#### **CC INTERNAL-I**

1. Implement Lexical analyzer / Scanner using C.

```
#include <stdbool.h>
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
// Returns 'true' if the character is a DELIMITER.
bool isDelimiter(char ch)
           if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' ||
                       ch == '/' \parallel ch == ',' \parallel ch == ';' \parallel ch == '>' \parallel
                       ch == '<' \parallel ch == '=' \parallel ch == '(' \parallel ch == ')' \parallel
                       ch == '[' || ch == ']' || ch == '{' || ch == '}')
                      return (true);
           return (false);
// Returns 'true' if the character is an OPERATOR.
bool isOperator(char ch)
           if (ch == '+' || ch == '-' || ch == '*' ||
                       ch == '/' || ch == '>' || ch == '<' ||
                       ch == '=')
                       return (true);
           return (false);
// Returns 'true' if the string is a VALID IDENTIFIER.
bool validIdentifier(char* str)
           if (str[0] == '0' || str[0] == '1' || str[0] == '2' ||
                       str[0] == '3' \parallel str[0] == '4' \parallel str[0] == '5' \parallel
                       str[0] == '6' || str[0] == '7' || str[0] == '8' ||
                      str[0] == '9' || isDelimiter(str[0]) == true)
                       return (false);
           return (true);
// Returns 'true' if the string is a KEYWORD.
bool isKeyword(char* str)
{
           if (!strcmp(str, "if") || !strcmp(str, "else") ||
                       !strcmp(str, "while") || !strcmp(str, "do") ||
                       !strcmp(str, "break") ||
                       !strcmp(str, "continue") || !strcmp(str, "int")
                       | !strcmp(str, "double") | !strcmp(str, "float")
                       | !strcmp(str, "return") || !strcmp(str, "char")
                       | !strcmp(str, "case") | !strcmp(str, "char")
                       | !strcmp(str, "sizeof") || !strcmp(str, "long")
                       | !strcmp(str, "short") | !strcmp(str, "typedef")
                       | !strcmp(str, "switch") | !strcmp(str, "unsigned")
                       | !strcmp(str, "void") | !strcmp(str, "static")
                       | !strcmp(str, "struct") || !strcmp(str, "goto"))
                       return (true):
           return (false):
// Returns 'true' if the string is an INTEGER.
```

```
bool isInteger(char* str)
          int i, len = strlen(str);
          if (len == 0)
                     return (false);
          for (i = 0; i < len; i++) {
                     if (str[i] != '0' && str[i] != '1' && str[i] != '2'
                                && str[i] != '3' && str[i] != '4' && str[i] != '5'
                                && str[i] != '6' && str[i] != '7' && str[i] != '8'
                                && str[i] != '9' \parallel (str[i] == '-' && i > 0))
                                return (false);
          return (true);
// Returns 'true' if the string is a REAL NUMBER.
bool isRealNumber(char* str)
           int i, len = strlen(str);
          bool hasDecimal = false;
          if (len == 0)
                     return (false);
          for (i = 0; i < len; i++) {
                     if (str[i] != '0' && str[i] != '1' && str[i] != '2'
                                && str[i] != '3' && str[i] != '4' && str[i] != '5'
                                && str[i] != '6' && str[i] != '7' && str[i] != '8'
                                && str[i] != '9' && str[i] != '.' ||
                                (str[i] == '-' \&\& i > 0))
                                return (false);
                     if (str[i] == '.')
                                hasDecimal = true;
          return (hasDecimal);
// Extracts the SUBSTRING.
char* subString(char* str, int left, int right)
{
          int i;
          char* subStr = (char*)malloc(
                                           sizeof(char) * (right - left + 2));
           for (i = left; i \le right; i++)
                     subStr[i - left] = str[i];
          subStr[right - left + 1] = '\0';
          return (subStr);
// Parsing the input STRING.
void parse(char* str)
{
          int left = 0, right = 0;
          int len = strlen(str);
           while (right <= len && left <= right) {
                     if (isDelimiter(str[right]) == false)
                                right++;
                     if (isDelimiter(str[right]) == true && left == right) {
                                if (isOperator(str[right]) == true)
```

```
printf("'%c' IS AN OPERATOR\n", str[right]);
                            right++;
                            left = right;
                   } else if (isDelimiter(str[right]) == true && left != right
                                      || (right == len && left != right)) {
                            char* subStr = subString(str, left, right - 1);
                            if (isKeyword(subStr) == true)
                                      printf("'%s' IS A KEYWORD\n", subStr);
                            else if (isInteger(subStr) == true)
                                      printf("'%s' IS AN INTEGER\n", subStr);
                            else if (isRealNumber(subStr) == true)
                                      printf("'%s' IS A REAL NUMBER\n", subStr);
                            else if (validIdentifier(subStr) == true
                                               && isDelimiter(str[right - 1]) == false)
                                      printf("'%s' IS A VALID IDENTIFIER\n", subStr);
                            else if (validIdentifier(subStr) == false
                                               && isDelimiter(str[right - 1]) == false)
                                      printf("'%s' IS NOT A VALID IDENTIFIER\n", subStr);
                            left = right;
         return;
// DRIVER FUNCTION
int main()
{
         // maximum length of string is 100 here
         char str[100] = "int a = b + 1c; ";
         parse(str); // calling the parse function
         return (0);
    Lex program to recognize String ending with 00.
%%
[0-9]*00{printf("string accepted");
[0-9]*{printf("string rejected");}
%%
main()
yylex();
int yywrap()
return 1;
```

2.

3. Lex Program to recognize the strings which are starting and ending with 'a'

```
96[
#include<stdio.h>
96]
9696
(a|A)[a-z]*[0-9]*(a|A) {printf("matching");}
(a|A)+ {printf("matching");}
* ' {printf("not matching");}
9696
main()
{
yylex();
return 0;
}
int yyywrap()
{
}
Sample output
anna
matching
asssdf
not matching
```

4. Lex program to recognize Keywords.

```
96[
#include <stdio.h>;
96]
966
ifjelse|while|int|switch|for|char [printf("keyword");]
[a-z]([a-z][[0-9])* [printf("identifier");]
[0-9]* [printf("number");]
* [printf("invalid");]
9696
main()
{
yylex();
return 0;
}
int yywrap()
{
}

Sample output
else
keyword
humble
identifier
9876
number
```

5. Lex Program to recognize the numbers which has 1 in its 5<sup>th</sup> position from right.

```
%%
[1-9]*1[1-9]{4} {printf("satisfying");}
%%
```

6. Lex program to recognize Identifiers.

## 4 lo chusko pooooo

7. Lex program to assign line numbers for source code.

```
/* Program to add line numbers
to a given file*/
% {
int line_number = 1; // initializing line number to 1
```

```
%}
/* simple name definitions to simplify the scanner specification name definition of line*/
{line} { printf("%10d %s", line_number++, yytext); }
/* whenever a line is encountered increment count*/
/* 10 specifies the padding from left side to present the line numbers*/
/* yytext The text of the matched pattern is stored in this variable (char*)*/
%%
int yywrap(){}
int main(int argc, char*argv[])
extern FILE *yyin; // yyin as pointer of File type
yyin = fopen("testtest.c","r"); /* yyin points to the file testtest.c and opens it in read mode.*/
yylex(); // The function that starts the analysis.
return 0;
         Implement lexical analyzer in Lex.
8.
%{
int COMMENT=0;
%}
identifier [a-zA-Z][a-zA-Z0-9]*
#.* {printf("\n%s is a preprocessor directive",yytext);}
int |
float |
char |
double |
while |
for |
struct |
typedef |
do |
if |
break |
continue |
void |
switch |
return |
goto {printf("\n\t%s is a keyword",yytext);}
"/*" {COMMENT=1;}{printf("\n\t %s is a COMMENT",yytext);}
{identifier}\ (if(!COMMENT)printf("\nFUNCTION \n\t%s",yytext);}
\} {if(!COMMENT)printf("BLOCK ENDS ");}
```

```
{identifier}(\[[0-9]*\])? {if(!COMMENT) printf("\n %s IDENTIFIER",yytext);}
\".*\" {if(!COMMENT)printf("\n\t %s is a STRING",yytext);}
[0-9]+ {if(!COMMENT) printf("\n %s is a NUMBER ",yytext);}
\)(:)? {if(!COMMENT)printf("\n\t");ECHO;printf("\n");}
\( ECHO;
= {if(!COMMENT)printf("\n\t %s is an ASSIGNMENT OPERATOR",yytext);}
\>= |
\< |
\> {if(!COMMENT) printf("\n\t%s is a RELATIONAL OPERATOR",yytext);}
int main(int argc, char **argv)
FILE *file;
file=fopen("var.c","r");
if(!file)
{
printf("could not open the file");
exit(0);
yyin=file;
yylex();
printf("\n");
return(0);
}
int yywrap()
return(1);
```

