

Initially in centos, java's old version will be installed. either you can uninstall and install latest version or you can use alternative options,

```
# yum search jdk
```

```
java-11-openjdk.x86_64 : OpenJDK 11 Runtime Environment ----installed this version
```

```
# yum install java-11-openjdk.x86_64
```

```
alternatives --config java
```

There are 3 programs which provide 'java'.

Selection	Command
-----------	---------

1	java-1.7.0-openjdk.x86_64 (/usr/lib/jvm/java-1.7.0-openjdk-1.7.0.261-2.6.22.2.el7_8.x86_64/jre/bin/java)
---	--

*+ 2	java-1.8.0-openjdk.x86_64 (/usr/lib/jvm/java-1.8.0-openjdk-1.8.0.392.b08-2.el7_9.x86_64/jre/bin/java)
------	---

3	java-11-openjdk.x86_64 (/usr/lib/jvm/java-11-openjdk-11.0.21.0.9-1.el7_9.x86_64/bin/java)
---	---

Enter to keep the current selection[+], or type selection number: 3

```
[root@master1 ~]# java -version
```

```
openjdk version "11.0.21" 2023-10-17 LTS
```

```
OpenJDK Runtime Environment (Red_Hat-11.0.21.0.9-1.el7_9) (build 11.0.21+9-LTS)
```

```
OpenJDK 64-Bit Server VM (Red_Hat-11.0.21.0.9-1.el7_9) (build 11.0.21+9-LTS, mixed mode, sharing)
```

=====

Step 1>>>>>>>>>

Download jenkins war file.....

```
mkdir /jenkins
```

```
root@master1:~#
File Edit View Search Terminal Help
WARNING: Illegal reflective access by org.codehaus.groovy.vmplugin.v7.Java7$1 (file:/root/.jenkins/war/WEB-INF/lib/groovy-all-4.21.jar) to constructor java.lang.invoke.MethodHandles$Lookup(java.lang.Class,int)
WARNING: Please consider reporting this to the maintainers of org.codehaus.groovy.vmplugin.v7.Java7$1
WARNING: Use --illegal-access=warn to enable warnings of further illegal reflective access operations
WARNING: All illegal access operations will be denied in a future release
2023-12-17 13:48:01.041+0000 [id=31] INFO jenkins.install.SetupWizard#init:

*****
*****
*****

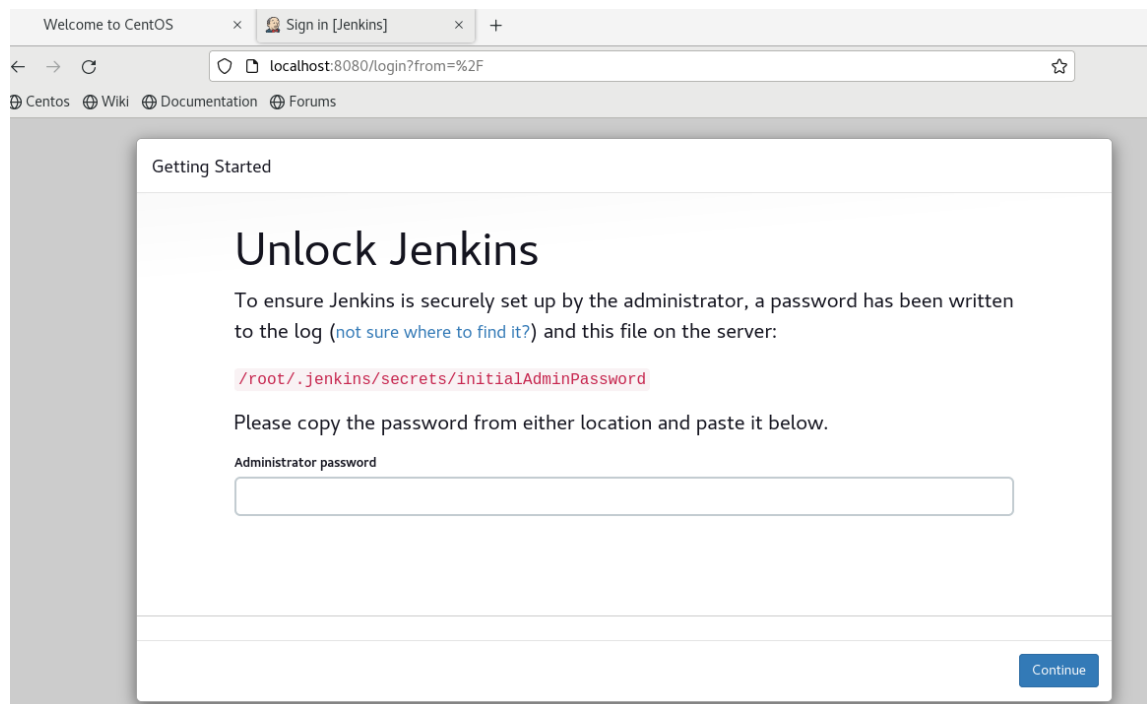
Jenkins initial setup is required. An admin user has been created and a password generated.
Please use the following password to proceed to installation:

55948e72456548c7af0032eb7378d64c

This may also be found at: /root/.jenkins/secrets/initialAdminPassword

*****
*****
*****

2023-12-17 13:48:38.879+0000 [id=31] INFO jenkins.InitReactorRunner$1#onAttained: Completed initialization
2023-12-17 13:48:38.919+0000 [id=22] INFO hudson.lifecycle.Lifecycle#onReady: Jenkins is fully up and running
2023-12-17 13:48:40.703+0000 [id=45] INFO h.m.DownloadService$Downloadable#load: Obtained the updated data file for huds
n.tasks.Maven.MavenInstaller
2023-12-17 13:48:40.705+0000 [id=45] INFO hudson.util.Retrier#start: Performed the action check updates server successf
ly at the attempt #1
```



```
# cd /root/.jenkins/
```

```
jobs/  nodes/  plugins/  secrets/  updates/  userContent/  users/  war/
```

```
[root@master1 ~]# cd /root/.jenkins/secrets/
```

