Appendix for "Minimizing the AoI for Pull-Based Target-Level Data Collection in Energy-Harvesting IoTs"

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APPENDIX

A. Proof of Theorem 1

We prove Theorem 1 by a special case of AoI-Pull-Target, which is described as follows:

- 1) The length of the whole monitoring duration is 2 timeslots (i.e., *K*=2).
- **2)** For each target t and i = 1 or 2, there exists at least one query $q = (t_q, [s_q, e_q]) \in Q$ such that $t_q = t$, $s_q = e_q = i$.
- 3) For each node $n \in N$, $B_n(1) = E_c(n)$, $EH_n(1) = EH_n(2)$ < $E_c(n)/2$.
 - **4)** $|N| \le M$.

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Now we show that a decision problem of the above special case is NP-Complete. That is, whether there exists a working schedule Sdl(n, i) for each $n \in N$ and $i \in \{1, 2\}$, so that $AVG \ AoI = 0$? Obviously, in case that $AVG \ AoI = 0$, we have A(t, i) = 0 for each $t \in T$ and vice versa. According to (2) above, for each $t \in T$ and $i \in \{1, 2\}$, we have |Q(t, i)| > 0. Under this condition, according to the definition of A(t, i), if A(t, i) = 0, i is equal to U(t, i). By the definition of U(t, i)i), this means that for each $t \in T$ and $i \in \{1, 2\}$, the sensed data of t is sampled and transmitted by at least one node that can cover t. In other words, let SD(i) denote the set of nodes that are scheduled to be active at timeslot i, then $\bigcup_{n \in SD(i)} \Gamma(n)$. According to (3) and (4) above, in the whole monitoring duration, each node can choose to be active at timeslot 1 or 2. Therefore, the above decision problem is transformed into another problem: Whether we can divide the node set N into two disjoint sets SD(1) and *SD*(2) such that for each $t \in T$ and $i \in \{1, 2\}$, $t \in \bigcup_{n \in SD(i)} \Gamma(n)$? This problem is known as 2-DSC, which has been proved to be NP-Complete in [1]. This indicates that the above special

B. Proof of Theorem 2

of AoI-Pull-Target is NP-Hard.

We prove Theorem 2 by constructing a new solution Sdl' from Sdl^* , in which for $has_l(n, i)+1 \le j \le ini_active(n, i)-1$, if $Sdl^*(n, j) = 1$, Sdl'(n, j) = 0. Now we prove that Sdl' is also an optimal solution. Firstly, according to the definition of

case of AoI-Pull-Target is NP-Hard. Therefore, the problem

SUM(n), since |Q(t,j)| = 0 for $has_l(n,i)+1 \le j \le ini_active(n,i)-1$ and n is guaranteed to be active at slot $ini_active(n,i)$, it can be easily seen that $SUM'(n) = SUM^*(n)$. Also, as the active slots determined by Sdl' is a subset of those determined by Sdl^* , Sdl' also satisfies the energy and bandwidth constraint.

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C. Proof of Theorem 3

We prove Theorem 3 by contradiction. Assume that there exists a working schedule $Sdl^+(n, k)$ for $i \le k \le NL(n)$ that satisfies $SU^+(i, l, e) < SU^*(i, l, e)$.

Firstly, we discuss the case when $i \in First_active(n)$. As n is scheduled to be active at slot i by Phase 1, according to Eq. 16, we have:

$$SU^*(i, l, e) = SU^*(i + 1, 1, B_n'(e, i, 1))$$
 (A1)

As $Sdl^+(n, k)$ satisfies Condition B2 defined in the subproblem of n, $Sdl^+(n, k)$ can be executed by node n from slot i+1 to NL(n), which satisfies:

$$SU^+(i+1,1,B_n'(e,i,1)) = SU^+(i,l,e) < SU^*(i,l,e)$$
 (A2)

By combining Eq. A1 and A2, we have $SU^+(i+1, 1, B_n'(e, i, 1)) < SU^*(i+1, 1, B_n'(e, i, 1))$, which conflicts with the definition that $SU^*(\cdot)$.