9. Write a program to find first and follow set of the variable in the given productions.

```
// C program to calculate the First and
// Follow sets of a given grammar
#include<stdio.h>
#include<ctype.h>
#include<string.h>

// Functions to calculate Follow
void followfirst(char, int, int);
void follow(char c);

// Function to calculate First
void findfirst(char, int, int);
int count, n = 0;
```

```
// Stores the final result
// of the First Sets
char calc_first[10][100];
// Stores the final result
// of the Follow Sets
char calc_follow[10][100];
int m = 0;
// Stores the production rules
char production[10][10];
char f[10], first[10];
int k;
char ck;
int e:
int main(int argc, char **argv)
        int jm = 0;
        int km = 0;
        int i, choice;
        char c, ch;
        count = 8;
        // The Input grammar
        strcpy(production[0], "E=TR");
        strcpy(production[1], "R=+TR");
        strcpy(production[2], "R=#");
        strcpy(production[3], "T=FY");
        strcpy(production[4], "Y=*FY");
        strcpy(production[5], "Y=#");
        strcpy(production[6], "F=(E)");
        strcpy(production[7], "F=i");
        int kay;
        char done[count];
        int ptr = -1;
        // Initializing the calc_first array
        for(k = 0; k < count; k++) {
                for(kay = 0; kay < 100; kay++) {
                        calc_first[k][kay] = '!';
        int point1 = 0, point2, xxx;
        for(k = 0; k < count; k++)
                c = production[k][0];
                point2 = 0;
                xxx = 0;
```

```
// Checking if First of c has
        // already been calculated
        for(kay = 0; kay \le ptr; kay++)
                 if(c == done[kay])
                         xxx = 1;
        if (xxx == 1)
                 continue;
        // Function call
        findfirst(c, 0, 0);
        ptr += 1;
        // Adding c to the calculated list
        done[ptr] = c;
        printf("\n First(%c) = \{ ", c);
        calc_first[point1][point2++] = c;
        // Printing the First Sets of the grammar
        for(i = 0 + jm; i < n; i++) {
                 int lark = 0, chk = 0;
                 for(lark = 0; lark < point2; lark++) {
                         if (first[i] == calc_first[point1][lark])
                                  chk = 1;
                                  break;
                 if(chk == 0)
                         printf("%c, ", first[i]);
                         calc_first[point1][point2++] = first[i];
        printf("\n");
        jm = n;
        point1++;
printf("\n");
printf("-----
                                      ----\n\n");
char donee[count];
ptr = -1;
// Initializing the calc_follow array
for(k = 0; k < count; k++) {
        for(kay = 0; kay < 100; kay++) {
                 calc_follow[k][kay] = '!';
```

```
point1 = 0;
int land = 0;
for(e = 0; e < count; e++)
        ck = production[e][0];
        point2 = 0;
        xxx = 0;
        // Checking if Follow of ck
        // has already been calculated
        for(kay = 0; kay \le ptr; kay++)
                if(ck == donee[kay])
                        xxx = 1;
        if (xxx == 1)
                continue;
        land += 1;
        // Function call
        follow(ck);
        ptr += 1;
        // Adding ck to the calculated list
        donee[ptr] = ck;
        printf("Follow(%c) = { ", ck)};
        calc_follow[point1][point2++] = ck;
        // Printing the Follow Sets of the grammar
        for(i = 0 + km; i < m; i++) {
                int lark = 0, chk = 0;
                for(lark = 0; lark < point2; lark++)
                        if (f[i] == calc_follow[point1][lark])
                         {
                                 chk = 1;
                                 break;
                if(chk == 0)
                         printf("%c, ", f[i]);
                        calc_follow[point1][point2++] = f[i];
        printf(" \n'n');
        km = m;
        point1++;
```

}

```
void follow(char c)
        int i, j;
        // Adding "$" to the follow
        // set of the start symbol
        if(production[0][0] == c) {
                f[m++] = '$';
        for(i = 0; i < 10; i++)
                for(j = 2; j < 10; j++)
                         if(production[i][j] == c)
                                  if(production[i][j+1] != '\0')
                                          // Calculate the first of the next
                                          // Non-Terminal in the production
                                          followfirst(production[i][j+1], i, (j+2));
                                  if(production[i][j+1]=='\0' && c!=production[i][0])
                                          // Calculate the follow of the Non-Terminal
                                          // in the L.H.S. of the production
                                          follow(production[i][0]);
                                  }
void findfirst(char c, int q1, int q2)
        int j;
        // The case where we
        // encounter a Terminal
        if(!(isupper(c))) {
                first[n++] = c;
        for(j = 0; j < count; j++)
                if(production[j][0] == c)
                         if(production[j][2] == '#')
                                  if(production[q1][q2] == '\0')
                                          first[n++] = '#';
                                  else if(production[q1][q2] != '\0'
```

```
&& (q1 != 0 || q2 != 0))
                                          // Recursion to calculate First of New
                                          // Non-Terminal we encounter after epsilon
                                          findfirst(production[q1][q2], q1, (q2+1));
                                  else
                                          first[n++] = '#';
                         else if(!isupper(production[j][2]))
                                  first[n++] = production[j][2];
                         else
                                 // Recursion to calculate First of
                                 // New Non-Terminal we encounter
                                 // at the beginning
                                  findfirst(production[j][2], j, 3);
void followfirst(char c, int c1, int c2)
        int k;
        // The case where we encounter
        // a Terminal
        if(!(isupper(c)))
                f[m++] = c;
        else
                int i = 0, j = 1;
                for(i = 0; i < count; i++)
                         if(calc\_first[i][0] == c)
                                  break;
                //Including the First set of the
                // Non-Terminal in the Follow of
                // the original query
                while(calc_first[i][j] != '!')
                         if(calc_first[i][j] != '#')
                                  f[m++] = calc\_first[i][j];
                         else
```

10. Write a program to find follow set of the variable in the given productions.

Above.....

11. Write a program for Recursive descent Parsing for expression grammar.

```
#include<stdio.h>
#include<string.h>
int E(),Edash(),T(),Tdash(),F();
char *ip;
char string[50];
int main()
printf("Enter the string\n");
scanf("%s",string);
ip=string;
printf("\n\nInput\tAction\n-----\n");
if(E() \&\& ip=="\0"){
printf("\n----\n");
printf("\n String is successfully parsed\n");
else{
printf("\n----\n");
printf("Error in parsing String\n");
int E()
printf("%s\tE->TE'\n",ip);
if(T())
if(Edash())
return 1;
```

```
else
return 0;
}
else
return 0;
int Edash()
if(*ip=='+')
printf("%s\tE'->+TE'\n",ip);
ip++;
if(T())
if(Edash())
return 1;
else
return 0;
}
else
return 0;
}
else
printf("%s\tE'->^\n",ip);
return 1;
int T()
printf("%s\tT->FT'\n",ip);
if(F())
if(Tdash())
return 1;
else
return 0;
else
return 0;
int Tdash()
if(*ip=='*')
```

```
printf("\%s\tT'->*FT'\n",ip);
ip++;
if(F())
if(Tdash())
return 1;
else
return 0;
else
return 0;
else
printf("%s\tT'->^\n",ip);
return 1;
int F()
if(*ip=='(')
printf("%s\tF->(E) \n",ip);
ip++;
if(E())
if(*ip==')')
ip++;
return 0;
}
else
return 0;
else
return 0;
else if(*ip=='i')
printf("%s\tF->id \n",ip);
return 1;
}
else
return 0;
```