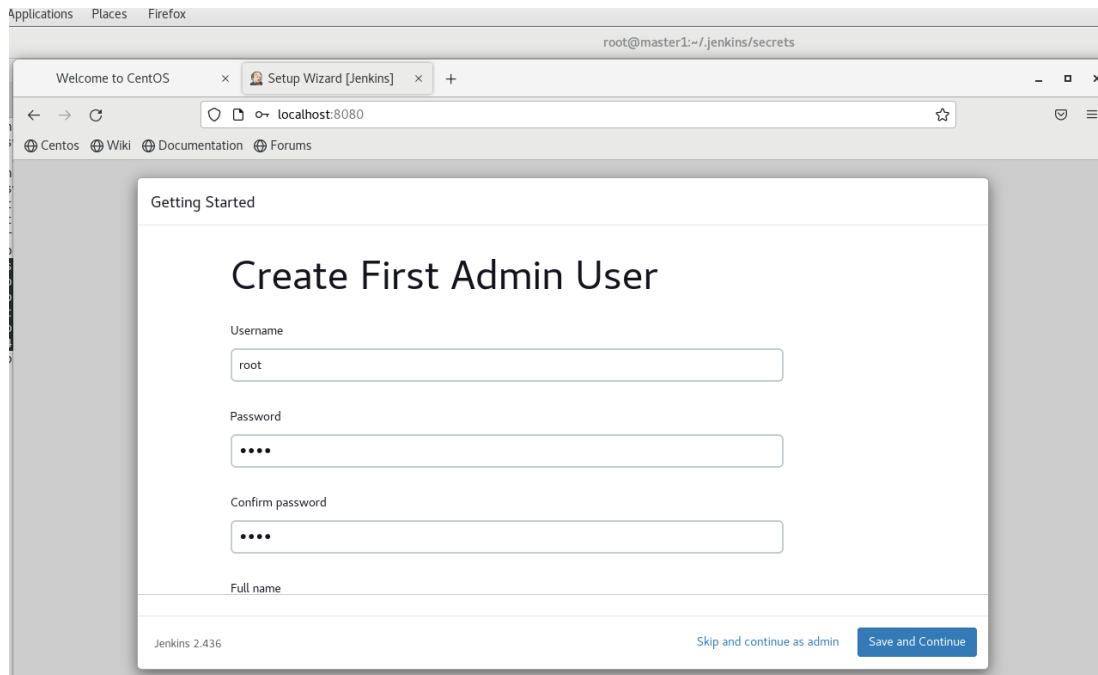
```
[root@master1 secrets]# ls
```

```
initialAdminPassword  jenkins.model.Jenkins.crumbSalt  master.key
```

```
[root@master1 secrets]# cat initialAdminPassword
```

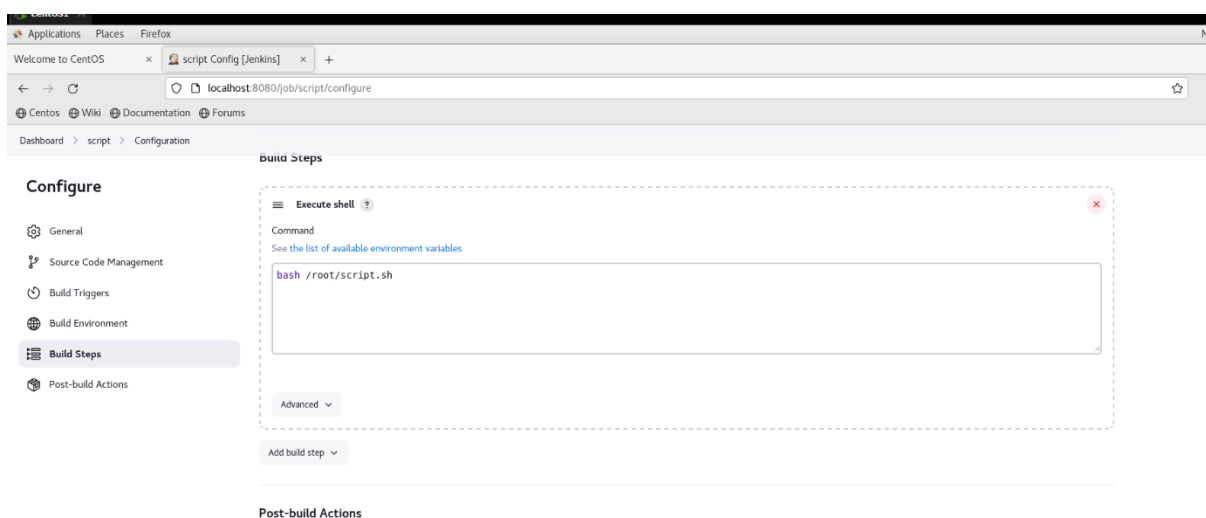
```
55948e72456548c7af0032eb7378d64c
```

Set username and Password:-----



The screenshot shows a web browser window with the Jenkins 'Getting Started' wizard. The title is 'Create First Admin User'. It contains four input fields: 'Username' (with 'root' entered), 'Password' (with four dots), 'Confirm password' (with four dots), and 'Full name' (empty). At the bottom, there are two buttons: 'Skip and continue as admin' and 'Save and Continue'. The Jenkins version '2.436' is displayed in the bottom left corner of the wizard.

- 1) Create a shell script that will first check if a directory exists, if directory exists it will echo message "directory already exists", or if it does not exist it will create the directory.
- 2) If the script is successful create a job in Jenkins to execute this script.



The screenshot shows the Jenkins 'script Config' job configuration page. The left sidebar has a 'Configure' section with a 'Build Steps' tab selected. The main area is titled 'Build Steps' and contains a single step named 'Execute shell'. The 'Command' field for this step contains the text 'bash /root/script.sh'. Below the command field is an 'Advanced' dropdown menu. At the bottom of the 'Build Steps' section is an 'Add build step' button. Below this section is a 'Post-build Actions' section.

← → ↻ localhost:8080/job/script/3/console

Centos Wiki Documentation Forums

Jenkins

Dashboard > script > #3 > Console Output

Status

Changes

Console Output

View as plain text

Edit Build Information

Delete build '#3'

Previous Build

✓ Console Output

Started by user [root](#)
Running as SYSTEM
Building in workspace /root/.jenkins/workspace/script
[script] \$ /bin/sh -xe /tmp/jenkins5933303413663546307.sh
+ bash /root/script.sh
Directory Created...
Finished: SUCCESS

```
# cat script.sh
if [[ -d "test" ]]
then
    echo "Directory exists..."
else
    mkdir test
    echo "Directory Created..."
fi
```

2nd Assignment:

Configure Passwordless ssh

Configure

General

Enabled 

- General
- Source Code Management
- Build Triggers
- Build Environment
- Build Steps
- Post-build Actions

Description

This will delete previous running web1 container and will create a new web1 container on node1.

Plain text [Preview](#)

☐ Discard old builds ?

☐ GitHub project

☐ This project is parameterized ?

☐ Throttle builds ?

☐ Execute concurrent builds if necessary ?

[Save](#) [Apply](#)

Configure

- General
- Source Code Management
- Build Triggers
- Build Environment
- Build Steps
- Post-build Actions


 [Execute shell ?](#)

Command


See [the list of available environment variables](#)

```
ssh -t 192.168.80.173 docker stop web1
ssh -t 192.168.80.173 docker rm web1
ssh -t 192.168.80.173 docker run --name web1 -p 80:80 -d nginx
```

Advanced 

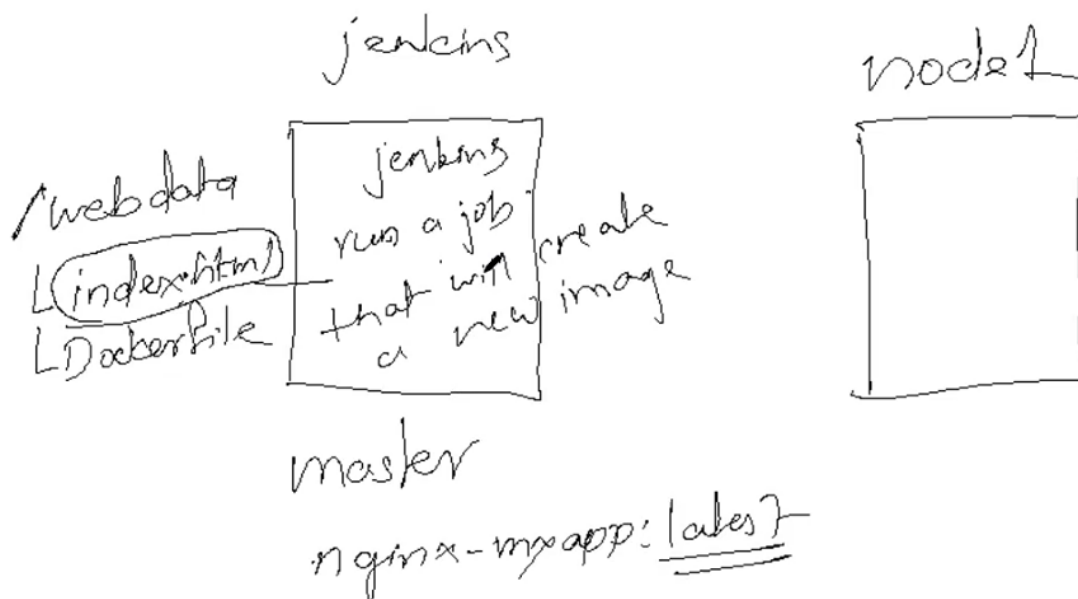
Add build step 

Post-build Actions

Add post-build action 

[Save](#) [Apply](#)

