<u>Dashboard</u> / My courses / <u>CMPUT 201 (LEC A1 A2 A3 Fall 2020)</u> / <u>Week 7: October 14,16</u> / <u>Quiz #5 (up to Lecture 13/Chap 10)</u>

Started	on Thursday, 15 October 2020, 5:25 PM					
Sta	ate Finished					
Completed	on Thursday, 15 October 2020, 5:41 PM					
Time tak	16 mins 18 secs 13.50/15.00					
Maı						
Gra	de 90.00 out of 100.00					
Question 1 Correct Mark 1.00 out of 1.00	Why functions in C are useful? Select the most appropriate. Select all that apply: I don't know. They are not useful at all.	cross out cross out				
	☑ They help developers avoid duplicating code and increase code reuse. ✓	<u>cross out</u>				
	☑ They help developers divide a program into smaller, more manageable chunks. ✓	cross out				
	They always return something.	cross out				

Your answer is correct.

Click "Next page" to continue

The correct answers are: They help developers avoid duplicating code and increase code reuse., They help developers divide a program into smaller, more manageable chunks.

Question 2

Correct
Mark 1.00 out
of 1.00

Will the following function definition compile successfully?

```
void foo(int a, int b) {
  a + b;
  return;
}
```

Select one:

■ True ✔

<u>cross out</u>

False

cross out

Your answer is correct.

Click "Next page" to continue

The correct answer is: True

Correct Mark 1.00 out

of 1.00

What is the problem with the following function definition?

```
def returnsInteger(int a) {
  int b = a;
  if (b >= a) {
    return b;
  }
  else {
    return a;
  }
}
```

Select one:

It never returns b.

cross out

It never returns a.

cross out

It does not compile.

cross out

It works fine, there is no problem.

cross out

Your answer is correct.

Click "Next page" to continue

The correct answer is: It does not compile.

Question 4

Correct

Mark 1.00 out of 1.00

What is the return type of the following function?

```
int[2][2] fill_array(int a) {
  int arr[2][2] = {a, a, a, a};
  return arr;
}
```

Select one:

int

cross out

o int[2][2]

<u>cross out</u>

void

cross out

■ There is a syntax or runtime error in the function.

cross out

Your answer is correct.

Click "Next page" to continue

The correct answer is: There is a syntax or runtime error in the function.

Question 5

Correct

Mark 1.00 out of 1.00

Is the following function definition correct?

```
void returnsInteger(int a) {
  int b = a + 10;
  if (b > 20) {
    return b;
  }
  else {
    return a;
  }
}
```

Select one:

True

cross out

False

cross out

Your answer is correct.

Click "Next page" to continue

The correct answer is: False

Correct

Mark 1.00 out of 1.00

What is the	conversion	specifier	for a	long	signed	integer?
vviiat is tile	COLIVEISION	Speciliei	iui a	iong,	Signed	iiiicyci (

Select one:

- cross out %lu
 - cross out %ld ✔
 - cross out %d
 - cross out %lu

Your answer is correct.

Click "Next page" to continue

The correct answer is: %1d

Question 7

Correct

Mark 1.00 out of 1.00

Suppose we have the following variables:

```
int x = 104;
```

unsigned int y = 105;

What will the expression x - y > 0 evaluate to?

Select one:

- cross out True 🗸
 - cross out False

Your answer is correct.

Click "Next page" to continue

The correct answer is: True

Question 8

Correct

Mark 1.00 out of 1.00

Which of the following floating point representations are equivalent to 10.0?

Select all that apply:

- 10. 🗸 cross out
- **/** cross out 10e-0 **✓**
- **✓**
- cross out 1E1 🗸
 - cross out 9.99999
 - cross out 10.E-2
 - cross out 1000.E-1

Your answer is correct.

Click "Next page" to continue

100.E-1 **✓**

The correct answers are: 10., 10e-0, 1E1, 100.E-1

Question 9

Correct

Mark 1.00 out of 1.00

A float and double have the same maximum value. Only the precision is different between the two.

Select one:

/

True

cross out

cross out

False 🗸

cross out

Your answer is correct.

Click "Next page" to continue

The correct answer is: False

Partially correct

Mark 0.50 out of 1.00

What are/is	the	disadvantage	es(s)	of e	external ((ladoln)	variables?
vviiat ai c/is	uic	uisauvainagi	53(3)	OI C	AlGIIIai (giobai	variables:

Function main() cannot always use global variables

Select all that apply:

- These variables may change values of the local variables <u>cross out</u>
- Hard to reuse functions in other programs because it depends on the external variables
- ✓ Might be difficult to debug the program and identify a function that causes a problem ✓ cross out

cross out

cross out

Your answer is partially correct.

Click "Next page" to continue

The correct answers are: Hard to reuse functions in other programs because it depends on the external variables, Might be difficult to debug the program and identify a function that causes a problem

Question 11

Correct

Mark 1.00 out of 1.00

What is the output of the following program?

```
#include <stdio.h>
int i = 3;

int f(int n) {
   return ++n;
}

int main() {
   f(i);
   printf("%d\n", i);
   return 0;
}
```

Select one:

- O 2
- 3
- This program will not compile

<u>cross out</u>

cross out

cross out

cross out

Your answer is correct.

Click "Next page" to continue

The correct answer is: 3

Correct

Mark 1.00 out of 1.00

```
Assuming it compiles successfully, what is the output of the following program?
int x = 9999;
void f(int x) {
  x = 1000;
void g() {
  x = 500;
void h(int z) {
  z = 1000;
int main() {
  f(x);
  x = 1;
  g();
  h(x);
  printf("%d", ++x);
  return 0;
Select one:
      1001
                                                                                                    cross out
                                                                                                    cross out
      2
      10000
                                                                                                    cross out
cross out
      501 🗸
                                                                                                    cross out
      500
                                                                                                    cross out
      1000
                                                                                                    cross out
      9999
```

Your answer is correct.

Click "Next page" to continue

The correct answer is: 501

Question 13

Incorrect Mark 0.00 out of 1.00

Assuming it compiles successfully, what is the output of the following program?

```
int x = 5;
void change(int x) {
 x = 15;
int main() {
 int x = 10;
 printf("%d", x);
 return 0;
```

Select one:

15

cross out

10

cross out

5 **×**

cross out

Your answer is incorrect.

Click "Next page" to continue

The correct answer is: 10

Correct Mark 1.00 out

of 1.00

```
What is the output of the following program?
#include <stdio.h>
int x = 9999;
x += 1;
int main() {
  int x = 1000;
```

Select one:

- It will not compile 🗸 cross out
- cross out 1000
- cross out 9999
- 10000 cross out

Your answer is correct.

printf("%d", x);

return 0;

Click "Next page" to continue

The correct answer is: It will not compile

Question 15

Correct

Mark 1.00 out of 1.00

What is the output of the following program?

```
int f(int n) {
 static int i;
 i += n;
 return i;
int main() {
 int i = 3;
 i += f(i);
 i += f(i);
 printf("%d\n", i);
 return 0;
```

Select one:

- 3 cross out
- 6 cross out
- cross out 9
 - 12 cross out 15 🗸 cross out
 - cross out 18

Your answer is correct.

Click "Next page" to continue

The correct answer is: 15

◆ Practice Quiz #5 (up to Lecture) 13/Chap 10)

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Lab #6 D06 submission page ▶