Find Triangles

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There's a big triangle. There are some number of points marked on each edge. In addition to those you should consider 3 vertices also as points. You are requested to find the number of trianlges which can be created using above points as vertices.

Input Format

Three numbers sperated by space. These three numbers (n1 n2 n3) will reprecent the number of points marked on three edges. eg: 3 4 2

Constraints

0 <= n1, n2, n3 <= 300

Output Format

Print the number of triangles

Sample Input 0

```
0 1 1
```

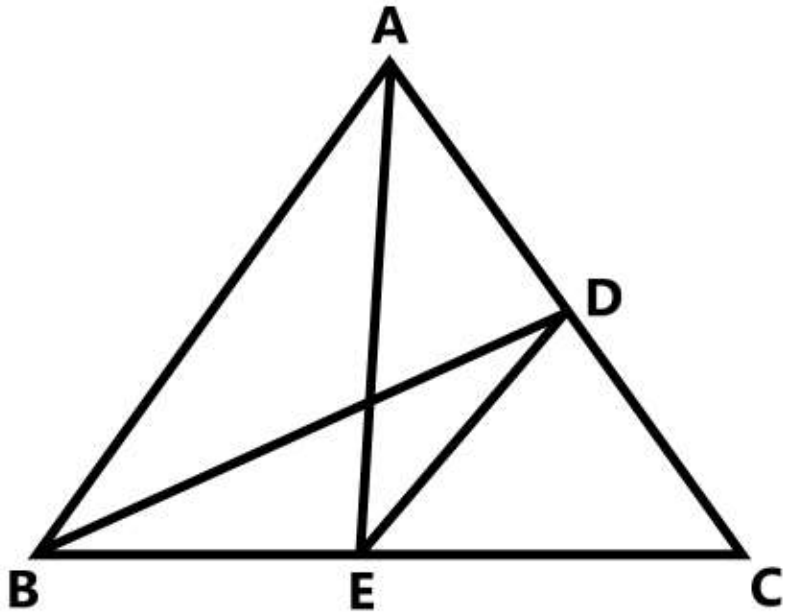
Sample Output 0

```
8
```

Explanation 0

As shown in the figure. Let's take ABC as the big triangle. Input is given as 0 1 1. That's mean two edges have one point each on them and other edge has no point on it.

So let's take point D is on AC and point E is on BC.



So we can create 8 different triangles using above points as vertices.

ABC
ABE
ABD
AEC

ADE
BCD
BDE
CDE

So output is 8

C++

```cpp
#include <cmath>
#include <cstdio>
#include <vector>
#include <iostream>
#include <algorithm>
using namespace std;


int main() {
    /* Enter your code here. Read input from STDIN. Print output to STDOUT */
    return 0;
}

```

Line: 1 Col: 1

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