Trey Merkley

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Professional Summary

OSU Okmulgee honors graduate looking for a full time developer role. I am a fast learner, perform excellently under pressure, and look forward to taking on new challenges in a fast paced company.

Highlights

Programming C#, HTML/CSS, LATEX, Python, SQL (SQL Server and MySQL dialects), PHP, Java,

Languages JavaScript, Ruby, Lua, Grok

Tools Bash, GIMP, Git, GitHub,

Development Command-Line Interfaces, Emacs, Linux (Arch, Debian/Ubuntu), Visual Studio (Suite

Environments and Code)

Skills

Technical

- C#
 - .NET, Core, Framework, and Mono
 - Complex GUI applications using Visual Studio 2010-2017
 - ADO.NET apps for server access and data manipulation
- Java
 - Used Android Studio 2015 to develop Android applications
- Python
 - Graphical wrappers for command line packages and Python-based APIs using Qt5 via PyQt5/Py-Side2
 - Pandas and MatPlotLib
- SQL
 - Manipulated SQL Server and MariaDB
 - graphical frontend and terminal

Other

• fast learner

goal oriented

stays organized

accountable

committed to optimization

analytical

• perform exceptionally under pressure

• prioritize tasks effectively

· work well with a team

· solve problems creatively

· effective communicator

· passionate about software

Experience

Work

- Global Service Desk Engineer I True Digital Security
 - I am the first line of support for our clients from across the country. I provide them with Tier I and Tier II technical support, addressing a wide range of issues such as maintaining security and credentials, diagnosing and resolving problems with business applications, AWS virtual workstations, troubleshooting hardware failures.
 - I develop Grok queries and Python scripts to parse log data and work closely with the DevOps team to provide world-class data analysis and visualization to our clients along with excellent customer service.
- · Intern The Blyth Institute
 - I applied the concept of Generalized Information, developed at The Blyth Institute, to practical problems in machine learning, including identifying potential datasets to utilize for testing, identifying the machine learning platforms/algorithms to use for testing, working with the institute to establish active information measurement methodologies within those platforms and algorithms, working with the institute to establish a methodology of model size assignment within those platforms and algorithms, and testing machine learning models in Ruby to determine if Generalized Information is able to successfully identify valid models.
- · Computer Technician Oklahoma State University Institute of Technology
 - I was the primary IT technician for the student body of OSUIT. I analyzed, troubleshooted, and implemented solutions to maintain an extensive, school-wide network and provide on-site troubleshooting for hundreds of students and faculty members campus-wide.

Projects

- I actively contribute to/mantain multiple software projects, including:
 - renpy-mode (Elisp)

Syntax highlighting framework on Emacs for the Ren'Py game engine. I am currently the sole maintainer for the renpy-mode software.

codefortulsa/clear-my-record (JavaScript)

Client-side app for the Code for Tulsa civic action nonprofit to automate the process of clearing the criminal records of applicable people. I fleshed out the form with extra fields and implemented professional document formatting to the resulting form.

microsoft/msbuild (C#)

The C# compiler. I added more information to multiple error messages and provided repository maintenance.

openmw-nif-cleaner (Python)

Project to provide an easy-to-use, automated method of porting texture files from the archaic Gamebryo engine to the modern OpenMW engine. I wrote the GUI and tied it to the backend, as well as refactored and optimized the code for the backend.

Education

August 2019 B. Tech, Information Technology; Oklahoma State University Institute of Technology

Summa Cum Laude; GPA: 3.3

December 2017 AS, Computer Science; Oklahoma State University Institute of Technology Magna

Cum Laude; GPA: 3.5