ANIEL BINOY

dbinoy15@gmail.com | (669) 377-5085 | www.binoy.co | Linkedin | GitHub Multifaceted computer science student, dedicated learner, and tech enthusiast looking to gain industry experience

SKILLS

Software Development

Proficient: Python, Java, HTML, CSS, EJS, JavaScript, NodeJS, REST, jQuery, Git, Processing, GitHub Familiar: C++, Bootstrap, MongoDB, Express, SemanticUI, C#, Arduino, Heroku, Cisco IOS, Unity3D Multimedia Adobe Creative Cloud, iMovie, Final Cut Pro, Audacity, Hitfilm, ffmpeg Creativity, Collaboration, Communication, Critical Thinking, Adaptability, Public Speaking **Soft Skills** Windows, Linux, MacOS, G Suite, MS Office, VirtualBox, Agile, 3D Printing Other

RELEVANT PROJECTS

Portfolio Website https://binov.co

Created a **responsive** personal portfolio website, featuring projects and more about me

Used JavaScript, HTML, CSS, and Bootstrap for main website, with some parts using p5.js for visualizations

https://binov-d.itch.io/debug-duck Debug Duck

Designed and coded story-based top down shooter video game with team within 48 hours for Global Game Jam 2020

Utilized Unity3D engine with code in C# and graphics made with Adobe Photoshop and Piskelapp

Bubbles Together https://bubbles-together.herokuapp.com

Utilized **p5.is** to create shared drawing experience with particle effects

Deployed app using Heroku with NodeJS, Express, and SocketIO for backend

To-Do Web App https://binov-d.github.io/to-do-app/

Created responsive to-do app using Bootstrap, HTML, CSS, JavaScript, and jQuery

Implemented multiple list support, completion marking, todo deletion, and smooth animation

Retro Puzzle Game https://binov.co/pages/puzzlegame

Developed aesthetic puzzle game in which one player controls two characters

Wrote code in **Java** with tile based game engine written from scratch

https://github.com/binoy-d/auto-quizlet-write

Automated the Quizlet Write activity with a chrome extension written in JavaScript

EDUCATION

University of California, Irvine

BS Computer Science, GPA: 3.8

Expected Graduation: Jun 2022

Lexington, MA

Feb 2018 - Sep 2019

Irvine, CA

Coursework: Python Programming and Libraries (Accelerated), Intermediate Programming, Programming in C/C++ as a Second Language, Introductory Computer Organization, Intro to Software Engineering, Boolean Logic and Discrete Structures, Discrete Mathematics for Computer Science, Intro to Probability and Statistics for Computer Science, Udemy Web Developer Bootcamp

EXPERIENCE

Help Desk Assistant

KTBYTE Computer Science Academy

Apr 2020- Present

Remote Computer Science Instructor

Helped debug students' programs while creating engaging projects/games

Taught computer science concepts in Java to pre-college students

Social Sciences Computing Services, UCI

Mar 2020- Present

Resolved hardware and software issues on Macs and PCs

Provided **computing** and **network support** to the school

Children's Discovery Museum of San Jose

Volunteer / Exhibit Specialist San Jose, CA

Actively interacted with children and adults to enhance visitor experience

Developed skills such as group management, creative problem solving, and customer interaction

AWARDS

Two-Time Winner - MESA National Engineering Design Challenge

Built an IoT RFID student tracking system using Arduino and a Spring Boot server for my high school

1st Place Winner - Silicon Valley Coder's Club Tech Day Startup Challenge

Created prototype solar panel cleaning robot using **Arduino**

Pitched idea and business plan to venture capitalists

Platinum Tier Competitor - CyberPatriot XI Competition

Competed in Air Force Association cybersecurity competition with a team of 5 and placed in the top tier

Used Cisco IOS to perform security fixes on virtual networks and operating systems