#### Ve 280

Programming and Introductory Data Structures

#### Fibonacci Heap

#### **Learning Objectives:**

- Know how a Fibonacci heap is implemented
- Know the performance advantage of Fibonacci heap over binary heap

### Fibonacci Heap

- A mergeable heap, which supports the following operations
  - insert: insert a new item into the heap
  - **getMin**: get item with **min** key
  - extractMin: remove and return an item with min key
  - makeHeap: create a new empty heap
  - union  $(H_1, H_2)$ : create and return a new heap that contains all the elements of heaps  $H_1$  and  $H_2$ . Heaps  $H_1$  and  $H_2$  are destroyed by this operation
- Additionally, Fibonacci heap supports
  - decreaseKey (Node x, Key k): decrease the key of node x to a smaller value k and restore the heap property

# Runtime Complexity Comparison

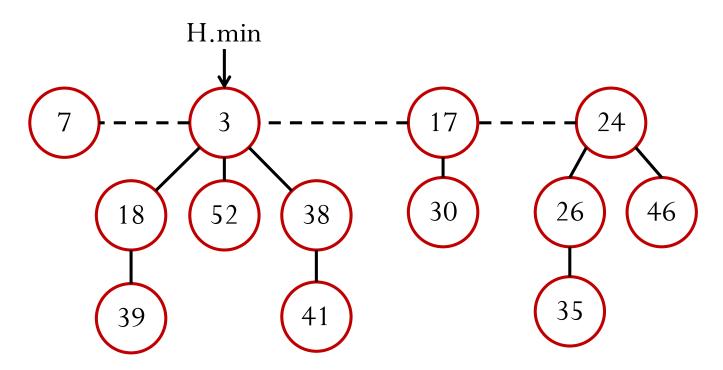
Operation	Binary Heap (worst case)	Fibonacci Heap (amortized analysis)
insert	$\Theta(\log n)$	$\Theta(1)$
extractMin	$\Theta(\log n)$	$O(\log n)$
getMin	$\Theta(1)$	$\Theta(1)$
makeHeap	$\Theta(1)$	$\Theta(1)$
union	$\Theta(n)$	$\Theta(1)$
decreaseKey	$\Theta(\log n)$	$\Theta(1)$

### Application

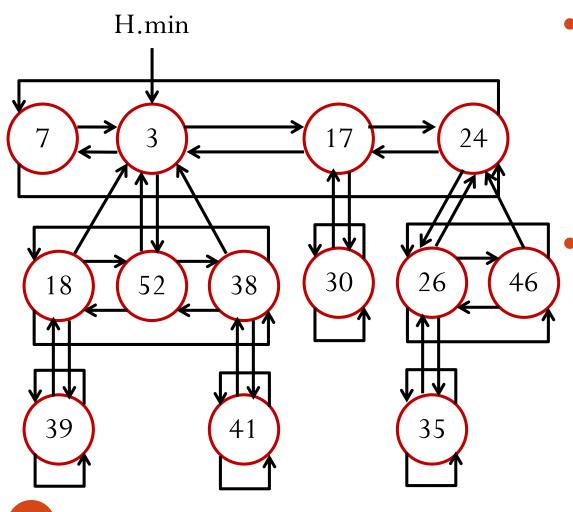
- Fast algorithms for problems such as computing minimum spanning trees and finding single-source shortest paths make essential use of Fibonacci heaps
  - For example, in single-source shortest path problem, we need to extract minimum and decrease key.

# Fibonacci Heap: First Look

- A collection of rooted trees, each as a min heap
  - However, the min heap here can have degree > 2

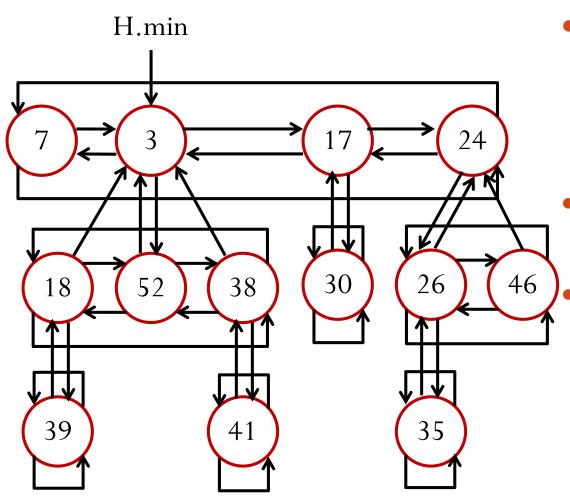


#### Fibonacci Heap: Implementation Details



- Each node has
  - a pointer to its parent
  - a pointer to one of its children
  - degree (# of children)
  - Children are linked by circular, doubly linked list
    - If y is the only child, then y.prev=y.next=y
    - Why circular, doubly linked list? O(1) for node insertion, node removal, and list concatenation

