# **Aleksander Binion**

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GPA: 3.702

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#### **Education:**

University of Chicago, BA Computer Science, Visual Art

August 2019

GPA: 3.702

Winner of the Louis Sudler Prize in the Performing and Creative Arts

2019

University of Pittsburgh – Classes taken include: Introduction to Matrices and Linear Algebra, Calculus 3, and Magic Medicine and Science

2014-2016

Winchester Thurston Upper School

Diploma 2015

Carnegie Mellon University – Completed AP/EA Program: Fundamentals of Computer Science, Concepts of Mathematics, and Principles of Imperative Computation 2013 - 2014

#### Websites:

Portfolio Website: <a href="https://biniona.github.io/CSPortfolioWebsite/index.html">https://biniona.github.io/CSPortfolioWebsite/index.html</a>

GitHub Account: <a href="https://github.com/biniona?tab=repositories">https://github.com/biniona?tab=repositories</a>

### **Technical Skills:**

Experience developing in Java, Python, C, Javascript, JQuery, HTML, CSS, and SML.

Experience developing using tools Unity, Git, SVN, and IntelliJ IDEA.

## Work Experience:

Logan Center For the Arts Wood Shop - Student Technical Assistant	2016-2019
Studio Of William Pope L. – Studio Assistant	2017-2019
University of Chicago Department of Visual Arts – Summer Shop Intern	2017
Studio of Geof Oppenheimer - Studio Intern	2017
Internship at University of Pittsburgh School of Information Science, work included modeling arm motion through Unity game engine and Arduino	2016