# **Bimarsha Panta**

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### **EDUCATION**

#### **Advanced College of Engineering and Management**

Kalanki, Kathmandu

Bachelors in computer engineering

Expected Graduation, May 2025

- Concentrations: Intelligence and Modeling/Simulations
- **Current Education Level:** 8<sup>th</sup> Semester (4<sup>th</sup> Year)
- Related Coursework: Data Structures & Algorithms, Objects & Design, Computer Organization & Programming, Machine Learning, Artificial Intelligence, Object-Oriented Programming, Statistics & Applications

## **EXPERIENCE**

#### **Academic Work**

### **Advanced College of Engineering and Management**

Jan 2021 - Present

- Demonstrated proficiency in C programming through successful completion of academic projects, showcasing ability to manipulate data and solve computational challenges.
- Acquired solid foundation in object-oriented programming principles through coursework in C++, with practical experience in algorithm optimization and data structure implementation.
- Developed strong database management skills by mastering MySQL, enabling efficient querying and organization of extensive datasets.

### **Minor Project on PLAY-E**

**Advanced College of Engineering and Management** 

Data Analyst

Dec 2023 – March 2024

- Utilized Python and its library to develop the prediction system for PLAY-E
- Developed the front-end design for the web page of PLAY-E

### **Major Project on Neural Style Transfer**

**Advanced College of Engineering and Management** 

Research Assistant

Aug 2024 – March 2025(expected finish)

- Used different NST models for the comparison of their efficiency and performance
- Developed the front-end design for the web page of the project

## **PROJECTS**

## **PUBG PC KD Prediction System**

**Advanced College of Engineering and Management** 

Data Analyst

Dec 2023 – March 2024

- Trained mathematical models to predict KD (Kill to Death Ratio) of PUBG PC users/players using Linear Regression
  Time Series algorithms (Random Forest Regressor)
- Obtained a prediction accuracy of 95.02%

**Neural Style Transfer using Different AI Model (currently working)** 

**Advanced College of Engineering and Management** 

Research Assistant

Aug 2024 – March 2025 (expected finish)

- Used different NST models for the comparison of their efficiency and performance
- Developed the front-end design for the web page of the project

### **ACTIVITIES AND LEADERSHIP**

Minor Project on PLAY-E

Research Assistant

**Advanced College of Engineering and Management** 

Dec 2023 – March 2024

**Major Project on Neural Style Transfer** 

**Advanced College of Engineering and Management** 

Data Analyst

Aug 2024 – March 2025 (expected finish)

### **SKILLS**

Programming (Basics): Python, HTML/CSS, SQL, MATLAB, C++, C Programming

Tools (Basics): Jupyter Notebooks, GitHub, Cloud Computing