



Asymptotic Behavior

Algorithm : Design & Analysis
[2]

In the last class...

- Goal of the Course
 - Algorithm: the Concept
 - Algorithm Analysis: the Contents
 - Average and Worst-Case Analysis
 - Lower Bounds and the Complexity of Problems
-

Asymptotic Behavior

- Asymptotic growth rate
 - The Sets O , Ω and Θ
 - Complexity Class
 - An Example: Maximum Subsequence Sum
 - Improvement of Algorithm
 - Comparison of Asymptotic Behavior
 - Another Example: Binary Search
 - Binary Search Is Optimal
-

How to Compare Two Algorithm?

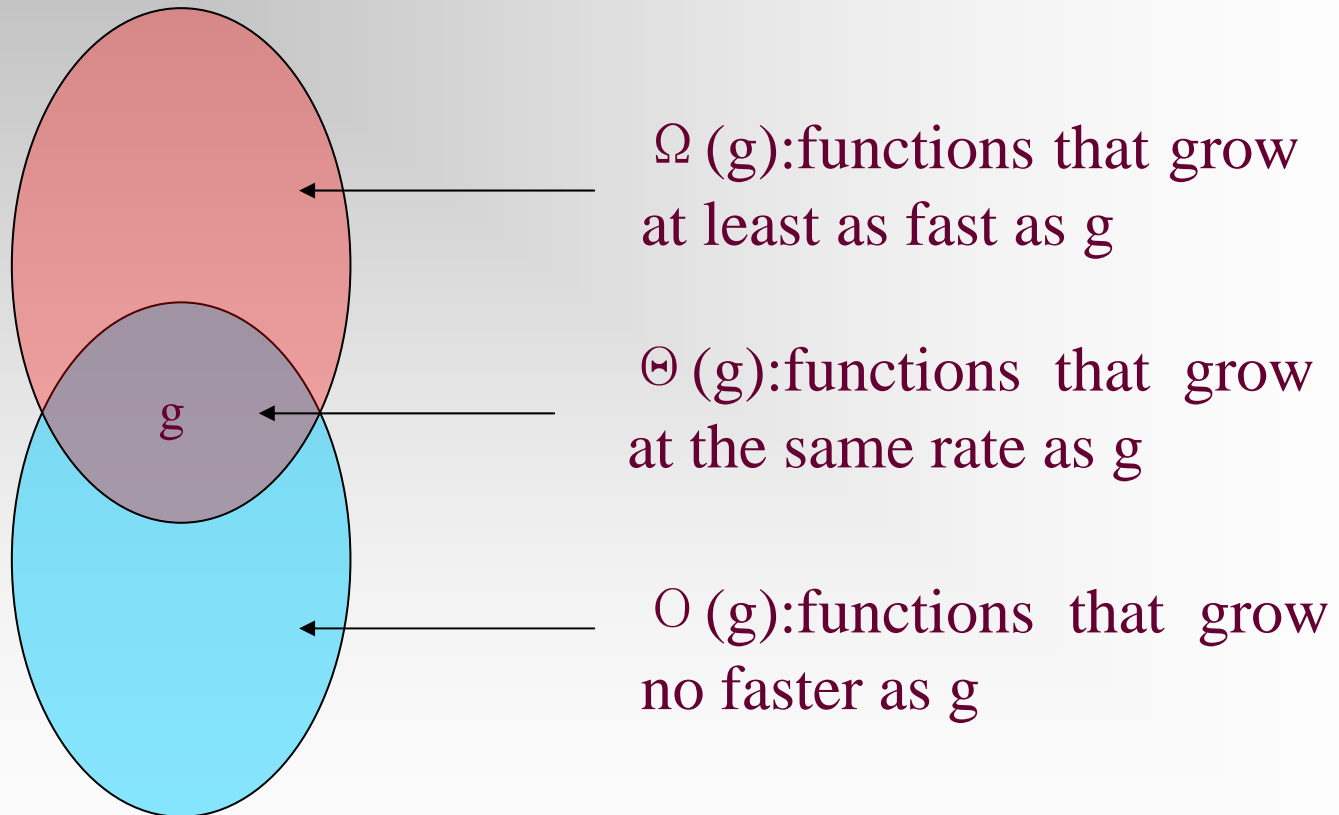
■ Simplifying the analysis

- assumption that the total number of steps is roughly proportional to the number of basic operations counted (a constant coefficient)
- only the leading term in the formula is considered
- constant coefficient is ignored

