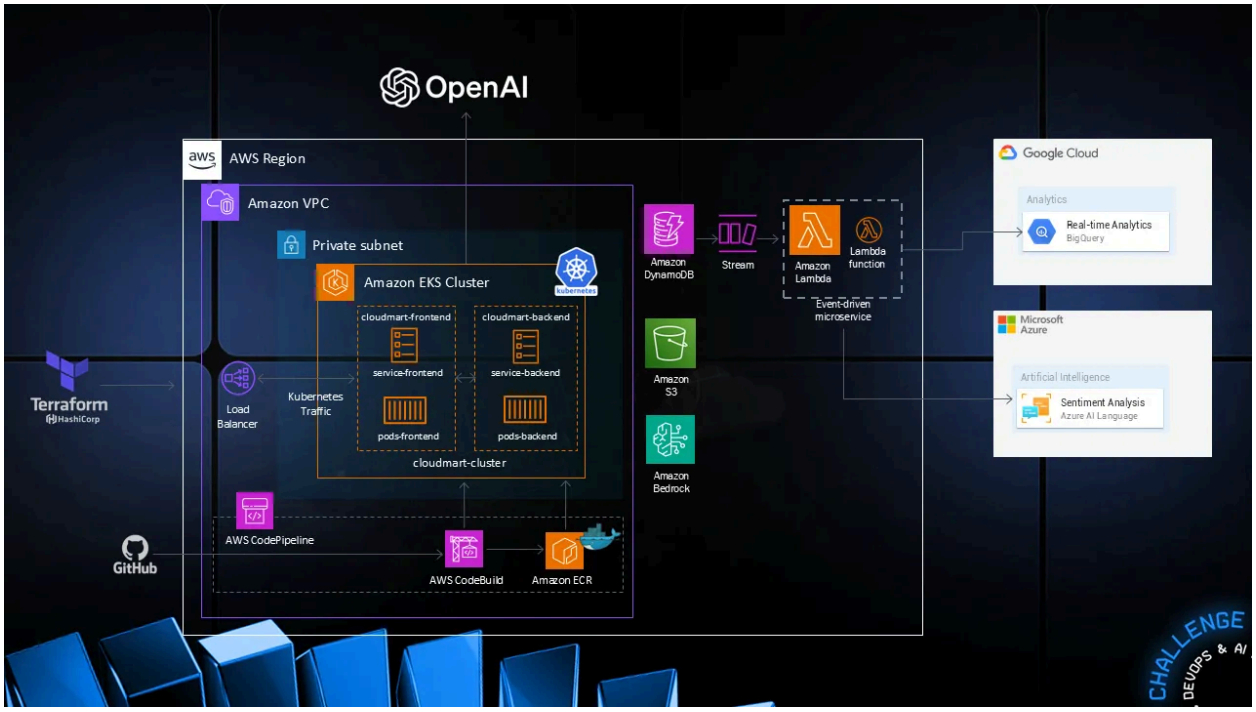
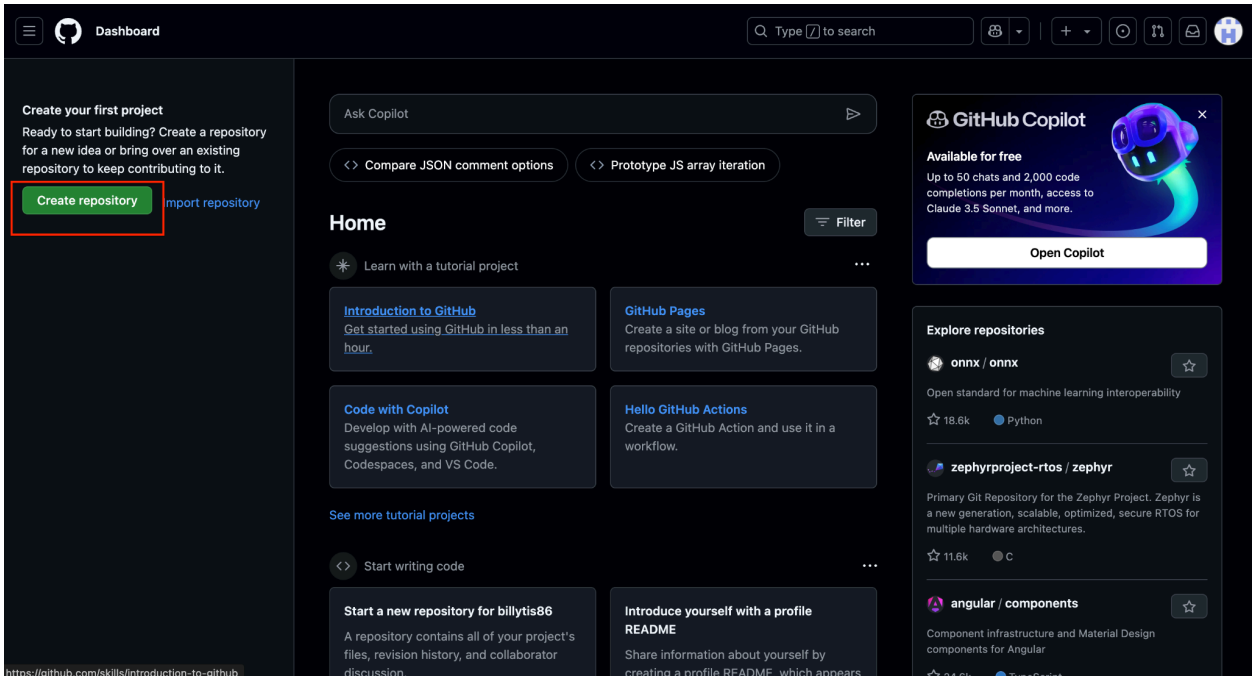
CLOUD MART ON AUTOPILOT



