

MobileTechCon 



Simon Butscher |  SBB CFF FFS
Gabriel Weis |  BINOSYS GmbH

Android Architecture

Mobile Zugkontrolle



Migration



Facts

- Lines of Code: 42K
- Unit Test Coverage: 76% / 3321 Test
 - Activites: 14
 - Fragments: 72
 - Services: 2
 - Providers: 11
 - EventBus: 1

Why Architecture

- Understandability
- Testability
- Maintainability
- Reliability

Why

*“A good design is easier to change
than a bad design”*

Dave Thomas

Why not

- Architecture is not free
 - More source code
 - Less performance
 - Needs reviews
 - Needs experienced developers

Android Design Flaws

- What makes it difficult on Android to have a good Architecture?

Android Flaws

- Android violates SOLID
 - Single responsibility:
 - Context
 - Activity
 - Service
 - Fragments
 - Dependency inversion:
 - Concrete objects
 - Few interfaces

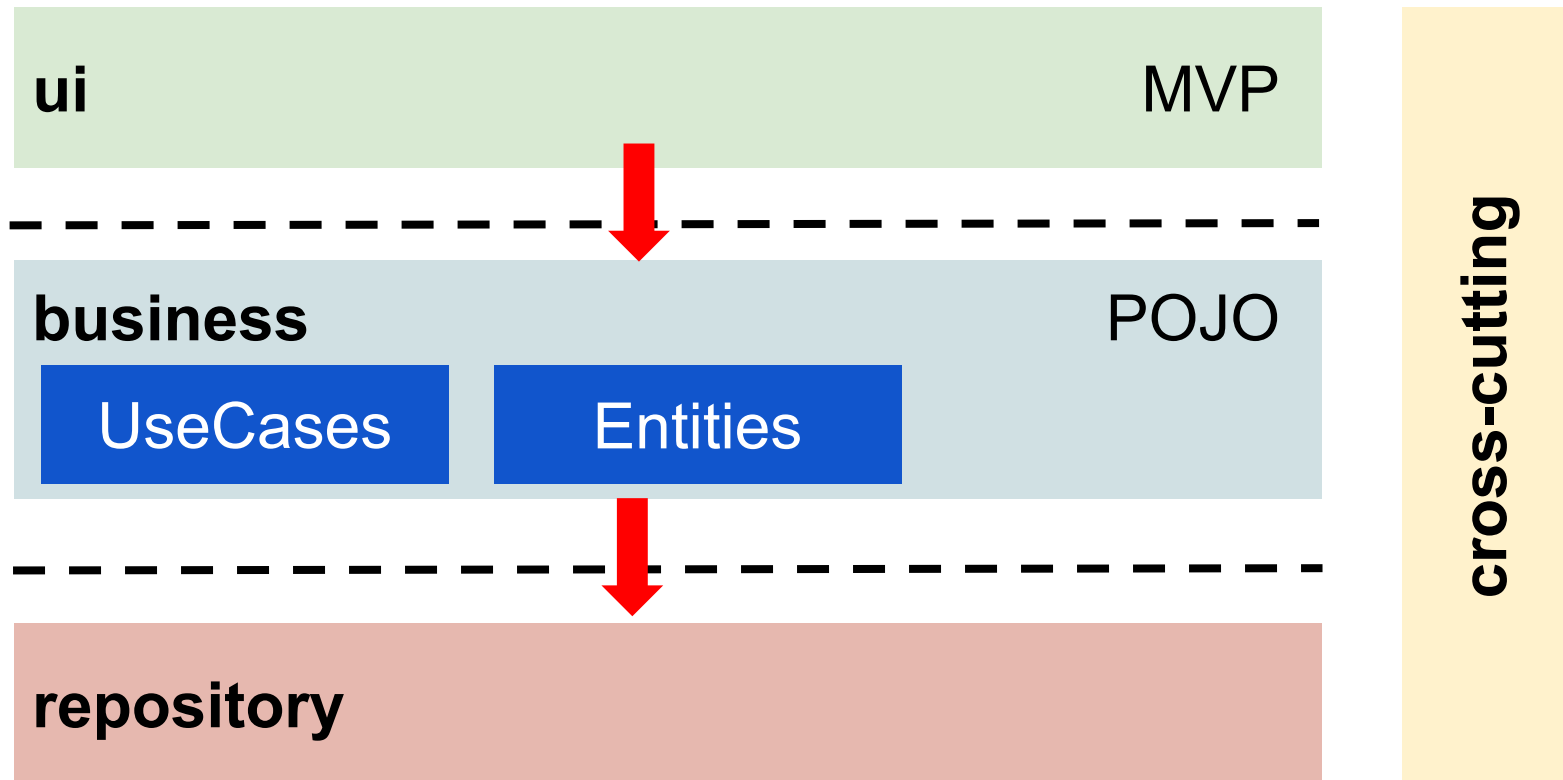
Android Flaws

- No MVC(P)
- Degree of freedom
- Absence of concrete guidelines

Layer

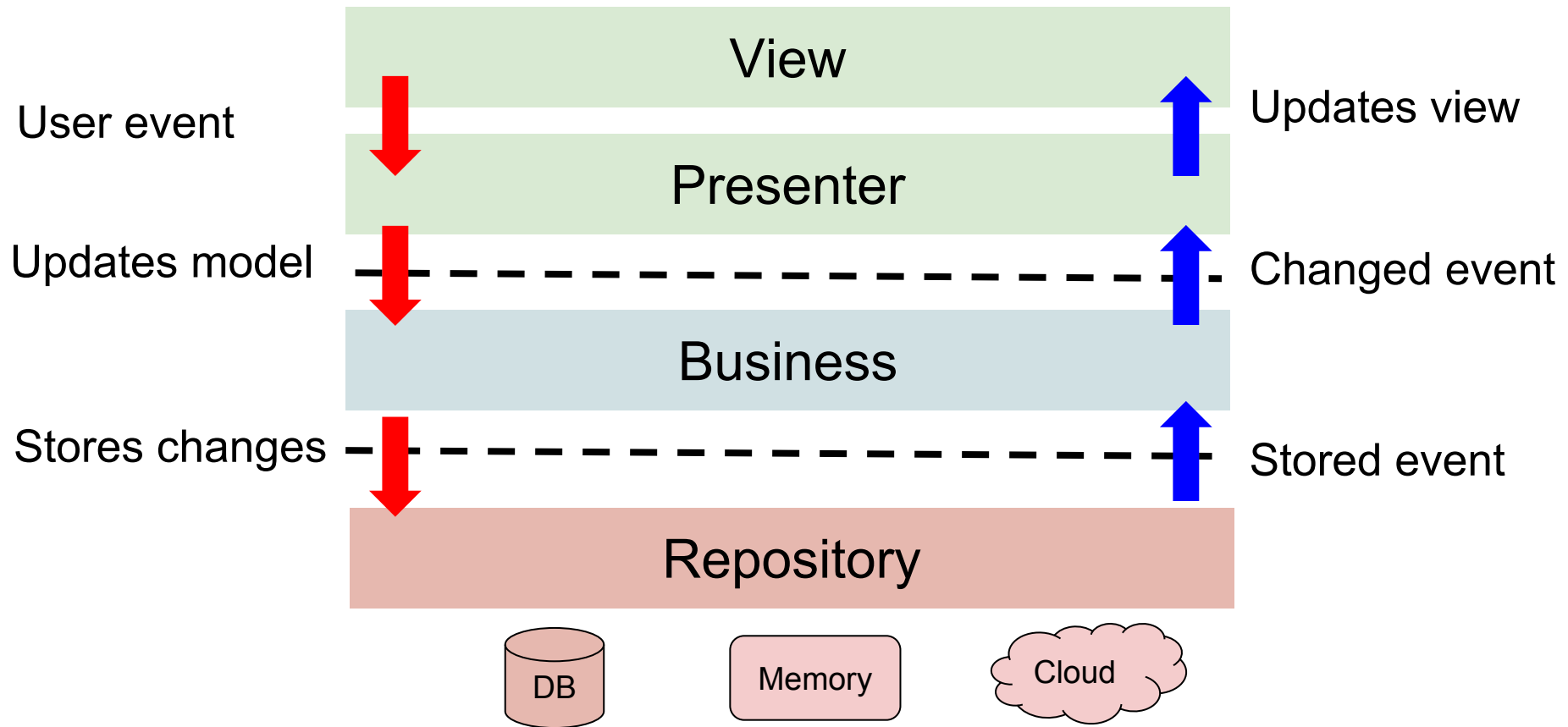


Layer



Dependency Rule

MVP and Flow





FITsYOU

08:7C:BE:49:79:93

CONNECT

FITsYOU-5717E3

08:7C:BE:57:17:E3

CONNECT

FITsYOU-497788

08:7C:BE:49:77:88

CONNECT



Otto

- Easy to understand
- Decoupling & omit memory leaks
- Easy Mocking
- Intransparent
- Easy to misuse

Alternative: RXJava

More powerfull and explicit...