■ Asymptotic growth rate

- large n vs. smaller n
-

Relative Growth Rate



The Set “Big Oh”

■ Definition

- Giving $g:\mathbb{N}\rightarrow\mathbb{R}^+$, then $O(g)$ is the set of $f:\mathbb{N}\rightarrow\mathbb{R}^+$, such that for some $c\in\mathbb{R}^+$ and some $n_0\in\mathbb{N}$, $f(n)\leq cg(n)$ for all $n\geq n_0$.

- A function $f\in O(g)$ if $\lim_{n\rightarrow\infty} \frac{f(n)}{g(n)} = c < \infty$

- Note: c may be zero. In that case, $f\in o(g)$, “little Oh”
-

Example

Using L'Hopital's Rule

- Let $f(n)=n^2$, $g(n)=n \lg n$, then:

- $f \notin O(g)$, since $\lim_{n \rightarrow \infty} \frac{n^2}{n \lg n} = \lim_{n \rightarrow \infty} \frac{n}{\lg n} = \lim_{n \rightarrow \infty} \frac{n}{\frac{\ln n}{\ln 2}} = \lim_{n \rightarrow \infty} \frac{1}{\frac{1}{n \ln 2}} = \infty$

- $g \in O(f)$, since $\lim_{n \rightarrow \infty} \frac{n \log n}{n^2} = \lim_{n \rightarrow \infty} \frac{\log n}{n} = \lim_{n \rightarrow \infty} \frac{\ln n}{n \ln 2} = \lim_{n \rightarrow \infty} \frac{1}{n \ln 2} = 0$

For your reference: L'Hôpital's rule

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = \lim_{n \rightarrow \infty} \frac{f'(n)}{g'(n)}$$

with some constraints

Logarithmic Functions and Powers

Which grows faster?

$\log_2 n$ or \sqrt{n} ?

So, $\log_2 n \in O(\sqrt{n})$

$$\lim_{n \rightarrow \infty} \frac{\log_2 n}{\sqrt{n}} = \lim_{n \rightarrow \infty} \frac{\frac{\log_2 e}{n}}{\frac{1}{2\sqrt{n}}} = (2 \log_2 e) \lim_{n \rightarrow \infty} \frac{\sqrt{n}}{n} = 0$$

The Result Generalized

- The log function grows more slowly than *any* positive power of n

$$\lg n \in o(n^\alpha) \text{ for any } \alpha > 0$$

By the way:

The power of n grows more slowly than any exponential function with base greater than 1

$$n^k \in o(c^n) \text{ for any } c > 1$$

Dealing with big-O correctly

We have known that : $\log n \in o(n^{0.0001})$

(since $\lim_{n \rightarrow \infty} \frac{\log n}{n^\varepsilon} = 0$ for any $\varepsilon > 0$)

However, which is larger : $\log n$ and n^ε , if $n = 10^{100}$?

Factorials and Exponential Functions

- $n!$ grows faster than 2^n for positive integer n .

$$\lim_{n \rightarrow \infty} \frac{n!}{2^n} = \lim_{n \rightarrow \infty} \frac{\sqrt{2\pi n} \left(\frac{n}{e}\right)^n}{2^n} = \lim_{n \rightarrow \infty} \sqrt{2\pi n} \left(\frac{n}{2e}\right)^n = \infty$$

Stirling's formula : $n! = \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$

The Sets Ω and Θ

■ Definition

- Giving $g:\mathbb{N}\rightarrow\mathbb{R}^+$, then $\Omega(g)$ is the set of $f:\mathbb{N}\rightarrow\mathbb{R}^+$, such that for some $c\in\mathbb{R}^+$ and some $n_0\in\mathbb{N}$, $f(n)\geq cg(n)$ for all $n\geq n_0$.
- A function $f\in\Omega(g)$ if $\lim_{n\rightarrow\infty}[f(n)/g(n)]>0$
 - Note: the limit may be infinity