12. Implement LL(1) Parser.

```
#include<stdio.h>
#include<string.h>
#define TSIZE 128
// table[i][j] stores the index of production that must be applied on ith
varible if the input is jth nonterminal
int table[100][TSIZE];
// stores all list of terminals the ASCII value if use to index terminals
terminal[i] = 1 means the character with ASCII value is a terminal
char terminal[TSIZE];
// stores all list of terminals only Upper case letters from 'A' to 'Z'
can be nonterminals nonterminal[i] means ith alphabet is present as
nonterminal is the grammar
char nonterminal[26];
//structure to hold each production str[] stores the production len is the
length of production
struct product {
char str[100];
int len;
}pro[20];
// no of productions in form A->ß
int no_pro;
char first[26][TSIZE];
char follow[26][TSIZE];
// stores first of each production in form A->ß
char first rhs[100][TSIZE];
// check if the symbol is nonterminal
int isNT(char c) {
return c >= 'A' && c <= 'Z';
}
// reading data from the file
void readFromFile() {
FILE* fptr;
fptr = fopen("text.txt", "r");
char buffer[255];
int i;
int j;
while (fgets(buffer, sizeof(buffer), fptr)) {
printf("%s", buffer);
j = 0;
nonterminal[buffer[0] - 'A'] = 1;
```

```
for (i = 0; i < strlen(buffer) - 1; ++i) {</pre>
if (buffer[i] == '|') {
++no_pro;
pro[no_pro - 1].str[j] = '\0';
pro[no_pro - 1].len = j;
pro[no_pro].str[0] = pro[no_pro - 1].str[0];
pro[no_pro].str[1] = pro[no_pro - 1].str[1];
pro[no_pro].str[2] = pro[no_pro - 1].str[2];
j = 3;
}
else {
pro[no pro].str[j] = buffer[i];
++j;
if (!isNT(buffer[i]) && buffer[i] != '-' && buffer[i] != '>') {
terminal[buffer[i]] = 1;
}
}
pro[no_pro].len = j;
++no_pro;
}
void add_FIRST_A_to_FOLLOW_B(char A, char B) {
int i;
for (i = 0; i < TSIZE; ++i) {</pre>
if (i != '^')
follow[B - 'A'][i] = follow[B - 'A'][i] || first[A - 'A'][i];
}
}
void add_FOLLOW_A_to_FOLLOW_B(char A, char B) {
int i;
for (i = 0; i < TSIZE; ++i) {</pre>
if (i != '^')
follow[B - 'A'][i] = follow[B - 'A'][i] || follow[A - 'A'][i];
}
void FOLLOW() {
int t = 0;
int i, j, k, x;
while (t++ < no_pro) {</pre>
```

```
for (k = 0; k < 26; ++k) {
if (!nonterminal[k]) continue;
char nt = k + 'A';
for (i = 0; i < no_pro; ++i) {</pre>
for (j = 3; j < pro[i].len; ++j) {</pre>
if (nt == pro[i].str[j]) {
for (x = j + 1; x < pro[i].len; ++x) {
char sc = pro[i].str[x];
if (isNT(sc)) {
add_FIRST_A_to_FOLLOW_B(sc, nt);
if (first[sc - 'A']['^'])
continue;
}
else {
follow[nt - 'A'][sc] = 1;
}
break;
}
if (x == pro[i].len)
add_FOLLOW_A_to_FOLLOW_B(pro[i].str[0], nt);
}
}
}
}
}
void add_FIRST_A_to_FIRST_B(char A, char B) {
int i;
for (i = 0; i < TSIZE; ++i) {</pre>
if (i != '^') {
first[B - 'A'][i] = first[A - 'A'][i] || first[B - 'A'][i];
}
}
void FIRST() {
int i, j;
int t = 0;
while (t < no_pro) {</pre>
for (i = 0; i < no_pro; ++i) {</pre>
for (j = 3; j < pro[i].len; ++j) {</pre>
```

```
char sc = pro[i].str[j];
if (isNT(sc)) {
add_FIRST_A_to_FIRST_B(sc, pro[i].str[0]);
if (first[sc - 'A']['^'])
continue;
}
else {
first[pro[i].str[0] - 'A'][sc] = 1;
}
break;
}
if (j == pro[i].len)
first[pro[i].str[0] - 'A']['^'] = 1;
}
++t;
}
void add_FIRST_A_to_FIRST_RHS__B(char A, int B) {
int i;
for (i = 0; i < TSIZE; ++i) {</pre>
if (i != '^')
first_rhs[B][i] = first[A - 'A'][i] || first_rhs[B][i];
}
}
// Calculates FIRST(ß) for each A->ß
void FIRST_RHS() {
int i, j;
int t = 0;
while (t < no_pro) {</pre>
for (i = 0; i < no_pro; ++i) {</pre>
for (j = 3; j < pro[i].len; ++j) {</pre>
char sc = pro[i].str[j];
if (isNT(sc)) {
add_FIRST_A_to_FIRST_RHS__B(sc, i);
if (first[sc - 'A']['^'])
continue;
}
else {
first_rhs[i][sc] = 1;
}
```

```
break;
}
if (j == pro[i].len)
first_rhs[i]['^'] = 1;
}
++t;
}
int main() {
readFromFile();
follow[pro[0].str[0] - 'A']['$'] = 1;
FIRST();
FOLLOW();
FIRST_RHS();
int i, j, k;
// display first of each variable
printf("\n");
for (i = 0; i < no_pro; ++i) {</pre>
if (i == 0 || (pro[i - 1].str[0] != pro[i].str[0])) {
char c = pro[i].str[0];
printf("FIRST OF %c: ", c);
for (j = 0; j < TSIZE; ++j) {</pre>
if (first[c - 'A'][j]) {
printf("%c ", j);
}
}
printf("\n");
}
}
// display follow of each variable
printf("\n");
for (i = 0; i < no_pro; ++i) {</pre>
if (i == 0 || (pro[i - 1].str[0] != pro[i].str[0])) {
char c = pro[i].str[0];
printf("FOLLOW OF %c: ", c);
for (j = 0; j < TSIZE; ++j) {</pre>
if (follow[c - 'A'][j]) {
printf("%c ", j);
}
}
```

```
printf("\n");
}
}
// display first of each variable ß
// in form A->ß
printf("\n");
for (i = 0; i < no_pro; ++i) {</pre>
printf("FIRST OF %s: ", pro[i].str);
for (j = 0; j < TSIZE; ++j) {</pre>
if (first_rhs[i][j]) {
printf("%c ", j);
}
}
printf("\n");
// the parse table contains '$'
// set terminal['$'] = 1
// to include '$' in the parse table
terminal['$'] = 1;
// the parse table do not read '^'
// as input
// so we set terminal['^'] = 0
// to remove '^' from terminals
terminal['^'] = 0;
// printing parse table
printf("\n");
printf("\n\t************** LL(1) PARSING TABLE *****************\n");
printf("\t-----\n");
printf("%-10s", "");
for (i = 0; i < TSIZE; ++i) {</pre>
if (terminal[i]) printf("%-10c", i);
printf("\n");
int p = 0;
for (i = 0; i < no pro; ++i) {</pre>
if (i != 0 && (pro[i].str[0] != pro[i - 1].str[0]))
p = p + 1;
for (j = 0; j < TSIZE; ++j) {</pre>
if (first_rhs[i][j] && j != '^') {
table[p][j] = i + 1;
```

```
}
else if (first_rhs[i]['^']) {
for (k = 0; k < TSIZE; ++k) {</pre>
if (follow[pro[i].str[0] - 'A'][k]) {
table[p][k] = i + 1;
}
}
}
}
k = 0;
for (i = 0; i < no_pro; ++i) {</pre>
if (i == 0 || (pro[i - 1].str[0] != pro[i].str[0])) {
printf("%-10c", pro[i].str[0]);
for (j = 0; j < TSIZE; ++j) {</pre>
if (table[k][j]) {
printf("%-10s", pro[table[k][j] - 1].str);
else if (terminal[j]) {
printf("%-10s", "");
}
}
++k;
printf("\n");
}
}
}
```

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Name : \_\_\_\_\_ Roll No : <u>1602-19-733-</u> Page No:\_\_\_\_\_

#### Lab Program

```
Write a program to generate predictive LL1 parsing table for the given grammar
from collections import defaultdict
import pandas as pd
First = defaultdict(list)
Follow = defaultdict(list)
def first(productionSet,nt,parent):
  for x in productionSet[nt[0]]:
     if not x[0].isupper():
       if x[0] not in First[parent]:
          First[parent].append(x[0])
     else:
       first(productionSet,x[0],parent)
def follow(productionSet,nt,parent):
  d=defaultdict(list)
  for key,val in productionSet.items():
     for x in val:
       if nt in x and len(x)!=1:
          d[key].append(x)
  Keys = list(productionSet.keys())
  if nt == Keys[0]:
     Follow[nt] = ['$']
  elif len(d) == 0:
```

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```
return
for key,val in d.items():
  for x in val:
    if x[-1] == nt:
       alpha,B,beta = x[:-1],nt,None
     elif x[0] == nt:
       alpha,B,beta = None,nt,x[1:]
     else:
       idx_B = x.index(nt)
       alpha,B,beta = x[:idx_B],x[idx_B],x[idx_B+1:]
     if beta == None or beta == 'e':
       if key in Follow:
          Follow[nt].extend(Follow[key])
       else:
          if key != nt:
            follow(productionSet,key,parent)
            if key in Follow:
               Follow[nt].extend(Follow[key])
     elif beta[0] not in First:
       Follow[nt].extend([beta[0]])
     else:
       temp = []
       for v in First[beta[0]]:
          if v == 'e':
            if key in Follow:
```

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```
temp.extend(Follow[key])
               else:
                 if key != nt:
                    follow(productionSet,key,parent)
                    if key in Follow:
                       Follow[nt].extend(Follow[key])
            else:
               temp.append(v)
          Follow[nt].extend(temp)
def predictiveParser(productionSet):
  table = defaultdict(dict)
  terminals = ['$']
  for key, val in productionSet.items():
    for prod in val:
       for x in prod:
          if not x.isupper() and x not in terminals:
            terminals.append(x)
  terminals.sort()
  nonTerminals = list(First.keys())
  for x in terminals:
     First[x] = [x]
  for nt in nonTerminals:
     for t in terminals:
       table[nt][t] = []
  for key,val in productionSet.items():
```

