



Paid with Models:

Optimal Contract Design for Collaborative Machine Learning

Bingchen Wang*, Zhaoxuan Wu, Fusheng Liu, Bryan Kian Hsiang Low

*Corresponding author (bingchen@nus.edu.sg)



GLOW.AI





The Herculean Task of Model Training

● Motivation

Models as Rewards

Optimal Contract

Results



Geoffrey Hinton in conversation with Fei-Fei Li
— Responsible AI development, Oct 4, 2023.

“Not a single university in the US today can train a ChatGPT in terms of the compute power.

*And I think **combining all universities of the US**, A100 or H100—probably nobody has it, but A100 **cannot train a ChatGPT.**”*

Can we design mechanisms to **democratize AI**?



Collaborative Machine Learning (CML)

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A promising crowdsourcing paradigm to democratize AI?



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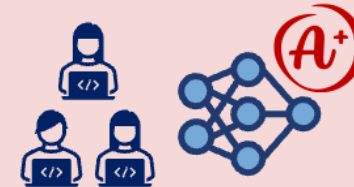
The incentive problem of CML



Conflict of interests

Resource contribution **increases** model performance but costs money.

Collective goal:
Maximize the model performance



Private goal:
Maximize the net profit





● Motivation

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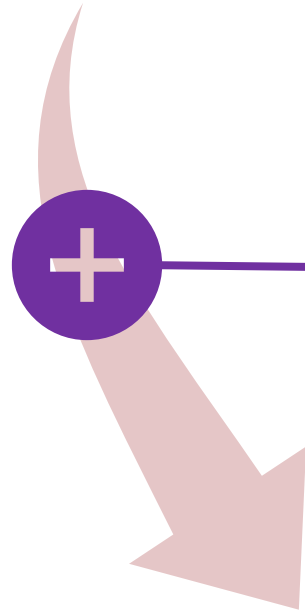
Results



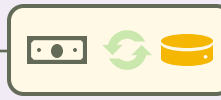
The incentive problem of CML



Conflict of interests



Karimireddy, Guo and Jordan (2022)



Parties have **different contribution costs.**

Catastrophic
freeriding





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The incentive problem of CML



Conflict of interests

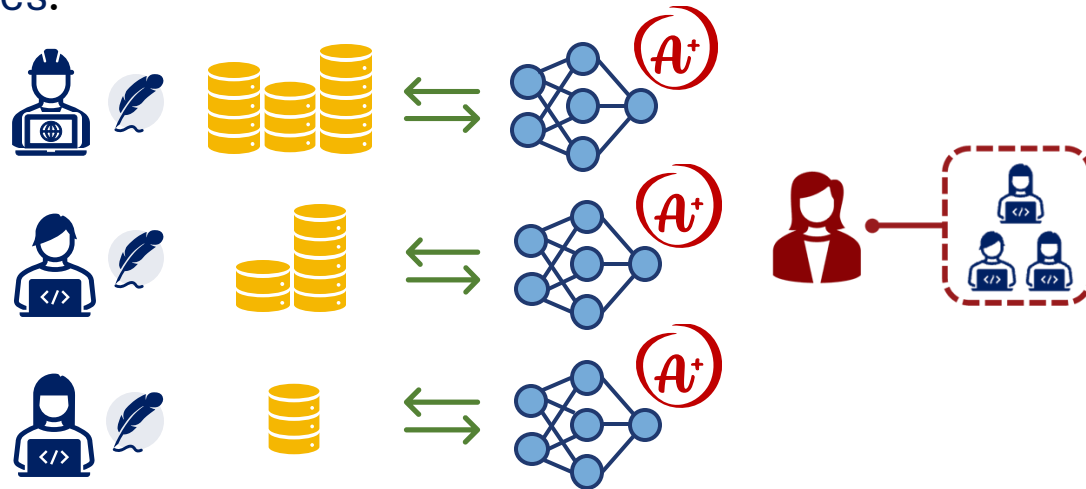
+



Complete Information

Proposition 2 (Contract Design with Complete Information)

The optimal strategy is to offer participants the **same best model** but require them to contribute **different amounts of resources**.





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The incentive problem of CML

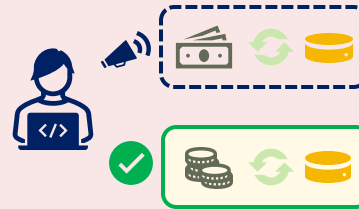


Conflict of interests

+



Incomplete Information



Contribution costs are often
privately observable and
difficult to verify.



Principal-agent problem > Monopolistic screening



Contract Design with Model Rewards

Model rewards are different from money:

Motivation

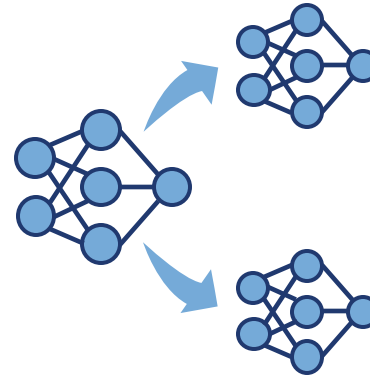
- **Models as Rewards**

Optimal Contract

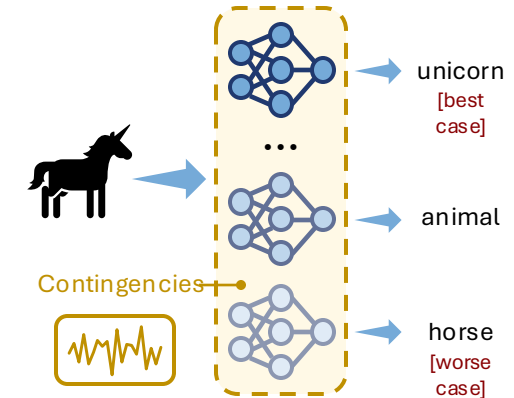
Results



(1) Non-rivalrous.