3rd assignment:-



In this question, we create a docker image. And we will convert it into tar and will copy to node1.

On node 1, we will untar the image and create container.

This all operations will be done through Jenkins..

```
]# mkdir /webdata
```

```
[root@master1 ~]# cd /webdata/
```

```
[root@master1 webdata]# vim index.html
```

```
[root@master1 webdata]# cat index.html
```

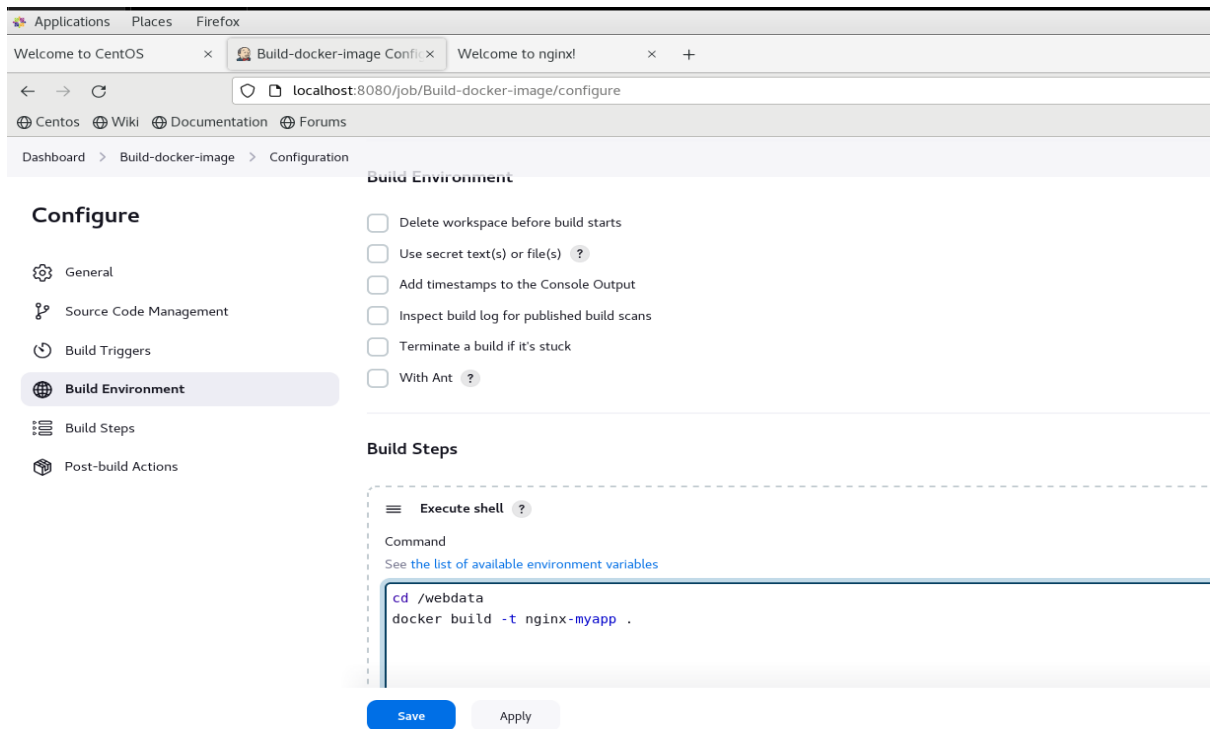
this is the version of web1

```
[root@master1 webdata]# vi Dockerfile
```

```
# cat Dockerfile
```

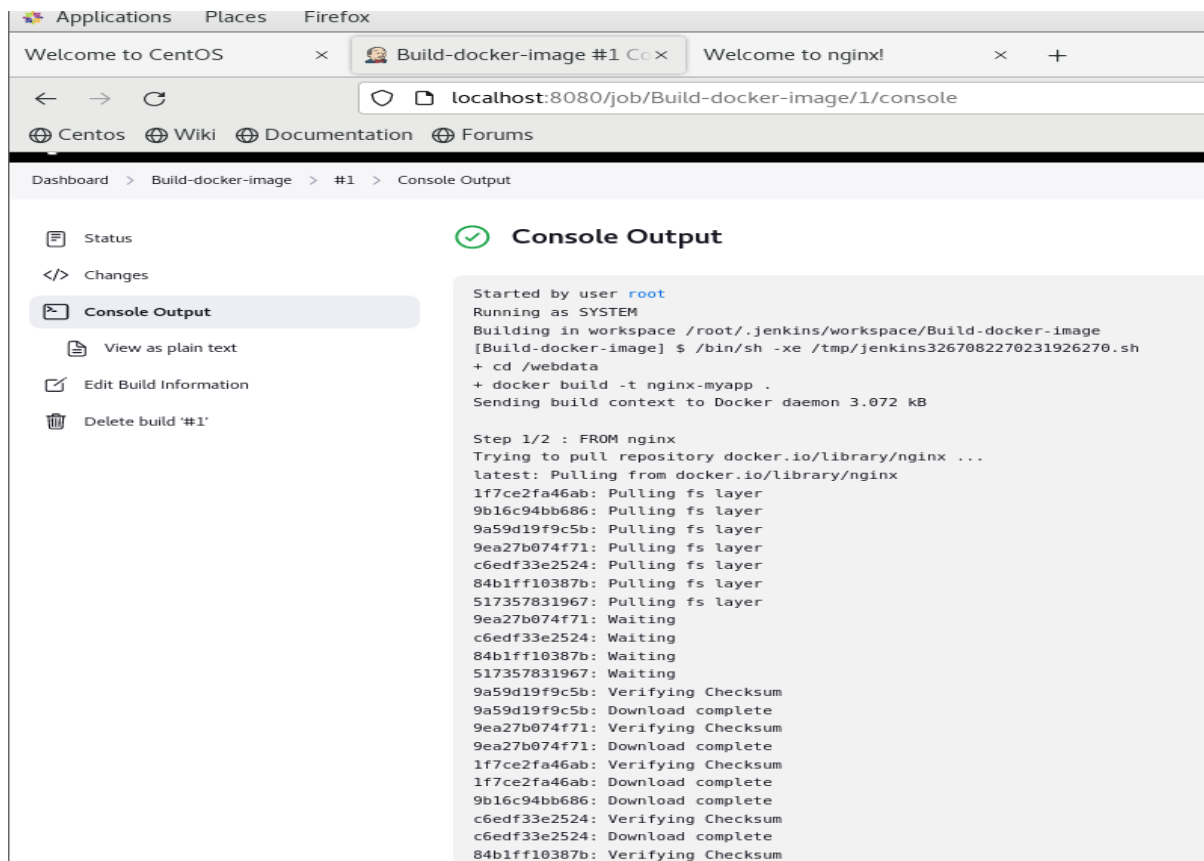
```
FROM nginx
```

```
COPY index.html /usr/share/nginx/html/
```



