Background

It turns out that there is some documentation on dgCMatrix objects within the Matrix package. One can access it using the following code:

```
library(Matrix)
?`dgCMatrix-class`
```

According to the documentation, the dgCMatrix class

...is a class of sparse numeric matrices in the compressed, sparse, column-oriented format. In this implementation the non-zero elements in the columns are sorted into increasing row order. dgcMatrix is the "standard" class for sparse numeric matrices in the Matrix package.

An example

We'll use a small matrix as a running example in this post:

Running str on x tells us that the dgCMatrix object has 6 slots. (To learn more about slots and S4 objects, see this section from Hadley Wickham's *Advanced R*.)

x, i and p

If a matrix $\underline{\mathtt{M}}$ has $\underline{\mathtt{nn}}$ non-zero entries, then its $\underline{\mathtt{x}}$ slot is a vector of length $\underline{\mathtt{nn}}$ containing all the non-zero values in the matrix. The non-zero elements in column 1 are listed first (starting from the top and ending at the bottom), followed by column 2, 3 and so on.

```
M
# 4 x 4 sparse Matrix of class "dgCMatrix"
# c1 c2 c3 c4
# r1 . . . 2
# r2 6 . -1 5
# r3 . 4 3 .
# r4 . . 5 .

M@x
# [1] 6 4 -1 3 5 2 5
as.numeric(M) [as.numeric(M) != 0]
```

```
#[1] 6 4 -1 3 5 2 5
```

The \pm slot is a vector of length nn. The \pm th element of M@ \pm is the row index of the \pm th non-zero element (as listed in M@ \pm). One big thing to note here is that the first row has index ZERO, unlike R's indexing convention. In our example, the first non-zero entry, 6, is in the second row, i.e. row index 1, so the first entry of M@ \pm is 1.

```
M
# 4 x 4 sparse Matrix of class "dgCMatrix"
# c1 c2 c3 c4
# r1 . . . 2
# r2 6 . -1 5
# r3 . 4 3 .
# r4 . . 5 .
M@i
# [1] 1 2 1 2 3 0 1
```

If the matrix has nvars columns, then the p slot is a vector of length nvars + 1. If we index the columns such that the first column has index ZERO, then M@p[j] = 0, and M@p[j+2] - M@p[j+1] gives us the number of non-zero elements in column j.

In our example, when j = 2, M@p[2+2] - M@p[2+1] = 5 - 2 = 3, so there are 3 non-zero elements in column index 2 (i.e. the third column).

```
M # 4 x 4 sparse Matrix of class "dgCMatrix" # c1 c2 c3 c4 # r1 . . . 2 # r2 6 . -1 5 # r3 . 4 3 . # r4 . . 5 .
```

With the x, i and p slots, one can reconstruct the entries of the matrix.

Dim and Dimnames

These two slots are fairly obvious. Dim is a vector of length 2, with the first and second entries denoting the number of rows and columns the matrix has respectively. Dimnames is a list of length 2: the first element being a vector of row names (if present) and the second being a vector of column names (if present).

factors

This slot is probably the most unusual of the lot, and its documentation was a bit difficult to track down. From the CRAN documentation, it looks like factors is

... [an] Object of class "list" – a list of factorizations of the matrix. Note that this is typically empty, i.e., list(), initially and is updated *automagically* whenever a matrix factorization is computed.

My understanding is if we perform any matrix factorizations or decompositions on a dgcMatrix object, it stores the factorization under factors so that if asked for the factorization again, it can return the cached value instead of recomputing the factorization. Here is an example:

```
M@factors
# list()

Mlu <- lu(M)  # perform triangular decomposition
str(M@factors)
# List of 1
# $ LU:Formal class 'sparseLU' [package "Matrix"] with 5 slots
# . . . . @ L :Formal class 'dtCMatrix' [package "Matrix"] with 7 slots
# . . . . . . @ i : int [1:4] 0 1 2 3
# . . . . . . . @ p : int [1:5] 0 1 2 3 4
# . . . . . . . @ Dim : int [1:2] 4 4</pre>
```

```
# .. .. ..@ Dimnames:List of 2
# .. .. .. .. $ : chr [1:4] "r2" "r3" "r4" "r1"
# .. .. .. ..$ : NULL
# .. .. .. @ x : num [1:4] 1 1 1 1
\# .. .. .. .. @ uplo : chr "U"
\# .. .. .. .. @ diag : chr "N"
\# .. ..@ U :Formal class 'dtCMatrix' [package "Matrix"] with 7 slots
# .. .. ..@ i : int [1:7] 0 1 0 1 2 0 3
# .. .. .. .. @ p : int [1:5] 0 1 2 5 7 # .. .. .. .. @ Dim : int [1:2] 4 4
# .. .. .. @ Dimnames:List of 2
# .. .. .. .. .. s : NULL
# .. .. .. .. $ : chr [1:4] "c1" "c2" "c3" "c4"
# .. ..@ p : int [1:4] 1 2 3 0
\mbox{\#} ....@ q : int [1:4] 0 1 2 3
# .. ..@ Dim: int [1:2] 4 4
```

Here is an example which shows that the decomposition is only performed once:

```
set.seed(1)
M <- runif(9e6)
M[sample.int(9e6, size = 8e6)] <- 0
M <- Matrix(M, nrow = 3e3, sparse = TRUE)

system.time(lu(M))
# user system elapsed
# 13.527  0.161  13.701

system.time(lu(M))
# user system elapsed
# 0  0  0</pre>
```