AN INVESTIGATION ON VIETNAMESE CREDIT SCORING BASED ON BIG DATA PLATFORM AND ENSEMBLE LEARNING

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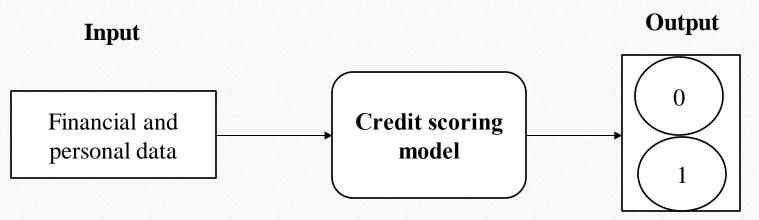
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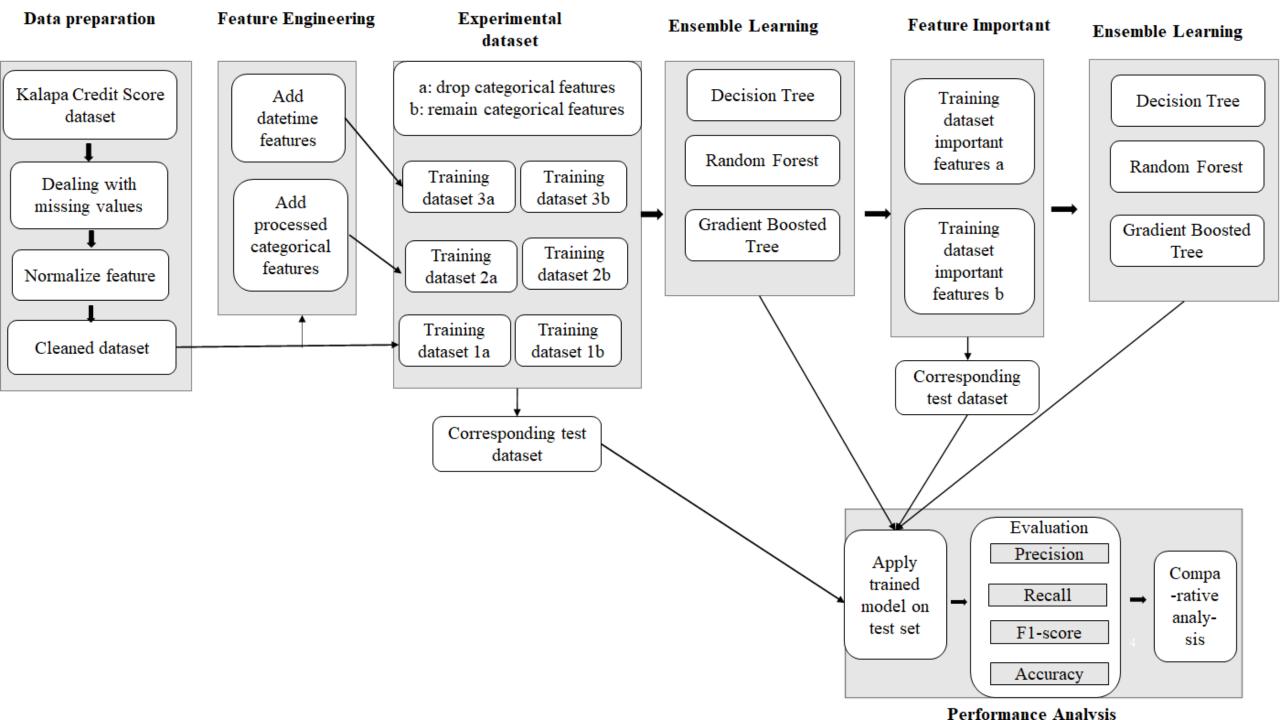
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1. INTRODUCTION

- Credit score: an important indicator for everyone.
- Evaluating manually: time-consuming and ineffective.
- Financial data increasing continuously requires a big data platform to handle.
- Feature engineering and ensemble learning are used to build predictive models.





