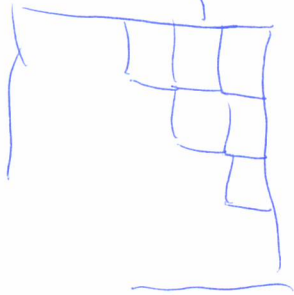
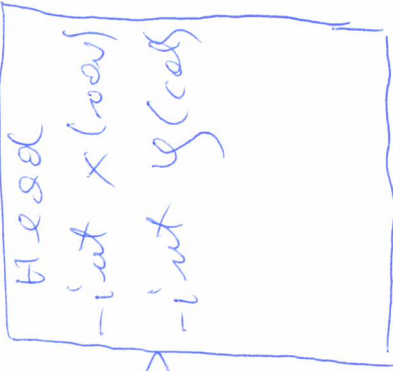
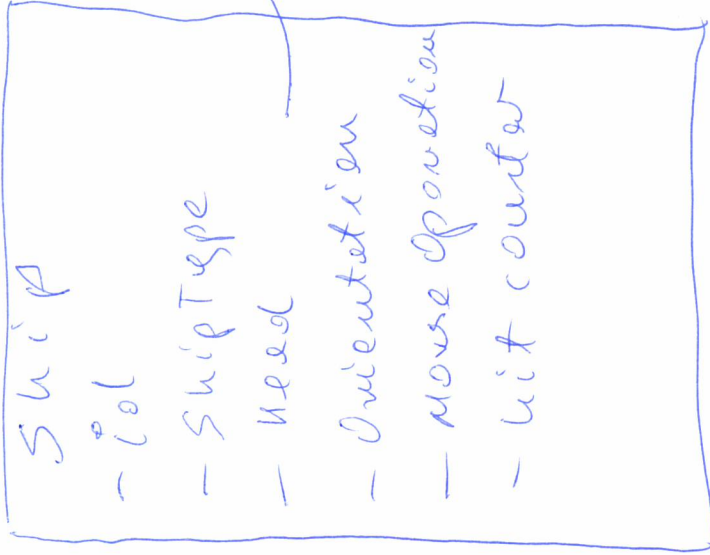
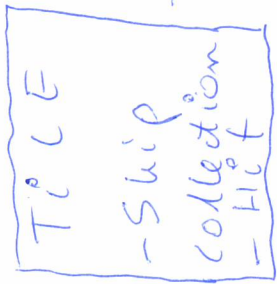


10x10



Avnag[10][10]



tracking - rotating
if hit == ship type get ship length