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# CSE130: Principles of Computer Systems Design

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# Environment Setting

- You can download the host software from for Windows and OSX from <https://www.virtualbox.org/wiki/Downloads>
- You can download the Ubuntu 18.04.3 installation ISO image from <https://ubuntu.com/download/desktop> and click the download button in the Ubuntu 18.04.3 LTS box.

# Root user

Before you install packages, becoming root using the su root command.

```
#su -
```

After you installed packages, using following command to logout root:

```
#exit
```

Installs the git system:

```
#pkg install git
```

## 1) Download VirtualBox

<https://www.virtualbox.org/wiki/Downloads>

Save the DMG to a location on your computer where you will be able to find it (Downloads, Desktop, etc.). If you are on a Mac, you need the version for “OS X hosts.”

## 2) Install VirtualBox

VirtualBox must be installed before it can be used. When you mount the DMG, you must then run the VirtualBox installer, which will place VirtualBox into your Applications folder.

**1** Double click on this icon:



VirtualBox.mpkg

**2** Run the VirtualBox application from the Applications Folder:



Applications



UserManual.pdf



VirtualBox\_Uninstall.tool

### 3) Create your Virtual Machine (VM)

1. When you run VirtualBox for the first time, there will be no virtual machines (VMs) installed.



## Name and operating system

Please choose a descriptive name and destination folder for the new virtual machine and select the type of operating system you intend to install on it. The name you choose will be used throughout VirtualBox to identify this machine.

Name:

Machine Folder:

Type:

Version:



Expert Mode

Go Back

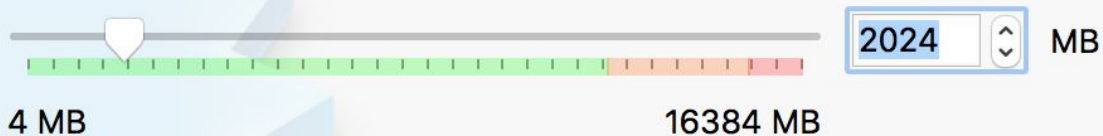
Continue

Cancel

## Memory size

Select the amount of memory (RAM) in megabytes to be allocated to the virtual machine.

The recommended memory size is **1024** MB.



Go Back

Continue

Cancel



## Hard disk file type

Please choose the type of file that you would like to use for the new virtual hard disk. If you do not need to use it with other virtualization software you can leave this setting unchanged.

- ☒ VDI (VirtualBox Disk Image)
- ☐ VHD (Virtual Hard Disk)
- ☐ VMDK (Virtual Machine Disk)



Expert Mode

Go Back

Continue

Cancel



Tools



New



Settings



Discard



Start ▼

**Lima\_linux**

Powered Off

**General**

Name: Lima\_linux  
Operating System: Linux 2.6 / 3.x / 4.x (64-bit)  
Settings File Location: /Users/kbijon/  
VirtualBox VMs/  
Lima\_linux

**System**

Base Memory: 2048 MB  
Boot Order: Floppy, Optical, Hard Disk  
Acceleration: VT-x/AMD-V, Nested  
Paging, KVM  
Paravirtualization

**Display**

Video Memory: 16 MB  
Graphics Controller: VMSVGA  
Remote Desktop Server: Disabled  
Recording: Disabled

**Storage****Preview**



You have

in full desktop mode

Please select a virtual optical disk file or a physical optical drive containing a disk to start your new virtual machine from.