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```
for v in val:
        f = First[v[0]][:]
       if 'e' in f:
          f.remove('e')
          f.extend(Follow[key])
        for x in f:
          if key+'->'+v not in table [key][x]:
             table[key][x].append(key+'->'+v)
  t = pd.DataFrame.from dict(table,orient='index')
  pd.set_option('display.max_rows', None)
  pd.set option('display.max columns', None)
  print(t)
# productionSet = {'E': ['TZ'],'Z': ['+TZ','e'],'T':['FY'],'Y': ['*FY','e'],'F':['(E)','i']}
# productionSet = {'S': ['ACB', 'CbB', 'Ba'], 'A': ['da', 'BC'], 'B': ['g', 'e'], 'C': ['h', 'e']}
productionSet = {'S': ['aBD'], 'B': ['cC'], 'C': ['bc', 'e'], 'D': ['EF'], 'E':['g', 'e'], 'F':['f', 'e']}
print(productionSet)
for key, val in productionSet.items():
  first(productionSet,key,key)
for key, val in First.items():
  print("First({0}) = {1}".format(key,val))
for key, val in productionSet.items():
  follow(productionSet,key,key)
for key, val in Follow.items():
  print("Follow({0}) = {1}".format(key,set(val)))
predictiveParser(productionSet)
```

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#### **Output:**

Testcase #1

#### Testcase #2

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```
LAB PROGRAMS
Implement SLR parser.
import copy
def grammarAugmentation(rules, nonterm_userdef,
                                                start_symbol):
        newRules = []
        newChar = start_symbol + """
        while (newChar in nonterm_userdef):
                newChar += ""
        newRules.append([newChar,
                                        ['.', start_symbol]])
        for rule in rules:
                k = rule.split("->")
                lhs = k[0].strip()
                rhs = k[1].strip()
                multirhs = rhs.split('|')
                for rhs1 in multirhs:
                        rhs1 = rhs1.strip().split()
                        rhs1.insert(0, '.')
                        newRules.append([lhs, rhs1])
        return newRules
def findClosure(input state, dotSymbol):
        global start_symbol, \
                separatedRulesList, \
                statesDict
        closureSet = []
        if dotSymbol == start_symbol:
                for rule in separatedRulesList:
                        if rule[0] == dotSymbol:
                                closureSet.append(rule)
        else:
                closureSet = input state
        prevLen = -1
        while prevLen != len(closureSet):
                prevLen = len(closureSet)
                tempClosureSet = []
                for rule in closureSet:
                        indexOfDot = rule[1].index('.')
                        if rule[1][-1] != '.':
                                dotPointsHere = rule[1][indexOfDot + 1]
                                for in rule in separatedRulesList:
                                        if dotPointsHere == in_rule[0] and \
                                                        in_rule not in tempClosureSet:
                                                tempClosureSet.append(in_rule)
                for rule in tempClosureSet:
                        if rule not in closureSet:
                                closureSet.append(rule)
        return closureSet
def compute GOTO(state):
        global statesDict, stateCount
        generateStatesFor = []
        for rule in statesDict[state]:
```

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```
if rule[1][-1] != '.':
                        indexOfDot = rule[1].index('.')
                        dotPointsHere = rule[1][indexOfDot + 1]
                        if dotPointsHere not in generateStatesFor:
                                generateStatesFor.append(dotPointsHere)
        if len(generateStatesFor) != 0:
                for symbol in generateStatesFor:
                        GOTO(state, symbol)
        return
def GOTO(state, charNextToDot):
        global statesDict, stateCount, stateMap
        newState = []
        for rule in statesDict[state]:
                indexOfDot = rule[1].index('.')
                if rule[1][-1] != '.':
                        if rule[1][indexOfDot + 1] == \
                                        charNextToDot:
                                shiftedRule = copy.deepcopy(rule)
                                shiftedRule[1][indexOfDot] = \
                                        shiftedRule[1][indexOfDot + 1]
                                shiftedRule[1][indexOfDot + 1] = '.'
                                newState.append(shiftedRule)
        addClosureRules = []
        for rule in newState:
                indexDot = rule[1].index('.')
                if rule[1][-1] != '.':
                        closureRes = \
                                findClosure(newState, rule[1][indexDot + 1])
                        for rule in closureRes:
                                if rule not in addClosureRules \
                                                 and rule not in newState:
                                        addClosureRules.append(rule)
        for rule in addClosureRules:
                newState.append(rule)
        stateExists = -1
        for state num in statesDict:
                if statesDict[state_num] == newState:
                        stateExists = state num
                        break
        if stateExists == -1:
                stateCount += 1
                statesDict[stateCount] = newState
                stateMap[(state, charNextToDot)] = stateCount
        else:
                stateMap[(state, charNextToDot)] = stateExists
        return
def generateStates(statesDict):
        prev_len = -1
        called_GOTO_on = []
        while (len(statesDict) != prev len):
               prev len = len(statesDict)
```

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```
keys = list(statesDict.keys())
                for key in keys:
                         if key not in called_GOTO_on:
                                 called_GOTO_on.append(key)
                                 compute_GOTO(key)
        return
def first(rule):
        global rules, nonterm_userdef, \
                term_userdef, diction, firsts
        if len(rule) != 0 and (rule is not None):
                if rule[0] in term userdef:
                         return rule[0]
                elif rule[0] == '#':
                         return '#'
        if len(rule) != 0:
                if rule[0] in list(diction.keys()):
                         fres = []
                         rhs rules = diction[rule[0]]
                         for itr in rhs rules:
                                 indivRes = first(itr)
                                 if type(indivRes) is list:
                                          for i in indivRes:
                                                  fres.append(i)
                                 else:
                                          fres.append(indivRes)
                         if '#' not in fres:
                                 return fres
                         else:
                                 newList = []
                                 fres.remove('#')
                                 if len(rule) > 1:
                                          ansNew = first(rule[1:])
                                          if ansNew != None:
                                                  if type(ansNew) is list:
                                                           newList = fres + ansNew
                                                  else:
                                                           newList = fres + [ansNew]
                                          else:
                                                  newList = fres
                                          return newList
                                 fres.append('#')
                                 return fres
def follow(nt):
        global start_symbol, rules, nonterm_userdef, \
                term_userdef, diction, firsts, follows
        solset = set()
        if nt == start_symbol:
                solset.add('$')
        for curNT in diction:
                rhs = diction[curNT]
                for subrule in rhs:
```