]# docker images

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
------------	-----	----------	---------	------



docker images

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
nginx-myapp	latest	ef1ab686b851	About a minute ago	187 MB

Now we manually save docker image as tar .

docker save nginx-myapp > nginx-myapp.tar

[root@master1 webdata]# ls

Dockerfile index.html nginx-myapp.tar

scp nginx-myapp.tar 192.168.80.173:/root

nginx-myapp.tar

Now on nod1:

[root@node1 ~]# docker images

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
docker.io/nginx	latest	a6bd71f48f68	3 weeks ago	187 MB

[root@node1 ~]# ls

```
anaconda-ks.cfg initial-setup-ks.cfg join nginx-myapp.tar
```

```
[root@node1 ~]# docker load < nginx-myapp.tar
```

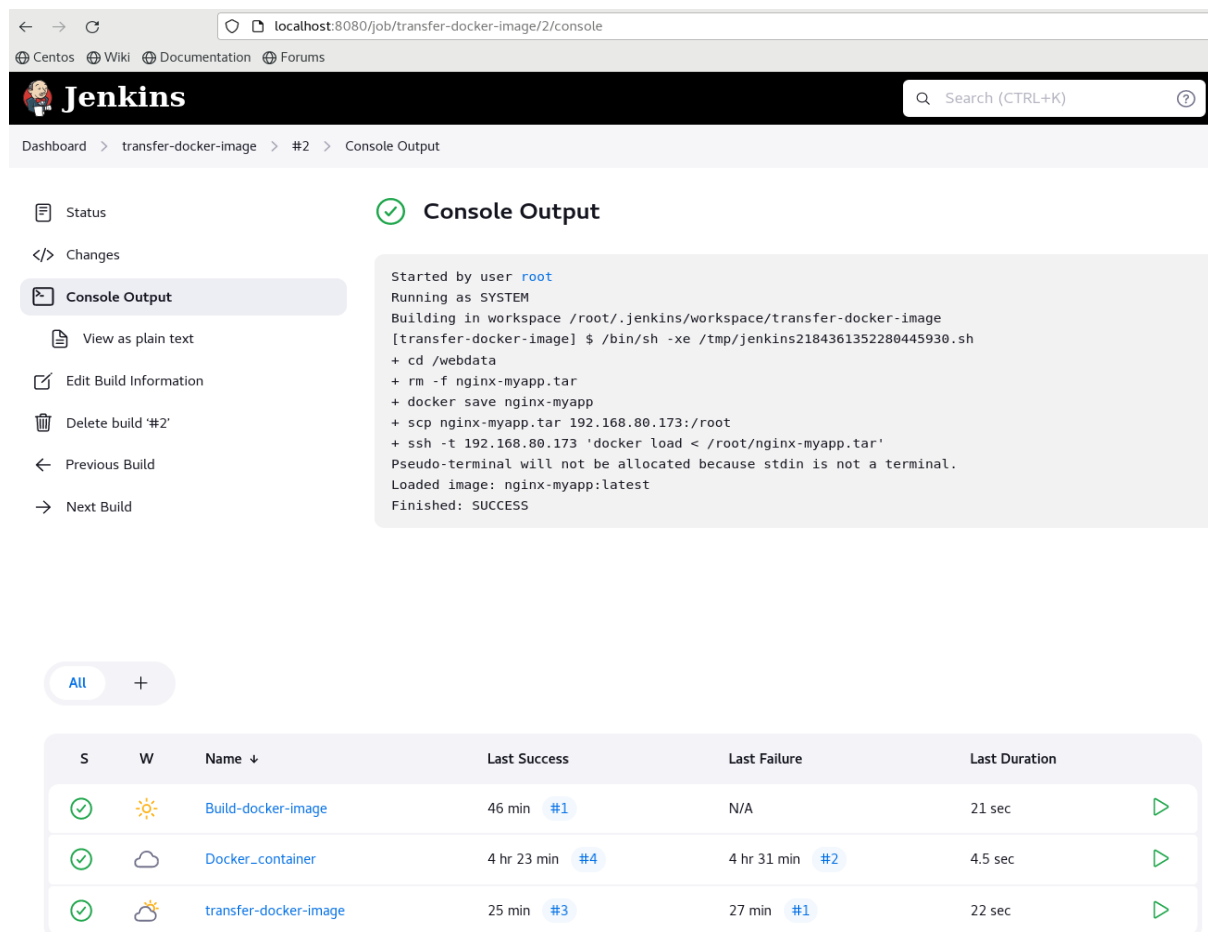
```
c6060ef9741a: Loading layer [=====>] 4.096 KB/4.096 kB
```

```
Loaded image: nginx-myapp:latest
```

```
[root@node1 ~]# docker images
```

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
nginx-myapp	latest	ef1ab686b851	9 minutes ago	187 MB

We did manually, Now Same thing we will do using Jenkins. We will create new job to transfer image on node1 .



The screenshot shows the Jenkins web interface. The top navigation bar includes links for Centos, Wiki, Documentation, and Forums, along with a search bar. The main content area displays the 'Console Output' for a job named 'transfer-docker-image' at build #2. The console output shows a series of commands executed by the user 'root' as the 'SYSTEM' user, including building the image, saving it, and transferring it to node1 via scp and ssh. The output concludes with 'Loaded image: nginx-myapp:latest' and 'Finished: SUCCESS'. Below the console output, a 'Build History' table lists three builds: 'Build-docker-image' (21 sec), 'Docker_container' (4.5 sec), and 'transfer-docker-image' (22 sec). Each build entry includes a status icon, a weather icon, the build name, the last success/failure time, the build number, and a duration.

S	W	Name ↓	Last Success	Last Failure	Last Duration
✓	☀	Build-docker-image	46 min #1	N/A	21 sec
✓	☁	Docker_container	4 hr 23 min #4	4 hr 31 min #2	4.5 sec
✓	☀	transfer-docker-image	25 min #3	27 min #1	22 sec

Now we have to link above 3 jobs to each other. So when we modify index.html, it will create new image and it will copy to node 1. One Node 1, will stop and delete running container and it will create new container.

Now Go to `Docker_container` job and link to `transfer-docker-image`

Centos

Wiki

Documentation

Forums

ashboard > Docker_container > Configuration

Configure

General

Source Code Management

Build Triggers

Build Environment

Build Steps

Post-build Actions

Build Triggers

☐ Trigger builds remotely (e.g., from scripts)

☒ Build after other projects are built

Projects to watch

transfer-docker-image, |

No such project 't'. Did you mean 'Docker_container'?

☒ Trigger only if build is stable

☐ Trigger even if the build is unstable

☐ Trigger even if the build fails

☐ Always trigger, even if the build is aborted

☐ Build periodically

Save

Apply

ApplicationsPlacesFirefox

Welcome to CentOS x Docker_container Config x Welcome to nginx! x +

< > ↺

localhost:8080/job/Docker_container/configure

CentosWikiDocumentationForums

Dashboard > Docker_container > Configuration ☐ With Ant ?