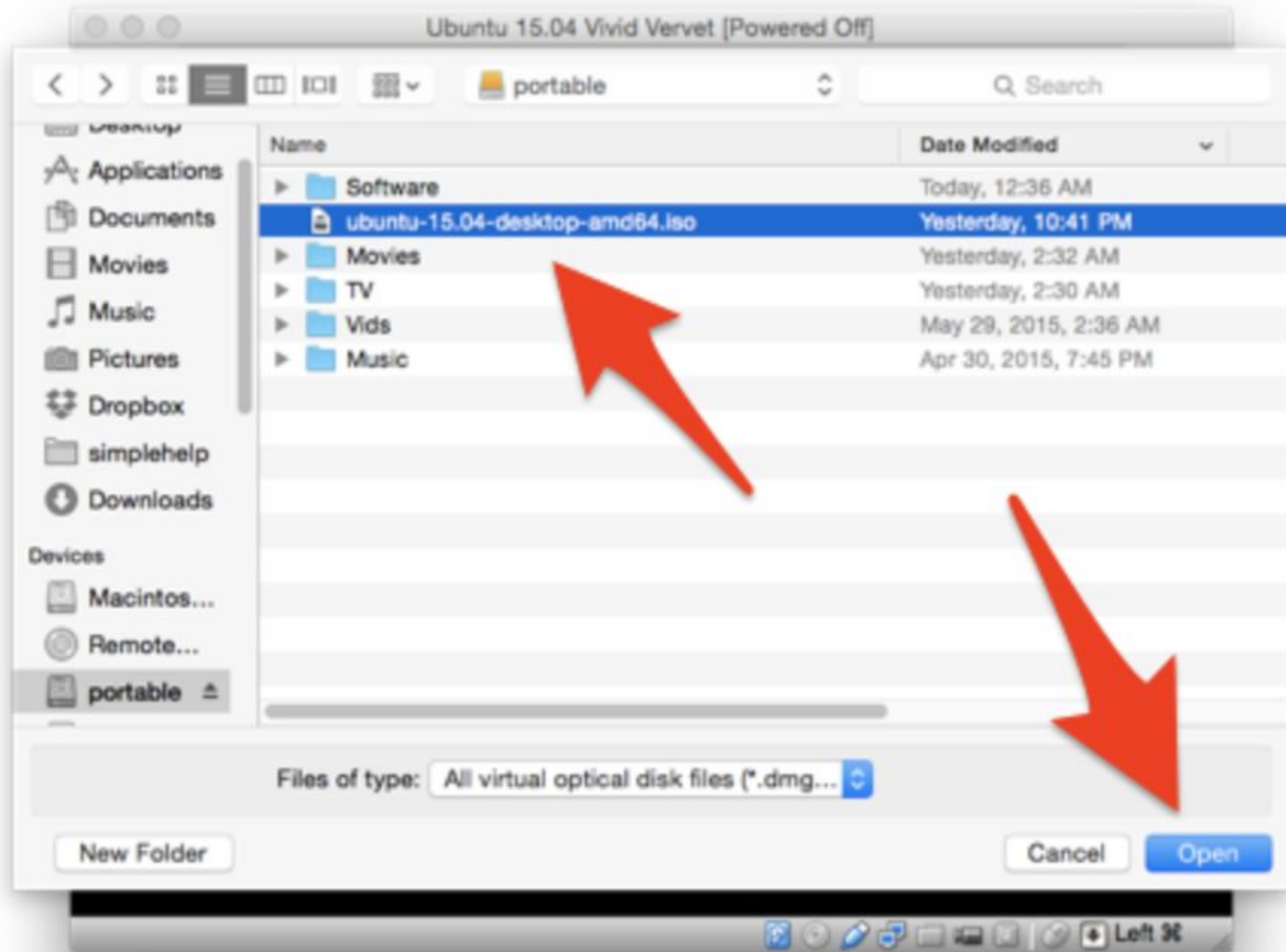
The disk should be suitable for starting a computer from and should contain the operating system you wish to install on the virtual machine if you want to do that now. The disk will be ejected from the virtual drive automatically next time you switch the virtual machine off, but you can also do this yourself if needed using the Devices menu.