... less easy to learn

```
public class BusExampleFragment extends Fragment{

    @Inject
    IBusSystem bus;
    @Inject
    ExamplePresenter presenter;

    @Override
    public void onResume() {

        super.onResume();
        bus.register(this);
        bus.register(presenter);

        bus.post(new Event());
    }

    @Override
    public void onPause() {

        super.onPause();
        bus.unregister(this);
        bus.unregister(presenter);
    }

    @Subscribe
    public void on(Event event){
        // do something
    }
}
```

```
public class BusExampleFragment extends Fragment{
```

```
@Inject
```

```
IBusSystem bus;
```

```
@Inject
```

```
ExamplePresenter presenter;
```

```
@Override
```

```
public void onResume() {
```

```
    super.onResume();
```

```
    bus.register(this);
```

```
    bus.register(presenter);
```

```
    bus.post(new Event());
```

```
}
```

```
@Override
```

```
public void onPause() {
```

```
    super.onPause();
```

```
    bus.unregister(this);
```

```
    bus.unregister(presenter);
```

```
}
```

```
@Subscribe
```

```
public void on(Event event){
```

```
    // do something
```

```
}
```

```
}
```

@BusObserver

public class BusExampleFragment **extends** Fragment{

@Inject

IBusSystem bus;

@Inject

ExamplePresenter presenter;

@Inject

BusRegisterer registerer;

@Override

public void onResume() {

super.onResume();

registerer.register(this);

bus.post(new Event());

}

@Override

public void onPause() {

super.onPause();

registerer.unregister(this);

}

@Subscribe

public void on(Event event){

// do something

}

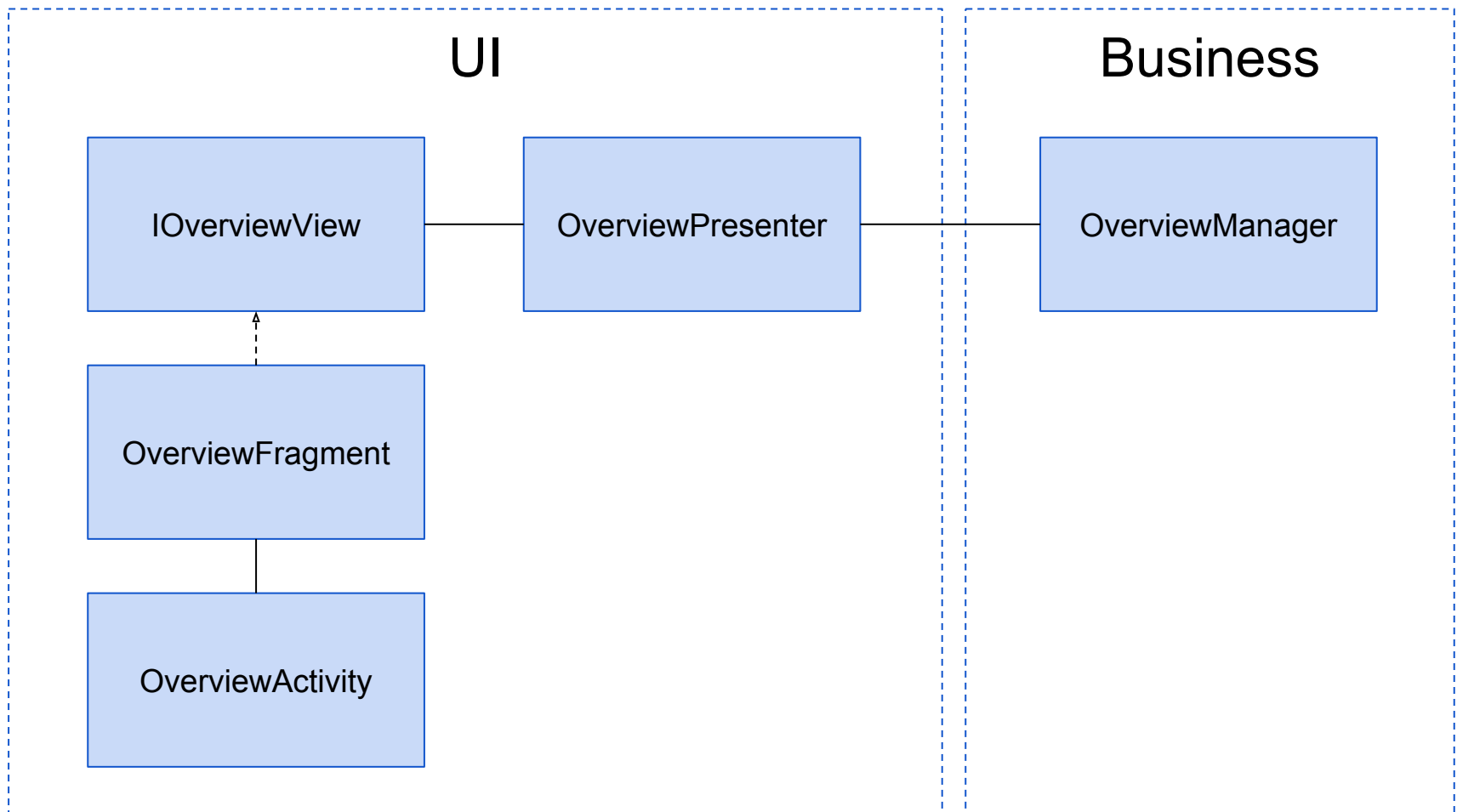
}

Activity & Fragments...