2. RELATED WORK

Machine Learning-Based Empirical Investigation For Credit Scoring In Vietnam's Banking

(Khanh Quoc Tran et al)

- Kalapa Credit Score dataset
- Using machine learning models
- 83% F1-score with Random Forest

A comparative assessment of ensemble learning for credit scoring

(GangWang et al)

- Australia, Germany, China credit dataset.
- Using bagging, boosting, and stacking
- 80.76% accuracy

Credit scoring in the age of Big Data - A State-of-the-Art

(Youssef Tounsi et al.)

- Use social data instead of traditional financial data to evaluate credit score.
- Survey on proposed methods are given to address this problem
- Apache Hadoop and ApacheSpark are considered to use.

3. METHODOLOGIES

A. Big data platform

Big Data

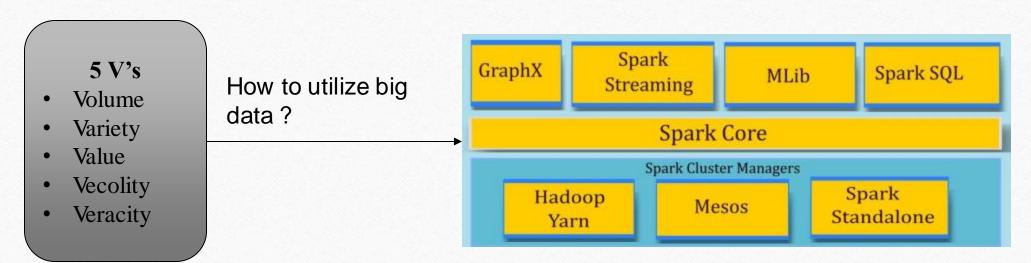


Fig1: Spark structure

3. METHODOLOGIES

B. Ensemble Learning

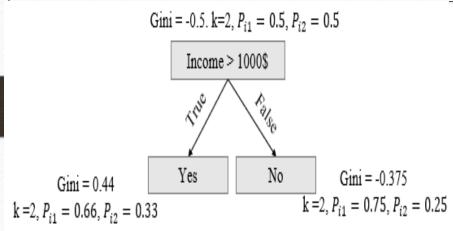


Fig2: Decision Tree

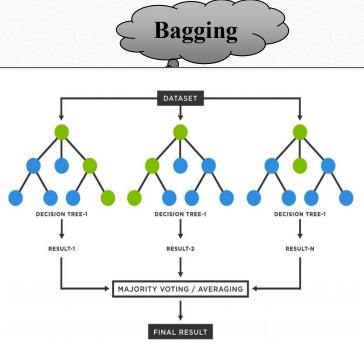


Fig3: Random Forest

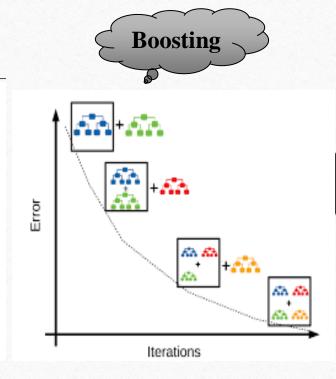


Fig4: Gradient Boosted Trees

3. METHODOLOGIES

C. Feature Importance Extraction

- The higher the value of probability, the more important the feature
- Features extracted from best tree-based model
- Depend on the probability → Chooses important features

$$f_i = \sum_{j}^{k} s_j C_j,$$

- f_i: the probability of important feature i
- s_j: number of samples reaching node j
- $-C_j$: the impurity value of node j
- k: nodes j splits on features i

Fig5: Formula of probability of important features

A. Dataset and processing

Kalapa Credit Score:

- 193 attributes (117 attributes, missing rate >= 50%)
- Remove columns with >= 90% missing rate
- 53030 rows (68% label 0)

Attribute group	# of attributes	Processing
Date and datetime	28	Correct datatype and format
Unicode ones	30	Normalize the values
The rest	135	

['Field_34', 'ngaySinh'] -> "%Y%m"

["Field_{}".format(i) for i in [1, 2, 43, 44]] -> "%Y-%m-%dT%H:%M:%

["Field_{}".format(i) for i in [5, 6, 7, 8, 9, 11, 15, 25, 32, 33, 35, 40]] ->

"%Y-%m-%d"

"Zero" $\to 0$, "One" $\to 1$, "Two" $\to 2$, "Three" -> 3, "Four" $\to 4$ 'thành phố Hà Nội' or "Ha nội city" \to "hà nội"

