# Government of Karnataka Department of Technical Education

## **Board of Technical Examinations, Bengaluru**

Course Title: Robotics		Course Code:15MC62T
Mode (L:T:P): 4:0:0 Credits:4		Core/ Elective: Core
Type of Course: Lectures & Student Activities		<b>Total Contact Hours: 52</b>
CIE= 25 Marks		SEE= 100 Marks

**Pre-requisites:** Knowledge of Theory of machines, Microprocessor, Manufacturing Science, Engineering Graphics

Course Objectives: Understand the anatomy, programming and applications of robot

Course Outcome: At the end of the course, the student should be able to

- 1. Explain the fundamentals of robotics
- 2. Explain the basic elements of robot system
- 3. Explain the vision systems in robotics
- 4. Explain the basic commands in robot programming
- 5. Explain the artificial intelligence in robot
- 6. Explain the industrial applications of robot.

	Course Outcome	Cognitive Level	Linked with PO	Teaching Hours
CO1	Explain the fundamentals of robotics	U	2	8
CO2	Explain the basic elements of robot system	U	2	12
CO3	Explain the vision systems in robotics	U	2	8
CO4	Explain the basic commands in robot programming	U	2	8
C05	Explain the artificial intelligence in robot	U	2	8
C06	Explain the industrial applications of robot	U	2	8
		Total se	essions	52

Legend: R; Remember, U: Understand A: Application

## **Mapping of Course Outcomes with Program Outcomes**

Course	Programme Outcomes									
	1	2	3	4	5	6	7	8	9	10
Robotics	-	3			•	-	-	-	-	

Level 3- Highly Addressed, Level 2-Moderately Addressed, Level 1-Low Addressed.

Method is to relate the level of PO with the number of hours devoted to the COs which address the given PO. If  $\geq$ 40% of classroom sessions addressing a particular PO, it is considered that PO is addressed at Level 3 If 25 to 40% of classroom sessions addressing a particular PO, it is considered that PO is addressed at Level 2 If 5 to 25% of classroom sessions addressing a particular PO, it is considered that PO is addressed at Level 1 If < 5% of classroom sessions addressing a particular PO, it is considered that PO is considered not-addressed.

## **Course Content and Weightage For SEE**

Unit No	Unit Name	СО	Hour	Marks allocated for different Cognitive level Questions			Marks weightage (%)
				R	U	A	
1	Fundamentals of Robotics	1	8	121	25	-	17.24
2	Basic elements of Robot system		12	-	30	-	20.68
3	Vision systems in Robotics	3	8	-	20	-	13.79
4	Programming in Robot		8	-	25		17.24
5	Artificial intelligence in Robot		8	9 <u>0</u> 0	25	-	17.24
6	Applications of Robot	6	8	:=:	20	-	13.79
	Total		52	145 Marks		cs	100

## Contents

## Unit-I

### **Fundamentals of Robotics**

Introduction to Robots, Definition of Robot, Robot configurations (Polar, Cylindrical, Cartesian coordinate, Jointed arm) Basic Robot motions (Vertical motions, Radial motions, Rotational motions, Pitch motions, Types mechanical joints used in Robotics system(Linear Joint, Rotational Joint, Twisting Joint, Revolving Joint), Notation Scheme for designating Robot configurations, degrees of freedom, Robot specification (Work envelope, Load carrying capacity, Speed of movement, Accuracy, Repeatability, Spacial resolution), Basic elements of Robot system (Base, Manipulator arm, End Effectors, Sensors and transducers, Actuators and Drives, Control systems) Advantages and industrial applications

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#### Unit-II

## **Basic elements of Robot system**

Base, Manipulator arm, End Effectors( grippers: (mechanical: pivoting movement, linear or translation movement), mechanical gripper actuation: linkage, rack and pinion, cam and screw type actuation, vacuum cups, magnetic grippers and adhesive grippers, tools as end effectors, consideration in gripper selection and design), Sensors and transducers (tactile sensors, touch sensors, force sensors, force sensing wrist, joint sensing, tactile array sensors, proximity sensors and range sensors(Proximity sensors using reflected light against a sensor array, users of sensors( safety monitoring, interlocks in work cell control, part inspection for quality control, determining positions of objects in robot cell. Actuators and drives (pneumatic and hydraulics and electric (stepper motor, DC and AC servo motors), power transmission system gears, power screws, Control systems: (on/off, proportional integral, derivative, PI, PD and PID controllers.)

12 Hours

#### Unit-III

## Vision systems in Robotics

Introduction, process of vision system, low level vision: sensing and digitizing(vision camera, illumination techniques(front lighting and back lighting), analog to digital signal conversion ,image storage),pre-processing (noise reduction or smoothing, enhancement), high level vision (segmentation, tresholding ,region growing, edge detection, object description, object recognition and object interpretation), applications (inspection, identification and navigation).