■ Definition

- Giving $g:\mathbb{N}\rightarrow\mathbb{R}^+$, then $\Theta(g) = \mathcal{O}(g) \cap \Omega(g)$
 - A function $f\in\Theta(g)$ if $\lim_{n\rightarrow\infty}[f(n)/g(n)]=c, 0<c<\infty$
-

Properties of O , Ω and Θ

- Transitive property:
 - If $f \in O(g)$ and $g \in O(h)$, then $f \in O(h)$
 - Symmetric properties
 - $f \in O(g)$ if and only if $g \in \Omega(f)$
 - $f \in \Theta(g)$ if and only if $g \in \Theta(f)$
 - Order of sum function
 - $O(f+g) = O(\max(f, g))$
-

Complexity Class

- Let S be a set of $f:\mathbb{N}\rightarrow\mathbb{R}^*$ under consideration, define the relation \sim on S as following: $f\sim g$ iff. $f\in\Theta(g)$ then, \sim is an equivalence.
 - Each set $\Theta(g)$ is an equivalence class, called complexity class.
 - We usually use the simplest element as possible as the representative, so, $\Theta(n)$, $\Theta(n^2)$, etc.
-

Effect of the Asymptotic Behavior

algorithm		1	2	3	4
Run time in <i>ns</i>		$1.3n^3$	$10n^2$	$47n\log n$	$48n$
time for size	10^3	1.3s	10ms	0.4ms	0.05ms
	10^4	22m	1s	6ms	0.5ms
	10^5	15d	1.7m	78ms	5ms
	10^6	41yrs	2.8hrs	0.94s	48s
	10^7	41mill	1.7wks	11s	0.48s
max Size in time	sec	920	10,000	1.0×10^6	2.1×10^7
	min	3,600	77,000	4.9×10^7	1.3×10^9
	hr	14,000	6.0×10^5	2.4×10^9	7.6×10^{10}
	day	41,000	2.9×10^6	5.0×10^{10}	1.8×10^{12}
time for 10 times size		$\times 1000$	$\times 100$	$\times 10+$	$\times 10$

on 400Mhz Pentium II, in C

from: Jon Bentley: *Programming Pearls*

Searching an Ordered Array

■ The Problem: Specification

■ Input:

- an array E containing n entries of numeric type sorted in non-decreasing order
- a value K

■ Output:

- *index* for which $K=E[\textit{index}]$, if K is in E , or, -1, if K is not in E
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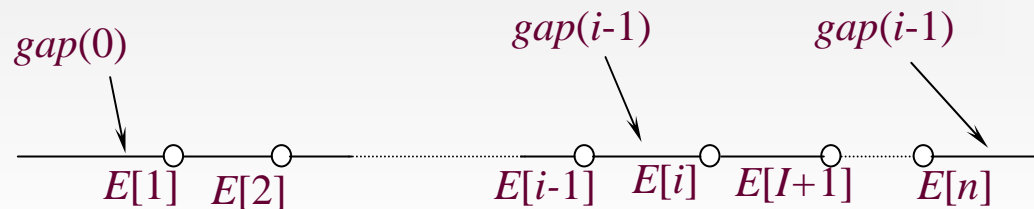
Sequential Search: the Procedure

■ The Procedure

- **Int** seqSearch(**int**[] E, **int** n, **int** K)
 - 1. **Int** ans, index;
 - 2. Ans=-1; // Assume failure
 - 3. **For** (index=0; index<n; index++)
 - 4. **If** (K==E[index]) ans=index;//success!
 - 5. **break**;
 - 6. **return** ans
-

Searching a Sequence

- For a given K , there are two possibilities
 - K in E (say, with probability q), then K may be any one of $E[i]$ (say, with equal probability, that is $1/n$)
 - K not in E (with probability $1-q$), then K may be located in any one of $gap(i)$ (say, with equal probability, that is $1/(n+1)$)



