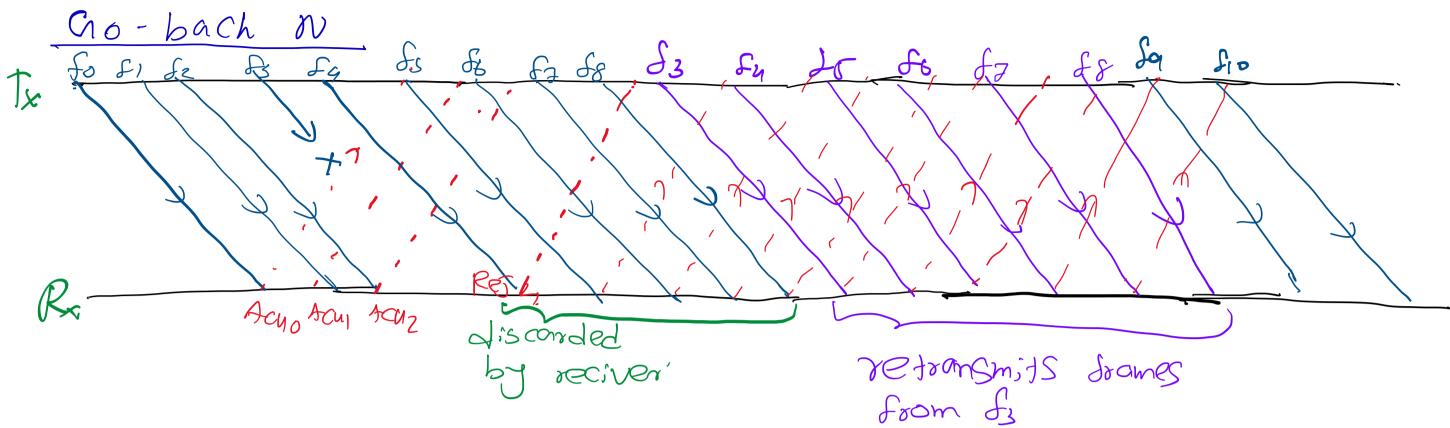
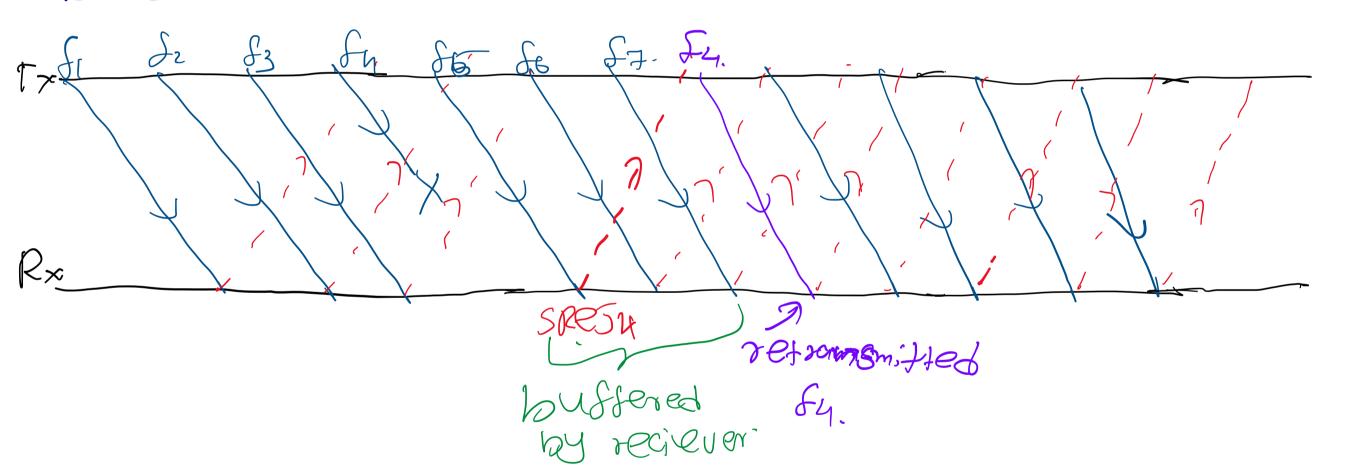
13:37

Thursday, May 14, 2020



## Salective reject





## Data Link Layer

- Data will be transmitted in frames
- Repeat requests are based on frames.
- ARQ process will be there between intermediate | Repeat requests are based on segments. nodes in a network.(Data link layer will be there to maintain every link between those nodes.)
- Only errors in Physical Layer and Datalink Layer can be addressed.
- BW efficiency will be high since the repeat requests are based on frames.
- Requires low buffer sizes and processing power.(deals with bit errors and frame sizes are low.)

## Transport layer

- Data will be transmitted in segments where consists multiple frames inside it.
- ARQ process happens between end stations.(Transport layer concerns only the endto-end delivery.
- Errors in Transport layer and all the layers below can be addressed.
- BW efficiency will be low since repeat requests are based on segments where we need to retransmit error free frames inside the segments as well.
- Requires higher buffer sizes and processing power.(deals with segment errors and their sizes are usually higher than several times as a frame.)