Configure

General

Source Code Management

Build Triggers

Build Environment

Build Steps

Post-build Actions

Build Steps

Execute shell ?

Command

See [the list of available environment variables](#)

```
ssh -t 192.168.80.173 docker stop web1
ssh -t 192.168.80.173 docker rm web1
ssh -t 192.168.80.173 docker run --name web1 -p 80:80 -d nginx-mypapp
```

Advanced ▾

Add build step ▾

Save

Apply

Now we will link transfer-docker-image job to Build-docker-image job.

The screenshot shows the Jenkins configuration page for a job named 'transfer-docker-image'. The browser address bar indicates the URL is 'localhost:8080/job/transfer-docker-image/configure'. The page has a breadcrumb trail: 'Dashboard > transfer-docker-image > Configuration'. On the left, there is a sidebar with navigation links: 'General', 'Source Code Management' (highlighted), 'Build Triggers', 'Build Environment', 'Build Steps', and 'Post-build Actions'. The main content area is titled 'Configure' and shows the 'Build Triggers' section. Under 'Build Triggers', there are two options: 'Trigger builds remotely (e.g., from scripts)' (unchecked) and 'Build after other projects are built' (checked). Below the checked option, there is a text input field labeled 'Projects to watch' containing the text 'Build-docker-image,'. There are four radio button options for triggering: 'Trigger only if build is stable' (selected), 'Trigger even if the build is unstable', 'Trigger even if the build fails', and 'Always trigger, even if the build is aborted'. At the bottom of the configuration area, there are two buttons: 'Save' and 'Apply'.

localhost:8080/job/transfer-docker-image/configure

Centos Wiki Documentation Forums

Dashboard > transfer-docker-image > Configuration

None

Configure

- General
- Source Code Management**
- Build Triggers
- Build Environment
- Build Steps
- Post-build Actions

Build Triggers

☐ Trigger builds remotely (e.g., from scripts) ?

☒ Build after other projects are built ?

Projects to watch

Build-docker-image,

☒ Trigger only if build is stable

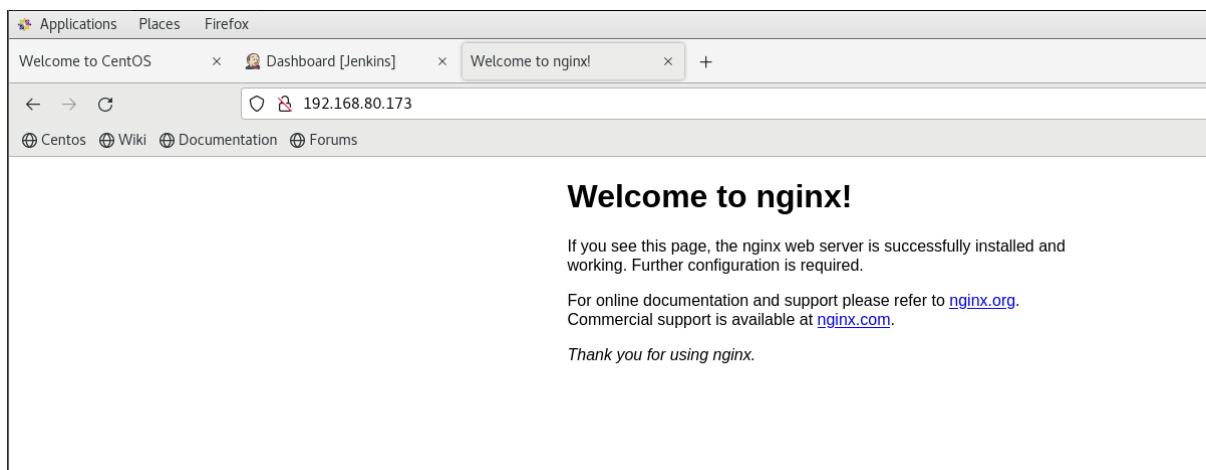
☐ Trigger even if the build is unstable

☐ Trigger even if the build fails

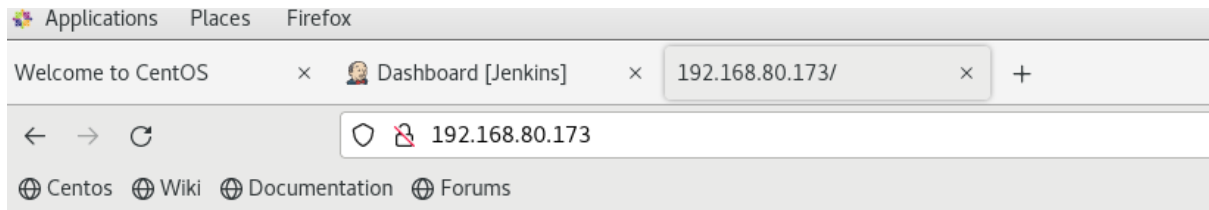
☐ Always trigger, even if the build is aborted

Save Apply

On Node1 , old web1 container is running...



Now we will build Build-docker-image job and remaining job will automatically get triggered.



this is the version of web1

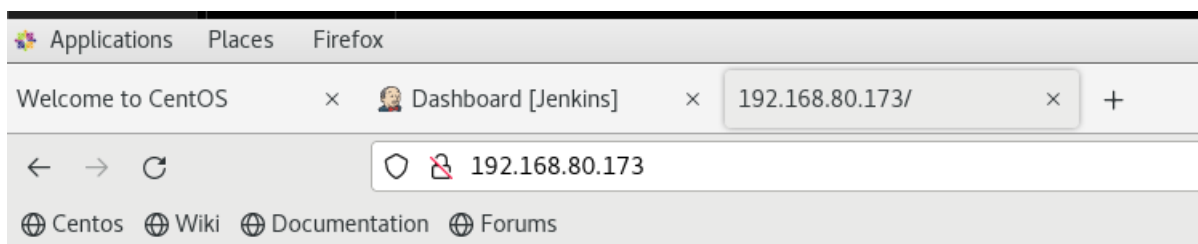
Now we will modify index.html and

```
# cat index.html
```

this is the 2nd version of web1

Again bulid Build-docker-image job.