B. Feature Engineering

Generating new features:

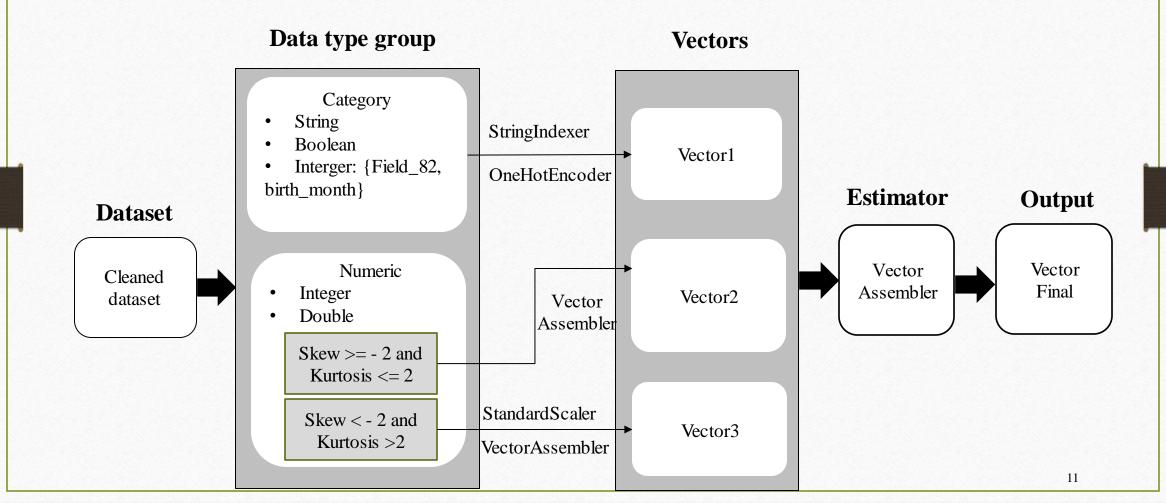
- Datetime: **DT_A_B** = Field_A Field_B (seconds)
- Date:
 - $+ \mathbf{DT}_{\mathbf{C}} \mathbf{D} = \text{Field}_{\mathbf{C}} \mathbf{C} \text{Field}_{\mathbf{D}} (\text{days})$
 - + **days_from_now** = current processing date Field_X
 - + **age**: 2021 year('ngaySinh')
 - $+ x_start_end = x_srartDate x_endDate$
 - $+ x_y_startDate = x_srartDate y_startDate$
 - $+ x_y_endDate = x_endDate y_endDate$
 - + weekend, weekday or not.
- Categoricals:

gender = gioiTinh & info_social_sex

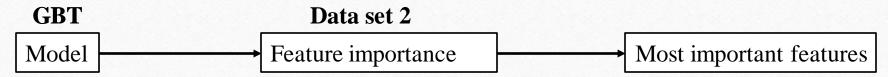
48 columns removed

81 columns added

C. Input Preparation



D. Most important features



Sparse Vector

Index: [1,3,..,180,182]

Weight: [0.02,0.03,...,0.07,0.05]

 $Sum_{weight} = 1$

f_i>threshold

Threshold = $\frac{X}{Y}$

X in [0,5]

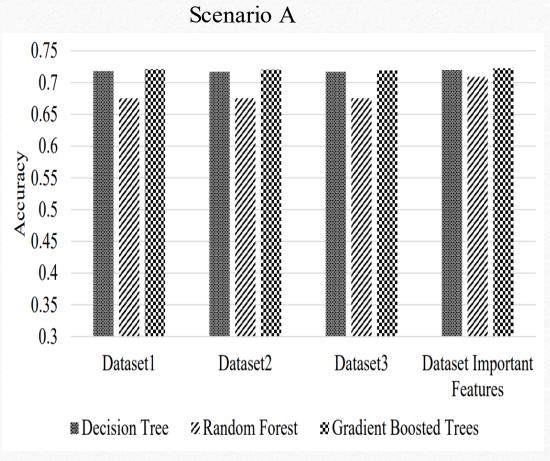
Y: length of index

X	0	1	2	3	4	5
Scenario A						
(# features)	82	23	13	9	6	4
Scenario B						
(# features)	62	20	10	5	2	1