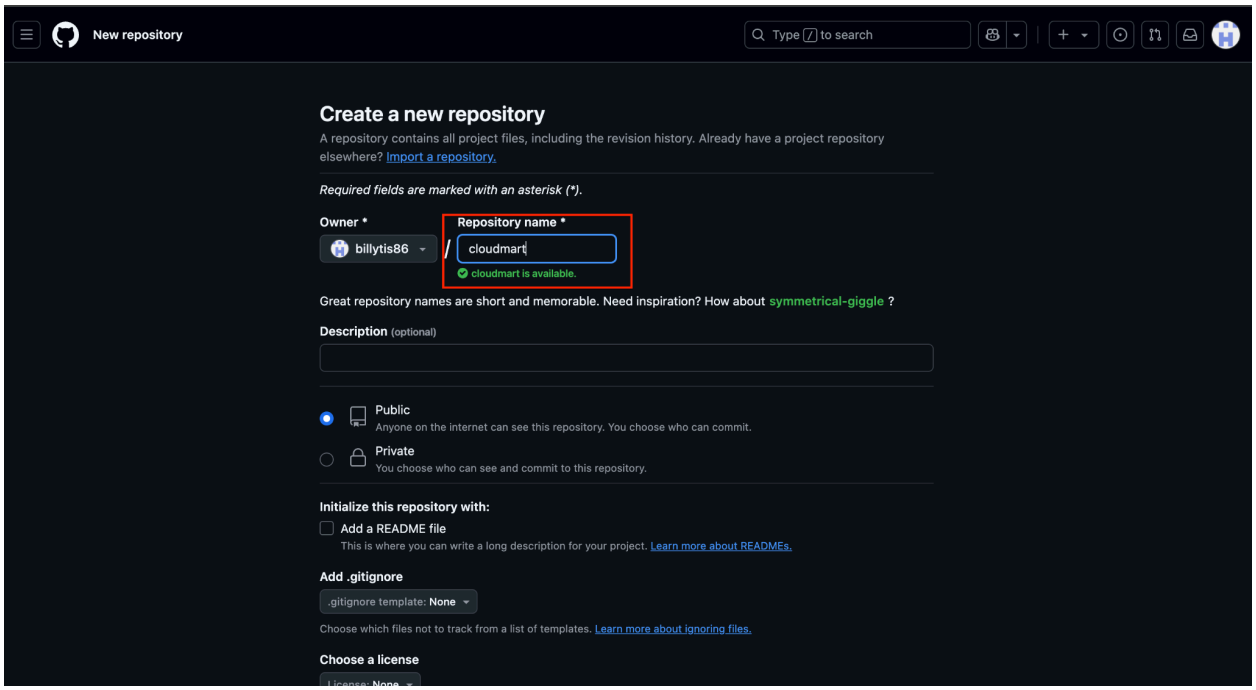
In this project the objective was to automate any update or code deployment using the AWS Code Pipeline, Github and ECR-EKS.