Improved Sequential Search

- Since E is sorted, when an entry larger than K is met, no more comparison is needed
 - Worst-case complexity: n , unchanged
 - Average complexity

$$A(n) = qA_{succ}(n) + (1 - q)A_{fail}(n)$$

$$A_{succ}(n) = \sum_{i=0}^{n-1} \left(\frac{1}{n} \right) (i + 1) = \frac{n + 1}{2}$$

$$A_{fail}(n) = \sum_{i=0}^{n-1} \left(\frac{1}{n+1} \right) (i + 1) + \left(\frac{1}{n+1} \right) n = \frac{n}{2} + \frac{n}{n+1}$$

$$A(n) = \frac{q(n+1)}{2} + (1 - q) \left(\frac{n}{2} + \frac{n}{n+1} \right) \quad \text{Note: } A(n) \in \Theta(n)$$

$$= \frac{n}{2} + \left(\frac{n}{n+1} + q \left(\frac{1}{2} - \frac{n}{n+1} \right) \right) = \frac{n}{2} + O(1)$$

Roughly $n/2$

Divide and Conquer

- If we compare K to every j th entry, we can locate the small section of E that may contain K .
 - To locate a section, roughly n/j steps at most
 - To search in a section, j steps at most
 - So, the worst-case complexity: $(n/j)+j$, with j selected properly, $(n/j)+j \in \Theta(\sqrt{n})$
- However, we can use the same strategy in the small sections recursively



Choose $j = \sqrt{n}$

Binary Search

```
int binarySearch(int[] E, int first, int last, int K)
    if (last<first)
        index=-1;
    else
        int mid=(first+last)/2
        if (K==E[mid])
            index=mid;
        else if (K<E[mid])
            index=binarySearch(E, first, mid-1, K)
        else if (K>E[mid])
            index=binarySearch(E, mid+1, last, K)
    return index;
```

Worst-case Complexity of Binary Search

- Observation: with each call of the recursive procedure, only at most half entries left for further consideration.
 - At most $\lfloor \lg n \rfloor$ calls can be made if we want to keep the range of the section left not less than 1.
 - So, the worst-case complexity of binary search is $\lfloor \lg n \rfloor + 1 = \lceil \lg(n+1) \rceil$
-

Average Complexity of Binary Search

■ Observation:

- for most cases, the number of comparison is or is very close to that of worst-case
- particularly, if $n=2^k-1$, all failure position need exactly k comparisons

■ Assumption:

- all success position are equally likely ($1/n$)
 - $n=2^k-1$
-

Aver

For your reference : Arithmetic - Geometric Series

$$\sum_{i=1}^k i 2^i = \sum_{i=1}^k i(2^{i+1} - 2^i)$$

$$= (2^2 + 2 \cdot 2^3 + 3 \cdot 2^4 + \dots + (k-1) \cdot 2^k + k \cdot 2^{k+1})$$

$$- (2 + 2 \cdot 2^2 + 3 \cdot 2^3 + \dots + (k-1) \cdot 2^{(k-1)} + k \cdot 2^k)$$

$S_t =$

$$A_q(n) = (k \cdot 2^{k+1} - 2) - \sum_{i=2}^k 2^i = (k \cdot 2^{k+1} - 2) - (2^{k+1} - 4)$$

$$A_1(n) = (k-1) \cdot 2^{k+1} + 2$$

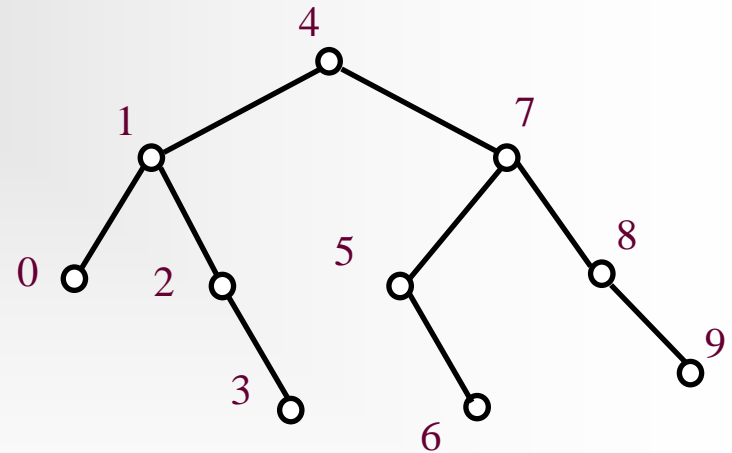
$$\frac{(k-1)(n+1) + 1}{n} = \lg(n+1) - 1 + O\left(\frac{\log n}{n}\right)$$

