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Bridge Game 1

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You are given an undirected graph with **n** vertices and **m** edges. The graph does not contain multiple edges between two vertices.

Two friends X and Y are playing a game with this graph. A person can choose an edge randomly and remove it. He can only select the edges which generate two sets of non-empty connected components when deleted. If the number of vertices in the two sets of non-empty connected components created are even, then X wins, otherwise Y wins. If such an edge is not present in the graph, then the probability of winning can be **0** for both X and Y.

Your task is to find the probability of winning for X and Y. The probability is of the form P/Q where P and Q are both coprime (HCF(P,Q)=1). Print $PQ^-1 \mod (10^9 +7)$.

Input Format

- The first line of the input contains two space-separated integers **n** and **m** denoting the number of vertices and edges.
- The next m lines contain two space-separated integers u and v denoting an edge between vertex u and vertex v.

Constraints

1 ≤ n, m ≤10^5

Output Format

Print two space-separated integers that denote the probability of winning for X and Y respectively.

Sample Input 0

- 6 7
- 1 2
- 2 3 3 1
- 4 5
- 5 6
- 1 4

Sample Output 0

0 1



Contest ends in 2 hours

Submissions: 34 Max Score: 100 Difficulty: Medium

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```
C++14
  Current Buffer (saved locally, editable) & 49
                                                                                                                                           *

    #include <map>

       #include <set>
    2
       #include <list>
    3
       #include <cmath>
    5
       #include <ctime>
       #include <deque>
       #include <queue>
#include <stack>
    7
    8
       #include <string>
#include <bitset>
   10
       #include <cstdio>
   11
       #include <limits>
#include <vector>
   12
   13
       #include <climits>
   15
       #include <cstring>
       #include <cstdlib>
   16
       #include <fstream>
   17
       #include <numeric>
   18
       #include <sstream>
#include <iostream>
   19
   20
       #include <algorithm>
   21
   22
       #include <unordered_map>
   23
       using namespace std;
   24
   25
        int main()
            /* Enter your code here. Read input from STDIN. Print output to STDOUT */
   26
   27
            return 0;
   28
                                                                                                                                  Line: 1 Col: 1
<u>♣ Upload Code as File</u> Test against custom input
                                                                                                                Run Code
                                                                                                                                 Submit Code
```

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