Secondly, when $i \notin First_active(n)$, there are two cases:

- 1) $e < E_c(n)$ or AC(i) + 1 > M. Under this condition, n can only be idle in slot i. This scenario can be proved similarly to the case when $i \in First_active(n)$.
- **2)** $e \ge E_c(n)$ and $AC(i) + 1 \le M$. If $Sdl^+(n, i) = 0$, at timeslot i+1, we have $i+1-L_1(n, i+1) = l+1$ and $B_n(i+1) = B_n'(e, i, 0)$. If working schedule $Sdl^+(n, k)$ is applied on node n from timeslot i+1 to NL(n), we have:

$$SU^+(i,l,e) - C(n,i,l) \ge SU^*(i+1,l+1,B_n'(e,i,0))$$
 (A3) Mention that Eq. A3 holds by the definition of $SU^*(\cdot)$. Also, as $SU^+(i,l,e) < SU^*(i,l,e)$, we have:

$$SU^*(i,l,e) - C(n,i,l) > SU^+(i,l,e) - C(n,i,l)$$
 (A4) By summarizing Eq. A3 and A4, we have $SU^*(i,l,e) > SU^*(i+1,l+1,B_n'(e,i,0)) + C(n,i,l)$, which conflicts with Eq. 16. The case when $Sdl^+(n,i) = 1$ can be proved similarly.

D. Proof of Theorem 4

We prove Theorem 4 this by mathematics induction. Firstly, we consider the case when i = NL(n). By Eq. 15, if n could be scheduled to be active at slot NL(n), for each l, we have $SU^*(NL(n), l, e) = 0$. Otherwise, n stays idle at slot NL(n). Since $l \ge Max_A(n)$, according to Eq. 13 and 14, we have:

$$SU^*(NL(n), l, e) = \sum_{t \in \Gamma(n)} |Q(t, NL(n))| (NL(n) - U(t, NL(n)))$$

which is a fixed value independent of l. Therefore, the theorem holds when i = NL(n).

Next, given that the theorem is correct when i = q < NL(n), we prove that the case when i = q-1 still holds true:

1) If q-1 \in *First_active*(n), According to Eq. 14, $SU^*(q$ -1, l, e) = $SU^*(q$, 1, e), which is a fixed value independent of l.

2) If $e < E_c(n)$ or OB(q-1) + R(n) > M, n can only choose to be idle and we have:

$$SU^*(q-1,l,e) = SU^*(q,l+1,e) + C(n,q-1,l)$$
 (A6) in which $C(n,q-1,l)$ is a fixed value. Also, since the case when $i=q$ holds true, for any $l_1, l_2 \ge Max_A(n)$, $SU^*(q,l_1+1,e) = SU^*(q,l_2+1,e)$. Hence, $SU^*(q-1,l_1,e) = SU^*(q-1,l_2,e)$.

3) Otherwise, n can choose to be active or idle at slot q-1. Given l_1 , $l_2 \ge Max_A(n)$, by Eq. 14, this case can be considered under the following three conditions:

3-1) Both $SU^*(q-1, l_1, e)$ and $SU^*(q-1, l_2, e)$ are equal to $SU^*(q, 1, B_n'(e, q-1, 1))$. It is very obvious that $SU^*(q-1, l_1, e)$ = $SU^*(q-1, l_2, e)$.

3-2) $SU^*(q-1, l_1, e) = SU^*(q, l_1+1, B_n'(e, q-1, 0)) + C(n, q-1, l_1)$ and $SU^*(q-1, l_2, e) = SU^*(q, l_2+1, B_n'(e, q-1, 0)) + C(n, q-1, l_2)$. This case can be verified similarly to case (b).

3-3) Otherwise, without loss of generality, assume that $SU^*(q-1, l_1, e) = SU^*(q, 1, B_n'(e, q-1, 1))$ and $SU^*(q-1, l_2, e) = SU^*(q, l_2+1, B_n'(e, q-1, 0)) + C(n, q-1, l_2)$. According to Equation (10), we have:

$$SU^*(q, l_2 + 1, B_n'(e, q - 1, 0)) + C(n, q - 1, l_2) \le (A7.1)$$

 $SU^*(q, 1, B_n'(e, q - 1, 1)) \le (A7.2)$

$$SU^*(q, l_1 + 1, B_n'(e, q - 1, 0)) + C(n, q - 1, l_1)$$
 (A7.3)

Similar to case (b), we have A7.1 = A7.3. Thus, A7.1 = A7.2, which indicates that $SU^*(q-1, l_2, e) = SU^*(q-1, l_1, e)$.