$$A_0 = \lg(n+1)$$

$$A_q(n) = \lg(n+1) - q$$

Decision Tree

- A decision tree for A and a given input of size n is a binary tree whose nodes are labeled with numbers between 0 and $n-1$
 - Root: labeled with the index first compared
 - If the label on a particular node is i , then the left child is labeled the index next compared if $K < E[i]$, the right child the index next compared if $K > E[i]$, and no branch for the case of $K = E[i]$.



Binary Search Is Optimal

- If the number of comparison in the worst case is p , then the longest path from root to a leaf is $p-1$, so there are at most 2^p-1 node in the tree.
 - There are at least n node in the tree.
(We can prove that For all $i \in \{0, 1, \dots, n-1\}$, exist a node with the label i .)
 - Conclusion: $n \leq 2^p-1$, that is $p \geq \lg(n+1)$
-

Binary Search Is Optimal

- For all $i \in \{0, 1, \dots, n-1\}$, exist a node with the label i .
 - Proof:
 - if otherwise, suppose that i doesn't appear in the tree, make up two inputs E_1 and E_2 , with $E_1[i]=K$, $E_2[i]=K'$, $K'>K$, for any $j \neq i$, $(0 \leq j \leq n-1)$, $E_1[j]=E_2[j]$. (**Arrange the values to keeping the order in both arrays**). Since i doesn't appear in the tree, for both K and K' , the algorithm behave alike exactly, and give the same outputs, of which at least one is wrong, so A is not a right algorithm.
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Home Assignment

■ pp.63 –

■ 1.23

■ 1.27

■ 1.31

■ 1.34

■ 1.37

■ 1.45

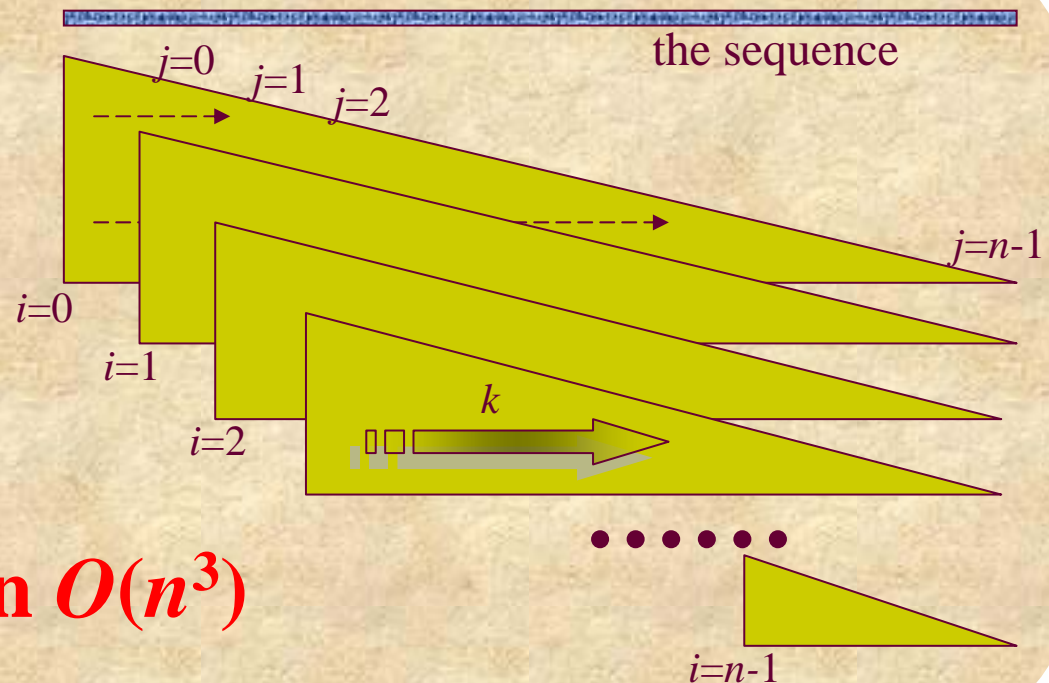
Maximum Subsequence Sum

- The problem: Given a sequence S of integer, find the **largest sum** of a consecutive subsequence of S . (0, if all negative items)
 - An example: -2, 11, -4, 13, -5, -2; the result 20: (11, -4, 13)