Output:



this is the 2nd version of web1

Untitled - Paint

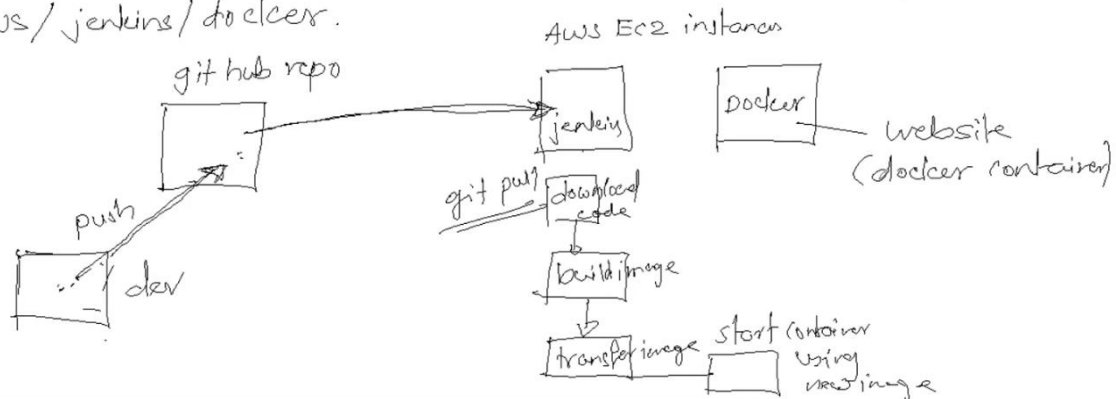
File View

Clipboard Image Tools Brushes Shapes Size Colours

Practical Assignment

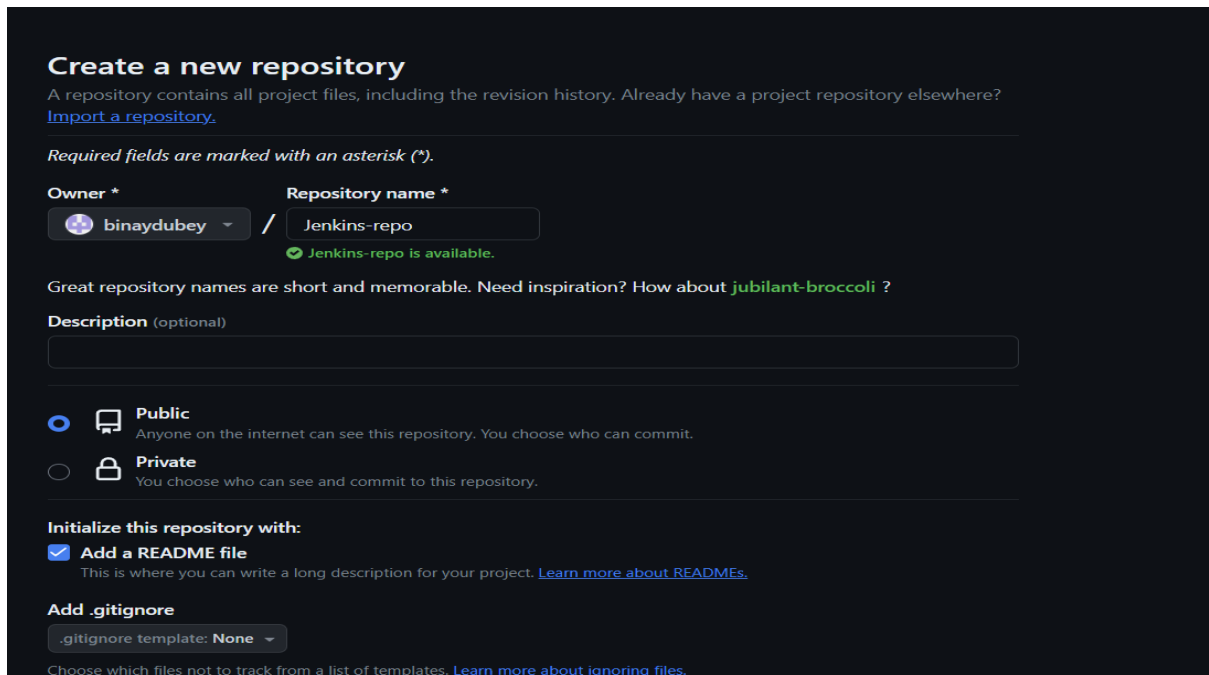
- ① Install jenkins as a service on the centos 7. (install docker)
- ② Use this jenkins & a docker node.
- ③ on jenkins m/c create a directory /webdata. Create an index.html & Docker file. Create jenkins job to build image.
- ④ create a jenkins job to convert image to tar file & copy it to node1 & extract to image.
- ⑤ create a jenkins job to start the container using this image. (link all jobs.)

Aim — to create a CI/CD Pipeline Using github/ AWS/ jenkins/ docker.



CI/CD Pipeline:-----

Creating new repo :



Create a new repository

A repository contains all project files, including the revision history. Already have a project repository elsewhere? [Import a repository.](#)

Required fields are marked with an asterisk ().*

Owner * binaydubey / **Repository name *** Jenkins-repo
✓ Jenkins-repo is available.

Great repository names are short and memorable. Need inspiration? How about **jubilant-broccoli** ?

Description (optional)

☐ **Public**
Anyone on the internet can see this repository. You choose who can commit.

☐ **Private**
You choose who can see and commit to this repository.

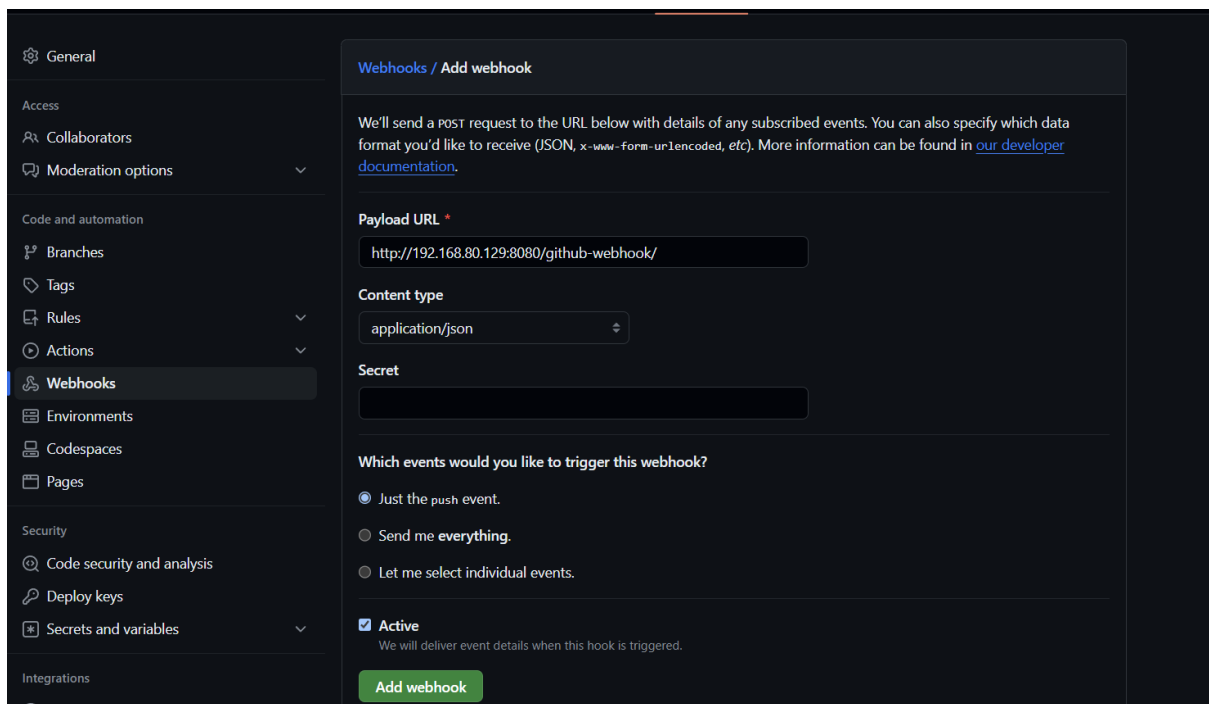
Initialize this repository with:

☒ **Add a README file**
This is where you can write a long description for your project. [Learn more about READMEs.](#)

Add .gitignore
.gitignore template: **None**

Choose which files not to track from a list of templates. [Learn more about ignoring files.](#)

Go to Setting and add webhook:



General

Access

- Collaborators
- Moderation options

Code and automation

- Branches
- Tags
- Rules
- Actions
- Webhooks**
- Environments
- Codespaces
- Pages

Security

- Code security and analysis
- Deploy keys
- Secrets and variables

Integrations

Webhooks / Add webhook

We'll send a POST request to the URL below with details of any subscribed events. You can also specify which data format you'd like to receive (JSON, x-www-form-urlencoded, etc). More information can be found in [our developer documentation](#).

