

# DANIEL BINOY

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## EDUCATION

**University of California, Irvine**  
BS Computer Science *GPA: 3.7*

Irvine, CA  
Sep 2019 - Jun 2022

**Santa Teresa High School**  
High School Diploma

San Jose, CA  
Aug 2015 - May 2019

## EXPERIENCE

**Social Sciences Computing Services**  
*Help Desk Assistant*

Irvine, CA  
Mar 2020 - Present

- Assist SSCS team members in providing computing support to the school
- Resolve computer hardware and software issues

**Children's Discovery Museum of San Jose**  
*Volunteer / Exhibit Specialist*

San Jose, CA  
Sep 2018 - Sep 2019

- Started as Team Teal volunteer, then became paid Exhibit Specialist
- Actively interacted with children and adults to enhance their enjoyment and learning experiences
- Developed skills such as interacting with visitors, group management, creative problem solving, and verbal communication

**MESA Club, Santa Teresa High School**  
*MESA Vice President*

San Jose, CA  
Aug 2017 - May 2019

- Managed my high school's MESA (Mathematics, Engineering, Science, Achievement) club with over 80 members.
- The club teaches students to innovate, learn, and grow through STEM related competitions and challenges that go to the national level.

## SKILLS

Programming Skills(Proficient):	Python, Java, Arduino C, Git, Agile
Programming Skills(Familiar):	C#, Processing, JavaScript, HTML, CSS, p5.js, R, Bootstrap
Multimedia Software:	Adobe Suite, Final Cut Pro, Hitfilm, Audacity, AutoDesk 123D
Soft Skills:	Leadership, Teamwork, Communication, Critical Thinking
Other:	Windows, Linux, macOS, Google Suite, Microsoft Office Suite

## PROJECTS

**Portfolio Website** *JavaScript, HTML, CSS, Bootstrap, p5.js*

<http://www.binoy.co>

A personal portfolio website, featuring many of my personal projects, as well as more about me

**Retro Puzzle Game** *Java*

<https://www.binoy.co/pages/puzzlegame.html>

A fun game in which one player controls two characters. Avoid lava and moving enemies to get to the green goals.

**Debug Duck** *Unity3D, C#, Photoshop, Piskelapp*

<https://binoy-d.itch.io/debug-duck>

My team's submission for Global Game Jam 2020. Play as the duck from "rubber duck debugging" and solve your programmer's problems.

## AWARDS

**Two-Time Winner - National Engineering Design Challenge**

MESA

Solved community problem using Arduino and Arduino C, and presented engineering process to judges. Created solar panel cleaning robot and RFID based tracking system.

Mar 2018/2019

**1st Place - Youth Tech Day Startup Challenge**

Silicon Valley Young Coders Club

Created prototype solar panel cleaning robot and pitched idea and business plan to venture capitalists. [www.siliconvalleycoders.org/youth-tech-day-201](http://www.siliconvalleycoders.org/youth-tech-day-201)

Jun 2017

**Galileo Award - SciencePalooza Science Fair**

Synopsys Outreach Foundation

Researched and presented properties and applications of graphene

Feb 2017