Team: Deadpool CS1C MTWTh 4:30pm

Sprint Backlog

Tasks	Mon	Tues	Wed	Thur	Fri
Finish hierarchy of shape and derived classes	8	6	1	2	
Run Valgrind on the templated defined vector class		2			
Test Functionality on parsing the shape text file	2	2	3		
Write the login and qt GUI interface for rendering shapes on a canvas	5	4	2	2	
Write the functionality code in order to add and remove a shape	2	1	2	1	1
Connect the shape parser logic with the finished shape hierarchy class		3			
Incorporate the exception handling code in the class hierarchy for testing and assignment goal purposes			2		1

Sprint Burndown Chart

Sprint Burndown