Payload URL *
http://192.168.80.129:8080/github-webhook/

Content type
application/json

Secret

Which events would you like to trigger this webhook?

- ☒ Just the push event.
- ☐ Send me everything.
- ☐ Let me select individual events.

☒ **Active**
We will deliver event details when this hook is triggered.

Add webhook


Install git on jenkins:-

Create a freestyle project


Enter an item name

test-git-connection


» Required field




Freestyle project
This is the central feature of Jenkins. Jenkins will build your project, combining any SCM with any build system, and this can be used for something other than software build.



Pipeline
Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as declarative) and/or organizing complex activities that do not easily fit in free-style job type.



Multi-configuration project
Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform builds, etc.

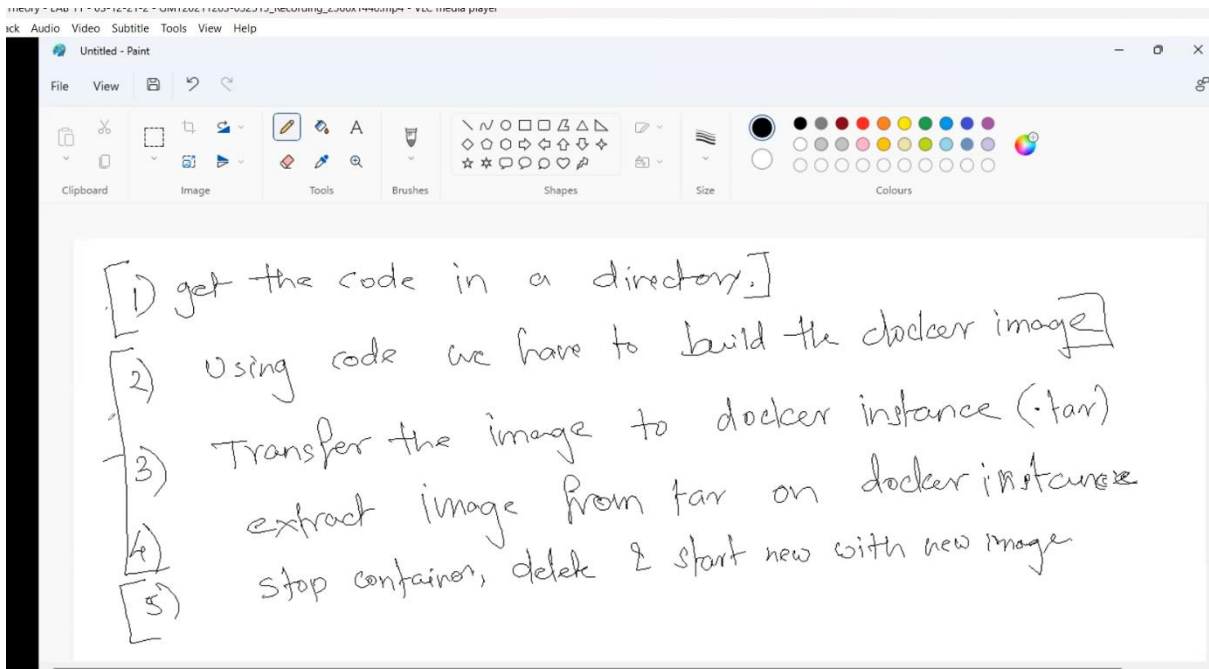


Folder
Creates a container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder creates a separate namespace, so you can have multiple things of the same name as long as they are in different folders.

OK

Add your repo :-

The screenshot shows the Jenkins Configuration page for a GitHub project. The browser address bar indicates the URL is `http://192.168.80.129:8080/job/test-git-connection/configure`. The page has a sidebar with navigation links: General, Source Code Management, Build Triggers, Build Environment, Build Steps, and Post-build Actions. The main content area is titled 'Configure' and has a 'General' tab selected. Under the 'GitHub project' section, the 'Project url' is set to `https://github.com/binaydubey/jenkins-repo/`, which is underlined in red. Below this, there are three unchecked checkboxes: 'This project is parameterized', 'Throttle builds', and 'Execute concurrent builds if necessary'. The 'Source Code Management' section shows 'Git' selected as the provider. Under 'Repositories', the 'Repository URL' is set to `https://github.com/binaydubey/jenkins-repo.git`, also underlined in red. The 'Credentials' field is currently empty.



1: get the code

```
# mkdir /git/
```

```
[root@localhost ~]# cd /git/
```

```
[root@localhost git]# git clone https://github.com/binaydubey/Jenkins-repo
```

Cloning into 'Jenkins-repo'...

remote: Enumerating objects: 6, done.

remote: Counting objects: 100% (6/6), done.

remote: Compressing objects: 100% (3/3), done.

remote: Total 6 (delta 0), reused 0 (delta 0), pack-reused 0

Unpacking objects: 100% (6/6), done.

```
[root@localhost git]# ls
```

Jenkins-repo

```
]# chown -R jenkins /git/Jenkins-repo/
```

Create a job to pull code from github

The screenshot shows the Jenkins Configuration page for a job named 'get-code-fromgithub'. The breadcrumb navigation at the top reads 'Dashboard > get-code-fromgithub > Configuration'. On the left, there is a 'Configure' sidebar with a list of tabs: 'General' (selected), 'Source Code Management', 'Build Triggers', 'Build Environment', 'Build Steps', and 'Post-build Actions'. The main content area is titled 'Plain text Preview' and contains several configuration options. Under the 'General' section, there are checkboxes for 'Discard old builds', 'GitHub project' (checked), 'This project is parameterized', 'Throttle builds', and 'Execute concurrent builds if necessary'. The 'Project url' field is filled with 'https://github.com/binaydubey/Jenkins-repo/'. Below this, there is an 'Advanced' dropdown menu. The 'Source Code Management' section has radio buttons for 'None' and 'Git' (selected). Under 'Git', there is a 'Repositories' section with a 'Repository URL' field containing 'https://github.com/binaydubey/Jenkins-repo.git'. At the bottom, there are 'Save' and 'Apply' buttons.

Dashboard > get-code-fromgithub > Configuration

Configure

- General
- Source Code Management
- Build Triggers
- Build Environment
- Build Steps
- Post-build Actions

Plain text [Preview](#)

☐ Discard old builds ?

☒ **GitHub project**

Project url ?

https://github.com/binaydubey/Jenkins-repo/

Advanced ▾

☐ This project is parameterized ?

☐ Throttle builds ?

☐ Execute concurrent builds if necessary ?

