

Javascript-Advanced

Scope: the section of code that can access a variable or function

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Block: limited to within a non-function body (the {} in if, for, while, ...), introduced in ES6

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Function: limited to within a function body (the {})

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Global: all code

```
if(true){  
    //block scope  
}  
  
for(var m=0;m<10;m++){  
    //block scope  
}  
  
{  
    //block scope  
}  
  
function functionScope(){  
    //function scope  
}
```



var vs let vs const

Hoisting: the code is scanned and all function and variable declarations (not initialization) are done first before executing any code.

You can write code that uses a function or variable before actually declaring it.

- "Function declaration" only applies to the keyword function declaration since the function expression & arrow function are assigned to variables.

Execution context (EC): a container for all the information needed to execute some code

- By default, one global EC for the top-level code

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new EC for each function evocation

Call stack: a stack (last-in- first-out, LIFO) that stores all EC created when code is executed

- For each function invocation, push its EC to the top of the stack



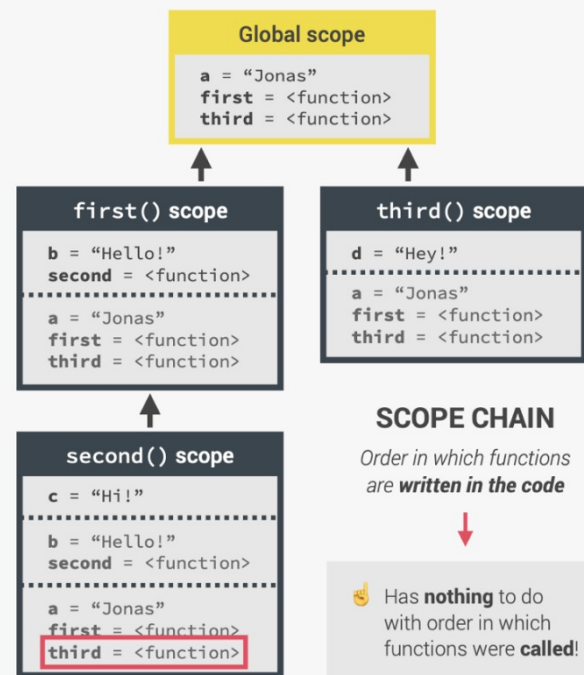
Scope chain: the cycle of looking for a variable's value within the current scope, then outer scope, and so on until finding the value or reaching the global scope

```

const a = 'Jonas';
first();
function first() {
  const b = 'Hello!';
  second();

  function second() {
    const c = 'Hi!';
    third();
  }
}
function third() {
  const d = 'Hey!';
  console.log(d + c + b + a);
}

```



Closure: A **closure** is the combination of a function bundled together (enclosed) with references to its surrounding state (the **lexical environment**). In other words, a closure gives a function access to its outer scope.

- Use it to mimic private properties or methods in a class, for currying, or callback functions

```

function x(){
  var a = 10;
  function y(){
    console.log(a);
  }
  return y;
}
var z = x();
console.log(z);

```

Currying: break down a function that takes multiple arguments into a sequence of functions that each take a single argument.

- Each nested function is a closure.
- Function composition: functions created by functions

```
const addFn = function (a, b, c) {
  return a + b + c;
};

const addFnCurrying = function (a) {
  return function (b) {
    return function (c) {
      return a + b + c;
    };
  };
};

const arrowAddFnCurrying = a => b => c => a + b + c;

console.log("addFn(1, 2, 3) =", addFn(1, 2, 3));
console.log("addFnCurrying(1)(2)(3) =", addFnCurrying(1)(2)(3));
console.log("arrowAddFnCurrying(1)(2)(3) =", arrowAddFnCurrying(1)(2)(3));
```

First-class function: function that is treated like other variables

- assigned to variables, passed as arguments to a function, returned from a function

Higher-order function: function that takes in functions as arguments or returns functions

Immediately-Invoked Function Expression (IIFE): a function that is invoked when it is defined.

- Define a function, wrap it in parentheses, invoke it

```
(( ) => { console.log("hello"); })();
```

ES6 NEW FEATURES

- Arrow functions
- Spread/rest operators
- Destructuring
- Template literals
- Class
- let & const
- Promises