A brute-force algorithm:

```
MaxSum = 0;
for (i = 0; i < N; i++)
  for (j = i; j < N; j++)
  {
    ThisSum = 0;
    for (k = i; k <= j; k++)
      ThisSum += A[k];
    if (ThisSum > MaxSum)
      MaxSum = ThisSum;
  }
return MaxSum;
```

in $O(n^3)$



More Precise Complexity

The total cost is : $\sum_{i=0}^{n-1} \sum_{j=i}^{n-1} \sum_{k=i}^j 1$

$$\sum_{k=i}^j 1 = j - i + 1$$

$$\sum_{j=i}^{n-1} (j - i + 1) = 1 + 2 + \dots + (n - i) = \frac{(n - i + 1)(n - i)}{2}$$

$$\sum_{i=0}^{n-1} \frac{(n - i + 1)(n - i)}{2} = \sum_{i=1}^n \frac{(n - i + 2)(n - i + 1)}{2}$$

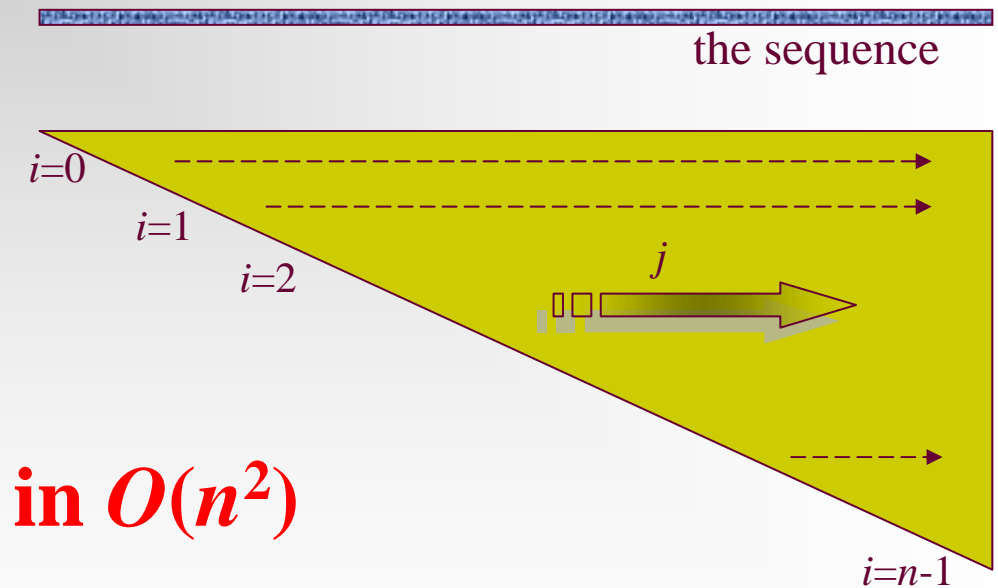
$$= \frac{1}{2} \sum_{i=1}^n i^2 - (n + \frac{3}{2}) \sum_{i=1}^n i + \frac{1}{2} (n^2 + 3n + 2) \sum_{i=1}^n 1$$