(2) Stochastic ex-ante.



Assigning **deterministic model rewards** risks **insolvency** or **under-utilization** of the budget.



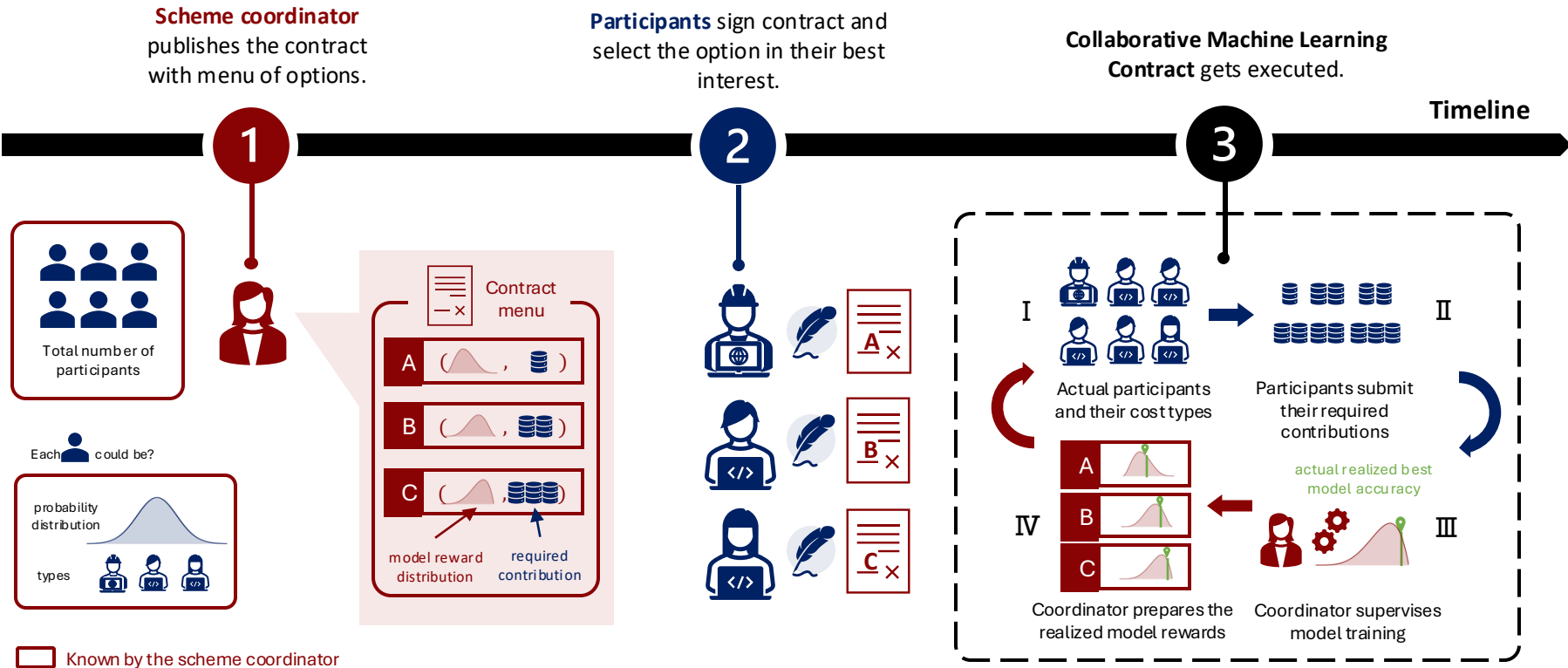
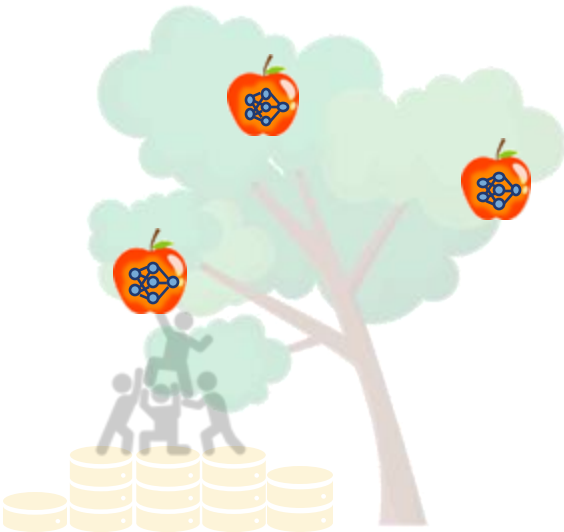
CML with Optimal Contract Design

Motivation

● **Models as Rewards**

Optimal Contract

Results





Motivation

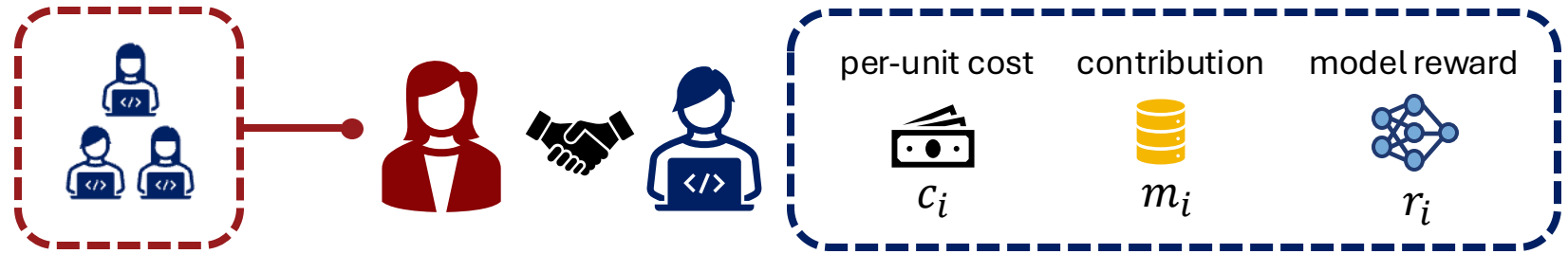
Models as Rewards

● Optimal Contract

Results



Solving for the Optimal Contract



Coordinator's Utility Function

$$\mathbb{E}_{n \sim \text{Multi}(N, p)} \left[\underbrace{a \left(\sum_{i=1}^I n_i m_i \right)}_{\text{accuracy}} \right]$$

Coordinator only knows the probability distribution.



