```
1. a. 8
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- b. 48
- c. 12 because its a pointer pointer
- d 4
- e. they point at the same address
- f. (on last page of pdf)
- 3. a. all correct guesses

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twod + 3 is: 0x7fff5871fbc4

*(*(twod + 1)) is: 10

*twod + 1 is: 0x7fff5871fba4

*twod[2] is: 20

*(twod + 2) + 2 is: 0x7fff5871fbc0

twod[1] is: 0x7fff5871fbac

twod[1][2] is: 12

ptr 0x7fff5871fba0

twod [1] 0x7fff5871fbac

ptr[1] 1

ptr + 1 0x7fff5871fba4

*(ptr + 1) 1

twod + 1 0x7fff5871fbac

*twod + 1 0x7fff5871fba4

ptr[8] 22
```

- 4. no, because that is targeting a pointer that does not exist. if it was adding too much that moved out of the array then it would but this is an unknown location that we do not own
- 11. int (*twod)[3] as a parameter is equivalent to passing in int twod[][3]. whereas passing in int *(twod[3]) is passing in the * array that is stored in row 3.