

# Billy Kurniawan Halim

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## EDUCATION

### BACHELOR OF SCIENCE IN COMPUTER SCIENCE

December 2020

*University of California San Diego | Jacobs School of Engineering*

GPA: -

*University of Minnesota Twin Cities | College of Science and Engineering*

GPA: 3.82

### ASSOCIATE OF SCIENCE

June 2018

*Shoreline Community College*

GPA: 3.98

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## SKILLS

### ENTERPRISE LEVEL

: Go, YAML, Bash, Shell, Squarespace

### WEB DEVELOPMENT

: HTML, CSS, JavaScript (Processing.js – p5.js – jQuery – React.js)

### MOBILE APP DEVELOPMENT

: Java, XML, Android Studio

### LANGUAGE & PLATFORM

: C, C++, Python, OCaml, SQL, MATLAB, Firebase Console, Arduino

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## WORK EXPERIENCE

### SOFTWARE ENGINEER INTERN (BACKEND ENGINEER) | TopAds Tribe

May 2019 – September 2019

*Tokopedia*

Jakarta, Indonesia

- Programmed a product migrating tool to populate the staging environment with products from the production level
- Implemented a debugger feature in the Recommendation API to detect the core problem of wrongly displayed ads
- Refactored the handler for AB experiment to allow product manager to directly implement the desired test
- Dockerized all services in dashboard binary to allow integration with CircleCI

### SOFTWARE ENGINEER INTERN (UI/UX DESIGNER) | Side Hustle & Rise Capital Tea

April 2019 – June 2019

*Forkaia*

(Remote) Irvine, California

- Fixed existing bugs and remodeled the website of Rise Capital with Squarespace
- Designed the wireframe and generated the website of Side Hustle via Squarespace

### RESEARCH APPRENTICE | Robotic Sensor Network Laboratory

February 2019 – May 2019

*University of Minnesota – Twin Cities*

Minneapolis, Minnesota

- Annotated sets of images VGG Image Annotator to be the data source of the robot's AI system
- Exported JSON files to an existing machine learning software for the apple picker robot

### COMPUTER SCIENCE TUTOR | Tutoring Center

March 2017 – March 2018

*Shoreline Community College*

Shoreline, Washington

- Assisted students in computer science courses through one on one interaction
- Provided mentorship in student's computer science class projects

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## PROJECT EXPERIENCE

### PESTICIDE RECORDS MANAGER WEBSITE “PESTICIDE TRACKER” | MinneHack 2019

February 2019

- Filtered, converted and input the acquired data to Firebase Console
- Collaborated with team members in designing the chemical page with React.js

### VOLUNTEER SEARCHING APPLICATION “WHERE TO?” | ACM UMN Software Design Competition

October 2018

- Implemented PayPal API to allow the user donate money to the organization
- Debugged a problem where the menu drawer does not overlap the menu page with Java

### GOOGLE APPLIED SKILLS PROJECT | XML, Java

February 2019 – May 2019

- Implemented algorithms and data structures to create mobile applications

### 100 MINIGAMES PROJECT | Java, Python, C++, MATLAB, HTML, CSS, JavaScript

September 2018 – May 2019

- Created user interface for games that require player's interaction

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## RESEARCH EXPERIENCE

### ELECTRIC INJERA COOKER RESEARCH | Prototyping and Testing Assistant

October 2018 – January 2019

*Engineers Without Borders Research Division*

Minneapolis, Minnesota

- Modified an existing circuit into an energy efficient one to increase efficiency by 6%
- Reduced approximately 10% of the production cost by calculating the minimal specs of the injera cooker