Party's Utility Function

$$\mathbb{E}_{n_i \geq 1} \left[\underbrace{v(r_i)}_{\text{revenue}} - \underbrace{c_i m_i}_{\text{cost}} \right]$$

Party knows they will be contributing when joining the scheme.



Motivation

Models as Rewards

● **Optimal Contract**

Results



Constrained Optimization

$$\max_{(\mathbf{r}_i, m_i)_{i=1}^I} \mathbb{E}_{n \sim \text{Multi}(N, p)} \left[a \left(\sum_{i=1}^I n_i m_i \right) \right] \quad \text{Icon of a person}$$

$$\text{s. t. } \left\{ \begin{array}{l} \mathbb{E}_{n_i \geq 1} [v(r_i)] - c_i m_i \geq f_i, \forall i \end{array} \right.$$



Individual Rationality

Joining the scheme gives each party a weakly higher net profit than opting out.



Motivation

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Constrained Optimization

$$\max_{(\mathbf{r}_i, \mathbf{m}_i)_{i=1}^I} \mathbb{E}_{n \sim \text{Multi}(N, p)} \left[a \left(\sum_{i=1}^I n_i m_i \right) \right] \quad \text{User Icon}$$

$$\text{s. t. } \begin{cases} \mathbb{E}_{n_{i \geq 1}}[v(r_i)] - c_i m_i \geq f_i, \forall i & \text{Individual Rationality} \\ \mathbb{E}_{n_{i \geq 1}}[v(r_i)] - c_i m_i \geq \mathbb{E}_{n_{j \geq 1}}[v(r_j)] - c_i m_j, \forall i, j & \text{Incentive Compatibility} \end{cases}$$

Each party has **incentive to tell the truth** by choosing the option designed for them.



Motivation

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Results



Constrained Optimization

$$\max_{(\mathbf{r}_i, m_i)_{i=1}^I} \mathbb{E}_{n \sim \text{Multi}(N, p)} \left[a \left(\sum_{i=1}^I n_i m_i \right) \right] \quad \text{👤}$$

$$\text{s. t. } \begin{cases} \mathbb{E}_{n_{i \geq 1}}[v(r_i)] - c_i m_i \geq f_i, \forall i & \text{👤 Individual Rationality} \\ \mathbb{E}_{n_{i \geq 1}}[v(r_i)] - c_i m_i \geq \mathbb{E}_{n_{j \geq 1}}[v(r_j)] - c_i m_j, \forall i, j & \text{🔍 Incentive Compatibility} \\ \|r(n)\|_{\infty} \leq a(\sum_{i=1}^I n_i m_i), \forall n \in \text{Multi}(N, p) & \text{🌐 Budget Constraint} \end{cases}$$

The administered model rewards must **never surpass** the collectively trained model in performance.

Hard to solve directly.



First-moment Problem

Motivation

Models as Rewards

● **Optimal Contract**

Results



original problem



map solution back to
the original problem



relax the constraint



optimize in the
new domain

$$\begin{aligned} & \max_{(t_i, m_i)_{i=1}^I} \mathbb{E}_{n \sim \text{Multi}(N, p)} \left[a \left(\sum_{i=1}^I n_i m_i \right) \right] \\ \text{s. t. } & \begin{cases} t_i - c_i m_i \geq f_i, \forall i \\ t_i - c_i m_i \geq t_j - c_i m_j, \forall i, j \\ t_i \leq \mathbb{E}_{n_i \geq 1} \left[v \left(a \left(\sum_{i=1}^I n_i m_i \right) \right) \right], \forall i \end{cases} \end{aligned}$$