... make things ugly
(super fast)








```
public class OverviewActivity extends DIActivity {

    @Inject
    OverviewFragment fragment;

    @Override
    protected void onCreate(Bundle savedInstanceState) {

        super.onCreate(savedInstanceState);

        setContentView(R.layout.overview_activity);

        showOverviewFragment();
    }

    private void showOverviewFragment() {...}

    @Override
    protected List<Object> getModules() {...}
}
```

```

@RunWith(AndroidJUnit4.class)
@LargeTest
public class OverviewActivityTest {

    @Rule
    public ActivityTestRule<OverviewActivity> activityRule = new ActivityTestRule<>(
        OverviewActivity.class);

    @Test
    public void initialization() {
        // Arrange
        OverviewActivity testee = activityRule.getActivity();
        // Act
        FragmentManager manager = testee.getSupportFragmentManager();
        // Assert
        assertNotNull(testee.fragment);
        Fragment fragment = manager.findFragmentById(R.id.activity_overview_container);
        assertEquals(testee.fragment, fragment);
    }

    @Test
    public void getModules() {

        // Arrange
        OverviewActivity testee = activityRule.getActivity();
        // Act
        List<Object> modules = testee.getModules();
        // Assert
        assertNotNull(modules);
        assertEquals(1, modules.size());
        assertTrue(modules.get(0) instanceof OverviewModule);
    }
}

```

@BusObserver

```
public class OverviewFragment extends Fragment implements IOverviewView {
```

```
    @Inject
```

```
    BusRegisterer registerer;
```

```
    @Inject
```

```
    OverviewPresenter presenter;
```

```
    @Inject
```

```
    OverviewListAdapter listAdapter;
```

```
    private View root;
```

```
    private ListView deviceList;
```

```
    @Override
```

```
    public void onCreate(Bundle savedInstanceState) {
```

```
        super.onCreate(savedInstanceState);
```

```
        presenter.setView(this);
```

```
    }
```

```
    @Nullable
```

```
    @Override
```

```
    public View onCreateView(LayoutInflater inflater, ViewGroup container, Bundle savedInstanceState) {...}
```

```
    @Override
```

```
    public void onResume() {
```

```
        super.onResume();
```

```
        registerer.register(this);
```

```
        presenter.onResume();
```

```
    }
```

```
    @Override
```

```
    public void onPause() {
```

```
        presenter.onPause();
```

```
        registerer.unregister(this);
```

```
        super.onPause();
```

```
    }
```

```
@BusObserver
public class OverviewFragment extends Fragment implements IOverviewView {

    @Override
    public void addDeviceItem(BleDevice device) {

        listAdapter.add(device);
        listAdapter.notifyDataSetChanged();
    }

    @Override
    public void setDeviceItems(@NonNull List<BleDevice> devices) {

        if (devices != null) {
            listAdapter.clear();
            listAdapter.addAll(devices);
            listAdapter.notifyDataSetChanged();
        }
    }

    @Override
    public void startActivity(Class<DetailActivity> activityClass) {
        Intent intent = new Intent(getActivity(), DetailActivity.class);
        startActivity(intent);
    }
}
```



```
public class OverviewFragmentTest {

    @Mock
    private BusRegisterer mockRegisterer;
    @Mock
    private OverviewPresenter mockPresenter;
    @Mock
    private OverviewListAdapter mockListAdapter;

    private OverviewFragment testee;

    @Before
    public void setUp(){

        MockitoAnnotations.initMocks(this);
        testee = new OverviewFragment();
        testee.presenter = mockPresenter;
        testee.registerer = mockRegisterer;
        testee.listAdapter = mockListAdapter;
    }
}
```

```
public class OverviewFragmentTest {  
  
    @Test  
    public void addDeviceItem() throws Exception {  
        // Arrange  
        BluetoothDevice mockBluetoothDevice = mock(BluetoothDevice.class);  
        // Act  
        testee.addDeviceItem(mockBluetoothDevice);  
        // Assert  
        verify(mockListAdapter).add(mockBluetoothDevice);  
        verify(mockListAdapter).notifyDataSetChanged();  
    }  
}
```

```
    @Test  
    public void onResume() throws Exception {  
        // Act  
        testee.onResume();  
        // Assert  
        verify(mockRegisterer).register(this);  
        verify(mockPresenter).onResume();  
    }  
}
```