8 Hours

## **Unit-IV**

## **Programming in Robot**

Introduction, methods of robot programming, lead through method( powered lead through, manual lead trough), Textual robot language, types languages:-WAVE, AND AL, VAL, AML, MCL, RAIL, HELP, JARS, RPL, AUTOPASS, modes of software operation, monitor mode, run or executive mode and editor mode, VAL system, Introduction to VAL, representation of robot location, language elements and functions: constant variables and other data objects(constant and variables, aggregate and location variables),motion commands(MOVE and related statements, speed control, definition of points in the work place, paths and frames)End effectors and sensor commands(end effector operation, sensor operation, react statement).

8 Hours

## Unit-V

## Artificial intelligence in Robot

Introduction, AI techniques, Knowledge representation, Problem representation and problem solving, Search techniques in problem solving, LISP programming, AI and Robotics, simple programs using LISP.

## **Applications of Robot**

Robot Material Handling (Pick and place Robot, Robots in palletizing and related operations, Robots in processing operations (Spot Welding, Continuous Arc Welding, Spray Coating) Robots in automated assemblies, Robots in automated inspections

8 Hours

### Reference Books:

- 1. Industrial Robotics Mikell P. Groover et al.
- 2. Robotic Engineering Richard D. Klafter et al.
- 3. Robotics technology and flexible automation S.R. DEB and S.DEB

### e-Reference

- 1. http://www.g-w.com/pdf/sampchap/9781605253213 ch02.pdf
- 2. <a href="http://www.mech.sharif.ir/c/document\_library/get\_file?uuid=72d4fa8c-2ce0-444f-aebf-f7735c5c51ee&groupId=14040">http://www.mech.sharif.ir/c/document\_library/get\_file?uuid=72d4fa8c-2ce0-444f-aebf-f7735c5c51ee&groupId=14040</a>
- 3. http://www.roboticsbible.com/category/industrial-robotics/ind-robo-grippers
- 4. https://en.wikipedia.org/wiki/Vision\_Guided\_Robotic\_Systems
- 5. http://www.roboticsbible.com/machine-vision-system.html
- 6. https://www.quora.com/What-programming-languages-are-used-in-robotics
- 7. http://faculty.kfupm.edu.sa/COE/mayez/ps-coe484/core/chap6.pdf
- 8. http://www.slideshare.net/ranger7721/robotics-artificial-intelligence-3536905
- 9. <a href="http://www.tutorialspoint.com/artificial\_intelligence/artificial\_intelligence\_tutorial.">http://www.tutorialspoint.com/artificial\_intelligence/artificial\_intelligence\_tutorial.</a>
  pdf
- 10. http://www.slideshare.net/anmolseth520/robotics-30421670
- 11. https://www.robots.com/applications
- 12. <a href="http://blog.robotiq.com/bid/52886/Industrial-robots-5-most-popular-applications">http://blog.robotiq.com/bid/52886/Industrial-robots-5-most-popular-applications</a>
  Student Activity

Activity No	Description of the Student Activity								
1	Prepare a power point presentation on applications of robot beyond the curriculum								

#### Note:

- 1. Group of max four students should do the above activity or any other similar activity related to the course COs and get it approved from concerned Teacher and HOD.
- 2. No group should have activity repeated or similar
- 3. Teacher should asses every student by using suitable **Rubrics** approved by HOD

## Sample Rubrics

Dimension	Evennleny	Accomplished	Davaloning	Doginning	Roll 1	No of	the S	Stude	n.t
	Exemplary	Accomplished	Developing	Beginning	Kon	10. 01	the s	lude	ii t
	5/4	3	2	1	1	2	3	4	5
Organization	Information presented in logical, interesting sequence	Information in logical sequence	Difficult to follow presentation student jumps around	Cannot understand presentation no sequence of information	Ex: 2				
Subject Knowledge	Demonstrates full knowledge by answering all class questions with explanations and elaborations	At ease with expected answers to questions but does not elaborate	Uncomfortable with information and is able to answer only rudimentary questions	Does not have a grasp of the information. Cannot answer questions about subject	4				
Graphics	Explain and reinforce screen text and presentation	Relate to text and presentation	Occasionally uses graphics that rarely support text and presentation	Uses superfluous graphics or no graphics	5				
Oral Presentation	Maintains eye contact and pronounces all terms precisely. All audience members can hear	Maintains eye contact most of the time and pronounces most words correctly. Most audience members can hear presentation	Occasionally uses eye contact, mostly reading presentation, and incorrectly pronounces terms. Audience members have difficulty hearing	Reads with no eye contact and incorrectly pronounces terms. Speaks too quietly	3				
	Total Sc	ore=2+3+4+5=14/	4=3.5=4						