Fewer variables



Fewer constraints



Convex



Experiment Results

Motivation

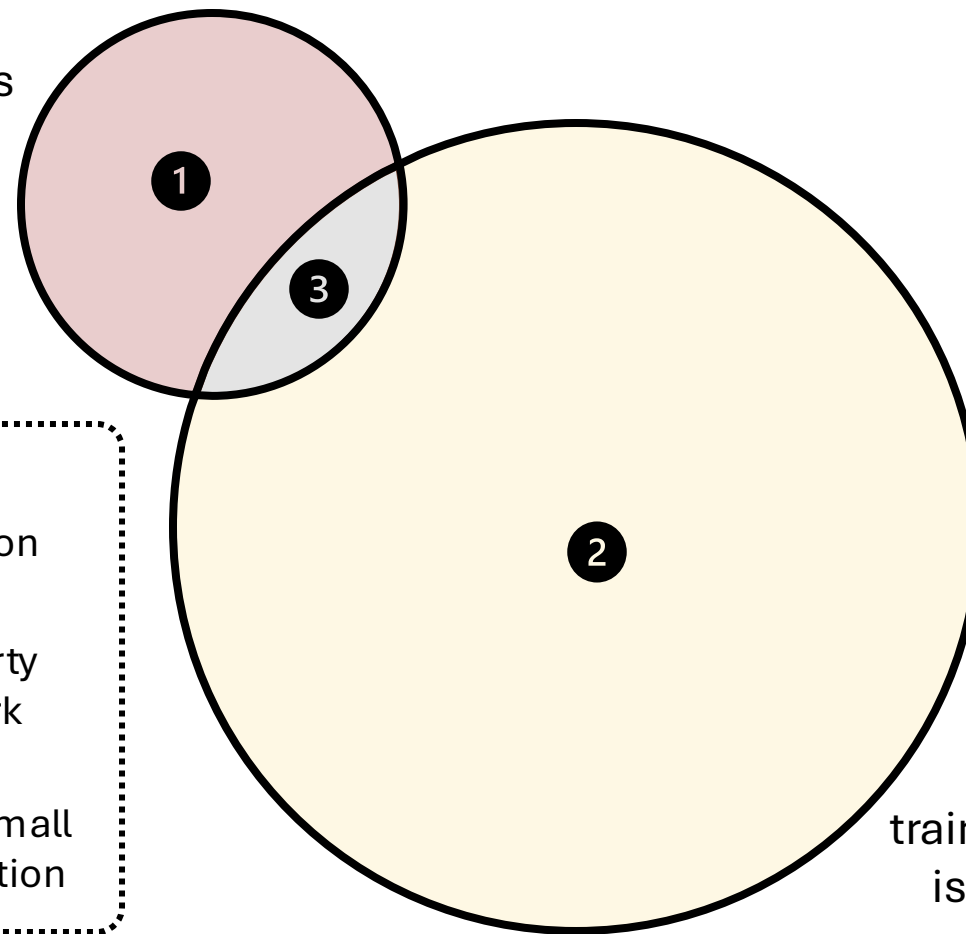
Models as Rewards

Optimal Contract




● Results



training a model is
manageable
 $f_i > 0$



$f_i = 0$
training a model
is too costly

- 1  Big-firm cooperation
- 2  Small-party teamwork
- 3  Big-and-small collaboration



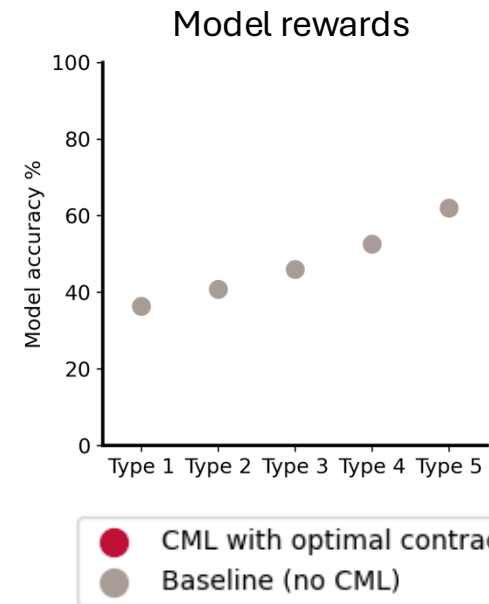
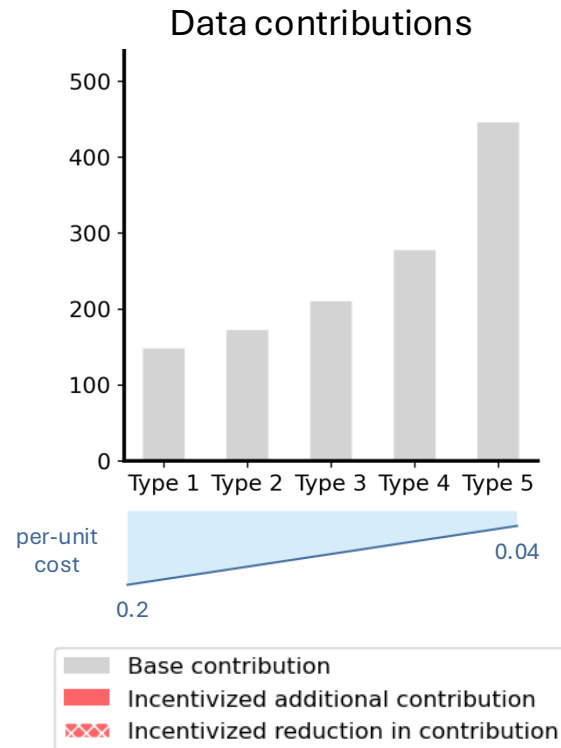
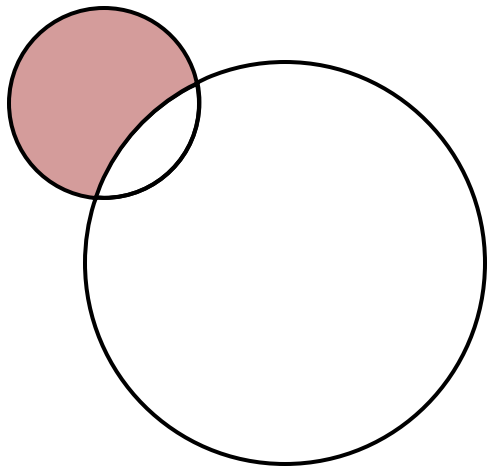
Experiment Results (Big-firm cooperation)