@Singleton
@BusObserver

```
public class OverviewPresenter {
```

```
    @Inject
```

```
    OverviewManager manager;
```

```
    private IOverviewView view;
```

```
    public void onResume() {
```

```
        manager.startDeviceScan();
```

```
        initList();
```

```
    }
```

```
    public void onPause() {
```

```
        manager.stopDeviceScan();
```

```
    }
```

```
    public void setView(IOverviewView view) {
```

```
        this.view = view;
```

```
    }
```

```
    private void initList() {
```

```
        List<BleDevice> devices = manager.getAllDevices();
```

```
        view.setDeviceItems(devices);
```

```
    }
```

```
@Singleton
@BusObserver
public class OverviewPresenter {

    @Subscribe
    public void on(EventBusinessFoundNewDevice event) {

        BleDevice device = manager.getDeviceWith(event.address);
        view.addDeviceItem(device);
    }

    public void onConnectButtonClick(BleDevice device) {

        manager.setSelectedDevice(device);
        view.startActivity(DetailActivity.class);
    }
}
```


Business

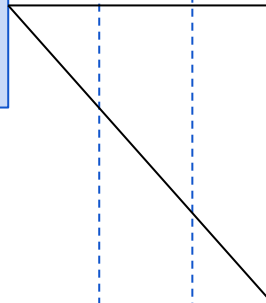
OverviewManager

Repository <library>

BleManager

Generator

DeviceRepository



Business

OverviewManager

Repository

BleManager

DeviceRepository

Business

OverviewManager

Repository

BleManager

DeviceRepository

startDeviceScan()

```
sequenceDiagram
    participant OM as OverviewManager
    participant BM as BleManager
    participant DR as DeviceRepository
    OM->>BM: startDeviceScan()
    activate BM
    deactivate BM
```

The diagram illustrates a sequence of interactions between components in the Business and Repository layers. The Business layer contains the OverviewManager, and the Repository layer contains the BleManager and DeviceRepository. A message labeled **startDeviceScan()** is sent from the OverviewManager to the BleManager. Vertical lines represent the lifelines of each component, and a horizontal arrow indicates the direction of the message.