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```
if nt in subrule:
                                 while nt in subrule:
                                          index nt = subrule.index(nt)
                                          subrule = subrule[index_nt + 1:]
                                          if len(subrule) != 0:
                                                  res = first(subrule)
                                                  if '#' in res:
                                                          newList = []
                                                          res.remove('#')
                                                          ansNew = follow(curNT)
                                                          if ansNew != None:
                                                                   if type(ansNew) is list:
                                                                           newList = res + ansNew
                                                                   else:
                                                                           newList = res + [ansNew]
                                                          else:
                                                                   newList = res
                                                          res = newList
                                         else:
                                                  if nt != curNT:
                                                          res = follow(curNT)
                                          if res is not None:
                                                  if type(res) is list:
                                                          for g in res:
                                                                   solset.add(g)
                                                  else:
                                                          solset.add(res)
        return list(solset)
def createParseTable(statesDict, stateMap, T, NT):
        global separatedRulesList, diction
        rows = list(statesDict.keys())
        cols = T+['$']+NT
        Table = []
        tempRow = []
        for y in range(len(cols)):
                tempRow.append(")
        for x in range(len(rows)):
                Table.append(copy.deepcopy(tempRow))
        for entry in stateMap:
                state = entry[0]
                symbol = entry[1]
                # get index
                a = rows.index(state)
                b = cols.index(symbol)
                if symbol in NT:
                         Table[a][b] = Table[a][b] \setminus
                                 + f"{stateMap[entry]} "
                elif symbol in T:
                         Table[a][b] = Table[a][b] \setminus
                                 + f"S{stateMap[entry]} "
        numbered = \{\}
```

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```
key\_count = 0
        for rule in separatedRulesList:
                 tempRule = copy.deepcopy(rule)
                 tempRule[1].remove('.')
                 numbered[key_count] = tempRule
                 key count += 1
        addedR = f''\{separatedRulesList[0][0]\} \rightarrow " \setminus [o][0][0] \}
                 f"{separatedRulesList[0][1][1]}"
        rules.insert(0, addedR)
        for rule in rules:
                 k = rule.split("->")
                 k[0] = k[\bar{0}].strip()
                 k[1] = k[1].strip()
                 rhs = k[1]
                 multirhs = rhs.split('|')
                 for i in range(len(multirhs)):
                         multirhs[i] = multirhs[i].strip()
                         multirhs[i] = multirhs[i].split()
                 diction[k[0]] = multirhs
        for stateno in statesDict:
                 for rule in statesDict[stateno]:
                         if rule[1][-1] == '.':
                                  temp2 = copy.deepcopy(rule)
                                  temp2[1].remove('.')
                                  for key in numbered:
                                           if numbered[key] == temp2:
                                                   follow_result = follow(rule[0])
                                                    for col in follow result:
                                                            index = cols.index(col)
                                                            if key == 0:
                                                                     Table[stateno][index] = "Accept"
                                                            else:
                                                                     Table[stateno][index] =\
                                                                             Table[stateno][index]+f"R{key} "
        print("\nSLR(1) parsing table:\n")
        frmt = "{:>8}" * len(cols)
        print(" ", frmt.format(*cols), "\n")
        ptr = 0
        j = 0
        for y in Table:
                 frmt1 = "{:>8}" * len(y)
                 print(f"{{:>3}} {frmt1.format(*y)}"
                         .format('I'+str(j)))
                j += 1
def printResult(rules):
        for rule in rules:
                 print(f"{rule[0]} ->"
                         f" {' '.join(rule[1])}")
def printAllGOTO(diction):
        for itr in diction:
                print(f"GOTO ( I{itr[0]} ,"
```

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```
f'' {itr[1]} ) = I{stateMap[itr]}")
rules = ["E -> E + T | T"],
                T -> T * F | F''
                "F -> (E) | id"
nonterm_userdef = ['E', 'T', 'F']
term_userdef = ['id', '+', '*', '(', ')']
start symbol = nonterm userdef[0]
print("\nOriginal grammar input:\n")
for y in rules:
        print(y)
print("\nGrammar after Augmentation: \n")
separatedRulesList = \
        grammarAugmentation(rules,
                                                  nonterm_userdef,
                                                  start_symbol)
printResult(separatedRulesList)
start symbol = separatedRulesList[0][0]
print("\nCalculated closure: I0\n")
I0 = findClosure(0, start symbol)
printResult(I0)
statesDict = \{\}
stateMap = \{\}
statesDict[0] = I0
stateCount = 0
generateStates(statesDict)
print("\nStates Generated: \n")
for st in statesDict:
        print(f"State = I{st}")
        printResult(statesDict[st])
        print()
print("Result of GOTO computation:\n")
printAllGOTO(stateMap)
diction = \{ \}
createParseTable(statesDict, stateMap,
                                 term_userdef,
                                 nonterm_userdef)
```

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```
OUTPUT:
Original grammar input:
E -> E + T | T
T -> T * F | F
F -> ( E ) | id
Grammar after Augmentation:
E' -> . E
E -> . E + T
E -> . T
T -> . T * F
T -> . F
F -> . ( E )
F -> . id
Calculated closure: IO
E -> . E + T
E -> . T
T -> . T * F
T -> . F
F -> . (E)
F -> . id
States Generated:
State = I0
E' -> . E
E -> . E + T
E -> . T
T -> . T * F
T -> . F
F -> . (E)
F -> . id
State = I2
E -> T .
T -> T . * F
State = I3
T -> F .
State = I4
F -> ( . E )
E -> . E + T
E -> . T
T -> . T * F
T -> . F
F -> . (E)
F -> . id
State = I5
F -> id .
State = 16
E -> E + . T
T -> . T * F
T -> . F
F -> . (E)
F -> . id
T -> T * . F
F -> . (E)
F -> . id
State = I8
F -> ( E . )
E -> E . + T
State = I9
```

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```
State = I9
E -> E + T .
T -> T .* F

State = I10
T -> T * F .

State = I11
F -> (E) .

Result of GOTO computation:

GOTO ( I0 , E ) = I1
GOTO ( I0 , T ) = I2
GOTO ( I0 , F ) = I3
GOTO ( I0 , () = I4
GOTO ( I1 , + ) = I6
GOTO ( I2 , * ) = I7
GOTO ( I4 , E ) = I8
GOTO ( I4 , F ) = I3
GOTO ( I4 , F ) = I3
GOTO ( I4 , G ) = I4
GOTO ( I4 , G ) = I5
GOTO ( I4 , G ) = I5
GOTO ( I4 , G ) = I4
GOTO ( I4 , G ) = I5
GOTO ( I6 , T ) = I9
GOTO ( I6 , T ) = I9
GOTO ( I6 , G ) = I4
GOTO ( I7 , F ) = I10
GOTO ( I7 , F ) = I10
GOTO ( I7 , G ) = I4
GOTO ( I7 , G ) = I5
GOTO ( I7 , G ) = I4
GOTO ( I7 , G ) = I5
GOTO ( I7 , G ) = I5
GOTO ( I7 , G ) = I1
GOTO ( I7 , G ) = I5
GOTO ( I7 , G ) = I5
GOTO ( I7 , G ) = I1
GOTO ( I7 , G ) = I1
GOTO ( I8 , F ) = I7
```

SLR(1) parsing table:												
	id	+		(	)	\$	E	T	F			
I0	<b>s</b> 5			<b>S4</b>			1	2	3			
I1		ន6				Accept						
12		R2	<b>s</b> 7		R2	R2						
I3		R4	R4		R4	R4						
<b>I4</b>	ន5			<b>S4</b>			8	2	3			
15		R6	R6		R6	R6						
16	ສ5			<b>S4</b>				9	3			
17	ສ5			<b>S4</b>					10			
18		<b>s</b> 6			<b>S11</b>							
19		R1	<b>s</b> 7		R1	R1						
110		R3	R3		R3	R3						
111		R5	R5		R5	R5						

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```
Implement parser generator using YACC(calculator)
Lex program:
% {
#include "y.tab.h"
#include<math.h&gt;
% }
%%
([0-9]+|([0-9]*\.[0-9]+)([eE][-+]?[0-9]+)?) {yylval.dval=atof(yytext);
return NUMBER;
log|LOG {return LOG;}
ln {return nLOG;}
sin|SIN {return SINE;}
cos|COS {return COS;}
tan|TAN {return TAN;}
mem {return MEM;}
\lceil t \rceil:
\$; {return 0;}
\n|. {return yytext[0];}
%%
yacc program
% {
#include<stdio.h&gt;
#include<math.h&gt;
double memvar;
% }
%union
double dval;
%token<dval&gt;NUMBER
%token<dval&gt;MEM
%token LOG SINE nLOG COS TAN
%left &#39:-&#39:&#39:+&#39:
%left '*''/'
%right '^'
% left LOG SINE nLOG COS TAN
%nonassoc UMINUS
%type<dval&gt; expression
start: statement '\n'
start statement '\n'
statement: MEM'='expression { memvar=$3;}
|expression {printf("answer=%g\n",$1);}
expression:expression'+'expression {$$=$1+$3;}
|expression'-'expression {$$=$1+$3;}
```