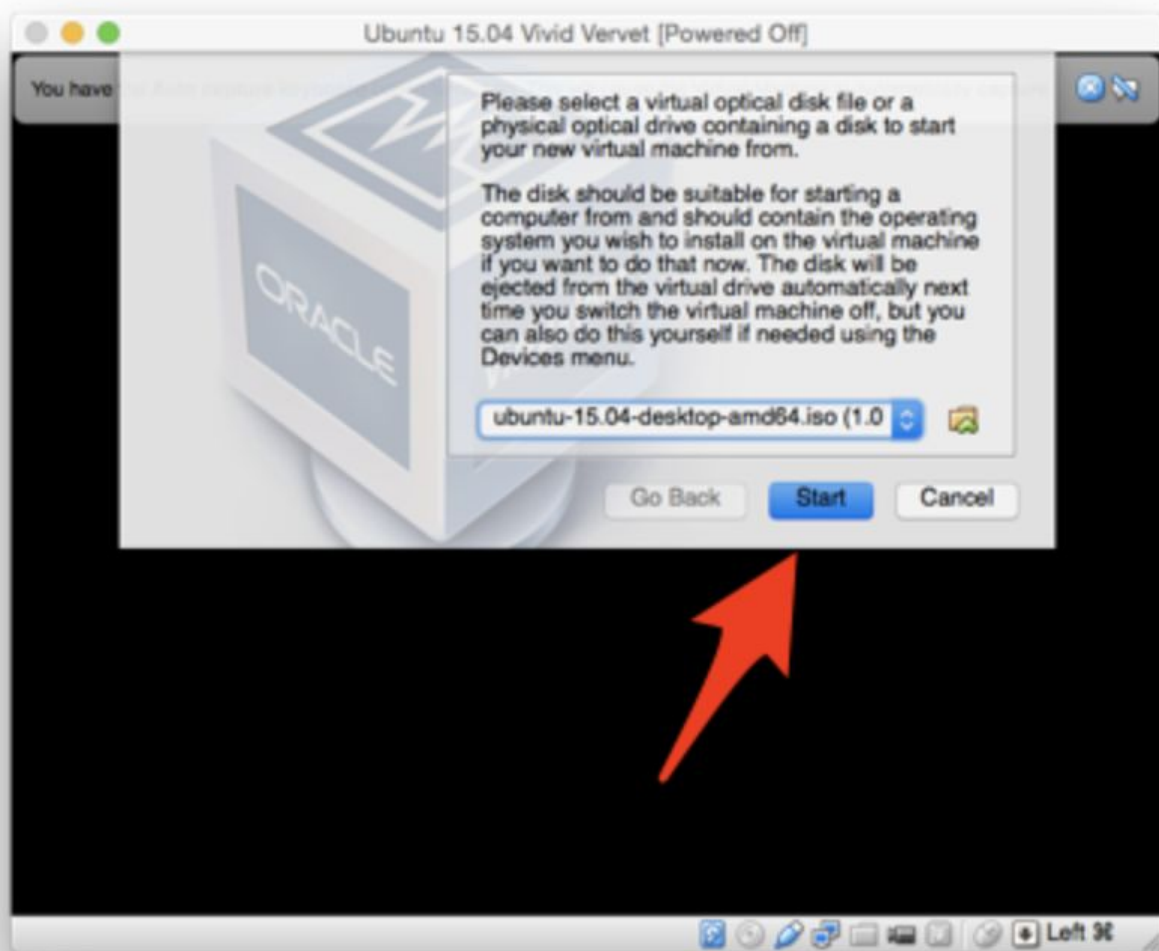
Empty

Go Back

Start

Cancel





Install (as superuser)

## Welcome

Asturianu  
Bahasa Indonesia  
Bosanski  
Català  
Čeština  
Cymraeg  
Dansk  
Deutsch  
Eesti  
English  
Español  
Esperanto  
Euskara  
Français  
Gaeilge  
Galego  
Hrvatski  
Íslenska  
Italiano