Business

OverviewManager

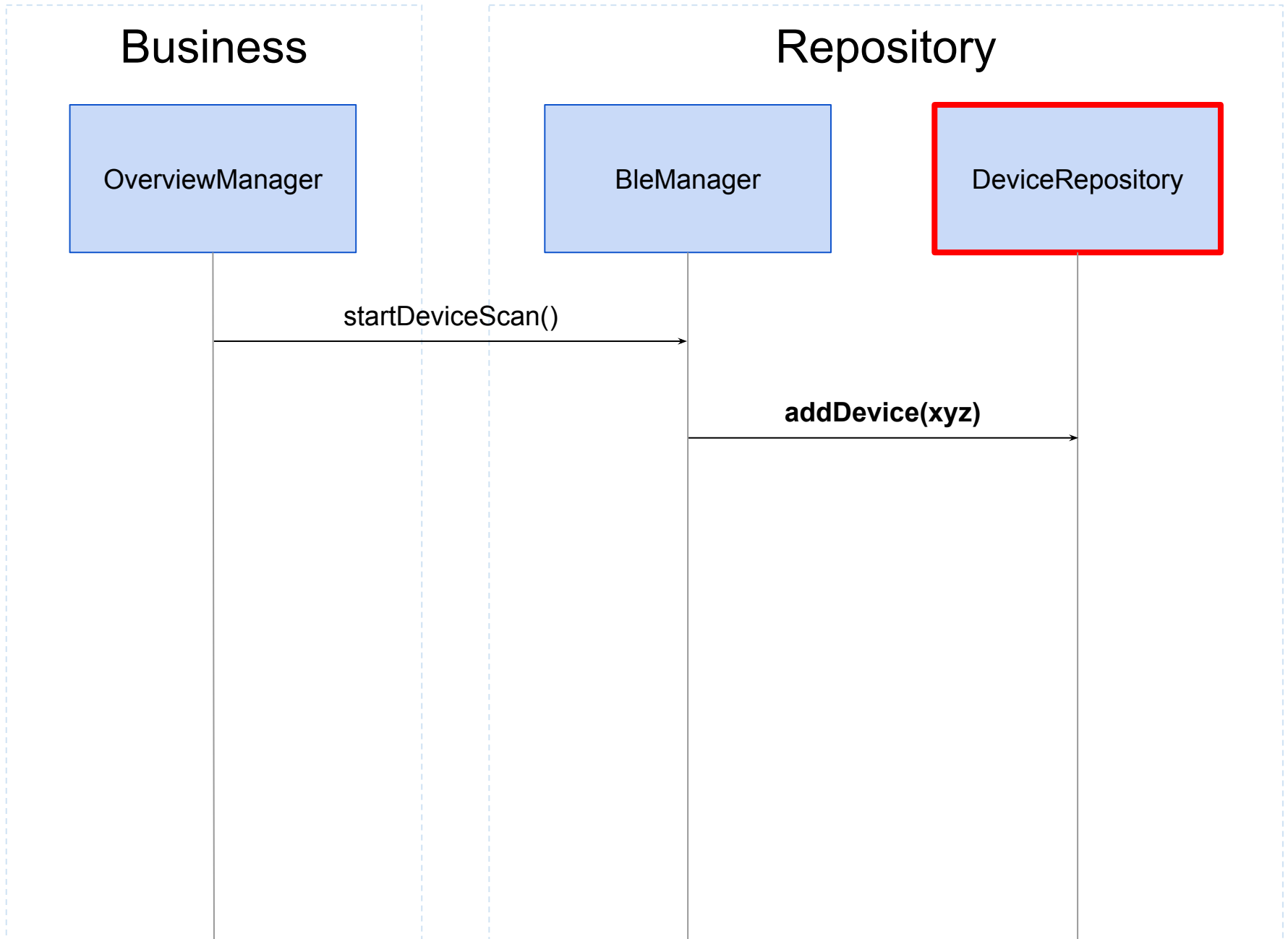
Repository

BleManager

DeviceRepository

startDeviceScan()

addDevice(xyz)



Business

OverviewManager

Repository

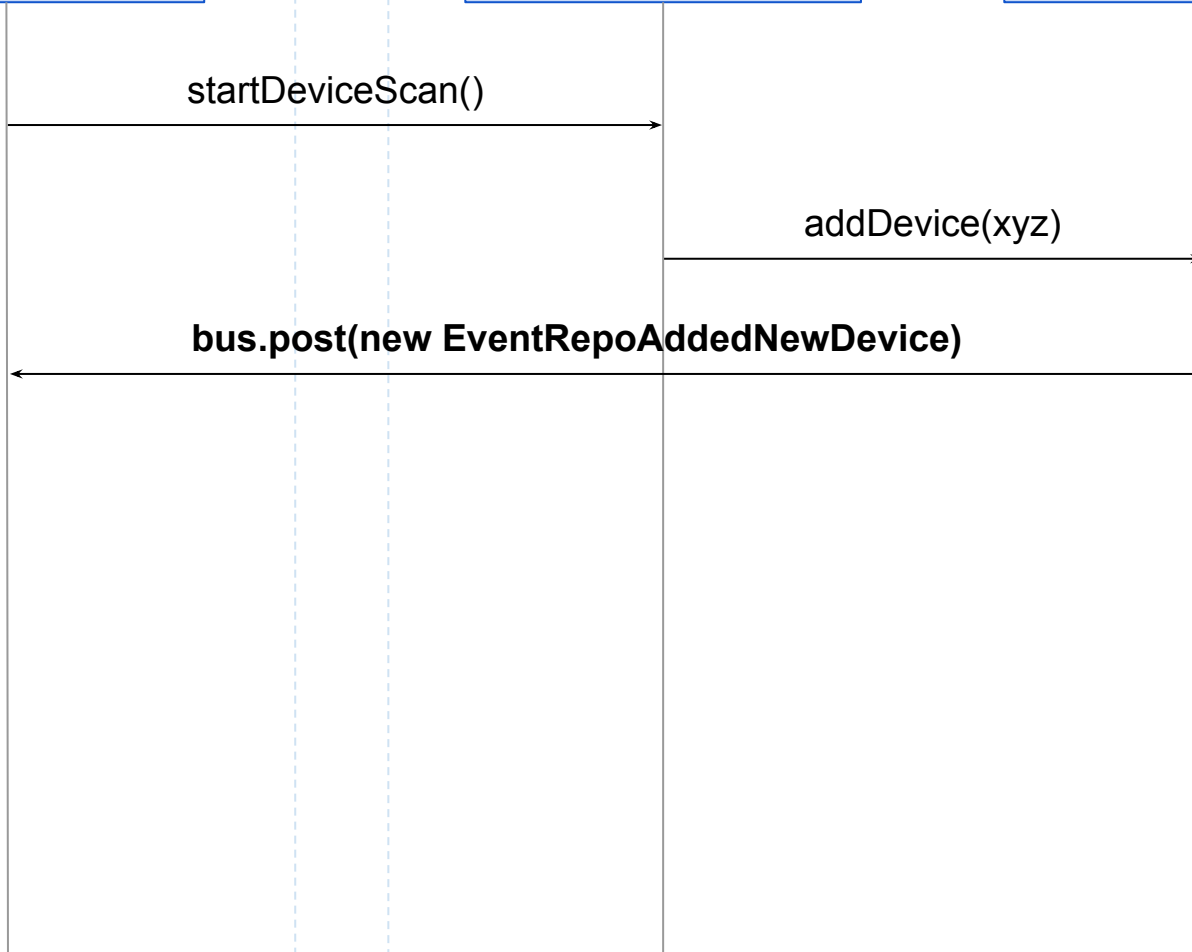
BleManager

DeviceRepository

startDeviceScan()

addDevice(xyz)

bus.post(new EventRepoAddedNewDevice)



