Amori Ademakinwa

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Experienced UI/UX designer with 2 years of experience in creating intuitive and visually appealing designs for web and mobile applications using Figma. Skilled in user research, wireframing, prototyping, and user testing. Proven ability to improve user satisfaction and engagement through design. Strong understanding of design principles and current industry trends. Looking forward to working with an industry where I can showcase my skills and produce user-centric products.

PROFESSIONAL EXPERIENCE

NISER, Ibadan

Sep 2020 – Dec 2020 (4months)

Intern

Ibadan, Nigeria

- Worked in the computer department in the Nigerian institute of social and economic research
- Helped in organizing seminars for the staffs in the organization
- Helped in the installations of computers to the newly built computer laboratories in the organization
- Learnt about how to make User Interface designs.

Bowentechhub, Bowen University

Apr 2022 – Jul 2022 (4 months)

UIUX Designer

Iwo, Nigeria

- Designed the User Interface (website design) for the bowentechhub, in Bowen university.
- Designed some graphics for the bowentechhub
- Completed task within designated time frame

Bowen Tech Hub, UIUX Community

Mar 2022 – Jul 2022 (5 months)

UXUI Instructor

Osun State, Nigeria

- Trained students who are interested in UIUX, guiding them in making a user-friendly design
- Collaborated with other members to create user friendly designs, both for websites and for mobile phones.

EDUCATION/CERTIFICATIONS

• Bowen University | Iwo, Osun State

Sep 2018 – Nov 2022

B.Sc. Computer Science

• Udemy Aug 2022

Figma UI/UX Web Design

SKILLS

User research and analysis
User testing and usability evaluation
Design thinking and problem-solving
Strong communication and collaboration skills
Branding and identity design
Understanding of responsive design

Wireframing and prototyping
Graphic and visual design
Experience with design systems and style guides
Understanding of inclusive design principles.
Proficient in Figma design software
Interaction design

PERSONAL EXPLORATORY PROJECTS

UXUI Design for Porthub (Mobile application)

- Identified a problem pertaining to students and hall assistants
- Collaborated with team members to identify and develop solutions for identified problems
- Created a UXUI design to address the problem

UXUI Design for TechXplore'22 (Web and Mobile application)

- Designed a user-friendly and intuitive UX/UI for TechXplore'22, covering both mobile and web platforms, ensuring optimal user experience
- Created prototypes for the User interface design
- Collaborated with other designers to create graphics for the event

VOLUNTEERING

- Developed and upheld UI standards for over 10 websites, with some sites containing more than 200 pages
- Collaborated with a team of 8 designers to deliver comprehensive graphic design solutions for a tech event (TechXplore'22)
- Designed an NFT website for people in the NFT marketspace