SIP Server Usage Instructions

This minimal SIP server can establish calls successfully. To ensure proper operation, make sure to modify the following settings in sip_server.c **before compiling**:

- 1. Set the SIP Server's IP Address: The SIP server uses SIP_SERVER_IP_ADDRESS to generate its Via and Contact headers. It must be set to the SIP server's interface address. #define SIP_SERVER_IP_ADDRESS "192.168.1.128" // Change this to your server's IP address
- 2. Configure Location Entries for Softphones/UEs: Each entry in location_entries represents a softphone/UE with its corresponding phone number, IP address, and SIP port, so that they can be correctly reached by the server.

3. Testing with MicroSIP:

It is recommended to use **MicroSIP version 3.21.5** for interoperability testing between softphones.

Enter the Settings menu and configure the SIP port as shown in the screenshot, making sure it matches the port specified in the location_entries configuration.

Note: During testing, I found that binding a fixed SIP port on some computers may not work as expected. The softphone may detect a conflict and automatically choose a random port to bind and listen on. Therefore, using a self-developed testing program that allows binding to a fixed SIP port for the callee is a more feasible approach for testing.