Business

OverviewManager

Repository

BleManager

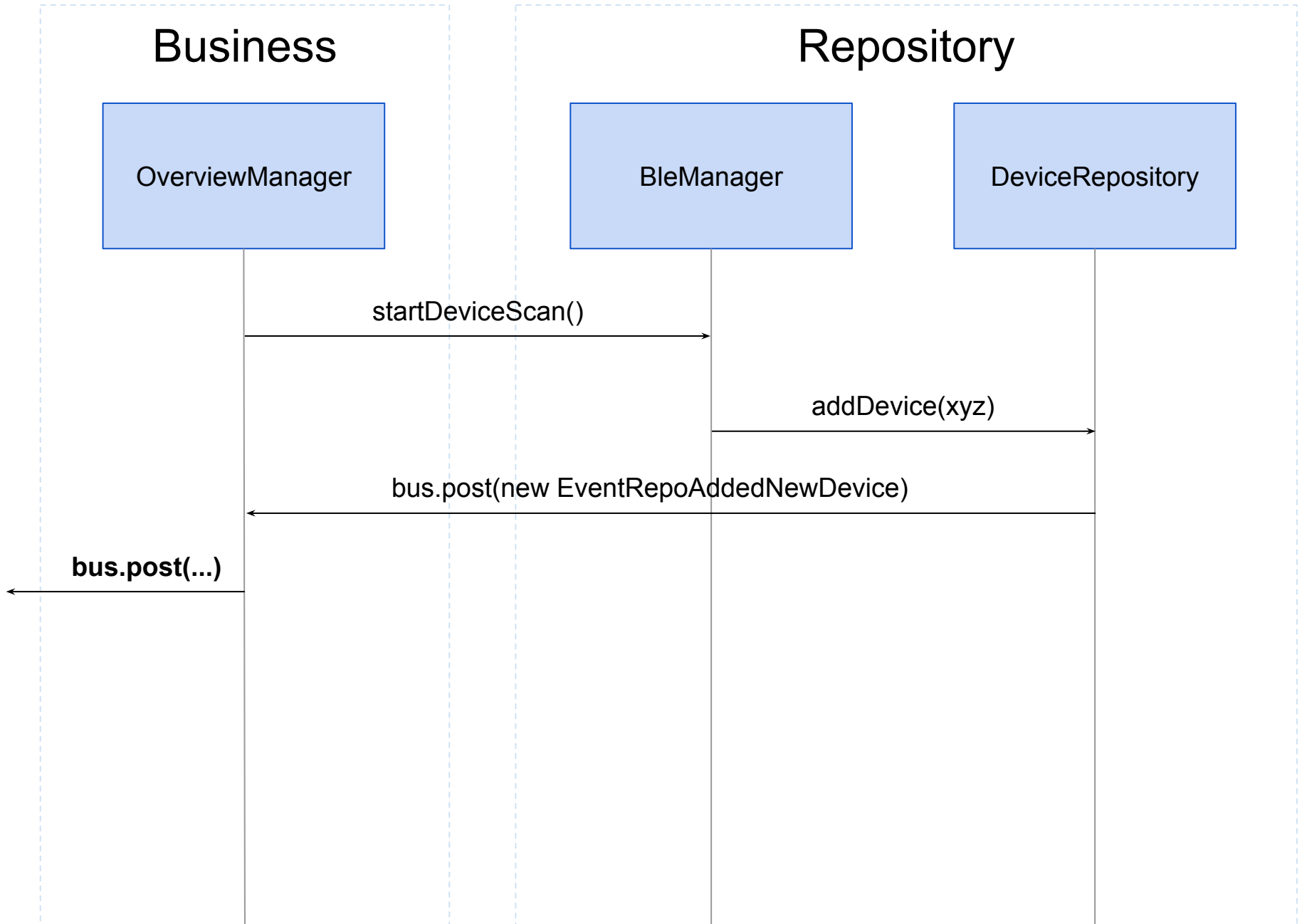
DeviceRepository

startDeviceScan()

addDevice(xyz)

bus.post(new EventRepoAddedNewDevice)

bus.post(...)