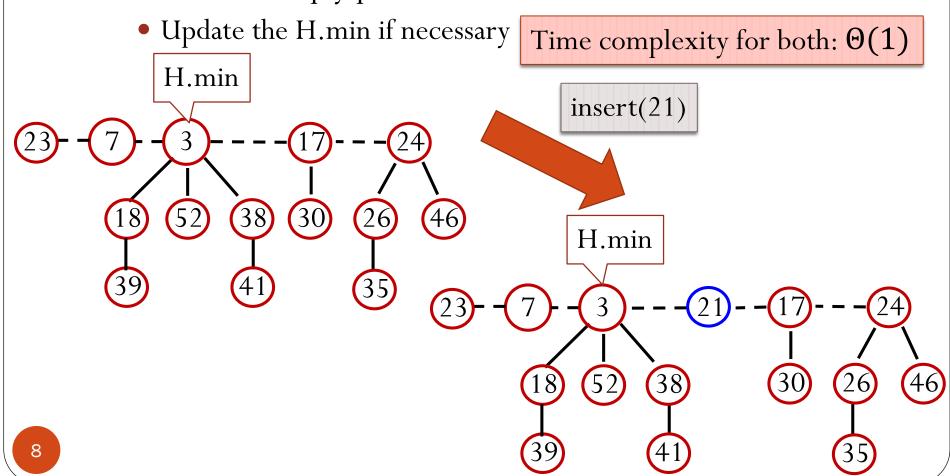
#### Fibonacci Heap: Implementation Details



- Roots of the trees are also connected as a circular, doubly linked list
  - called root list
- H.min points to the minimum root
  - H.n stores the number of nodes in H

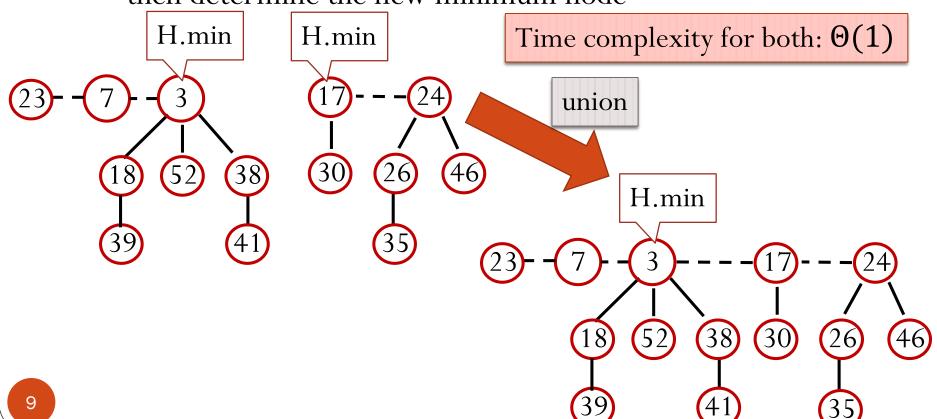
#### Implementation of Some Operations

- makeHeap: set H.min = NULL and H.n = 0
- insert: Simply put the node into the root list



#### Implementation of Some Operations

- **getMin**: return H.min
- union  $(H_1, H_2)$ : concatenate the root lists of  $H_1$  and  $H_2$  and then determine the new minimum node