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```
|expression'*'expression {$$=$1*$3;}
 expression'/'expression
if(\$3==0)
yyerror("divide by zero");
else
$$=$1/$3;}
 |expression'^'expression {$$=pow($1,$3);}
expression: '-' expression % prec UMINUS {$$=-$2;}
 |'('expression')' {$$=$2;}
 |LOG| = |LOG
 |nLOG expression {$$=log($2);}
 |SINE expression {$\$=sin(\$2*3.14159/180);}
 |COS expression {$\$=cos(\$2*3.14159/180);}
 |TAN expression {$\$=tan(\$2*3.14159/180);}
 |NUMBER \{ \$\$ = \$1; \}
 |MEM {$$=memvar;}
%%
main()
printf("enter expression:");
yyparse();
int yyerror(char *error)
fprintf(stderr,"%s\n",error);
yywrap()
 { return 1;
OUTPUT:
  [cse19080@ccLinuxserver ~]$ lex calculator.l
[cse19080@ccLinuxserver ~]$ yacc -d calculator.y
[cse19080@ccLinuxserver ~]$ gcc lex.yy.c y.tab.c -ll -lm
[cse19080@ccLinuxserver ~]$ ./a.out
enter expression: 2*3+5
answer=11
 answer=10
  2.5e3+1
 answer=2501
```

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NAME OF THE LABORATORY : CC LAB

Name: Roll No : 1602-19-733- Page No:
Lab Program
C program for Three address code generation.
Code:
three.l
%{
#include "y.tab.h"
extern char yyval;
%}
number [0-9]+
letter [a-zA-Z]+
%%
{number} {yylval.sym=(char)yytext[0];return number;}
{letter} {yylval.sym=(char)yytext[0]; return letter; }
\n {return 0;}
. {return yytext[0];}
%%
Three.y
%{
#include <stdio.h></stdio.h>
#include <string.h></string.h>
int nIndex=0;
struct Intercode
{
char operand1;
char operand2;
char opera;
<b>}</b> ;
%}

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```
%union
char sym;
}
%token <sym> letter number
%type <sym> expr
%left '-' '+'
%right '*' '/'
%%
statement: letter '=' expr ';' { addtotable((char)$1,(char)$3,'=' ); }
        | expr;
expr: expr '+' expr { $$=addtotable((char)$1,(char)$3,'+');}
     | expr '-' expr { $$=addtotable((char)$1,(char)$3,'-');}
     | expr'*' expr { $$=addtotable((char)$1,(char)$3, '*');}
     | expr'/' expr { $$=addtotable((char)$1,(char)$3,'/');}
     | '(' expr ')' { $$= (char)$2;}
     | number { $$= (char)$1;}
     | letter { $$= (char)$1;}
%%
yyerror(char *s)
printf("%s",s);
exit (0);
}
struct Intercode code[20];
char temp = 'A';
int f=0:
char addtotable(char operand1, char operand2,char opera)
{
```

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```
if(f!=0)
        temp++;
code[nIndex].operand1 = operand1;
code[nIndex].operand2 = operand2;
code[nIndex].opera = opera;
nIndex++;
f++;
return temp;
}
threeaddresscode()
int nCnt=0;
char temp='A';
printf("\n\n\t three address codes\n\n");
while(nCnt<nIndex)
{
printf("%c:=\t",temp);
if (isalpha(code[nCnt].operand1))
printf("%c\t", code[nCnt].operand1);
else
printf("%c\t",temp);
printf("%c\t", code[nCnt].opera);
if (isalpha(code[nCnt].operand2))
printf("%c\t", code[nCnt].operand2);
else
printf("%c\t",temp);
printf("\n");
nCnt++;
temp++;
}}
```

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main()
{
printf("enter expression");
yyparse();
threeaddresscode();
}
yywrap()
{
return 1;
}
Output:
enter expression (a*b)+(c*d)
three address codes
B:= a * b
C:= c * d
D:= B + C

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Roll No : 1602-19-733-0 Page No: \_\_\_\_ Name : \_\_\_\_

## WEEK-7

```
LAB PROGRAMS
Implement CLR parser.
firstfollow.py:
from re import *
from collections import OrderedDict
t list=OrderedDict()
nt list=OrderedDict()
production_list=[]
class Terminal:
  def __init__(self, symbol):
     self.symbol=symbol
  def __str__(self):
    return self.symbol
class NonTerminal:
  def __init__(self, symbol):
    self.symbol=symbol
    self.first=set()
    self.follow=set()
  def __str__(self):
    return self.symbol
  def add first(self, symbols): self.first |= set(symbols) #union operation
  def add follow(self, symbols): self.follow |= set(symbols)
def compute_first(symbol): #chr(1013) corresponds (\epsilon) in Unicode
  global production list, nt list, t list
  if symbol in t list:
    return set(symbol)
  for prod in production_list:
     head, body=prod.split('->')
    if head!=symbol: continue
    if body==":
       nt list[symbol].add first(chr(1013))
       continue
     for i, Y in enumerate(body):
       if body[i]==symbol: continue
       t=compute_first(Y)
       nt_list[symbol].add_first(t-set(chr(1013)))
       if chr(1013) not in t:
          break
       if i==len(body)-1:
          nt_list[symbol].add_first(chr(1013))
  return nt list[symbol].first
def get_first(symbol): #wrapper method for compute_first
  return compute first(symbol)
def compute_follow(symbol):
  global production list, nt list, t list
  if symbol == list(nt_list.keys())[0]: #this is okay since I'm using an OrderedDict
     nt list[symbol].add follow('$')
  for prod in production_list:
    head, body=prod.split('->')
    for i, B in enumerate(body):
```

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```
if B != symbol: continue
       if i != len(body)-1:
          nt_list[symbol].add_follow(get_first(body[i+1]) - set(chr(1013)))
       if i == len(body)-1 or chr(1013) in get_first(body[i+1]) and B != head:
          nt_list[symbol].add_follow(get_follow(head))
def get follow(symbol):
  global nt_list, t_list
  if symbol in t list.keys():
     return None
  return nt list[symbol].follow
def main(pl=None):
  print("Enter the grammar productions (enter 'end' or return to stop)
#(Format: "A->Y1Y2..Yn" {Yi - single char} OR "A->" {epsilon})"")
  global production_list, t_list, nt list
  ctr=1
  if pl==None:
     while True:
       production list.append(input().replace('', "))
       if production list[-1].lower() in ['end', "]:
          del production list[-1]
          break
       head, body=production_list[ctr-1].split('->')
       if head not in nt_list.keys():
          nt list[head]=NonTerminal(head)
       for i in body:
          if not 65<=ord(i)<=90:
            if i not in t_list.keys(): t_list[i]=Terminal(i)
          elif i not in nt_list.keys(): nt_list[i]=NonTerminal(i)
       ctr+=1
  return pl
if __name__=='__main__':
  main()
clr.py:
from collections import deque
from collections import OrderedDict
from pprint import pprint
import firstfollow
from firstfollow import production list, nt list as ntl, t list as tl
nt_list, t_list=[], []
class State:
  id=0
  def __init__(self, closure):
     self.closure=closure
     self.no=State. id
     State. id+=1
class Item(str):
  def __new__(cls, item, lookahead=list()):
     self=str.__new__(cls, item)
     self.lookahead=lookahead
     return self
  def str (self):
```

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```
return super(Item, self).__str__()+", "+"|'.join(self.lookahead)
def closure(items):
  def exists(newitem, items):
     for i in items:
       if i==newitem and sorted(set(i.lookahead))==sorted(set(newitem.lookahead)):
          return True
     return False
  global production list
  while True:
     flag=0
     for i in items:
       if i.index('.')==len(i)-1: continue
       Y=i.split('->')[1].split('.')[1][0]
       if i.index('.')+1<len(i)-1:
          lastr=list(firstfollow.compute_first(i[i.index('.')+2])-set(chr(1013)))
       else:
          lastr=i.lookahead
       for prod in production list:
          head, body=prod.split('->')
          if head!=Y: continue
          newitem=Item(Y+'->.'+body, lastr)
          if not exists(newitem, items):
            items.append(newitem)
            flag=1
     if flag==0: break
  return items
def goto(items, symbol):
  global production list
  initial=[]
  for i in items:
     if i.index('.')==len(i)-1: continue
     head, body=i.split('->')
     seen, unseen=body.split('.')
     if unseen[0]==symbol and len(unseen) >= 1:
       initial.append(Item(head+'->'+seen+unseen[0]+'.'+unseen[1:], i.lookahead))
  return closure(initial)
def calc_states():
  def contains(states, t):
     for s in states:
       if len(s) != len(t): continue
       if sorted(s)==sorted(t):
          for i in range(len(s)):
               if s[i].lookahead!=t[i].lookahead: break
          else: return True
     return False
  global production_list, nt_list, t_list
  head, body=production_list[0].split('->')
  states=[closure([Item(head+'->.'+body, ['$'])])]
  while True:
     flag=0
     for s in states:
```

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```
for e in nt list+t list:
          t=goto(s, e)
          if t == [] or contains(states, t): continue
          states.append(t)
          flag=1
     if not flag: break
  return states
def make_table(states):
  global nt_list, t_list
  def getstateno(t):
     for s in states:
       if len(s.closure) != len(t): continue
       if sorted(s.closure)==sorted(t):
          for i in range(len(s.closure)):
               if s.closure[i].lookahead!=t[i].lookahead: break
          else: return s.no
     return -1
  def getprodno(closure):
     closure=".join(closure).replace('.', ")
     return production list.index(closure)
  SLR_Table=OrderedDict()
  for i in range(len(states)):
     states[i]=State(states[i])
  for s in states:
     SLR Table[s.no]=OrderedDict()
     for item in s.closure:
       head, body=item.split('->')
       if body=='.':
          for term in item.lookahead:
            if term not in SLR_Table[s.no].keys():
               SLR_Table[s.no][term]={'r'+str(getprodno(item))}
            else: SLR_Table[s.no][term] |= {'r'+str(getprodno(item))}
          continue
       nextsym=body.split('.')[1]
       if nextsym==":
          if getprodno(item)==0:
            SLR_Table[s.no]['$']='accept'
          else:
            for term in item.lookahead:
               if term not in SLR_Table[s.no].keys():
                 SLR_Table[s.no][term]={'r'+str(getprodno(item))}
               else: SLR_Table[s.no][term] |= {'r'+str(getprodno(item))}
          continue
       nextsym=nextsym[0]
       t=goto(s.closure, nextsym)
       if t != []:
          if nextsym in t_list:
            if nextsym not in SLR_Table[s.no].keys():
               SLR_Table[s.no][nextsym]={'s'+str(getstateno(t))}
            else: SLR Table[s.no][nextsym] |= {'s'+str(getstateno(t))}
          else: SLR Table[s.no][nextsym] = str(getstateno(t))
```