Motivation

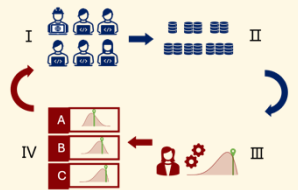
Models as Rewards

Optimal Contract

● Results



CML + OCD



OFF



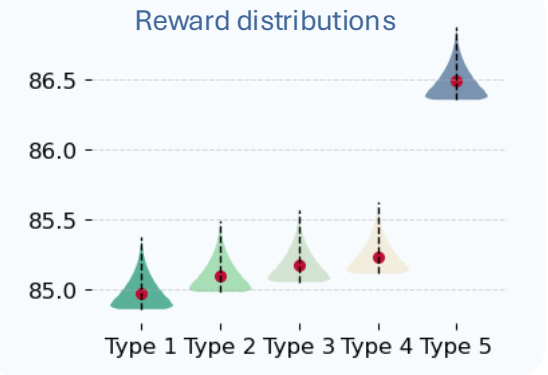
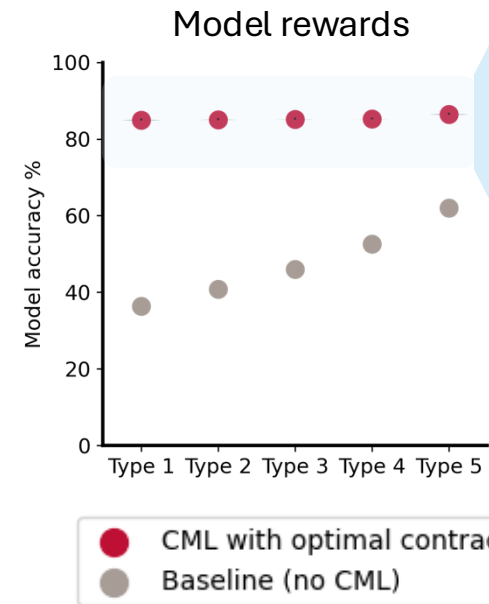
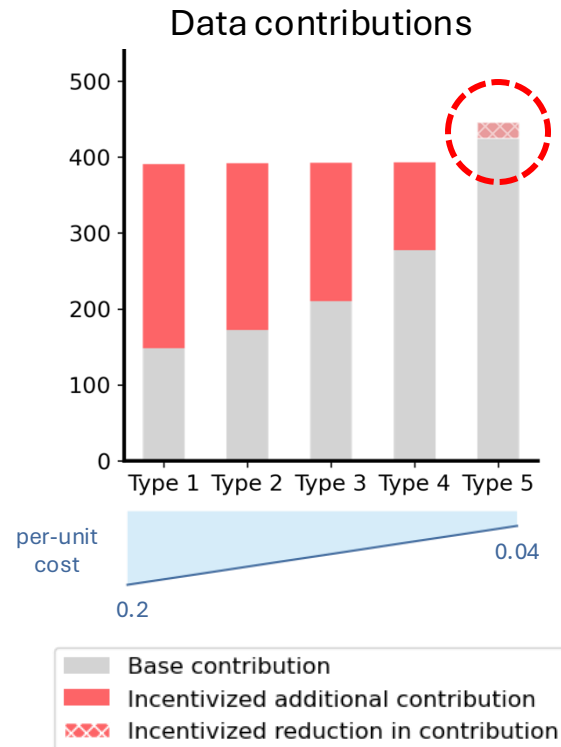
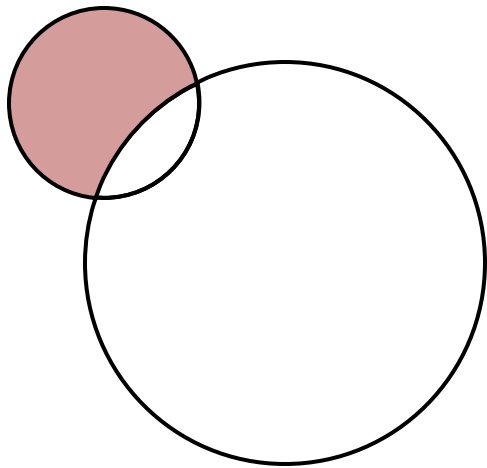
Experiment Results (Big-firm cooperation)

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Models as Rewards

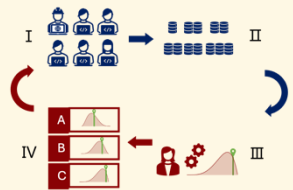
Optimal Contract

● **Results**



A party can be incentivized to **contribute less**.

CML + OCD



ON



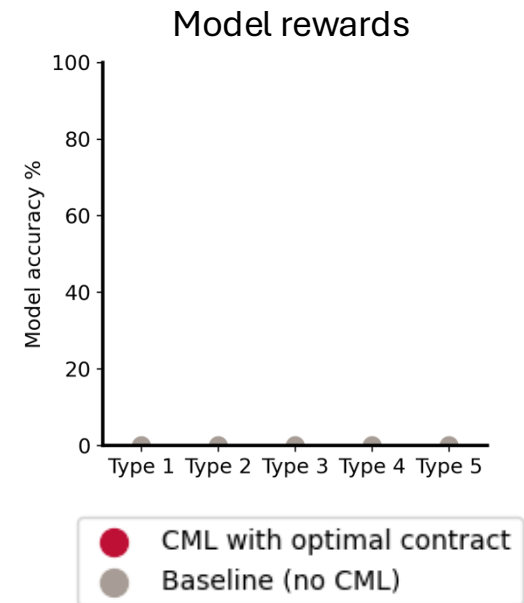
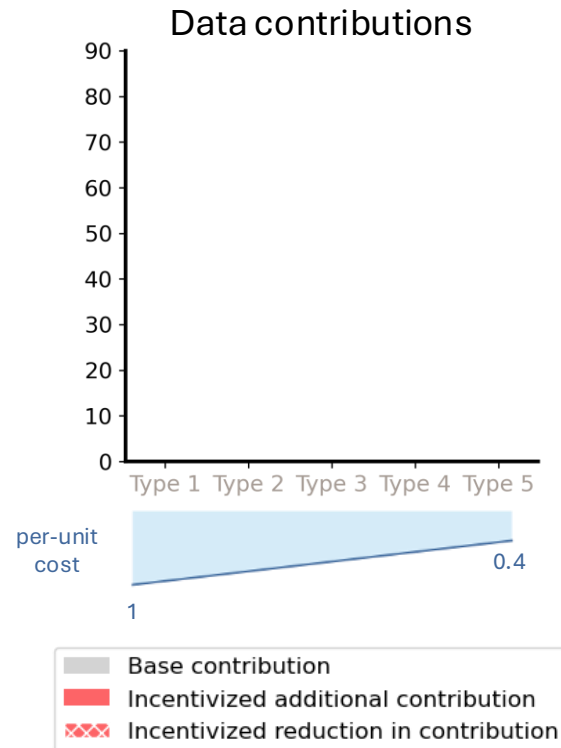
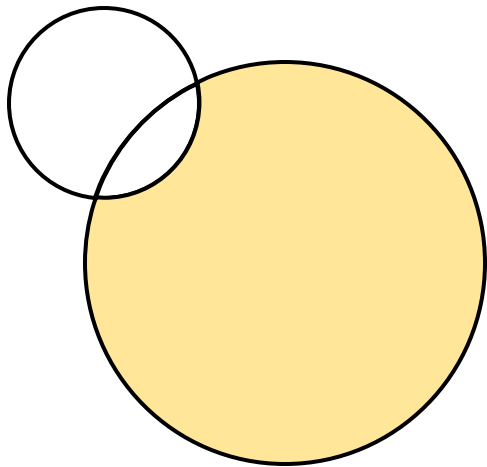
Experiment Results (Small-party teamwork)