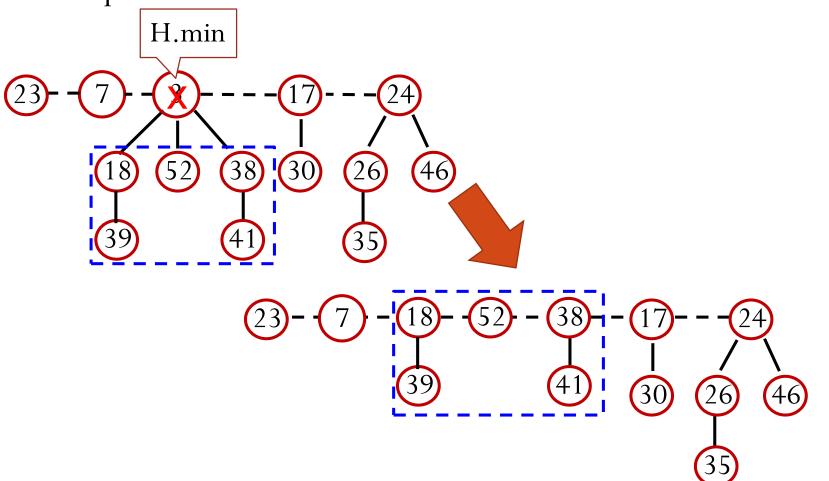


#### insert and extractMin

- If we start with an empty Fibonacci heap and then insert k items, the Fibonacci heap would consist of just a root list of k nodes
  - If nothing else is done, this degrades to a linked list
- Fortunately, when we perform an extractMin operation, it will go through the entire root list and consolidate nodes to reduce the size of the root list
- Overall idea: the operations on Fibonacci heaps delay work as long as possible

#### extractMin

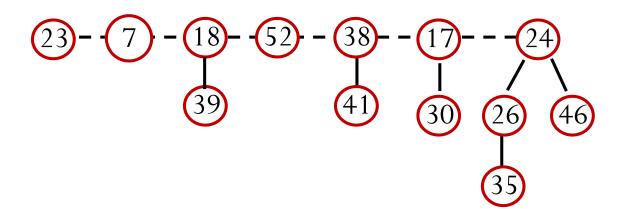
• Step 1: remove min and concatenate its children into root list



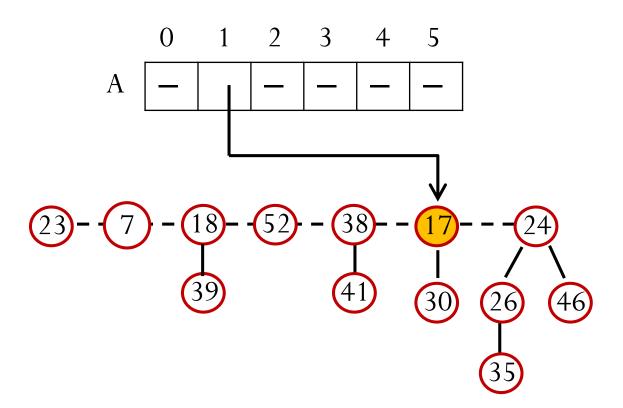
#### extractMin

- Step 2: **consolidate** the root list
  - Target: merge trees until every root in the root list has a distinct degree
- Consolidation iterates over all roots in the root list
  - If find two roots x and y with the same degree and assume  $x.key \le y.key$ , remove y from the root list and make it a child of x
- Use an auxiliary array A, where A[i] is either null or storing a root with degree i
  - Size of A is D(n) + 1, where D(n) is the maximum degree of any node in an n-node Fibonacci heap.
    - $D(n) = |\log_{\phi} n|$ , where  $\phi = (1 + \sqrt{5})/2 \approx 1.618$

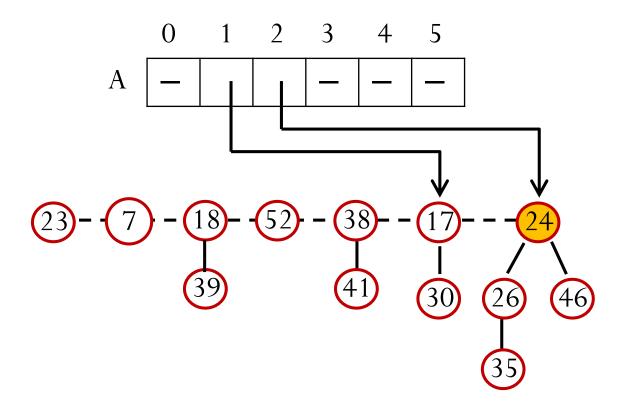
•  $D(n) = \lfloor \log_{\phi} 13 \rfloor = 5$ 



