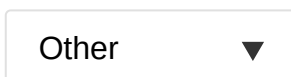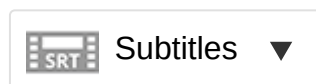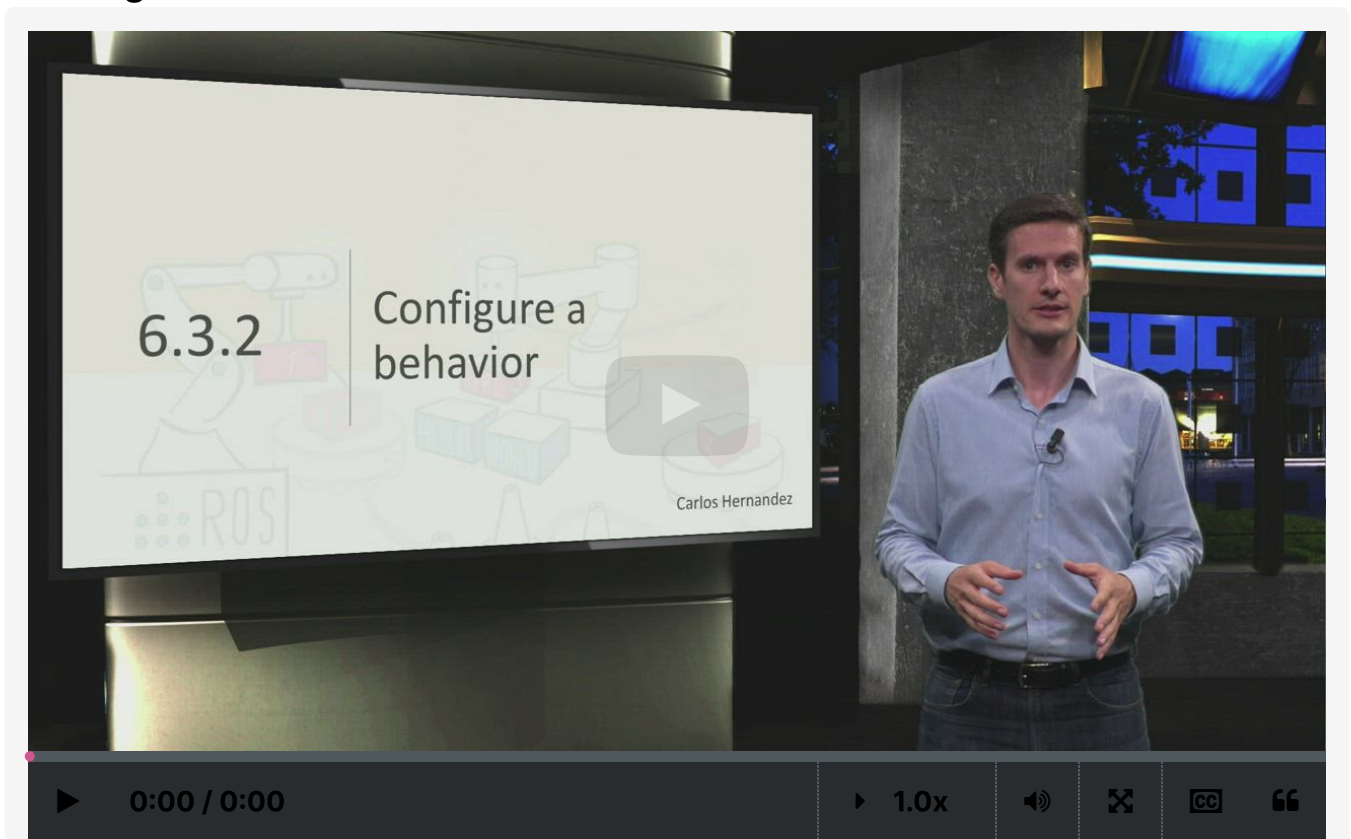We are almost done with creating our FlexBE behavior. In this video lecture, we will learn step by step how to define the data for our behavior.

Important Note:
You may note minor differences in the `hrwros.srdf` file displayed in the video around min 3:30 and your `hrwros.srdf` (e.g. group_state name is now "R1Home").

Do not worry, **use the values in your** `hrwros.srdf` **file**, the same ones that you use in week 4, we have adjusted them for this edition of the MOOC.

Configure a behavior

| ▶ | 0:00 / 0:00 | | ▶ 1.0x | 🔊 | ⤢ | CC | 66 |

| ▶️ Video ▼ | SRT Subtitles ▼ |

| Other ▼ |

- Behavior data will be defined in the behavior overview panel.

- Constants are useful for data that will never change during operation, but that you might want to change between versions. They are defined by using literals.

- Other data can changed during the behavior. Data like this is called **userdata** in FlexBE. They will need to have default values. You can use defined constants as the default value.

Question 1

1 point possible (ungraded)

Which of the following statements about *Userdata Variables* are true?

More then one statement is true

☐ 1. They are used for constant values in a behavior.

☐ 2. They are used for information that can change at runtime during the behavior execution.

☐ 3. They can be passed as input to states.

☐ 4. They do not require a default value in FlexBE.

Submit