

Searching Algorithms

Searching algorithms are used to find a specific element within a dataset

Two basic types: **Linear Search** (sequential) and **Binary Search** (divide-and-conquer)

Linear Search - for unordered lists

Binary Search - for ordered lists

Key Terms in Searching Algorithms

Successful Search

- Occurs when the **target element is found** in the data set.
- The search algorithm returns the **position/index** of the target.

Example: Searching for 23 in [10, 15, 23, 40] → Found at index 2.

Unsuccessful Search

- Happens when the **target element is not present** in the data set.
The search algorithm returns "**not found**" or a **special value** (e.g., -1).

Example: Searching for 99 in [10, 15, 23, 40] → Not found.

Retrieval

- The process of **accessing or obtaining** data once it's located through search.
- Involves **fetching** the actual value or associated information.
- Often follows a successful search operation.

Internal Searching

- The search is performed **in main memory (RAM)**.
Suitable for small to medium-sized data sets.

Examples: Searching in arrays, linked lists, or in-memory databases.

External Searching

- The search is done **on data stored in external storage** (e.g., hard disk, database).

- Used when data is **too large to fit in memory**.

Examples: Searching in files, databases, or large indexes.

LINEAR SEARCH

Definition:

- A simple search technique that checks every element one by one until the target is found or end of list is reached.

How It Works:

- Start from index **0**, compare each element with the target.
- If match is found, return index.
- If end is reached without match, return "not found".

Use Cases:

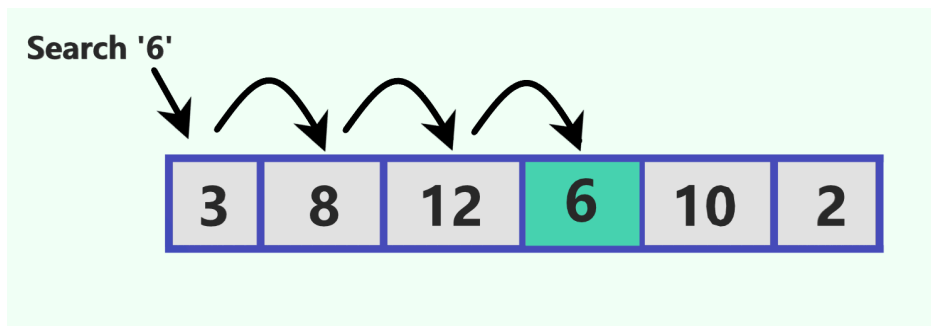
- Works on **unsorted or unordered lists**.
- Useful when the list is small or sorting is not feasible.

Example:

Array: [3, 8, 12, 6, 10, 2]

Target: 6

Checked: 3 → 8 → 12 → **6** - Match at index 3



Time Complexity:

- Best Case: $O(1)$ (if element is at beginning)
- Average Case: $O(n)$
- Worst Case: $O(n)$

Real-World Applications:

- Searching a name in an **unsorted contact list**
- Finding a file in an **unsorted folder**

Pseudocode:

```
for i from 0 to n-1:  
    if arr[i] == target:  
        return i  
return -1
```

Linear Search – Java Code

```
public class LinearSearch {  
    public static int linearSearch(int[] arr, int target) {  
        for (int i = 0; i < arr.length; i++) {  
            if (arr[i] == target) {  
                return i; // Successful search  
            }  
        }  
    }  
}
```

```

        return -1; // Unsuccessful search
    }

    public static void main(String[] args) {
        int[] data = {12, 45, 67, 23, 89, 34};
        int target = 23;

        int result = linearSearch(data, target);
        if (result != -1)
            System.out.println("Element found at index: " + result);
        else
            System.out.println("Element not found.");
    }
}

```

Output:

Element found at index: 3

Questions:

Q1. Write a Java program to perform a linear search on an integer array. The array may contain duplicate elements. Your program should find and display the **first and last occurrence** of the target value.

Input Example:

Array: {3, 5, 7, 5, 9, 5, 2}
Target: 5

Expected Output:

First occurrence at index 1
Last occurrence at index 5

Q2. You are given a list of student names in a String array. Write a linear search function to **search for a name, ignoring case sensitivity** (e.g., "Alice" and "alice" should match).

Input Example:

Names: {"John", "Alice", "bob", "Diana"}
Target: "ALICE"

Expected Output:

Name found at index 1

BINARY SEARCH

Definition:

- Efficient search algorithm that works only on **sorted arrays** by repeatedly dividing the search interval in half.

How It Works:

1. Find middle of the list.
2. If middle = target → return index.
3. If target < middle → search in left half.
4. If target > middle → search in right half.
5. Repeat until found or interval is empty.

Use Cases:

- **Sorted data structures** (arrays, lists).
- Optimized for large datasets where linear search is inefficient.

Example 1:

- Sorted Array: [10, 12, 24, 29, 39, 40, 51, 56, 59]
- Target: 39
- Steps: mid = 4 → arr[4] = 39 → **Match found**

0	1	2	3	4	5	6	7	8
10	12	24	29	39	40	51	56	69

↑
Mid

Example 2:

Sorted Array: [2, 5, 8, 12, 16, 23, 38, 56, 72, 91]

M- mid

L- low

H- high

	0	1	2	3	4	5	6	7	8	9
Search 23	2	5	8	12	16	23	38	56	72	91
	L=0	1	2	3	M=4	5	6	7	8	H=9
23 > 16 take 2 nd half	2	5	8	12	16	23	38	56	72	91
	0	1	2	3	4	L=5	6	M=7	8	H=9
23 > 56 take 2 nd half	2	5	8	12	16	23	38	56	72	91
	0	1	2	3	4	L=5, M=5	H=6	7	8	9
Found 23, Return 5	2	5	8	12	16	23	38	56	72	91

Time Complexity:

- Best Case: $O(1)$
- Average & Worst Case: $O(\log n)$

Limitation:

- **Array must be sorted** before applying binary search.