Try Ubuntu



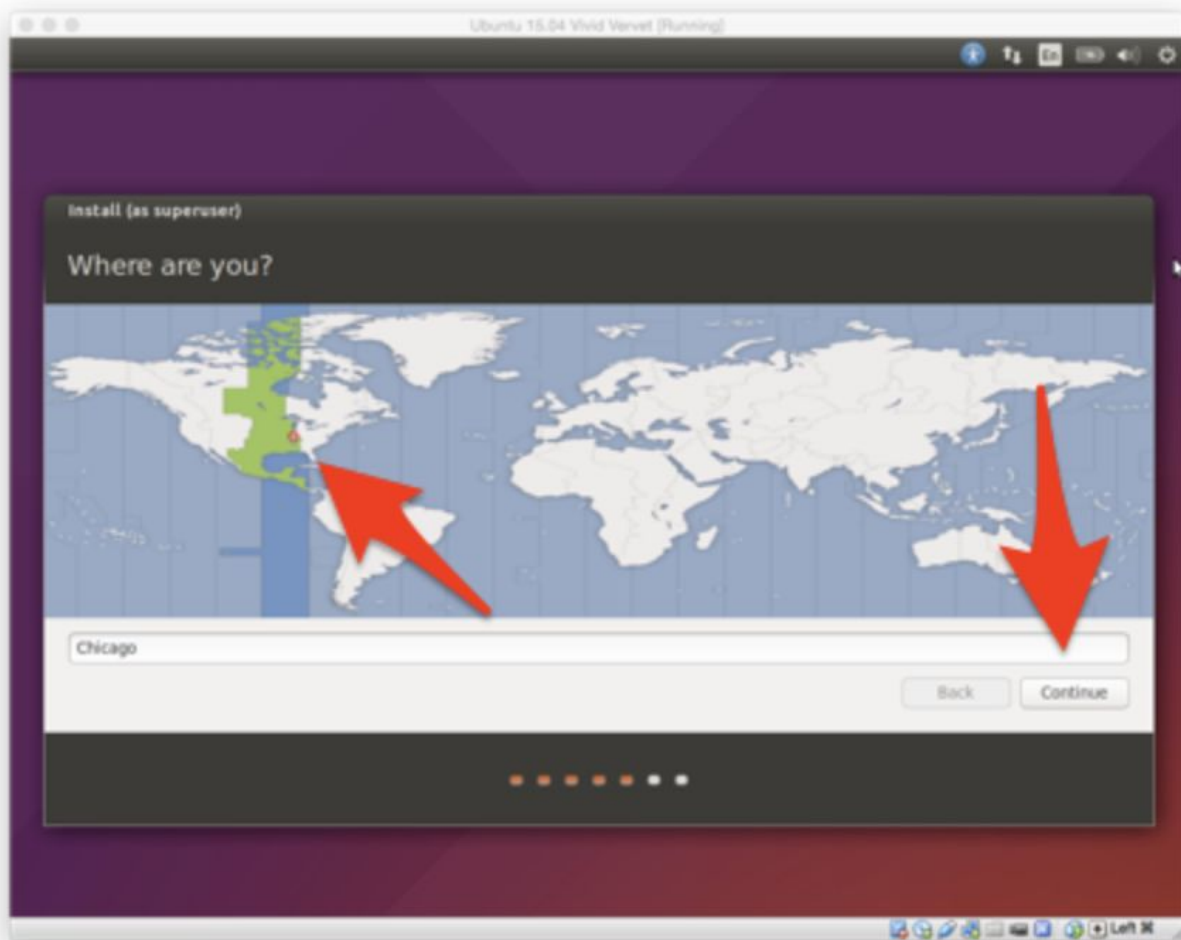
Install Ubuntu

You can try Ubuntu without making any changes to your computer, directly from this CD.

Or if you're ready, you can install Ubuntu alongside (or instead of) your current operating system. This shouldn't take too long.

You may wish to read the [release notes](#).







