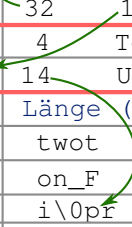


0	mov 1, %g2
4	cmp %o0, 0
8	ble +20
12	add %o0, -1, %o0
16	sll %g2, 1, %g2
20	cmp %o0, 0
24	bg -12
28	mov %g2, %o0
32	call 0

(Datensegment ist leer)



0	4	Text	0
1	14	UNDEFINED	
0	Länge (4 Bytes)		
4	twot		
8	on_F		
12	i\0pr		
16	int\0		