Real-World Applications:

- Searching in **phonebooks**, **dictionary words**
- Looking up **user IDs** in databases
- Finding a name in an **alphabetically ordered list**

There are 2 types

1. **Iterative Binary Search**
2. **Recursive Binary Search**

1. Iterative Binary Search

- ✓ Uses a **while** loop to repeatedly divide the search space.
- ✓ Maintains **low**, **high**, and **mid** variables within the same function.
- ✓ More **memory-efficient** because it doesn't use the call stack.
- ✓ Usually **faster** in practice due to no function call overhead.
- ✓ Easier to debug and widely used in real-world applications.
- ✗ Slightly more code to manage loop conditions manually.

Pseudocode:

```
function binarySearch(arr, target):  
    low ← 0  
    high ← length(arr) - 1  
  
    while low ≤ high:  
        mid ← (low + high) / 2  
        if arr[mid] == target:  
            return mid  
        else if arr[mid] < target:  
            low ← mid + 1  
        else:  
            high ← mid - 1  
  
    return -1 // Target not found
```

Iterative Binary Search – Java Code

```
public class IterativeBinarySearch {
    public static int binarySearch(int[] arr, int target) {
        int low = 0, high = arr.length - 1;

        while (low <= high) {
            int mid = (low + high) / 2;

            if (arr[mid] == target)
                return mid; // Target found
            else if (arr[mid] < target)
                low = mid + 1; // Search right half
            else
                high = mid - 1; // Search left half
        }

        return -1; // Target not found
    }

    public static void main(String[] args) {
        int[] data = {2, 4, 6, 8, 10, 12}; // Sorted array
        int target = 8;

        int result = binarySearch(data, target);

        if (result != -1)
            System.out.println("Element found at index: " + result);
        else
            System.out.println("Element not found.");
    }
}
```

Output:

Element found at index: 3

2. Recursive Binary Search

- ✓ Uses **function calls** to divide the problem into smaller subproblems.
- ✓ Each call handles a smaller part of the array (via new **low** and **high**).
- ✓ More elegant and **simpler to write** for learning divide-and-conquer.
- ✗ Uses **extra memory** due to the function call stack.
- ✗ Risk of **stack overflow** for very large arrays if not tail-recursive.

Pseudocode:

```
function binarySearch(arr, low, high, target):  
    if low > high:  
        return -1 // Target not found  
  
    mid ← (low + high) / 2  
    if arr[mid] == target:  
        return mid  
    else if arr[mid] < target:  
        return binarySearch(arr, mid + 1, high, target)  
    else:  
        return binarySearch(arr, low, mid - 1, target)
```

Recursive Binary Search – Java Code

```
public class RecursiveBinarySearch {  
    public static int binarySearch(int[] arr, int low, int high, int  
target) {  
        if (low > high) return -1; // Base case: not found  
  
        int mid = (low + high) / 2;  
  
        if (arr[mid] == target)
```

```

        return mid; // Found
    else if (arr[mid] < target)
        return binarySearch(arr, mid + 1, high, target); //
Search right
    else
        return binarySearch(arr, low, mid - 1, target); //
Search left
    }

    public static void main(String[] args) {
        int[] data = {2, 4, 6, 8, 10, 12};
        int target = 10;

        int result = binarySearch(data, 0, data.length - 1, target);

        if (result != -1)
            System.out.println("Element found at index: " + result);
        else
            System.out.println("Element not found.");
    }
}

```

Output:

Element found at index: 4

Questions

Q1: Write a Java program to implement binary search on a sorted array of integers. The program should take a target number and return the index where it is found, or print "Not found" if the number is not in the array.

Input Example:

Array: {2, 4, 6, 8, 10, 12}

Target: 8

Expected Output:

Element found at index 3

Q2. Write a Java program that performs **binary search recursively** on a sorted array of integers. Print the **low**, **high**, and **mid** values at each step of the recursion.

Input Example:

Array: {2, 4, 6, 8, 10, 12}

Target: 10

Expected Output:

Low: 0, High: 5, Mid: 2

Low: 3, High: 5, Mid: 4

Element found at index 4

Q3. Modify the standard binary search algorithm to **return the first occurrence** of the target value in a sorted array that may contain duplicates.

Input Example:

Array: {1, 2, 4, 4, 4, 5, 6}

Target: 4

Expected Output:

First occurrence at index 2

Comparison: Sequential Search vs Binary Search

Feature	Sequential Search	Binary Search
Also Called	Linear Search	Logarithmic Search
Array Requirement	Works on unsorted or sorted arrays	Works only on sorted arrays
Method	Checks each element one by one	Divides array in half each time
Time Complexity	$O(n)$	$O(\log n)$
Best Case	$O(1)$ - element is first	$O(1)$ - element is middle
Worst Case	$O(n)$ - element at end or not found	$O(\log n)$ - many divisions
Space Complexity	$O(1)$	$O(1)$ iterative, $O(\log n)$ recursive
Use Case	Small or unsorted data	Large and sorted data
Implementation	Very simple	Requires careful index handling
Flexibility	More flexible (no sorting needed)	Less flexible (requires sorting)