

Aleksander Binion

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GPA: 3.702

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Education:

University of Chicago, *BA Computer Science, Visual Art* August 2019
GPA: 3.681

Winner of the Louis Sudler Prize in the Performing and Creative Arts 2019

University of Pittsburgh – Classes taken include: Introduction to Matrices and Linear Algebra, Calculus 3, and Magic Medicine and Science 2014-2016

Winchester Thurston Upper School Diploma 2015

Carnegie Mellon University – Completed AP/EA Program: Fundamentals of Computer Science, Concepts of Mathematics, and Principles of Imperative Computation 2013 - 2014

Technical Skills:

Experience developing in Java, Python, C, Javascript, JQuery, HTML, CSS, and SML.

Experience developing using tools Unity, Git, SVN, and IntelliJ IDEA.

Work Experience:

Logan Center For the Arts Wood Shop - Student Technical Assistant 2016-2019

Studio Of William Pope L. – Studio Assistant 2017-2019

University of Chicago Department of Visual Arts – Summer Shop Intern 2017

Studio of Geof Oppenheimer - Studio Intern 2017

Internship at University of Pittsburgh School of Information Science, work included modeling arm motion through Unity game engine and Arduino 2016

Projects:

Created *Arm Sculpt*, virtual sculpting software, 2015
(<https://www.youtube.com/watch?v=OwPc61ZorPI&feature=youtu.be>)