Business

OverviewManager

Repository

BleManager

DeviceRepository

startDeviceScan()

addDevice(xyz)

bus.post(new EventRepoAddedNewDevice)

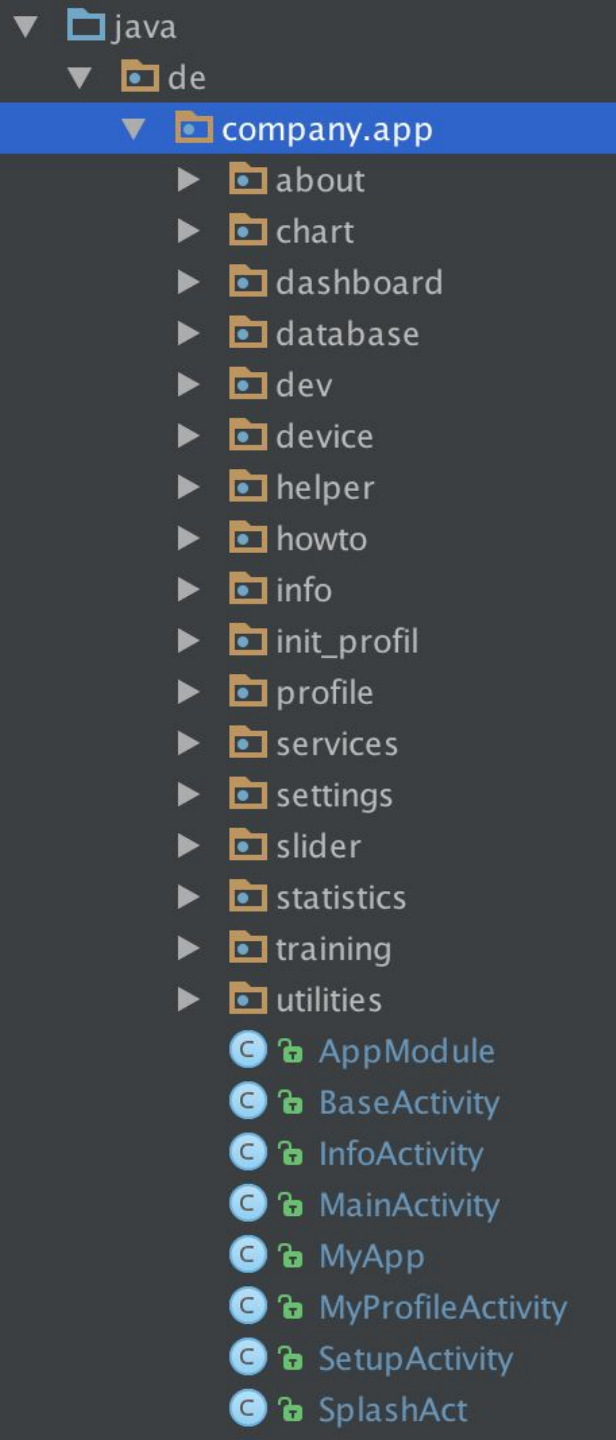
bus.post(...)

getDevice(address)









getDevice(address)

Layers start with packages...

... and packages give structure to source





- ▼  java
 - ▼  ch/sbb/cisi/mobzk/client/android
 - ▶  business
 - ▶  crossconcern
 - ▶  repository
 - ▶  ui
 -   MobZKApplication

- ▼ src
 - ▼ main
 - ▼ java
 - ▼ ch.sbb.cisi.mobzk.client.android.lib
 - ▼ business
 - ▶ base
 - ▶ bremsrechnung
 - ▶ check
 - ▶ kontrolle
 - ▶ stammdaten
 - ▶ user
 - ▶ wagen
 - ▶ IMobZKApplicationManager
 - ▶ MobZKApplicationManager
 - ▼ crossconcern
 - ▶ bus
 - ▶ di
 - ▶ model
 - ▶ util
 - ▼ repository
 - ▶ base
 - ▶ bremsrechnung
 - ▶ kontrolle
 - ▶ local
 - ▶ stammdaten
 - ▶ user
 - ▶ wagen
 - ▶ web
 - ▶ ILocalRepository
 - ▶ MobZKLocalRepository
 - ▼ ui
 - ▶ base
 - ▶ bremsrechnung
 - ▶ event
 - ▶ info
 - ▶ kontrolle
 - ▶ logon
 - ▶ main
 - ▶ settings
 - ▶ splash
 - ▶ MobZKApplication
 - ▶ MobZKPreferences

...clarity



Summary

- KISS / SoC are Key
- Clear responsibilities
- Clear concepts & structures
- Architecture is not free but pays out

Thank you!

“No rules are universal”

(except this one)

MobileTechCon 



Simon Butscher |  SBB CFF FFS
Gabriel Weis |  BINOSYS GmbH

Android Architecture

About

- SBB AG
 - <http://www.sbb.ch/en/group/jobs-careers/experienced-employees/information-technology.html>
 - Contact: simon.butscher@sbb.ch
- Binosys GmbH
 - <http://binosys.de/>
 - Contact: gabriel.weis@binosys.de
- Code
 - https://github.com/binosys/mtc2016_architecture_sample