## **Institutional Activity**

Activity No	Description of the Institutional Activity				
1	Organize seminar, workshop, lecture from eminent person in the robot and AI domain				
2	Organize industrial visit practicing FMS				
3	Motivate student to take case study on future robotic technology				

## **Course Assessment Pattern**

A CONTROL OF CONTROL O			Max Marks	Evidence	Course outcomes
Direct Assessment	CIE	Three tests (Average of three tests)	20	Blue books	1,2,3,4,5,6
		Student Activity	05	Student Activity Sheets	1,2,3,4,5,6
	SEE	End of the course	100	Answer scripts at BTE	1,2,3,4,5,6
Indirect Assessment	Student Feedback	Middle of the course		Feedback forms	1, 2&3
	on course	End of the course		Feedback forms	1,2,3, 4, 5&6

**Note:** I.A. test shall be conducted for 20 marks. Average marks of three tests shall be rounded off to the next higher digit.

## Note to IA verifier: The following documents to be verified by CIE verifier at the end of semester

- 1. Blue books (20 marks)
- 2. Student suggested activities report for 5 marks and should be assessed on RUBRICS
- 3. Student feedback on course regarding Effectiveness of Delivery of instructions & Assessment Methods.

		Model	Question Paper (CIE)				
Date and	Time	Semester	Course	Ma	x Mar	ks	
1Test(6 th week of		VI SEM	Robotics				
sem) 10-1	1 Am	Year: 2017-18	Course code:15MC62T		20		
Name of Co All question		rdinator : es equal marks		Units	:1,2 Co	: 1,2	
Question No	Question				со	PO	
1		in with neat sketch p	U	1	2		
2	Explain with neat sketch Jointed arm configuration of a robot  With a sketch label the basic elements of robot  OR  Explain with sketch revolving and twisting joint					2	
3	Explain with sketch revolving and twisting joint  Explain with sketch the actuation of a gripper by using cam  OR  Explain the working of magnetic grippers				2	2	
4	With:	sketch explain force in PID controllers	U	2	2		

# Model Question Paper VI Semester Diploma in Mechatronics Engineering Robotics

Instructions: Answer any six questions from part A and Seven full questions from part B

### PART-A

## Answer any six questions.

5X6=30 marks

- 1. Explain the basic robot motions
- 2. Explain the various tools used as end effectors
- 3. Explain tactile array sensors
- 4. Explain analog to digital signal with respect to vision system
- 5. Explain manual lead through method of robot programming
- 6. Explain speed control statements in VAL language
- 7. Explain MIN commands in LISP programming
- 8. Explain problem solving technique in AI
- 9. Explain Robots in automated assemblies

### PART-B

## Answer any seven full questions.

10X7=70M

- 1 a) Explain with neat sketch Cartesian coordinate configuration of a robot
  - b) Explain with sketch types of joints used in robots
- 2 a) Explain work volume & precision of movement
  - b) Explain with sketch pitch, roll and yaw motions
- 3 a) Explain with sketch the actuation of a gripper by using rack and pinion
  - b) Explain the factors considered in selection and design of grippers
- 4 a) Explain ON/OFF control system used in robot
  - b) Explain integral controller
- 5 a) Explain sensor used in determining position of an object in the robot cell
  - b) Explain how image is stored in vision system
- 6 Explain the enhancement in digital image processing and scene analysis
- 7 a) Explain aggregates and location variables in VAL language
  - b) Explain paths and frames in VAL
- 8 a) Explain move and related statements in VAL language
  - b) Explain problem representation technique in AI
- 9 a) Explain CAR commands in LISP programming
  - b) Explain DEFUN commands in LISP programming
- 10 a) Explain Robots in palletizing and related operations
  - b) Explain Robots in Spot Welding

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# Model Question Bank VI Semester Diploma in Mechatronics Engineering Robotics

# Unit -1 Fundamentals of Robotics Cognitive level- Understanding

- 1. Explain with neat sketch polar configuration of a robot
- 2. Explain with neat sketch cylindrical configuration of a robot
- 3. Explain with neat sketch cartesian coordinate configuration of a robot
- 4. Explain with neat sketch jointed arm configuration of a robot
- 5. Explain the basic robot motions
- 6. Explain with sketch types of joints used in robots
- 7. Explain the notational scheme for designating robot configuration
- 8. With a sketch explain six degrees of freedom in a robot motion
- 9. Explain work volume & precision of movement
- 10. Explain speed movement& load carrying capacity
- 11. Explain spatial resolution, accuracy and repeatability
- 12. With a sketch explain the basic elements of robot
- 13. Explain with sketch linear and rotational joint
- 14. Explain with sketch revolving and twisting joint
- 15. Explain with sketch vertical, radial and rotational motions
- 16. Explain with sketch pitch, roll and yaw motions