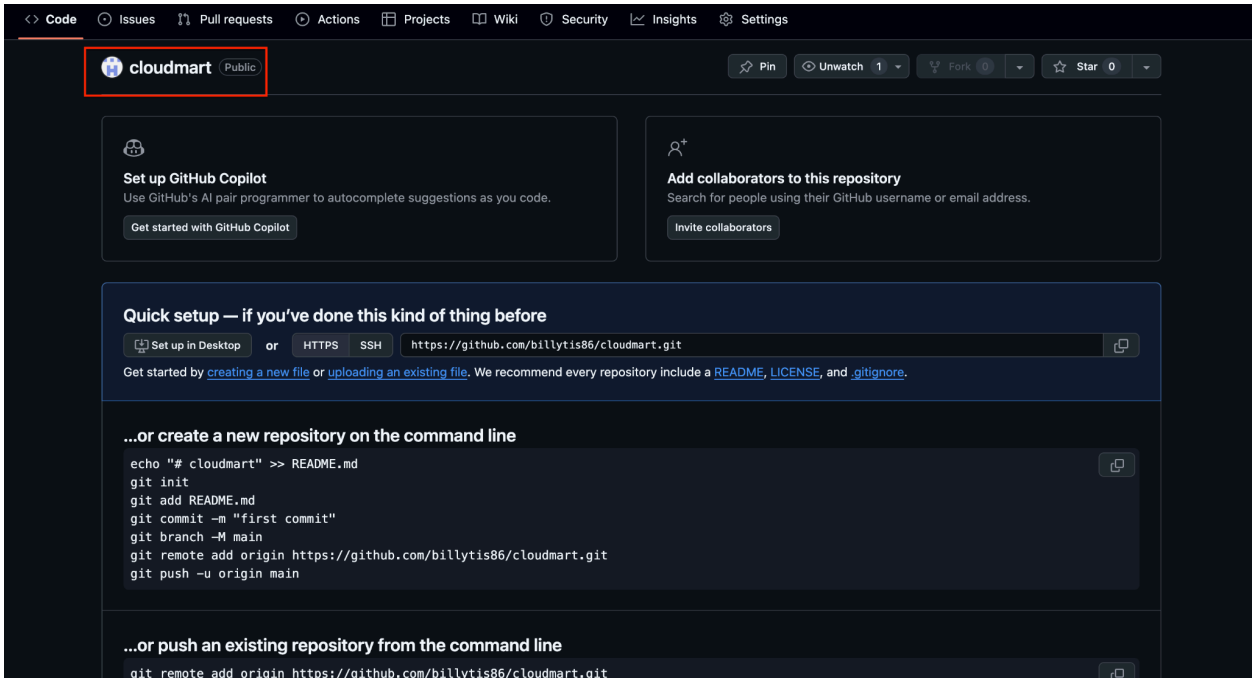
STEP 1:CI/CD Pipeline Configuration

I Created a free account on GitHub and then created a new repository on GitHub called cloudmart.



