



# Lets learn Python

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# Lesson 1

Why should you learn Python ?

Coding Standards or PEP8

Python Basics

- Naming Conventions
- Types in Python
- Accepting user input
- Displaying output
- Arithmetic operators
- Logical operators
- Conditional operators
- If condition
- Order of if statements
- One line condition

The End






# Why should you learn Python ?



Python is a general purpose programming language. By learning python you can do:

- Web Development with frameworks like Flask and Django
  - Build machine learning models with Scikit, NumPy and Pandas
  - Data Science
  - Game Development etc
- 






# Coding Standards in Python



PEP8 is the coding standard followed by developers in Python. Your organisation might have their own specialized guidelines for coding standards.



# Coding Standards in Python

- Variable names can start with lower case alphabet or underscore
- Use snake case while naming variables like: `total_amount`
- Pascal case is used for naming Classes in Python like: `MyProgram`
- Always use meaningful names so as to avoid confusion in code.  
Like: `is_upper_case` , `principal`, `interest`
- Avoid names like: `x`, `y` or `z` as they are not meaningful

# Python Basics

## Naming Conventions

- Variables are used to store information which can be used later in the program
- Python is a weakly typed language as such we don't need to provide type of variable in advance.
- A single variable can contain String, Integer, Float, None or Boolean values
- Variables are case sensitive. Like: `a_variable` != `a_Variable`

# Python Basics

## Types in Python

```
a_number = 5
```

```
a_string = "Hello"
```

```
a_boolean = True
```

```
a_float = 5.75
```

```
a_boolean = False
```

```
a_none = None
```

PS: None means no value

# Python Basics

## Accepting user input

- `entered_string = input("Enter a string")`
- `entered_number = int(input("Enter a number"))`
- `entered_float = float(input("Enter a decimal number"))`

PS: input function always returns a string so we have to change the type to fit our needs



# Python Basics

## Displaying Output

- `print(a_number, another_number)`
- `print("Hello "+ name)`
- `print("Hello", end="|")`

PS: end parameter is always a newline character or `\n` unless specified

# Python Basics

## Arithmetic Operators

### Arithmetic Operators

- `sum = a_number + another_number`
- `difference = a_number - another_number`
- `product = a_number * multiplier`
- `number_raised_to_the_power = a_number ** power`
- `float_division = a_number / another_number`
- `integer_division = a_number // another_number`
- `remainder = a_number % another_number`

PS: if your variable is of type float then the result will always be a float

# Python Basics

## Logical Operators

Logical operators

- and: &&
- or: ||
- not: !

De Morgans Law:

- $\text{not}(a \text{ or } b) = \text{not}(a) \text{ and } \text{not}(b)$
- $\text{not}(a \text{ and } b) = \text{not}(a) \text{ or } \text{not}(b)$

# Python Basics

## Conditional Operators

Conditional operators

- > greater than
- < less than
- == equal to
- != not equal to
- >= greater than equal to
- <= less than equal to

# Python Basics

## If Condition

Conditions in Python

```
if a_number < 5:  
    print("Number is less than 5")  
elif a_number > 10:  
    print("Number is greater than 10")  
else:  
    print("Number is greater than 5 and it is less than 10")
```

# Python Basics

## Order of If Statements

Order of if statements

- 1) if
- 2) elif (any number of elif are permitted in a condition)
- 3) else

# Python Basics

## One line condition

One line condition in Python

```
choice = "Okay" if a_number < 5 else "Not Okay"
```

**The End**

**Thank You**