## Unit –ii Robots end effectors and sensors Cognitive level- understanding

- 1. Explain with sketch mechanical grippers for pivoting movement
- 2. Explain with sketch mechanical grippers for linear or translation movement
- 3. Explain with sketch the actuation of a gripper by using linkages
- 4. Explain with sketch the actuation of a gripper by using cam
- 5. Explain with sketch the actuation of a gripper by using rack and pinion
- 6. Explain with sketch the actuation of a gripper by using screw actuation
- 7. Explain the working principle of vacuum cup grippers
- 8. Explain the working of magnetic grippers
- 9. Explain the working of adhesive grippers
- 10. Explain the various tools used as end effectors
- 11. Explain the factors considered in selection and design of grippers
- 12. Explain tactile sensors used in robot
- 13. Explain touch sensors used in robot
- 14. Explain force sensors used in robot
- 15. With sketch explain force sensing wrist
- 16. Explain joint sensing in robot
- 17. Explain tactile array sensors
- 18. Explain with sketch proximity sensor using reflected light against a sensor array
- 19. Explain sensor used for safety monitoring in robot
- 20. Explain sensor used in interlocks in workcell control

- 21. Explain sensor used in part inspection in quality control
- 22. Explain sensor used in determining position of an object in the robot cell
- 23. Explain on/off control system used in robot
- 24. Explain proportional controller
- 25. Explain integral controller
- 26. Explain derivative controller
- 27. Explain pi controllers
- 28. Explain pd controllers
- 29. Explain pid controllers

# Unit –iii Vision systems in robotics Cognitive level- understanding

- 1. Explain sensing and digitizing function in machine vision
- 2. Explain the working principle of vidicon camera
- 3. Explain back lighting and front lighting illumination techniques with sketch used in vision system
- 4. Explain analog to digital signal with respect to vision system
- 5. Explain how image is stored in vision system
- 6. Explain noise reduction or smoothing function
- 7. Explain the enhancement in digital image processing and scene analysis
- 8. Explain segmentation in high level vision
- 9. Explain tresholding in high level vision
- 10. Explain edge detection in high level vision
- 11. Explain region growing in high level vision
- 12. Explain object description in high level vision
- 13. Explain object recognition in high level vision
- 14. Explain object interpretation in high level vision
- 15. Explain the robot vision system in inspection
- 16. Explain identification of object
- 17. Explain navigation of robot

# Unit-iv Robot languages Cognitive level- understanding

- 1. Explain powered lead through method of robot programming
- 2. Explain manual lead through method of robot programming
- 3. Explain teach pendant method of robot programming
- 4. Explain constants and variable in VAL language
- 5. Explain aggregates and location variables in VAL language
- 6. Explain move and related statements in VAL language
- 7. Explain speed control statements in VAL language
- 8. Explain definition of points in work place using VAL
- 9. Explain paths and frames in VAL
- 10. Explain end effector operation

- 11. Explain sensor operation
- 12. Explain react statement

## Unit-v Artificial intelligence Cognitive level- understanding

- 13. Explain knowledge representation technique in ai
- 14. Explain problem representation technique in ai
- 15. Explain problem solving technique in ai
- 16. Explain search technique in problem solving
- 17. Explain PLUS commands in lisp programming with example
- 18. Explain DIFFERENCE command in lisp programming with example
- 19. Explain ADD commands in lisp programming with example
- 20. Explain QUOTIENT commands in lisp programming with example
- 21. Explain MIN commands in lisp programming with example
- 22. Explain PLUS commands in lisp programming with example
- 23. Explain SQRT commands in lisp programming with example
- 24. Explain CAR commands in lisp programming with example
- 25. Explain CDR commands in lisp programming with example
- 26. Explain APPEND commands in lisp programming with example
- 27. Explain LIST commands in lisp programming with example
- 28. Explain CONS commands in lisp programming with example
- 29. Explain DEFUN commands in lisp programming with example
- 30. Explain SCTQ commands in lisp programming with example
- 31. Explain COND commands in lisp programming with example
- 32. Explain PLUS commands in lisp programming with example

## Unit-vi Applications of robot Cognitive level- understanding

- 33. Explain pick and place robot
- 34. Explain robots in palletizing and related operations
- 35. Explain robots in spot welding
- 36. Explain robots in continuous arc welding
- 37. Explain robots in spray coating
- 38. Explain robots in automated assemblies
- 39. Explain robots in automated inspections

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