In summary, the theorem remains valid when i = q-1. This ends the proof.

E. Proof of Theorem 5

Lemma 1. Let Max_A denote the maximum value of i-U(t, i) for all $t \in T$ and $1 \le i \le K$ satisfying that |Q(t, i)| > 0. After Phase 1, Max_A is upper bounded by $Max_C + \frac{ln(|T|)C_num}{M} - 1$, in which Max_C is the maximum number of idle slots needed for a node $n \in N$ to harvest $E_c(n)$ units of energy and C_num is minimum number of nodes required to cover all the targets in T.

Proof. Firstly, consider a node $n \in First_active$ and during interval $[s_1, d_1]$, n is scheduled to be active at slot $ini_active(n, 1)$.
109 1). For each target $t \in \Gamma(n)$ and slot $j \in [1, ini_active(n, 1)]$, consider the upper bound of the following metric denoted by $Max_A(t, 1)$:

$$Max_A(t,1) = Max \{j - U(t,j) | |Q(t,j)| \neq 0\}$$
 (A8)

According to Algorithm 1, if $ini_active(n, 1) = Can_ac(n)$, $Max_A(t, 1) \le Can_ac(n)$ -1. Also, according to Substep 2-1 of Phase 1 and Line 6 of Algorithm 1, we have $Can_ac(n)$ -1 $\le Max_C + \frac{|First_Sdl|}{M}$ -1. Let C_num denote the minimum number of nodes required to cover all the targets. Since $First_Sdl$ is computed using the greedy heuristic for set cover, according to [2], $|First_Sdl| \le ln(|T|)C_num$. Hence, we have:

$$Max_A(t,1) \le Max_C + \frac{ln(|T|)C_num}{M} - 1$$
(A9)

Otherwise, if $ini_active(n, 1) = has_q(n)$, for each slot $j \in [Can_ac(n), has_q(n)-1]$, |Q(t,j)| = 0. This yields the same upper bound for $Max_A(t, 1)$ as Eq. A9. Therefore, for each $t \in T$ and $j \in [1, ini_active(n, 1)]$ such that |Q(t,j)| > 0, j-U(t, j) is upper bounded by Eq. A9. For each $t \in T$ and $j \in [ini_active(n, i-1), ini_active(n, i)]$ ($i \ge 2$), it could be verified similarly that $Max_A(t, i) \le Max \left\{ \frac{|nt(|T|)C_num}{M}, Max_C \right\}$ -1. To summarize, $Max_A(t, i)$ is upper bounded by Eq. A9.

Proof of Theorem 5. The proposed algorithm consists of Phase 1 and 2. Firstly, consider the time complexity of Phase 1 (Algorithm 1). The time complexity of Line 1 is O(|N||T|). Line 2-3 consumes O(K)-time. From Line 4 to 11, when computing $Can_ac(n)$ and $has_q(n)$ for each $n \in First_Sdl$, as each slot is considered only once, Line 4-12 consumes O(|N|K)-time. To summarize, the time complexity of Phase 1 is O(|N|(|T|+K)).

Next, we discuss the Phase 2 (Algorithm 3). Firstly, consider the time consumption of Algorithm 2: Line 5 of Algorithm 2 requires $O(AVG_{-}\Gamma)$ time, in which $AVG_{-}\Gamma$ is the average $|\Gamma(n)|$ for $n \in N$. Line 6-17 of Algorithm 2 consumes $O(B_{max})$ -time. Line 5 to 17 of Algorithm 3 is repeated for $Min\{UB(n,i), Max_A(n)\}$ times. According to Theorem 4 and Lemma 1, Since $Max_A(n) \leq Max_A$ and Line 3-17 is repeated for O(K) times, the time complexity of Line 2 to 17 is $O[K(Max_C + \frac{ln(|T|)C_num}{M})(AVG_\Gamma + B_{max})]$. The time cost of Line 18-21 and Line 22-24 is O(K) and $O(K \times AVG(|\Gamma|))$ respectively. Then, as Algorithm 2 is repeated for |N| times, the time complexity of Phase 2 is $O[|N|K(Max_C + \frac{ln(|T|)C_num}{M})(AVG_\Gamma + B_{max})]$. Summing up Phase 1 and 2 ends the proof.

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