cd challenge-day2/frontend <Run GitHub steps>



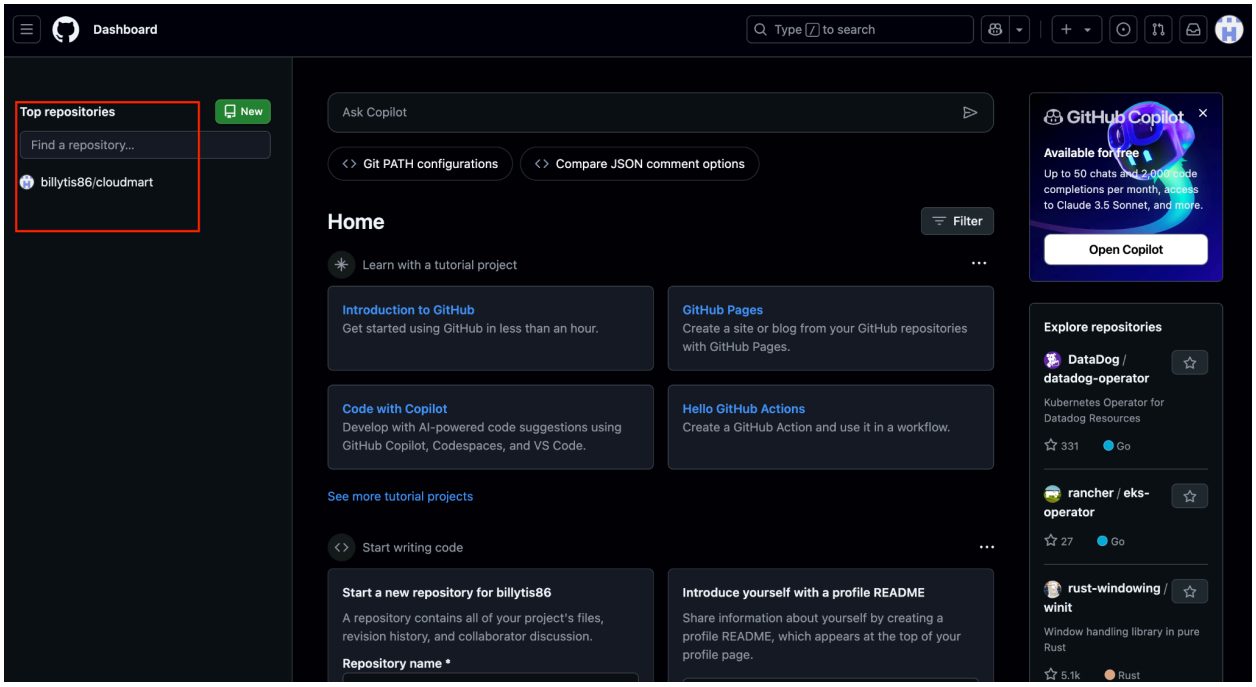


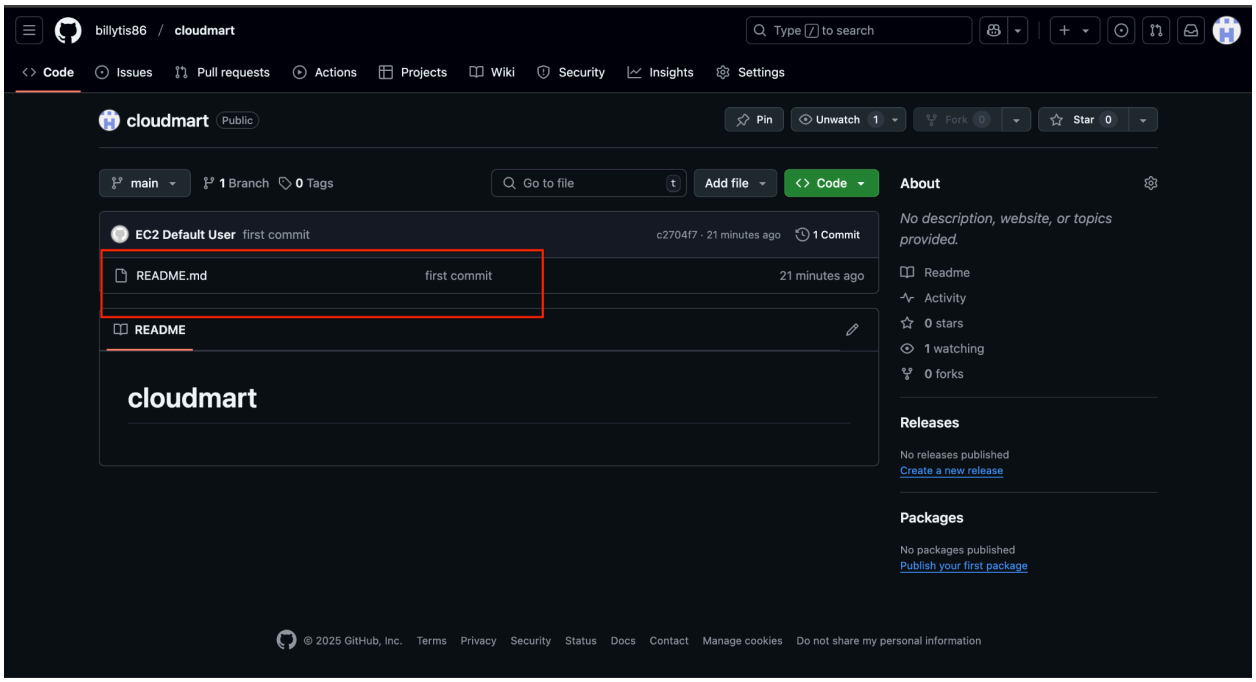
Then i went to the aws console to connect to my EC2 instance workstation and navigate into the right directory:

cd challenge-day2/frontend

Then i started to configure Github repository using these commands from Github in the EC2 Instance:

echo "# cloudmart" >> README.md
git init
git add README.md
git commit -m "first commit"
git branch -M main
git remote add origin https://github.com/billytis86/cloudmart.git
git push -u origin main



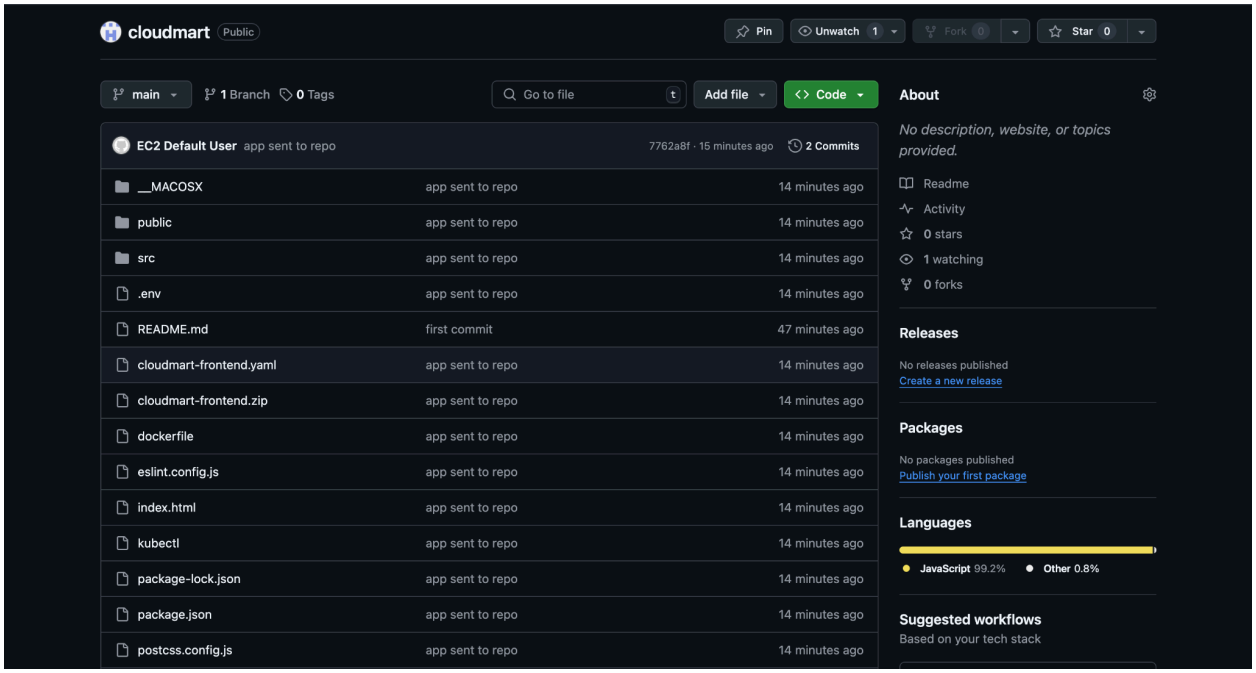


The repository is configured with the text file

Then i started to push all the changes in the CloudMart application source code to GitHub with these commands:

git status git add -A git commit -m "app sent to repo" git push

```
 create mode 100644 src/components/LoadingSpinner/index.jsx
 create mode 100644 src/components/MainPage/index.jsx
 create mode 100644 src/components/OrdersPage/index.jsx
 create mode 100644 src/components/SideBar/index.jsx
 create mode 100644 src/components/SupportPage/index.jsx
 create mode 100644 src/components/UserOrdersPage/index.jsx
 create mode 100644 src/components/UserProfilePage/index.jsx
 create mode 100644 src/config/axiosConfig.js
 create mode 100644 src/index.css
 create mode 100644 src/main.jsx
 create mode 100644 src/utils/cartUtils.js
 create mode 100644 src/utils/userUtils.js
 create mode 100644 tailwind.config.js
 create mode 100644 vite.config.js
[ec2-user@ip-172-31-19-87 frontend]$ git push
Username for 'https://github.com': billytismoreau@gmail.com
Password for 'https://billytismoreau%40gmail.com@github.com':
remote: Invalid username or password.
fatal: Authentication failed for 'https://github.com/billytis86/cloudmart.git/'
[ec2-user@ip-172-31-19-87 frontend]$ git push
Username for 'https://github.com': billytismoreau@gmail.com
Password for 'https://billytismoreau%40gmail.com@github.com':
remote: Invalid username or password.
fatal: Authentication failed for 'https://github.com/billytis86/cloudmart.git/'
[ec2-user@ip-172-31-19-87 frontend]$ git push
Username for 'https://github.com': billytismoreau@gmail.com
Password for 'https://billytismoreau%40gmail.com@github.com':
Enumerating objects: 66, done.
Counting objects: 100% (66/66), done.
Compressing objects: 100% (45/45), done.
Writing objects: 100% (65/65), 22.42 MiB | 6.56 MiB/s, done.
Total 65 (delta 4), reused 0 (delta 0), pack-reused 0 (from 0)
remote: Resolving deltas: 100% (4/4), done.
remote: warning: See https://gh.io/lfs for more information.
remote: warning: File kubectl is 57.30 MB; this is larger than GitHub's recommended maximum file size of 50.00 MB
remote: warning: GH001: Large files detected. You may want to try Git Large File Storage - https://git-lfs.github.com.
To https://github.com/billytis86/cloudmart.git
   c2704f7..7762a8f  main -> main
[ec2-user@ip-172-31-19-87 frontend]$
```



All the files have been pushed to the GitHub Repository.

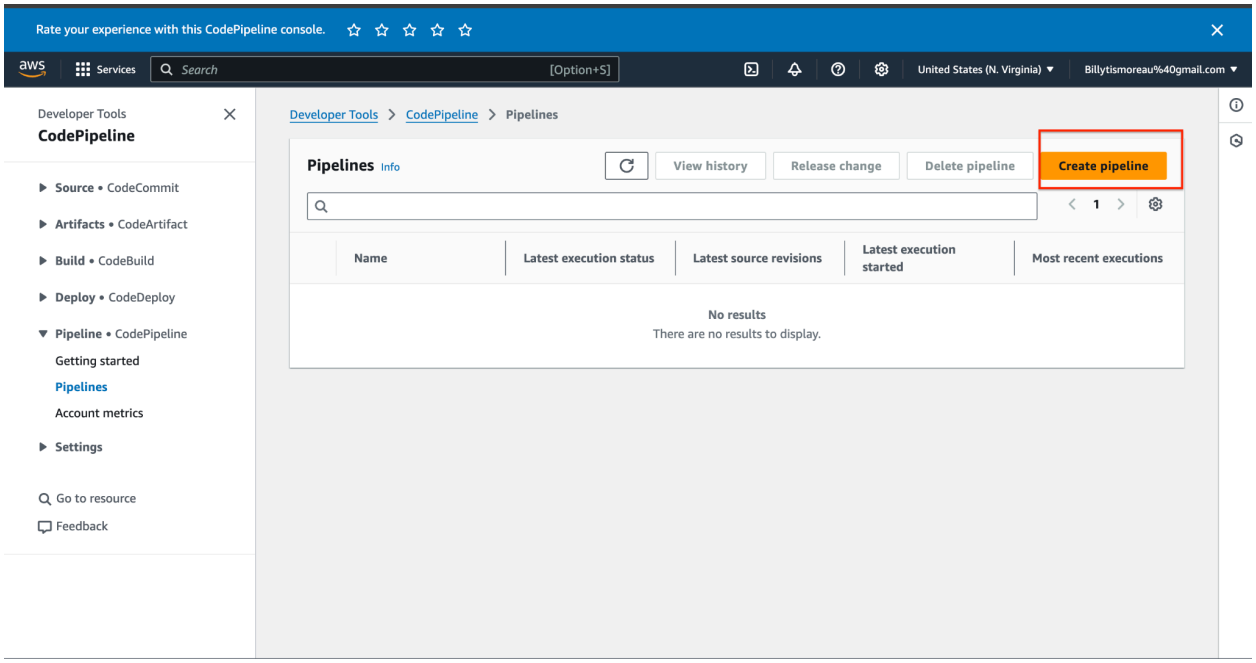
STEP 2 CREATE A NEW PIPELINE

Now that the Application has been pushed to GitHub its time to Create a pipeline so we can automate the Docker image creation and the deployment.