E. Experimental dataset statistics

Data set	# features in Scenario A (retaining raw categorical features)	# features in Scenario B (removing raw categorical features)
Data set1: Original	117	91
Data set2: feature engineering for datetime features	184	158
Data set3: data set 2 + feature engineering for categorical	196	168
Data set important features	23	20

5. RESULT



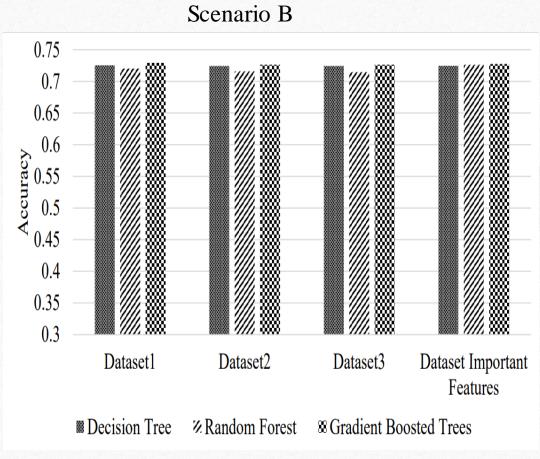
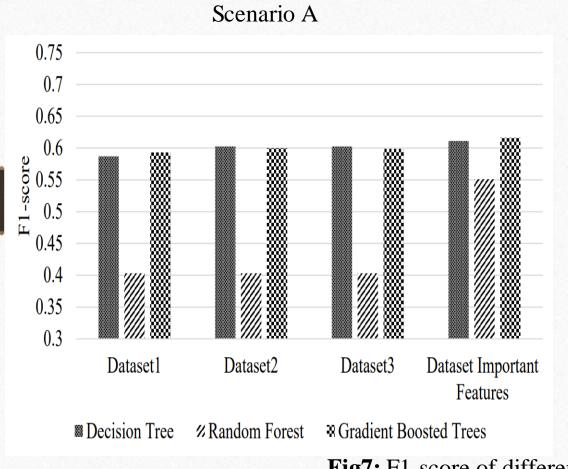


Fig6: Accuracy of different models on 4 data set

5. RESULT



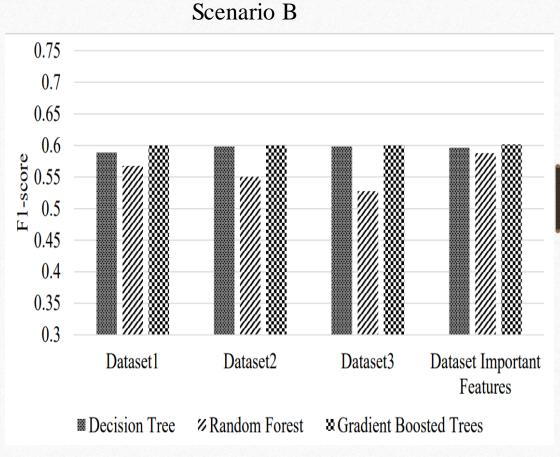
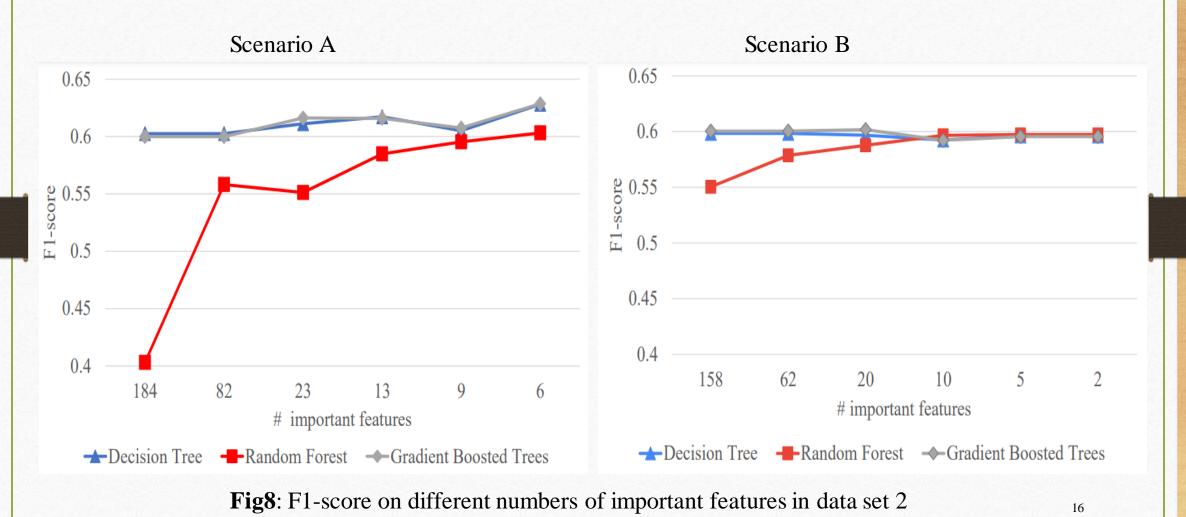


