1. Course overview Generative Music Al





MTG Music Technology Group

THE SOUND OF A



Universitat Pompeu FabraBarcelona

MTG

Music Technology

Group

Acquire AI skills to be creative with music

Who's this course for?

- Technologists (developers, Al engineers, MIR researchers, music tech hackers...)
- Musicians

Pre-requisites

- Intermediate Python programming
- Basic machine learning
- Basic music theory
- Ready to learn... a lot

Course structure

- 1. Video lecture series
- 2. In-person workshop

Video lectures

- Published on The Sound of Al
- Theoretical + practical foundations of generative music



Lectures' organisation

• Part 1: Foundations

Lectures' organisation

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- Part 2: Technical dive

Lectures' organisation

- Part 1: Foundations
- Part 2: Technical dive
- Part 3: GM tools for musicians

In-person workshop



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MTG Music Technology Group

In-person workshop

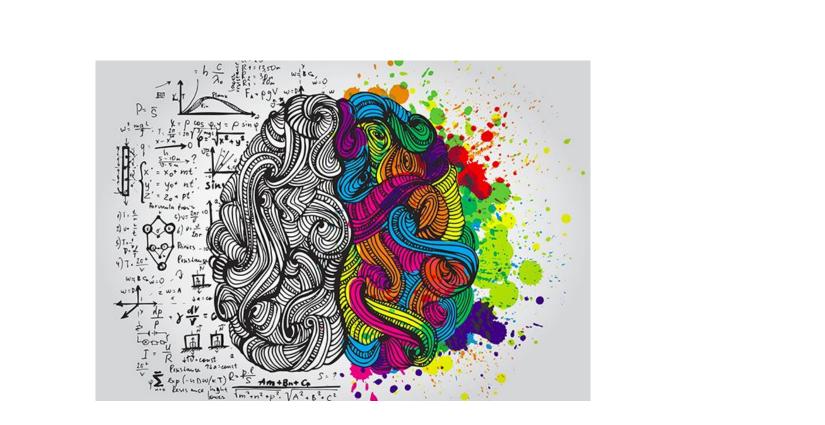
- Barcelona, Spain
- 5 days (Dec 11 15, 2023)
- 10am 6pm
- 20 technologists + 10 musicians
- First come, first served
- Fee: EUR 150

In-person workshop

- Won't be streamed
- Won't be recorded

In-person workshop: Goals

- Technologist + musician collaboration
- Creation of music Al pieces
- Discussion of key music AI themes



Video lectures prepare you for the workshop

Registration opens Nov 13, 2023

Workshop website

Instructors



Dr. Iran Roman



Prof. Xavier Serra

theory practice

Lecture types

- Presentations
- Code walkthroughs
- Projects
- Open discussions

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- Review notable symbolic- and audio-based generative systems

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- Collaborate with musicians to create Al-driven music
- Discuss ethical and regulatory aspects of generative music

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Software tools







Where can I discuss course topics?

- The Sound of Al Slack community
- #generative-music-ai-course



Where do I get the learning material?



Course timeline

- Video lectures: Nov 1 1st week of Dec, 2023
- Workshop in Barcelona: Dec 11 15, 2023

Course pace

- 3-5 videos per week
- Effort: 4-6 hours / week