Therefore I went to the aws console to create an AWS Codepipeline:

Here are the steps i took:

- Access AWS CodePipeline.
- Start the 'Create pipeline' process.
- Name: `cloudmart-cicd-pipeline`
- Use the GitHub repository `cloudmart-application` as the source.
- Add the 'cloudmartBuild' project as the build stage.
- Add the 'cloudmartDeploy' project as the deployment stage.



Configure AWS CodeBuild to Build the Docker Image

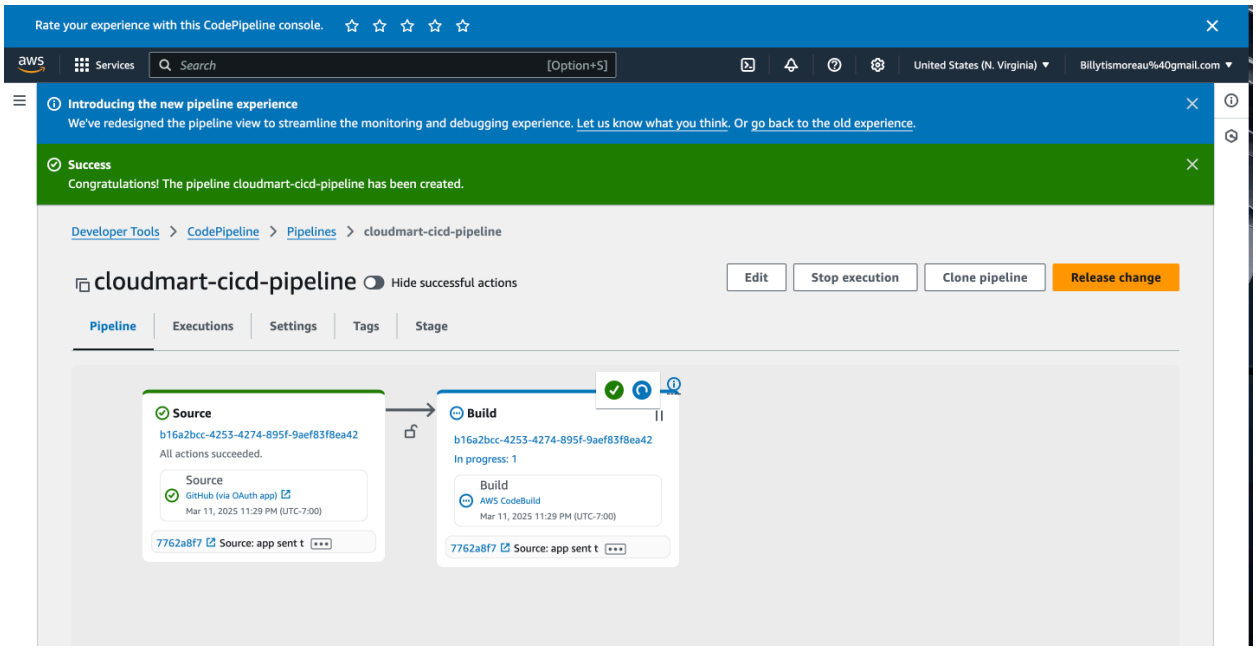
In this step i had to create a build project in codepipeline in order to create the image here are the steps i took:

- Gave the project a name (f**cloudmartBuild**).
- Connected it to my existing GitHub repository (**cloudmart-application**).
- **Image: amazonlinux2-x86_64-standard:4.0**
- Configure the environment to support Docker builds. Enable "Enable this flag if you want to build Docker images or want your builds to get elevated privileges"
- Add the environment variable **ECR_REPO** with the ECR repository URI.
- For the build specification, use the following **buildspec.yml**:

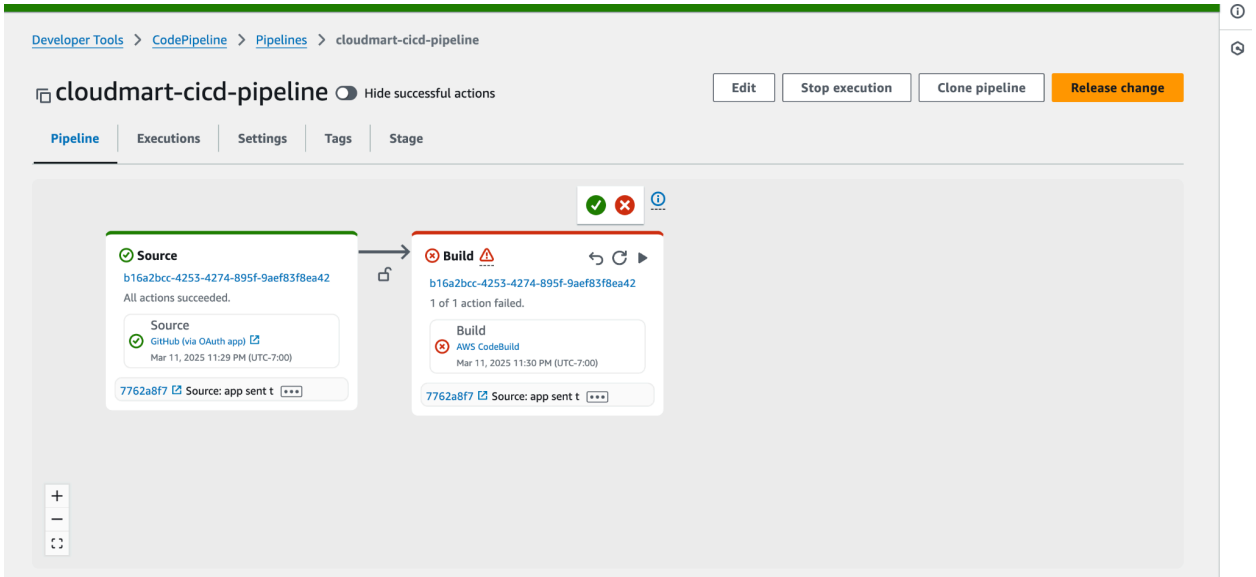
Here are the specifics for that image build:

```
version: 0.2
phases:
  install:
    runtime-versions:
      docker: 20
  pre_build:
    commands:
      - echo Logging in to Amazon ECR...
      - aws --version
      - REPOSITORY_URI=$ECR_REPO
      - aws ecr get-login-password --region us-east-1 | docker login --username AWS
--password-stdin 082706928695.dkr.ecr.us-east-1.amazonaws.com
  build:
    commands:
      - echo Build started on `date`
      - echo Building the Docker image...
      - docker build -t $REPOSITORY_URI:latest .
      - docker tag $REPOSITORY_URI:latest
$REPOSITORY_URI:$CODEBUILD_RESOLVED_SOURCE_VERSION
  post_build:
    commands:
      - echo Build completed on `date`
      - echo Pushing the Docker image...
      - docker push $REPOSITORY_URI:latest
      - docker push $REPOSITORY_URI:$CODEBUILD_RESOLVED_SOURCE_VERSION
      - export imageTag=$CODEBUILD_RESOLVED_SOURCE_VERSION
      - printf '[{\"name\":\"cloudmart-app\",\"imageUri\":\"%s\"}]' $REPOSITORY_URI:$imageTag >
imagedefinitions.json
      - cat imagedefinitions.json
      - ls -l
env:
  exported-variables: ["imageTag"]
artifacts:
  files:
    - imagedefinitions.json
    - cloudmart-frontend.yaml
```

The pipeline been created



However an error came out because i needed to give the permission for the “cloudmartbuild” role to to access to the ECR repository.



Add the **“AmazonElasticContainerRegistryPublicFullAccess”** permission to ECR in the service role

Everything seems to be fine but i have another issue, it seems like i made a mistake when creating the front end repository, i created it private instead of public. Thats why its not allowed to connect