Motivation

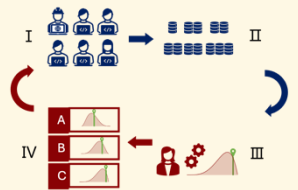
Models as Rewards

Optimal Contract

● Results



CML + OCD



OFF



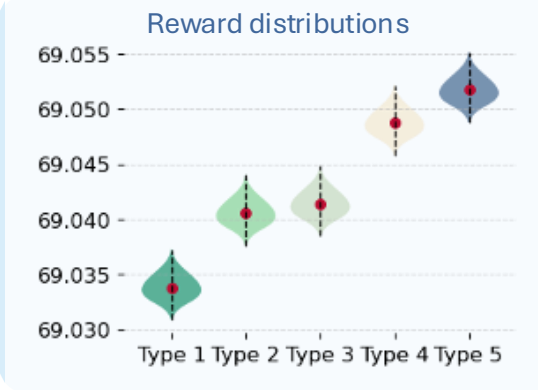
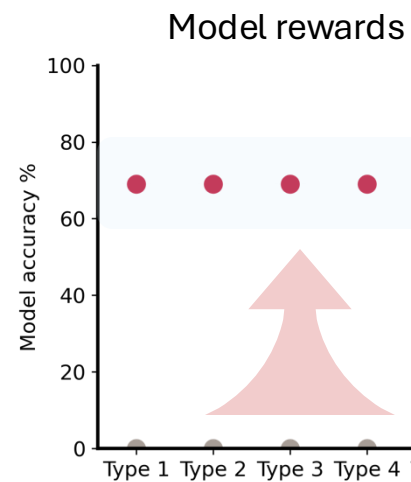
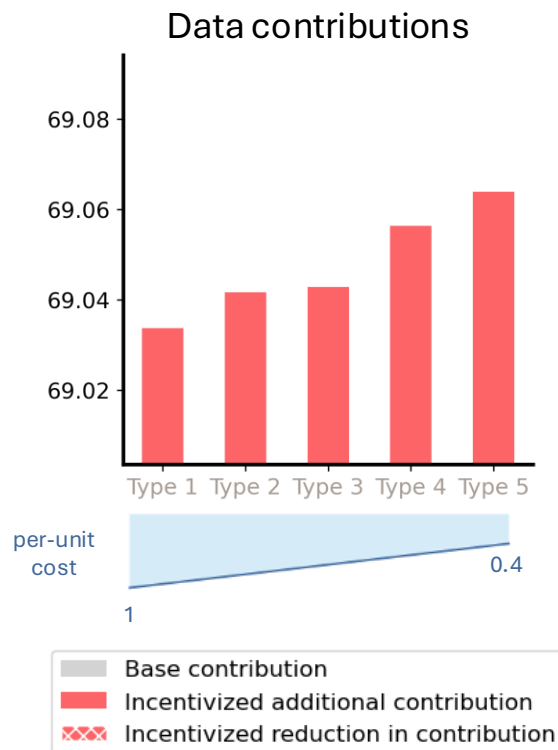
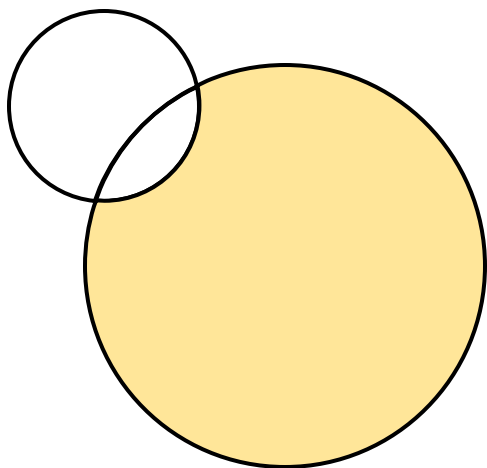
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Motivation

Models as Rewards

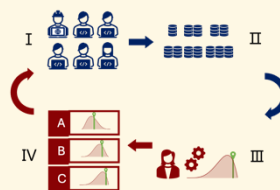
Optimal Contract

● Results



Parties successfully surmount model training barrier.

