inform customers of the event's information such as time, date, and purpose.

- Designed multiple artworks in vector for unique beer profiles. These artworks will later be the icons for each different types of beer. Each beer has different sorts of characteristics and the artworks adapt to these characteristics and name.

- Redesigned company website via Adobe Muse, changed the website from a fixed width of 960px to responsive width. Also changed various other things in the website; Redesigned the navigation bar and made it to fit the responsive width change, re organize and redesigned several icons to match a single theme, designed custom icons via Adobe Illustrator to be put in the website, redesigned the background of the website using effects and features in Adobe Muse.

- Designed Beer can artwork which later be used for retail in local supermarket, also created pattern to profile the different types of beer that were planned to be used in retail.

Intern – Indojaya Multitama ltd, Jakarta, Indonesia – Graphic Designer.

-Designed lenticular cards with both 3D and Flip effects using various available programs (Adobe Illustrator, Adobe Photoshop, 3Dunun, 3DMerge).

-Designed image layers using both Adobe Photoshop and Adobe Illustrator, each design in a lenticular card has different layers to either create animation effects for the Flip lenticular cards or create view angles for 3D Lenticular cards.

-Used 3DMerge 2.0 to convert layers of images into a lenticular image.

-Used 3D Merge 2.0 to configure image layers that would be emphasized more for people to see.

-Used 3Dunun 6.0 to create a 3D effect of any image by manually dividing parts of an image.

High school Student Council – Jubilee School, Jakarta, Indonesia – Graphic Designer

-Worked on different types of media from designing posters to video making using various programs.

-Worked mainly using Photoshop to design posters, banners, and ID cards for student council events.

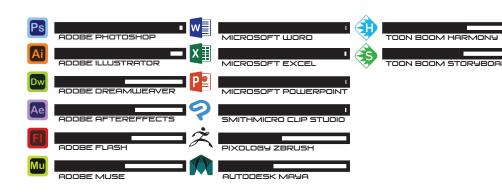-Worked on using Adobe After Effects and learned how to use from student council video projects.

Education

California State University, Northridge – pursuing B.A. in Animation (Expected Graduation: June 2019)

Volunteers

Usher-Youth Volunteer for Buddhist Vesak celebration event 2014 and 2015 Jakarta, Indonesia

Skill

Software		Software		Software
ADOBE PHOTOSHOP		MICROSOFT WORD		TOON BOOM HARMONY
ADOBE ILLUSTRATOR		MICROSOFT EXCEL		TOON BOOM STORYBOARD
ADOBE DREAMWEAVER		MICROSOFT POWERPOINT		
ADOBE AFTEREFFECTS		SMITHMICRO CLIP STUDIO		
ADOBE FLASH		PIXOLOGY ZBRUSH		
ADOBE MUSE		AUTODESK MAYA		

Others:

Lenticular Softwares
- 3DMerge 2.0
- 3Dunun 6.0

Operating Systems
- Windows
- MACINTOSH

Language
-HTML

Summary of qualification

-Highly motivated, detail oriented and well organized.
-Strong verbal and writing communication skills.
-Capable of handling assignments under high pressure.
-Team player, open minded and eager to quickly learn new processes and concepts.