# Creating Your Virtual Machine

## Making a new machine

- Open VirtualBox, and click the "New" button. Give your virtual machine a name, select "Linux" for "Type", and select "Ubuntu (64-bit)" under "Version".
- On the next screen, set the amount of memory for your machine (at least as much as the default, but not more than your host machine has!)
- On the next screen, hit "create", then "next", then "next" again. For the size of the disk, the default is fine. Hit "create".
- Select your new virtual machine, and click "Settings...", then go to "Storage". Select the optical drive under "Controller: IDE" labeled "Empty", click the disk icon on the right of the window, and click "Choose Virtual Optical Disk File", like so:
- Select the ISO image of Ubuntu you downloaded earlier.

# Installing Ubuntu

- Select your virtual machine in the main menu, and hit "Start". This should boot the Ubuntu installation system.
- When it's ready, click "Install Ubuntu". Select your keyboard layout (default is English US).
- On the next screen, select either Normal Installation or Minimal Installation; either is fine, we'll be explicitly installing packages we need later on anyway. Minimal takes less space, but normal installs other things you can use and play around with. Pick one, and hit continue, and then "Install Now".
- Select your timezone, and then create a user account on the next screen. Hit next, and wait for the install to finish. When it's done, hit restart, then ENTER.

# Set up

1. Basic packages. Install build-essential, clang, git, make, valgrind, lldb, clang-format. You can do this by opening a terminal and running:

```
sudo apt install build-essential clang git make valgrind lldb  
clang-format
```

This will install the packages you'll need to develop and submit your assignments.

2. Install an editor of your choice. This might be a graphical text editor, emacs, vim, etc.
3. Install the VirtualBox guest additions (improves the usability of the virtual machine). In a terminal, run:

```
sudo apt install virtualbox-guest-utils virtualbox-guest-x11  
virtualbox-guest-dkms
```

4. Reboot the machine (top right corner of Ubuntu's UI, there's a power icon).

# System Call for Reading/ Writing File

## Name

open : open a file

## Declaration

#include <[fcntl.h](#)>

int open(const char \**path*, **int** *oflag*, ... );

O\_RDONLY :Open for reading only

O\_WRONLY:Open for writing only

O\_CREAT: the file shall be created

# Example

```
#include <unistd.h>
#include <fcntl.h>
#include <stdio.h>

int main()
{
    // Open file with write permission (create if doesn't exist).
    int fd = open("lab_discussion_0.txt", O_CREAT | O_WRONLY);
    float val = 3.13f;
    if (fd != -1) {
        write(fd, &val, sizeof(val));
        close(fd);
    }

    // Test read.
    fd = open("lab_discussion_0.txt", O_RDONLY);
    float new_val;
    if (fd != -1) {
        read(fd, &new_val, sizeof(new_val));
        printf("new_val_added_to_file = %f\n", new_val);
        close(fd);
    }
    return 0;
}
```

```
[nferdous@mada0 CSE_TA-130]$ ls
'#sys.c++#'  a.out  lab_discussion_0.txt  sys.c++  sys.c++~
[nferdous@mada0 CSE_TA-130]$ ./a.out
new_val_added_to_file = 3.130000
[nferdous@mada0 CSE_TA-130]$
```

# Gitlab

- Clone a repository from gitlab
- Installs the git system:
  - `#pkg install git`
- Create an account in UCSC GitLab.
- Generate SSH key pair and upload the SSH key to GitLab
- Create your initial directory by cloning it from the server:

`#git clone https://gitlab.soe.ucsc.edu/gitlab/cse130/fall19-01-group/`  
`[CRUZID].git`

# Adding Files and Commit

- Add new files to your repository. Do this as follows: `git add file1 file2`
- Made some changes. You probably want to commit them, so the changes are recorded in the repository. Do this with:

`git commit -a -m message`

-a: commits all (the -a option) of the changes you've made to tracked files.

-m:message on the command line

- Once you've made changes locally, you'll probably want to make the remote repository reflect your changes. Do this with the following command: `git push --all`





**Question?**