CML + OCD



ON



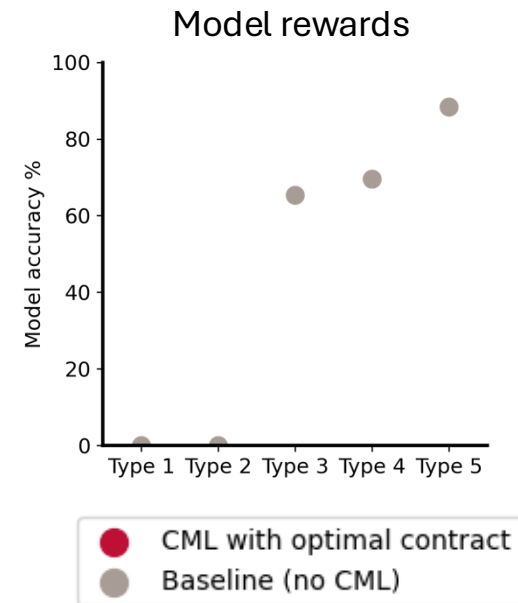
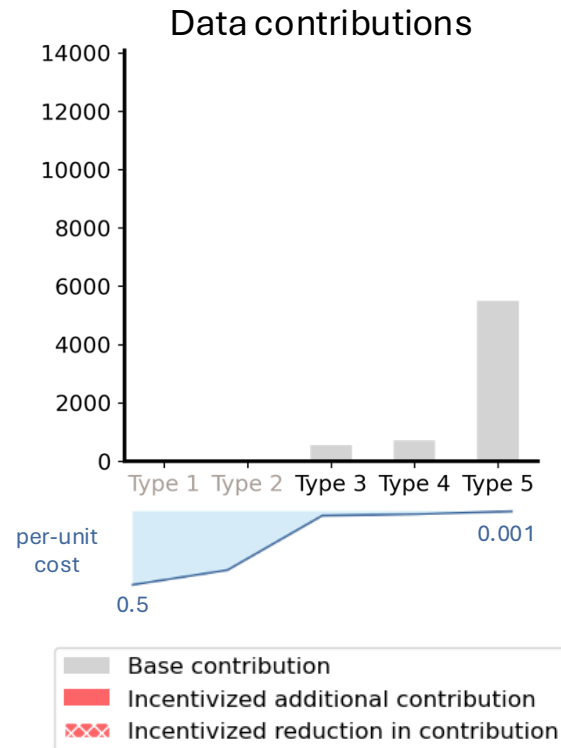
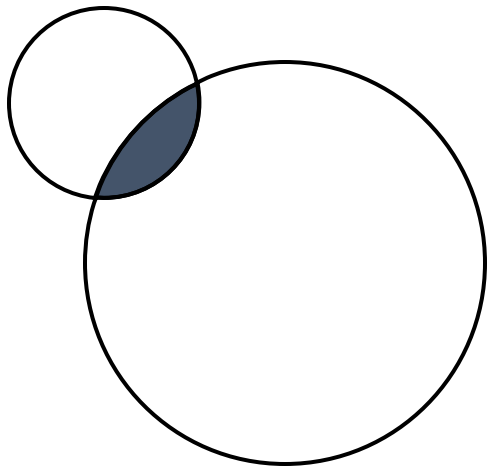
Experiment Results (Big-and-small collaboration)

Motivation

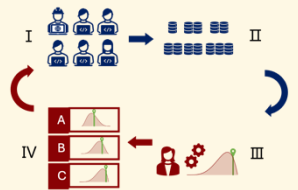
Models as Rewards

Optimal Contract

● Results



CML + OCD



OFF



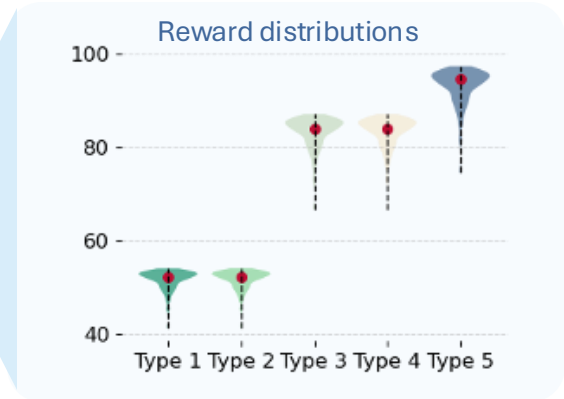
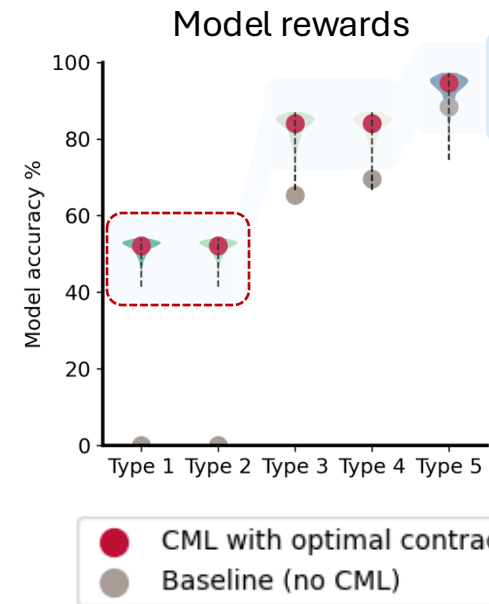
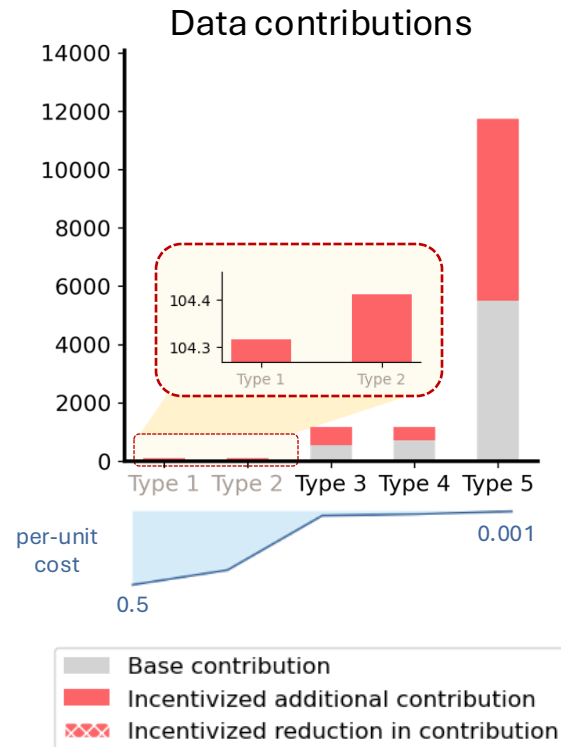
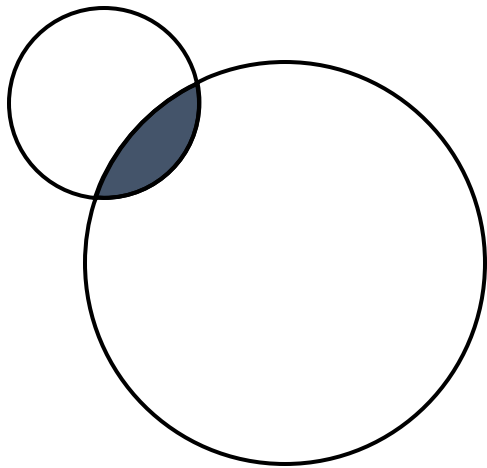
Experiment Results (Big-and-small collaboration)