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```
return SLR Table
def augment grammar():
      for i in range(ord('Z'), ord('A')-1, -1):
            if chr(i) not in nt_list:
                    start_prod=production_list[0]
                    production list.insert(0, chr(i)+'->'+start prod.split('->')[0])
                   return
def main():
      global production_list, ntl, nt_list, tl, t_list
      firstfollow.main()
      print("\tFIRST AND FOLLOW OF NON-TERMINALS")
      for nt in ntl:
             firstfollow.compute_first(nt)
             firstfollow.compute_follow(nt)
             print(nt)
             print("\tFirst:\t", firstfollow.get_first(nt))
             print("\tFollow:\t", firstfollow.get_follow(nt), "\n")
      augment grammar()
      nt list=list(ntl.keys())
      t list=list(tl.keys()) + ['$']
      print(nt_list)
      print(t_list)
      j=calc_states()
      ctr=0
      for s in j:
             print("Item{}:".format(ctr))
             for i in s:
                   print("\t", i)
             ctr+=1
      table=make_table(j)
      print('
      print("\n\tCLR(1) TABLE\n")
      sym_list = nt_list + t_list
      sr, rr=0, 0
      print('
      print('\t| ','\t| '.join(sym_list),'\t\t|')
      print('
      for i, j in table.items():
             print(i, "\t| ", \t| '.join(list(j.get(sym, '') if type(j.get(sym)) in (str , None) else next(iter(j.get(sym, ''))) for sym in the sym of the
sym_list), 'tt')
             s, r=0, 0
             for p in j.values():
                   if p!='accept' and len(p)>1:
                          p=list(p)
                          if('r' in p[0]): r+=1
                          else: s+=1
                          if('r' in p[1]): r+=1
                          else: s+=1
             if r>0 and s>0: sr+=1
             elif r>0: rr+=1
      print('
```

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```
print("\n", sr, "s/r conflicts |", rr, "r/r conflicts")
  print('
  print("Enter the string to be parsed")
  Input=input()+'$'
  try:
     stack=['0']
     a=list(table.items())
     "'print(a[int(stack[-1])][1][Input[0]])
     b=list(a[int(stack[-1])][1][Input[0]])
     print(b[0][0])
     print(a[0][1]["S"])"
     print("productions\t:",production_list)
     print('stack',"\t \t\t \t",'Input')
     print(*stack,"\t \t\t \t",*Input,sep="")
     while(len(Input)!=0):
       b=list(a[int(stack[-1])][1][Input[0]])
       if(b[0][0]=="s"):
          stack.append(Input[0])
          stack.append(b[0][1:])
          Input=Input[1:]
          print(*stack,"\t \t\t \t",*Input,sep="")
       elif(b[0][0]=="r"):
          s=int(b[0][1:])
          l=len(production list[s])-3
          prod=production list[s]
          1*=2
          l=len(stack)-l
          stack=stack[:1]
          s=a[int(stack[-1])][1][prod[0]]
          stack+=list(prod[0])
          stack.append(s)
          print(*stack,"\t \t\t\t",*Input,sep="")
       elif(b[0][0]=="a"):
          print("\n\tString Accepted\n")
          break
  except:
     print('\n\tString INCORRECT for given Grammar!\n')
if __name__=="__main__":
  main()
```

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```
OUTPUT:
Enter the grammar productions (enter 'end' or return to stop) 
#(Format: "A->Y1Y2..Yn" (Yi - single char) OR "A->" (epsilon))
S->AA
A->aA
A->b
           FIRST AND FOLLOW OF NON-TERMINALS
S
A
           First: {'a', 'b'}
Follow: {'a', 'b', '$'}
['s', 'A']
['a', 'b', '$']
Item0:
            Z->.S, $
S->.AA, $
A->.aA, a|b
A->.b, a|b
Item1:
             Z->S., S
Item2:
             S->A.A, $
             A->.aA, $
A->.b, $
Item3:
            A->a.A, a|b
A->.aA, a|b
A->.b, a|b
Item4:
             A->b., a|b
Item5:
             S->AA., $
Item6:
             A->a.A, S
            A->.aA, $
A->.b, $
            A->b., $
Item8:
            A->aA., a|b
           CLR(1) TABLE
                     I A
                                l a
                                           l b
                                               s7
                                                          r3
                                     r2
                                               r2
                                                         r2
0 s/r conflicts | 0 r/r conflicts
Enter the string to be parsed aaabab
productions : ['Z->S', 'S->AA', 'A->aA', 'A->b']
                                           Input
aaabab$
aabab$
abab$
stack
0
0a3
0a3a3
0a3a3a3
                                           babs
0a3a3a3b4
0a3a3a3A8
0a3a3A8
                                           ab$
ab$
b$
0a3A8
0A2
0A2a6
0A2a6b7
0A2a6A9
0A2A5
0S1
```

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```
Construct DAG for given three address code.
#include<stdio.h>
#include<ctype h>
#define size 20
typedef struct node
char data;
struct node *left;
struct node *right;
}btree;
btree *stack[size];
int top;
main()
{
btree *root; char exp[80];
btree *create(char exp[80]);
void dag(btree *root);
printf("\nEnter the postfix expression:\n");
scanf("%s",exp);
top=-1;
root=create(exp);
    printf("\nThe tree is created.....\n");
printf("\nInorder DAG is : \n\n");
dag(root);
return 0;
btree *create(char exp[])
btree *temp; int pos; char ch;
void push(btree*);
btree *pop();
pos=0;
ch=exp[pos];
printf("%c\t",ch);
while(ch!='\0')
            temp=((btree*)malloc(sizeof(btree)));
            temp->left=temp->right=NULL;
            temp->data=ch;
            printf("%c",temp->data);
            if(isalpha(ch))
                push(temp);
            else if(ch=='+' ||ch=='-' || ch=='*' || ch=='/')
                temp->right=pop();
                temp->left=pop();
                push(temp);
            }
            else
                printf("\n Invalid char Expression\n");
```

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```
pos++;
                ch=exp[pos];
        temp=pop();
        return(temp);
void push(btree *Node)
        if(top+1 >= size)
    printf("Error:Stack is full\n");
    top++;
    stack[top]=Node;
btree* pop()
        btree *Node;
        if(top==-1)
    printf("\nerror: stack is empty..\n");
   Node=stack[top];
    top--;
   return(Node);
void dag(btree *root)
    btree *temp;
    temp=root;
   if(temp!=NULL)
                dag(temp->left); printf("%c",temp->data); dag(temp->right);
}
   Input / Output:
   $ gcc dag.c
$ ./a.out
Enter the postfix expression:
abcd+*-
     abcd+*-
The tree is created.....
Inorder DAG is:
a-b*c+d
```

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```
WEEK-8
                                                LAB PROGRAM
C Program to implement a code optimization method "common sub expression elimination".
#include<stdio.h>
#include<string.h>
int tc[10],fb=0,i=0,i=0,k=0,p=0,fstar=0,c=-1,c1=0,c2=0,t1,t2,t3,t4,fo=0;
char m[30],temp[30],opt[10][4];
operatormajid(char haj,char haj1)
  m1: for(i=0;m[i]!='\setminus 0';i++)
  if(m[i]==haj||m[i]==haj1)
    fstar++;
    break;
  }
  if(fstar==1)
    for(j=0;j<i;j++)
    if(m[j]=='T')c++;
    printf("\nT%d=",k);
    if(m[i-1]=='T'\&\&m[i+1]=='T')
      printf("%c%d%c%c%d",m[i-1],tc[c],m[i],m[i+1],tc[c+1]);
      tc[c]=k++;
      for(t2=c+1;t2<9;t2++)
        tc[t2]=tc[t2+1];
    }
    else if(m[i-1]!='T'&&m[i+1]!='T')
      printf("%c%c%c",m[i-1],m[i],m[i+1]);
      if(c==-1)
        for(t1=9;t1>0;t1--)
           tc[t1]=tc[t1-1];
        tc[0]=k++;
      }
      else if(c >= 0)
        for(t1=9;t1>c+1;t1--)
           tc[t1]=tc[t1-1];
        tc[t1]=k++;
      }
    }
    else if(m[i-1]=='T'&&m[i+1]!='T')
      printf("%c%d%c%c",m[i-1],tc[c],m[i],m[i+1]);
      tc[c]=k++;
```

