

Chicago, IL

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William Moroney

Full-Stack Developer

Enthusiastic problem-solver and experienced team member and leader. Thrilled to learn new things and face new challenges every day. Excited to contribute my creativity to an inspiring team and constantly expand my abilities as a developer.

September 2012 – June 2016

B.A.s in Music & English

Northern Illinois University

August 2020 - Present

General Assembly

Software Engineering Intensive

- HTML/CSS/JavaScript
- NodeJS
- Express
- PostgreSQL
- Sequelize
- React
- Python
- Version Control, Git
- MongoDB

2020-Present

General Assembly

Software Engineering Intensive

Project 1, Mario Party in the Browser: Built a board game using **HTML, CSS, and JavaScript**. Demonstrate proficiency with functional and object-oriented programming, extensive use of **CSS grid**.

Project 2, Music search tool using **Spotify API, NodeJS, Express, PostgreSQL, Sequelize, and a CSS framework (Materialize)**.

Allows users to make an account, search for music, create playlists, add albums to library, and view album metadata.

Project 3, full-stack Twitter clone using the **MERN stack and deployed to Surge and Heroku**. Built in a team of 4 and shows proficiency in connecting a front-end and an API.

2019 - Present

Found Boarding and Training Team Lead

Managed a dog care and training facility. Trained new employees, dealt with emergencies, communicated with clients, led daily operations. Developed systems for how teams should be led in a positive, productive manner.

2016-2019

Content Writer Various

Worked for several different website companies, wrote 2000+ words of high-quality blog and SEO content a day, edited peers work, researched and catered to clients in the automotive, medical, and legal industries.