

WRITEUP
Billy Kwong
Bqkwong
CSE 130 Fall19

ASGN1 WRITEUP

What happens in your implementation if, during a PUT with a Content-Length, the connection was closed, ending the communication early? This extra concern was not present in your implementation of dog. Why not? Hint: this is an example of complexity being added by an extension of requirements (in this case, data transfer over a network)?

In my implementation it will try to store the data provided before client's closing and will respond accordingly. It was not a concern in dog because there was no concept of sockets involved and program was directly interacting with only one user at a time and when the user stop giving data program stops but in this case there are multiple clients.