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```
else if(m[i-1]!='T'&&m[i+1]=='T')
       printf("%c%c%c%d",m[i-1],m[i],m[i+1],tc[c+1]);
      tc[c+1]=k++;
    for(t1=0;t1<i-1;t1++)
      temp[t1]=m[t1];
    temp[t1++]='T';
    for(t2=i+2;m[t2]!='\0';t2++)
       temp[t1++]=m[t2];
    temp[t1++]='\0';
    fstar=0;
    for(i=0;temp[i]!='\0';i++)
      m[i]=temp[i];
    m[i]='\0';
    c=-1;
    goto m1;
  }
  else
    return 0;
int main()
  int a,d;
  for(i=0;i<10;i++)
  tc[i]=-1;
  printf("\n Code stmt evaluation follow following precedence: ");
  printf("\n 1.() within the () stmt should be of the form: x op z");
  printf("\n 2.*,/ equal precedence");
  printf("\n 3.+,- equal precedence");
  printf("\n Enter ur Code Stmt-");
  gets(m);
  i=0;
  while(m[i]!='0'){
    if(m[i++]=='('){
      fb++;
       break;
    }
  }
  printf("\nThe Intermediate Code may generated as-");
  if(fb==1)
  { /* evaluating sub exp */
    while(m[i]!='\setminus 0')
       if(m[i]=='(')
       {
         temp[j++]='T';
```

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```
i++;
        t3=i; /* optimising the code */
        while(m[i]!=')')
          opt[c1][c2++]=m[i++];
        for(t4=c1-1;t4>=0;t4--)
          if(strcmp(opt[c1],opt[t4])==0)
             tc[p++]=t4;
             fo=1;
          } /* end of optimising */
        if(fo==0)
          tc[p++]=k++;
          printf("\nT\%d=",k-1);
          while(m[t3]!=')')
             printf("%c",m[t3++]);
        }
        i++;
        c1++;
        c2=fo=0;
      else if(m[i]!='(')
        temp[j++]=m[i++];
      if(fb==1)
        temp[i]='\0';
        for(i=0;temp[i]!='\0';i++)
          m[i]=temp[i];
          m[i]='\setminus 0';
  } /* end of evluating sub exp */
  a=operatormajid('*','/'); /* operator fun call depends on priority */
  d=operatormajid('+','-');
  if(a==0\&\&d==0\&\&m[1]=='=')
    printf("\n%s%d",m,k-1);
  getch();
OUTPUT:
 Code stmt evaluation follow following precedence:
 1.() within the () stmt should be of the form: x op z
2.*,/ equal precedence
3.+,- equal precedence
Enter ur Code Stmt-a+(b*c)-d/(b*c)
The Intermediate Code may generated as-
T0=b*c
T1=d/T0
\Gamma 2 = a + T0
r3=r2-r1
```

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```
WEEK-9
                                                LAB PROGRAM
Program to generate machine code.
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
int label[20],no=0;
int main(){
FILE *fp1,*fp2;
int check label(int n);
char fname[100],op[10],ch;
char op1[8],op2[8],res[8];
int i=0; int j=0;
printf("\n enter filename of intermediate code:");
scanf("%s",fname);// printf("%s",fname);
fp1=fopen(fname,"r");
fp2=fopen("target.txt","w");
if(fp1==NULL||fp2==NULL){
printf("\n error in opening files....");
exit(0);
}
while(!feof(fp1)){
fprintf(fp2,"\n");
fscanf(fp1,"%s",op);
i++;
if(check_label(i))
fprintf(fp2,"\n label.# %d:",i);
if(strcmp(op,"printf")==0){
fscanf(fp1,"%s",res);
fprintf(fp2,"\n\t OUT %s",res);
if(strcmp(op, "goto")==0){
fscanf(fp1,"%s%s",op1,op2);
fprintf(fp2,"\n\t JMP %s label.# %s",op1,op2);
label[no++]=atoi(op2);
if(strcmp(op,"[]=")==0){
fscanf(fp1,"%s%s%s",op1,op2,res);
fprintf(fp2,"\n\t STORE %s[%s],%s",op1,op2,res);
if(strcmp(op, "uminus")==0){
fscanf(fp1,"%s%s",op1,res);
fprintf(fp2,"\n\t LOAD %s, R1",op1);
fprintf(fp2,"\n\t STORE R1,%s",res);
switch(op[0]){
case '*': fscanf(fp1,"%s%s%s",op1,op2,res);
fprintf(fp2,"\n\t LOAD %s,R0",op1);
fprintf(fp2,"\n\t LOAD %s,R1",op2);
fprintf(fp2,"\n\t MUL R1,R0");
```

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```
fprintf(fp2,"\n\t STORE R0,%s",res);
break:
case '+': fscanf(fp1,"%s%s%s",op1,op2,res);
fprintf(fp2,"\n\t LOAD %s,R0",op1);
fprintf(fp2,"\n\t LOAD %s,R1",op2);
fprintf(fp2,"\n\t ADD R1,R0");
fprintf(fp2,"\n\t STORE R0,%s",res);
break;
case '-': fscanf(fp1,"%s%s%s",op1,op2,res);
fprintf(fp2,"\n\t LOAD %s,R0",op1);
fprintf(fp2,"\n\t LOAD %s,R1",op2);
fprintf(fp2,"\n\t SUB R1,R0");
fprintf(fp2,"\n\t STORE R0,%s",res);
break:
case '/': fscanf(fp1,"%s%s%s",op1,op2,res);
fprintf(fp2,"\n\t LOAD %s,R0",op1);
fprintf(fp2,"\n\t LOAD %s,R!",op2);
fprintf(fp2,"\n\t DIV R1,R0");
fprintf(fp2,"\n\t STORE R0,%s",res);
break:
case '%': fscanf(fp1,"%s%s%s",op1,op2,res);
fprintf(fp2,"\n\t LOAD %s,R0",op1);
fprintf(fp2,"\n\t LOAD %s,R1",op2);
fprintf(fp2,"\n\t DIV R1,R0");
fprintf(fp2,"\n\t STORE R0,%s",res);
break:
case '=': fscanf(fp1,"%s%s",op1,res);
fprintf(fp2,"\n\t STORE %s, %s",op1,res);
break;
case '>': j++;fscanf(fp1,"%s%s%s",op1,op2,res);
fprintf(fp2,"\n\t LOAD %s,R0",op1);
fprintf(fp2,"\n\t JGT %s,label.# %s",op2,res);
label[no++]=atoi(res);
break:
fclose(fp2);
fclose(fp1);
fp2=fopen("target.txt","r");
if(fp2==NULL){
printf("\n error in opening file target.txt");
exit(0);
do{
ch=fgetc(fp2);
printf("%c",ch);
}while(ch!=EOF);
fclose(fp2);
return 0;
int check label(int k){
```

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```
//printf("in check_label");
int i; for(i=0; i < no; i++) 
if(k==label[i])
return 1;
return 0;
OUTPUT:
 enter filename of intermediate code:target.c
          STORE t1, 2
         STORE a[0],1
         STORE a[1],2
         STORE a[2],3
          LOAD t1,R0
          LOAD 6,R1
MUL R1,R0
          STORE RØ, t2
          LOAD a[2],R0
          LOAD t2,R1
ADD R1,R0
STORE R0,t3
         LOAD a[t2],R0
LOAD t1,R1
SUB R1,R0
STORE R0,t2
          LOAD 3,R0
LOAD t2,R!
         DIV R1,R0
STORE R0,t2
         LOAD t2, R1
STORE R1,t2
          LOAD t2,R0
JGT 5,label.# 11
label.# 11:
JMP t2 label.# 13
         STORE t3, 99
 label.# 13:
        f 13:
LOAD t3,R0
LOAD t4,R1
ADD R1,R0
STORE R0,printf
 = t1
[]= a
[]= a
[]= a 2
  t1 6 t2
  a[2] t2 t3
  a[t2] t1 t2
     t2 t2
uminus t2 t2
 > t2
 goto t2
 = t3
+ t3 t4
printf t4
```