$$= \frac{n^3 + 3n^2 + 2n}{6}$$

Decreasing the number of loops

An improved algorithm

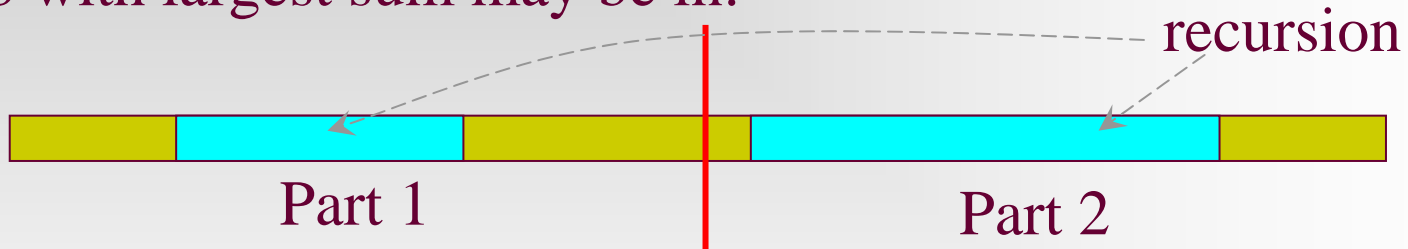
```
MaxSum = 0;
for (i = 0; i < N; i++)
{
    ThisSum = 0;
    for (j = i; j < N; j++)
    {
        ThisSum += A[j];
        if (ThisSum > MaxSum)
            MaxSum = ThisSum;
    }
}
return MaxSum;
```



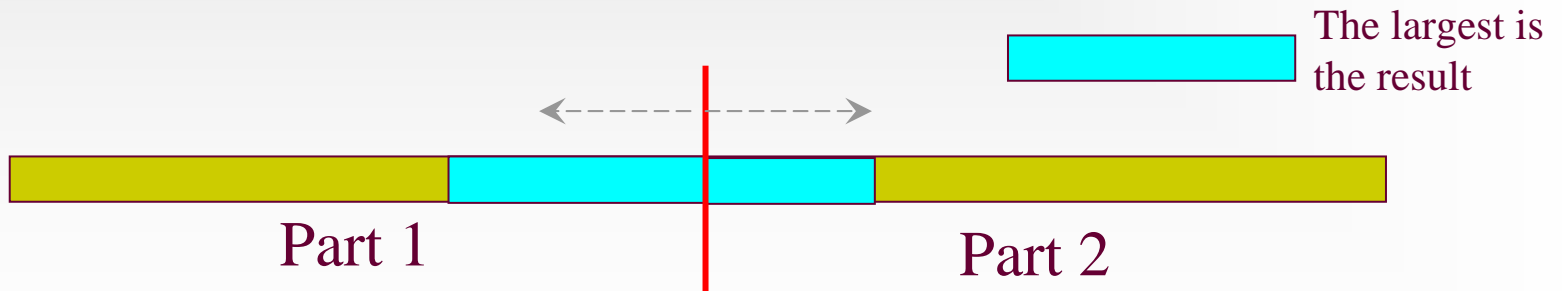
Power of Divide-and-Conquer



the sub with largest sum may be in:



or:



in $O(n \log n)$

Divide-and-Conquer: the Procedure

```
Center = (Left + Right) / 2;  
MaxLeftSum = MaxSubSum(A, Left, Center); MaxRightSum = MaxSubSum(A, Center + 1, Right);  
  
MaxLeftBorderSum = 0; LeftBorderSum = 0;  
for (i = Center; i >= Left; i--)  
{  
    LeftBorderSum += A[i];  
    if (LeftBorderSum > MaxLeftBorderSum) MaxLeftBorderSum = LeftBorderSum;  
}  
  
MaxRightBorderSum = 0; RightBorderSum = 0;  
for (i = Center + 1; i <= Right; i++)  
{  
    RightBorderSum += A[i];  
    if (RightBorderSum > MaxRightBorderSum) MaxRightBorderSum = RightBorderSum;  
}  
return Max3(MaxLeftSum, MaxRightSum,  
            MaxLeftBorderSum + MaxRightBorderSum);
```

Note: this is the core part of the procedure, with base case and wrap omitted.

A Linear Algorithm

```
ThisSum = MaxSum = 0;
```

```
for (j = 0; j < N; j++)
```

```
{
```

```
    ThisSum += A[j];
```

```
    if (ThisSum > MaxSum)
```

```
        MaxSum = ThisSum;
```

```
    else if (ThisSum < 0)
```

```
        ThisSum = 0;
```

```
}
```

```
return MaxSum;
```

in $O(n)$



the sequence



This is an example of
“online algorithm”

Negative item or subsequence cannot be
a prefix of the subsequence we want.