Motivation

Models as Rewards

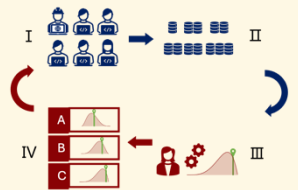
Optimal Contract

● Results



Small parties can **still gain** from collaboration.

CML + OCD



ON



Motivation

Models as Rewards

Optimal Contract

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Conclusion

"You do not rise to the level of your goals. You fall to the level of your systems."
— James Clear, *Atomic Habits*.

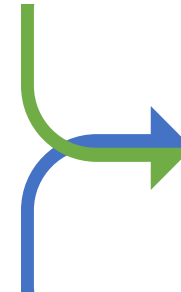
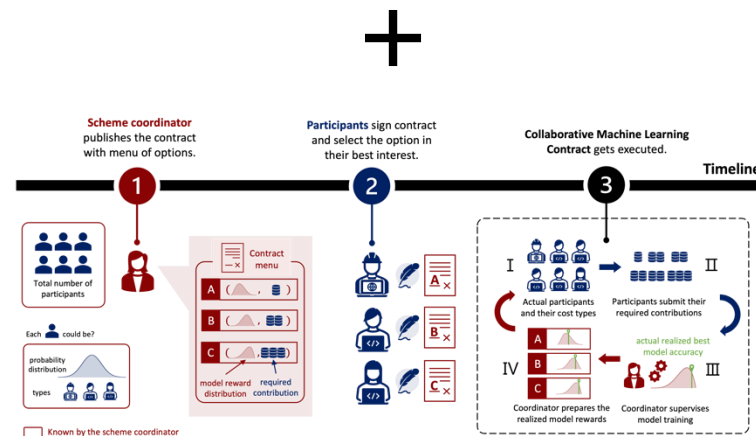


A promising crowdsourcing paradigm to democratize AI?

Full paper



Code





Motivation

Models as Rewards

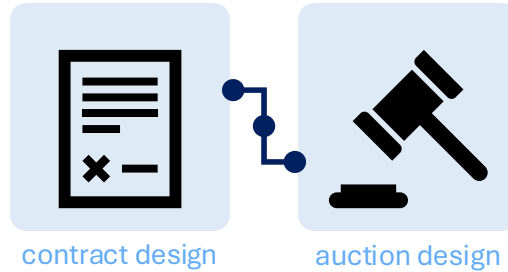
Optimal Contract

Results

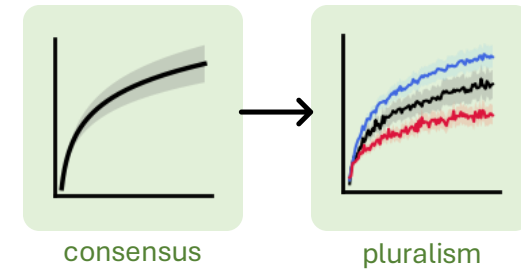
● Limitations & Future Work

Limitations & Future Work

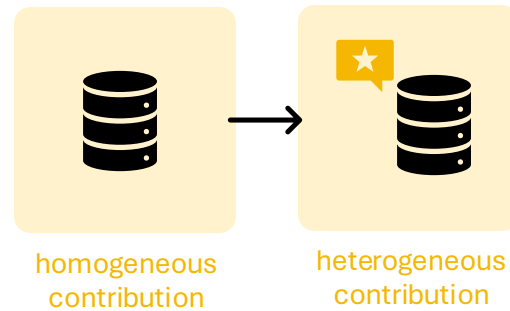
Empirical justification for
behavioral assumptions



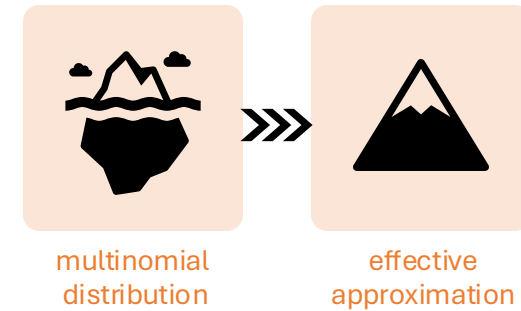
Prior-training accuracy
function & valuation function



Incorporating quality in the
contribution measure



Distributional assumption &
combinatorial challenge



Full paper



Code