Advanced ▾

Source Code Management

☐ None

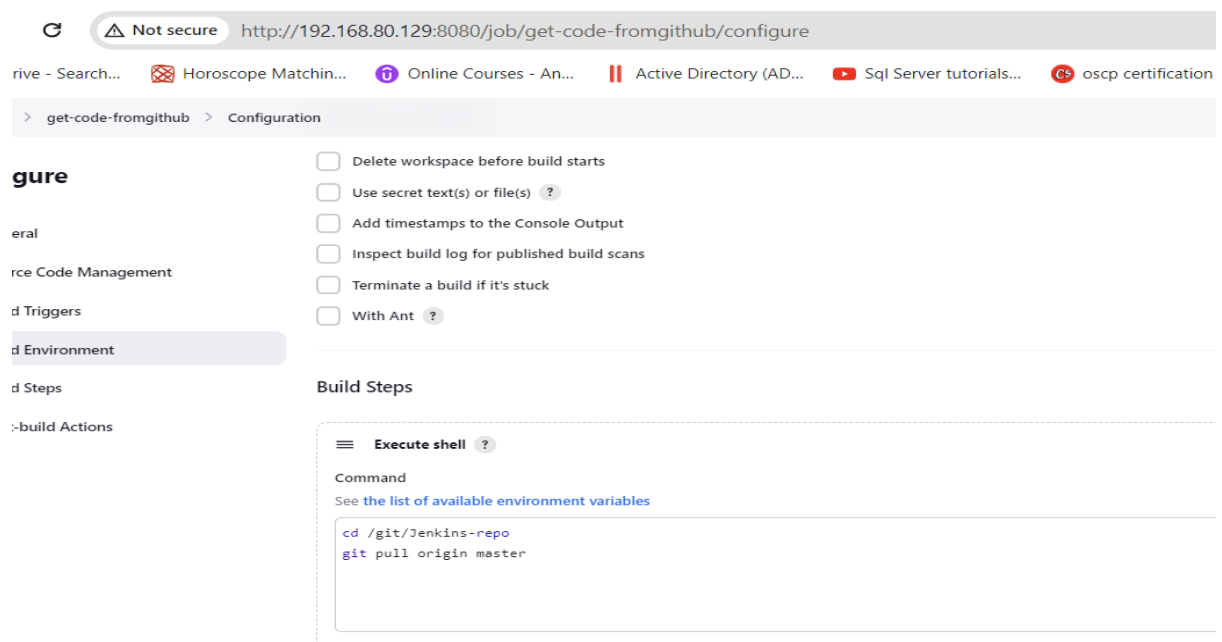
☒ **Git** ?

Repositories ?

Repository URL ?

https://github.com/binaydubey/Jenkins-repo.git

Save Apply



2: we have to build docker image

root@localhost Jenkins-repo]# cat Dockerfile

FROM nginx

COPY index.html /usr/share/nginx/html

Give permission to run ssh,docker and scp command to Jenkins user without password

```
##
## The COMMANDS section may have other options added to it.
##
## Allow root to run any commands anywhere
root    ALL=(ALL)        ALL
binay   ALL=(ALL)        ALL
jenkins ALL=(ALL)        NOPASSWD: /bin/docker, /bin/scp, /bin/ssh
```

Creating new job to create and transfer image

←

→

↻

Not secure

http://192.168.80.129:8080/job/build-transfer-docker-image/configure

PDF Drive - Search...

Horoscope Matchin...

Online Courses - An...

Active Directory (AD...

Sql Server tutorials...

oscp certification syl...

Mana

Dashboard > build-transfer-docker-image > Configuration

Configure

General

Source Code Management

Build Triggers

Build Environment

Build Steps

Post-build Actions

Git ?

Build Triggers

☐ Trigger builds remotely (e.g., from scripts) ?

☒ Build after other projects are built ?

Projects to watch

get-code-fromgithub,

☒ Trigger only if build is stable

☐ Trigger even if the build is unstable

☐ Trigger even if the build fails

☐ Always trigger, even if the build is aborted

☐ Build periodically ?

☐ GitHub hook trigger for GITScm polling ?

☐ Poll SCM ?

Dashboard > build-transfer-docker-image > Configuration

Configure

General

Source Code Management

Build Triggers

Build Environment

Build Steps

Post-build Actions

Build Steps

Execute shell ?

Command

See [the list of available environment variables](#)

cd /git/Jenkins-repo
sudo docker build -t ciccapp .
sudo docker save ciccapp > ciccapp.tar
sudo scp ciccapp.tar 192.168.80.173:/root
sudo ssh -t -i /root/.ssh/id_rsa root@192.168.80.173 "docker load < /root/ciccapp.tar"

Advanced ▾

Create 3rd job to start and stop container

The screenshot shows the Jenkins configuration page for a job named 'stop-start-conatiner'. The browser address bar shows the URL 'http://192.168.80.129:8080/job/stop-start-conatiner/configure'. The page has a breadcrumb trail: 'Dashboard > stop-start-conatiner > Configuration'. On the left, there is a 'Configure' section with a sidebar containing links to 'General', 'Source Code Management', 'Build Triggers', 'Build Environment', 'Build Steps', and 'Post-build Actions'. The 'Build Triggers' tab is selected. In the main area, under 'Build Triggers', there are two radio buttons: 'None' (selected) and 'Git'. Below this, there is a section for 'Build Triggers' with a checkbox 'Trigger builds remotely (e.g., from scripts)' and a checked checkbox 'Build after other projects are built'. Under 'Build after other projects are built', there is a text input field 'Projects to watch' containing 'build-transfer-docker-image,'. Below this, there are four radio buttons: 'Trigger only if build is stable' (selected), 'Trigger even if the build is unstable', 'Trigger even if the build fails', and 'Always trigger, even if the build is aborted'. At the bottom, there is a checkbox 'Build periodically'.

On node you have to create a contaiber manually

```
# docker ps
```

CONTAINER ID	IMAGE	COMMAND	CREATED	STATUS	PORTS
--------------	-------	---------	---------	--------	-------

```
[root@ditiss ~]# docker run --name web1 -p 80:80 -d cicdapp
```

```
7bb423f51fd4e90b3a5a46cdc6fbb43d34bd07191676d90a4558cb03cf49d21e
```

```
[root@ditiss ~]# curl localhost
```

```
^C
```

```
[root@ditiss ~]# curl localhost
```

this is index

```
[root@ditiss ~]# curl 192.168.80.173
```

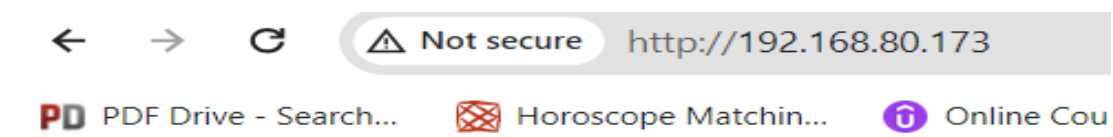
this is index

```
[root@ditiss ~]# firewall-cmd --add-port=80/tcp
```

success

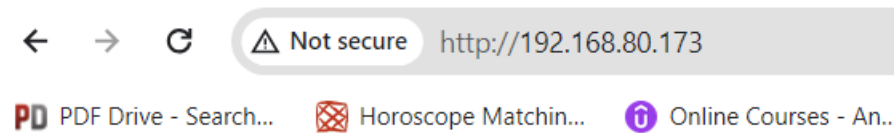
```
[root@ditiss ~]# firewall-cmd --add-port=80/tcp --permanent
```

success



this is index

Now we will do changes in github's index.html file



this is my index.html file. i am modifying. again modifying