Fig7: F1-score of different models on 4 data set

5. RESULT



5. CONCLUSION AND FUTURE WORK

Summary:

- Best performance: 60% F1_score and 72.92% Accuracy
 - Scenario B of data set 1
 - GBT model
- Removing raw categorical features better than retaining them.
- Using important features improves efficiency
- Number of most important features in [5,10] gives the best f1-score.

Future work:

- Use streaming data (real-time financial activities or social data)
- Apply Deep Learning models

THANK YOUROR WATCHIG

ANN (512 -> 256 -> Dropout(0.2)->Output(2)) LR = 1e-06, Epochs = 100

Scenario A	Accuracy	Recall	Precision	F1 score
Other case (only dataset 2)	0.675411	0.337706	0.5	0.403132
6 features	0.716608	0.675549	0.621995	0.628072
4 features	0.699797	0.662109	0.570527	0.556345

Scenario B	Accuracy	Recall	Precision	F1 score
Other case (include 3 datasets)	0.675411	0.337706	0.5	0.403132
2 features	0.687973	0.628702	0.565617	0.554611
1 features	0.687973	0.628702	0.565617	0.554611

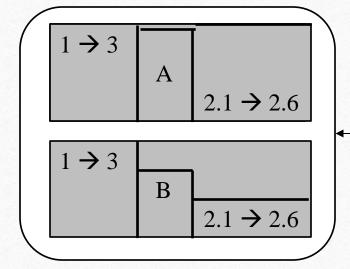
E. Experiment scenarios

Dataset:

- Original (1)
- (1) + feature engineering for datetime features(2)
- (2) + feature engineering for categorical features(2)

Scenarios

- Remain raw categorical features (A)
- Drop raw categorical features (B)



Important features:

- $f_i > \text{threshold (x in [0,5])}$
- Total: 6 case (.1)->(.6)

Scenario A

Dataset	Model	Accuracy	Recall	Precision	F1 score
	Decision Tree	0.7183	0.5935	0.7068	0.587
Data set1	Random Forest	0.6754	0.5	0.3377	0.4031
	Gradient Boosted				
	Tree	0.721	0.5979	0.7114	0.5931
	Decision Tree	0.717	0.6029	0.6888	0.6025
Data set2	Random Forest	0.6754	0.5	0.3377	0.4031
	Gradient Boosted Tree	0.7203	0.602	0.7017	0.5999
	Decision Tree	0.717	0.6029	0.6888	0.6025
Data set3	Random Forest	0.6754	0.5	0.3377	0.4031
	Gradient Boosted Tree	0.7192	0.601	0.6988	0.5988

Scenario B

Data set	Model	Accuracy	Precision	Recall	F1 score
	Decision Tree	0.7254	0.593	0.7028	0.5891
data set1	Random Forest	0.7202	0.5791	0.7021	0.5677
	Gradient Boosted Tree	0.7292	0.6008	0.7075	0.6001
	Decision Tree	0.7244	0.5987	0.6921	0.5984
data set2	Random Forest	0.7158	0.5685	0.6997	0.5504
	Gradient Boosted Tree	0.7263	0.6004	0.6968	0.6004
	Decision Tree	0.7244	0.5987	0.6921	0.5984
data set3	Random Forest	0.7147	0.5575	0.7271	0.5278
	Gradient Boosted Tree	0.7263	0.6004	0.6968	0.6004