

# ODILE RADET

## Computer science student

MSc, 21 years old

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📍 Paris, France



## EDUCATION

### Master's degree, Computer science

#### Ecole Normale Supérieure

📅 September 2019 – Ongoing

📍 Rennes (Brittany), France

#### Master of Research in Computer Science

- Compiler Principles
- Solver Principles and Architectures
- Advanced Complexity theory
- Model checking
- Signal Processing
- Information Theory
- Semantics & Coq Proof assistant
- Static Analysis
- Logic and Constraint Programing
- Computer Science Philosophy

### Bachelor's degree, Computer science

#### Ecole Normale Supérieure

📅 September 2018 – August 2019

📍 Rennes (Brittany), France

#### Bachelor of Research in Computer Science

- Programming fundamentals in OCaml and C++
- Automata theory
- Computability theory
- Algorithmics
- Unix System Programming
- Low-level Network Programming
- Advanced Programming Concepts in Lisp, Scheme & C++
- Propositional Calculus & First Order Logics
- Computer Architecture
- Probabilistic Algorithms
- Rendering & Computer Animation
- Statistics & Introduction to Machine Learning
- Mathematics: Convex optimisation
- Mathematics: Algebra & Introduction to Cryptography

### MPSI/MP\* Preparatory classes

#### Lycée Joffre

📅 September 2015 – August 2018

📍 Montpellier, France

Three years of intensive training in mathematics, physics, chemistry, computer science, but also litterature, English and philosophy before the competitive exams which have to be passed in order to enter a so-called Grande École.

## RESEARCH INTERESTS

Logic & Theoretical Foundations

Formal Methods

Proof Assistants

Functional Programming

## PROGRAMMING & TOOLS

OCaml

Coq

Python

C/C++

Unix

LaTeX

Git

Make

OCamlBuild

## LANGUAGES

French



English



Spanish



Ancient Greek



## MISCELLANEOUS



### Violin, Classical Guitar

Played at professional level. Won several first prizes in international contests during my childhood and teenage years. Many performances as a soloist.



### Piano, Trombone, French Horn

End of conservatory playing.



### Other Musical Aspects

Teaching level in music theory. Experience as choir and orchestra conductor.



### Sports

Swimming (10 years of intensive training), windsurfing, archery, roller skating, fencing.



### Others

Strong interest in philosophy, litterature, ancient languages.

# RESEARCH EXPERIENCE

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## Summer Internship (Computer Science)

### Impact of a block representation in CompCert, a verified compiler

📅 June - July 2019

📍 INRIA, Rennes (Brittany), France

Bachelor Research Internship. I spent 8 weeks in the CELTIQUE team at INRIA at Rennes (Brittany, France), for an internship supervised by David Pichardie and Jean-Christophe L  chenet.

I worked on CompCert, a verified C compiler written in Coq by Xavier Leroy. The current representation in the *Register Transfer Language* is quite atypical, as it maps a single instruction to each node in the control flow graph. My job was to study the impact of a more common representation, with blocks of instructions. It represents a few thousands lines of Coq code.

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## Summer Internship (Mathematics)

### Knot Theory and Tait Conjectures, supervised by Anne Pichon

📅 July 2016

📍 CIRM, Luminy, France

# PROJECTS

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## Small Compiler (compilers course)

Implementation of a compiler, written with a classmate (Alexandre Drewery). It is written in OCaml, and compiles a small imperative language to LLVM code.

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## Applying various solvers to cellular automatas (solvers course with Khalil Ghorbal)

Study of a decision problem about one-dimensional cellular automatas.

- Proof of the NP-completeness of the given problem
  - Solving with different kinds of solvers (some of them completely irrelevant, but it was fun to show it) : SMT solver (two ways of doing it), Constraint Programming solver, Linear solver, Convex Optimization solver, Quantifier Elimination
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## Various school projects (bachelor)

- Lisp interpreter (written in C++ for programming class, rewritten in OCaml for fun)
  - Little two-player game of the 7 colors (system programming class, written in C)
  - Iceberg detection (network class, written in C++)
  - Raytracing engine (programming class, written in C++)
  - Digit recognition (machine learning class, written in Python and C++ to compare performances)
  - Delaunay triangulation, Hanoi towers & Penrose tiling (programming class, written in OCaml)
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## Small undergraduate research projects (preparatory classes)

- 2017 - 2018 : Selberg sieve and prime numbers that can be written  $p = n^2 + 1$
  - 2016 - 2017 : Simulated annealing applied to music generation and automatic harmonization (comparison of performances for Python code and OCaml code)
  - 2015 - 2016 : Knot theory & Tait conjectures
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## Personal projects

- Automata library in OCaml (Work in Progress)
- Formalization of measure theory, general topology and probabilities in Coq (Work in Progress)
- Coq Proof of the Cantor-Bernstein-Schr  der theorem
- Algorithmics competitions (SWERC, Google Hash Code, Prologin)
- Project Euler :  $\sim 200$  problems solved (Ocaml)