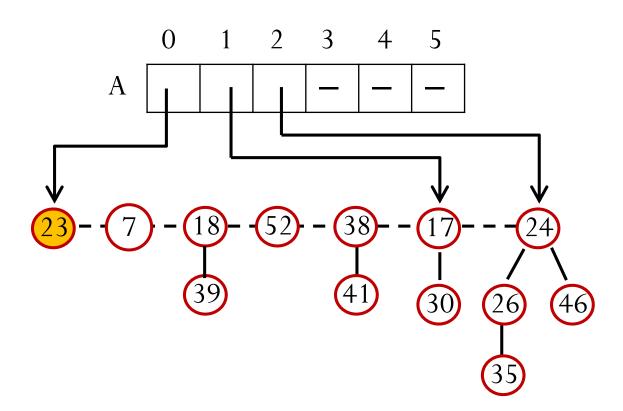
• Start from the right node of the original H.min, i.e., root 17



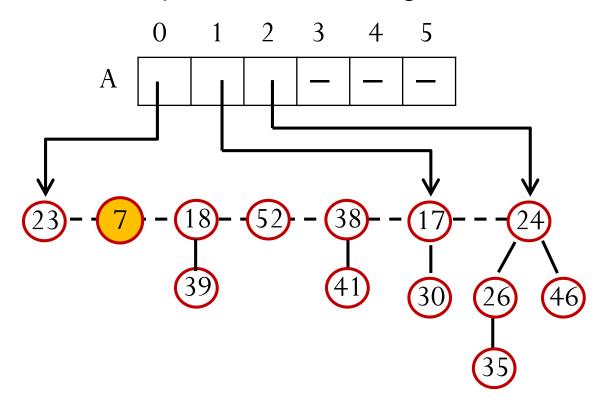
• Next root to check is 24



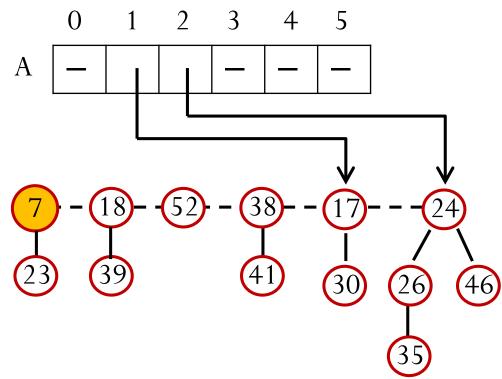
• Next root to check is 23



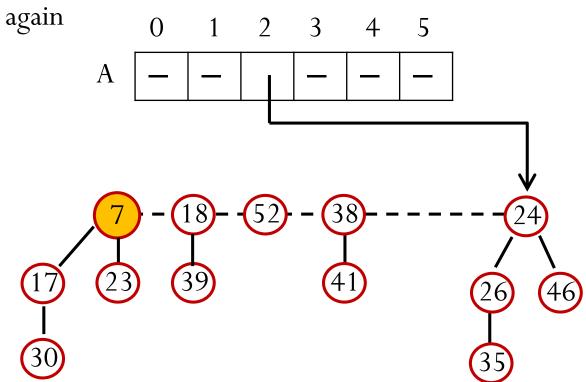
- Next root to check is 7, with degree 0
  - but we already have a root with degree 0, i.e., 23. So, merge



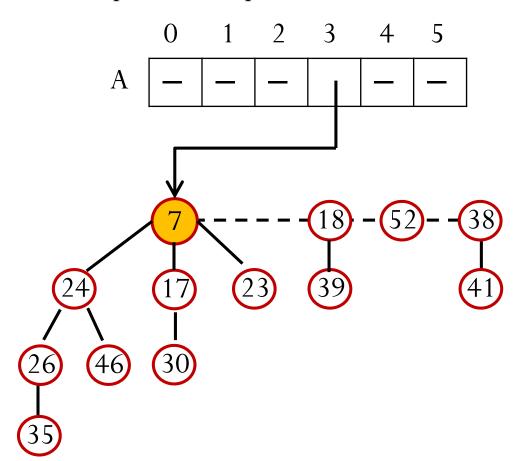
- Merge tree 23 with tree 7. This creates a root of degree 1
  - but we already have a root with degree 1, i.e., 17. So, merge again 0 1 2 3 4 5



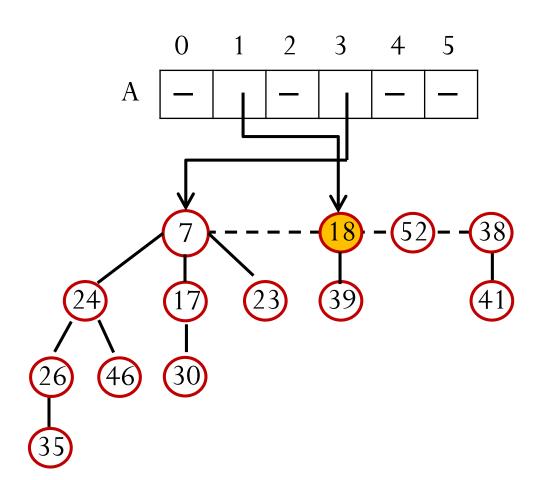
- Merge tree 17 with tree 7. This creates a root of degree 2
  - but we already have a root with degree 2, i.e., 24. So, merge



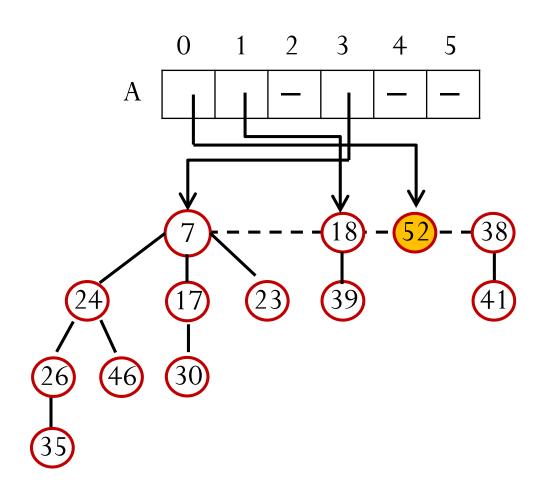
- Merge tree 24 with tree 7. This creates a root of degree 3
  - It is unique. So, we put the new root into A[3]



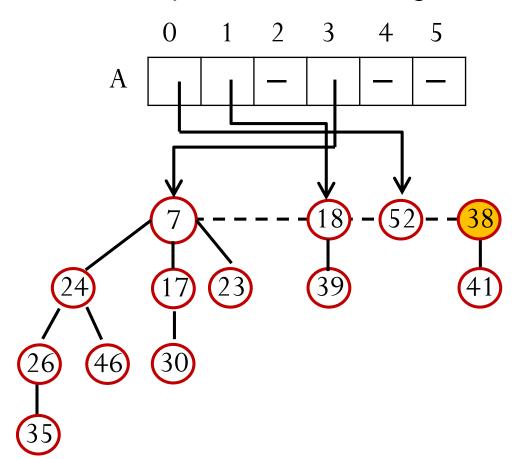
• Next root to check is 18, with degree 1



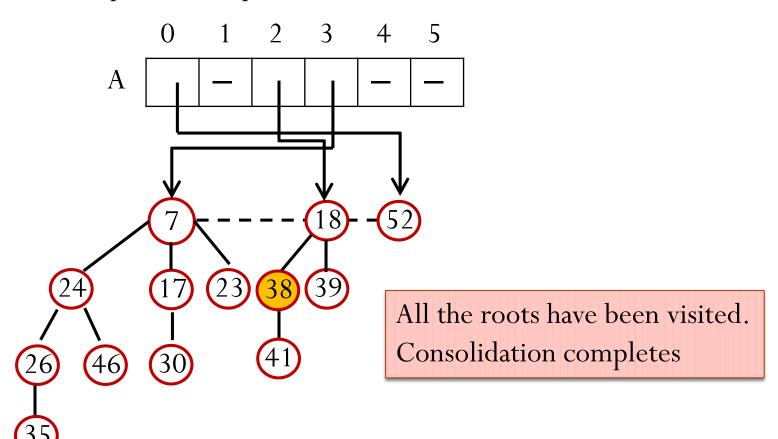
• Next root to check is 52, with degree 0



- Next root to check is 38, with degree 1
  - but we already have a root with degree 1, i.e., 18. So, merge

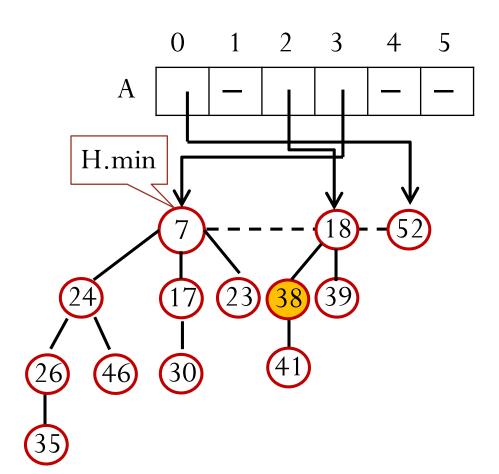


- Merge tree 38 with tree 18. This creates a root of degree 2
  - It is unique. So, we put the new root into A[2]



#### extractMin

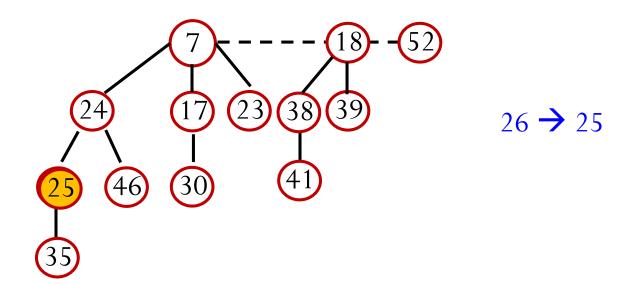
• Step 3: link all the roots in array A together; update H.min



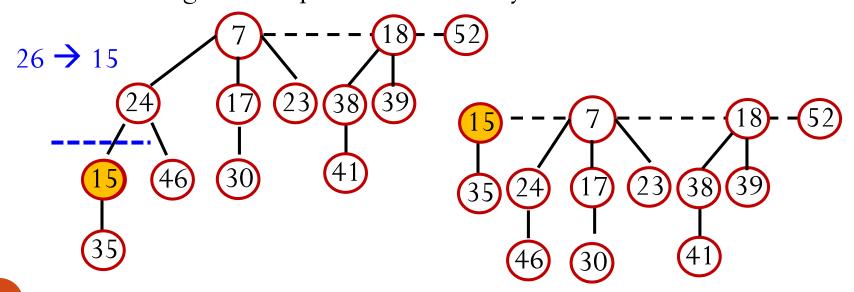
# extractMin: Summary

- Step 1: remove min and concatenate its children into root list
- Step 2: consolidate the root list
  - Target: merge trees until every root in the root list has a distinct degree
- Step 3: link all the roots in array A together; update H.min
- Amortized time complexity:  $O(\log n)$

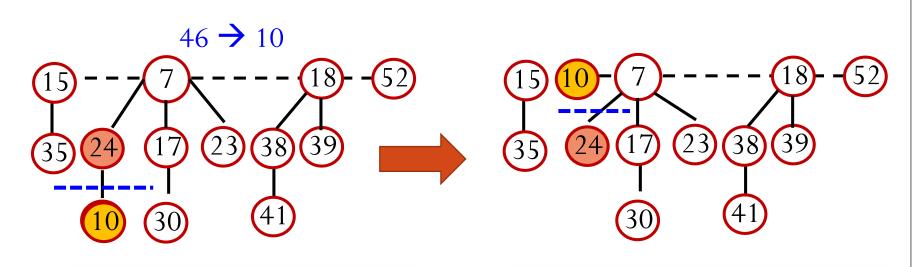
- Case 1: min heap property not violated
  - Only need to change H.min pointer if necessary



- Case 2: min heap property violated
- Solution
  - Step 1: Cut between the node and its parent
  - Step 2: Move the subtree to the root list
  - Change H.min pointer if necessary

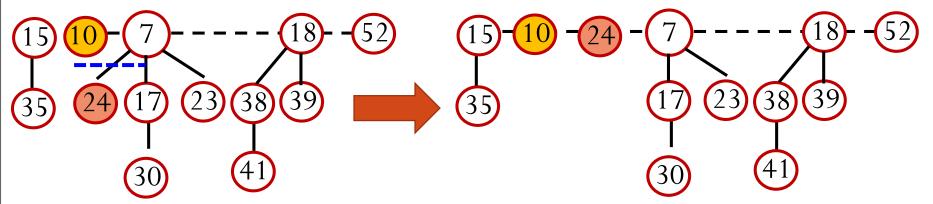


• <u>A special note</u>: if a node *n* not in the root list has lost a child for the **second time**, the subtree rooted at *n* should also be cut from *n*'s parent and move to the root list



24 has already lost one child

Now 24 has lost child for the second time, we need to cut it



- <u>Note 1</u>: in general case, it may recurse, since the parent may also lose child for the second time
- Note 2: to indicate whether a node has lost child for the second time, a mark flag could be used
  - First time losing a child, set mark to **true**
  - When a child is lost and mark is true, this indicates losing child for the second time
- Note 3: amortized time O(1)